

MultiWii

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Compile MultiWiiConf-Basic HowTo

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Compile MultiWiiConf-Basic HowTo

 by [gompf](#) » Mon Mar 28, 2011 11:16 am

Hi,
maybe easy stuff for most of you but cost me some time on the first run. I'm sure it's already explained better somewhere else but I haven't found it in compressed form so I'll give a brief description here:

1. Although the Conf code opens in Arduino you need "Processing" to compile it: <http://processing.org/>
2. You need the controlP5 library: <http://www.sojamo.de/libraries/controlP5/>
Unzip this to a directory /libraries/controlP5 to the Sketchbook folder, NOT the Sketch folder. Should also work to just create the folder and copy the controlP5.jar from Alex's package. You can check your Sketchfolder in File->Preferences
3. Check if the library is enlisted in Processing in the tab "Sketch"->"Import Library", Processing needs to be started with admin rights once on W7/64
4. "Export" equals test&compile, "Export Application" will build the executable(s) for the choosen platform(s).

Regards,
gompf

[gompf](#)

Posts: 8

Joined: Sun Feb 06, 2011 2:50 am

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[Re: Compile MultiWiiConf-Basic HowTo](#)

 by [sleedo](#) » Thu Apr 28, 2011 1:26 am

Thank you! This helped me get a running config program (with a little fumbling around)


[sleedo](#)

Posts: 2

Joined: Sat Feb 05, 2011 12:51 pm

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[Re: Compile MultiWiiConf-Basic HowTo](#)

 by [Hamburger](#) » Thu Apr 28, 2011 1:23 pm

5. with some OpenGL implementations/drivers Export works, but ExportApplication will produce a non working application. Then you may try to build it as fullscreen+stopButton (in the ExportApplication dialog). Works for me.

Hamburger



[Hamburger](#)

Posts: 867

Joined: Tue Mar 01, 2011 2:14 pm

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[Re: Compile MultiWiiConf-Basic HowTo](#)

 by [PatrikE](#) » Mon Jun 20, 2011 3:41 pm

Thanks for the guide..

The library had to be in another place to get it to work for me.

..\processing-1.5.1\modes\java\libraries\controlP5

Cheers
/ PatrikE

[PatrikE](#)

Posts: 599
Joined: Tue Apr 12, 2011 6:35 pm
Location: Sweden

- [Website](#)

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[Re: Compile MultiWiiConf-Basic HowTo](#)

 by [Anakin](#) » Thu Jun 23, 2011 10:58 am

Hi all,

I'm getting an error when trying to run the MultiWiiConf1_7.exe GUI ..

« could not find the main class. Program will exit! » error from Java Virtual Machine Launcher.

I have seen this issue mentioned in RCGroups additional HOWTO thread but cant seem to find a resolution to this anywhere

I am running WinXP SP2 and have the latest version of Java on my machine. Ariuno IDE, NetBeans and Processing also runs without issues.

Can anyone here offer any advice please?

thx!

[Anakin](#)

Posts: 4
Joined: Wed Jun 22, 2011 3:52 pm

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[Re: Compile MultiWiiConf-Basic HowTo](#)

 by [rihardsb](#) » Tue Jul 05, 2011 12:57 pm

Thanks for the post!

[rihardsb](#)

Posts: 14

Joined: Thu Mar 31, 2011 11:47 am

Location: Ireland

- [Website](#)

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[e: Compile MultiWiiConf-Basic HowTo](#)

 by [paddytfm](#) » Wed Aug 24, 2011 10:30 pm

Thank's for the post, particularly

Gompf for explanations and patrike for the upgrade

So in order to see Yaw Z axis working like other axis in the graph I did this

```
// if (azGraph) {  
// if (scaleSlider.value()<2) g_graph.drawLine(accYAW, -1000, +1000);  
// else g_graph.drawLine(accYAW, 200*scaleSlider.value()-1000,200*scaleSlider.value()+500);
```

```
if (azGraph) { g_graph.drawLine(accYAW, -1000, +1000);  
//else g_graph.drawLine(accYAW, 200*scaleSlider.value()-1000,200*scaleSlider.value()+500);
```

best autolevel

Paddytfm


[paddytfm](#)

Posts: 3

Joined: Sun Aug 07, 2011 9:07 pm

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[e: Compile MultiWiiConf-Basic HowTo](#)

 by [udi48](#) » Wed Oct 12, 2011 3:48 pm

Because I have not found any good description how to compile the MultiWiiConf program under MAC OS , I like to describe that for reference.

Please see the web page: <http://www.rudiswiki.de/wiki9/QuadrocopterMultiWiiConf>

Regards, Rudolf


[Rudi48](#)

Posts: 12

Joined: Mon Sep 19, 2011 10:44 am

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[Re: Compile MultiWiiConf-Basic HowTo](#)

 by [kalle123](#) » Wed Oct 12, 2011 3:59 pm

No issues here running PCLinuxOS.

Just installed arduino0022 from the repositories and it works.

[kalle123](#)

Posts: 68

Joined: Sun Oct 09, 2011 10:07 am

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[Re: Compile MultiWiiConf-Basic HowTo](#)

 by [gompf-2](#) » Thu Oct 27, 2011 12:31 am

double posting...

Last edited by [gompf-2](#) on Thu Oct 27, 2011 12:49 am, edited 2 times in total.

[gompf-2](#)

Posts: 34

Joined: Sun Jun 05, 2011 11:46 am

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