Lenny:

* Movement in air, same speed as on ground.

Death:

* If killed a certain number (3) of times in a section, go back to start of section. Everything resets
* Spikes, poison bushes are always instant death.
* Hits by worms take two before player death

Flys:

* Must collect all flies before unlocking boss level
* Acid flies give acid lick for a certain amount of time

Measurement:

* 1cm = 6 pixels.