

Name:

[Shahoud Shahid]

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Career Objective / Profile:

Aspiring Data Scientist proficient in Machine Learning, EDA and Web development. Committed to building scalable, data-driven solutions to real life problems.

Education:

Bachelor of Science in Data Science, FAST University Islamabad, August 2023 - Present

Relevant Courses: Database Systems, Data Analysis and Visualization, Statistics

GPA: 2.9/4.0

Skills:

- Programming Languages: Python, C++, C, R, Assembly
- Deep Learning and Agentic AI, Machine Learning and EDA
- Database: MySQL, MongoDB
- Prompt Engineering
- Time Management

Experience / Internships:

1. Agentic AI Intern at AIM Lab, FAST-NUCES Islamabad, June 2025 – August 2025
 - Made PSX stock exchange multi-agent
 - Explored agentic AI using python libraries, Lang Graph, react and MySQL
2. AI and ML Intern at Arch Technologies, June 2025 – July 2025
 - Explored python libraries for machine learning like scikit-learn, YOLOv8
 - Completed tasks with real life scenarios requiring AI and ML skills

Projects / Research (if applicable):

1. Snake Game (C++), November 2023
 - Classic snake game developed using the GLUT library on Ubuntu with dynamic map layouts and input handling.
2. Arka droid – Brick Breaker Game (C++), February 2024
 - Applied OOP principles such as encapsulation, inheritance, polymorphism, abstraction to create an interactive game having features including collision detection, game physics, power-ups, score tracking, and level progression.

Achievements / Extracurricular Activities:

- Head of Projects, Fast Data Science Society, 2025 – Present
- Volunteer, World Wildlife Fund, 2024-2025
- Specialization in Agentic AI, Michigan University, 2025 – Present
- AI Engineering Professional Certificate, IBM, 2025 - Present