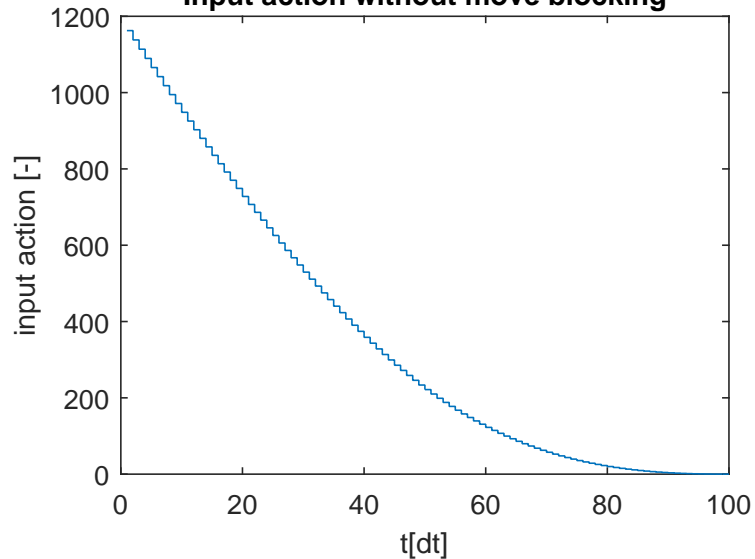


**Input action without move blocking**



**Input action with move blocking**

