

Emanuel Pecson

Software Engineer at JT4

I utilize my experience in full-stack development to deliver impactful and quality solutions

BACKGROUND

EXPERIENCES

PROJECTS



Hey there! I'm Emanuel Pecson, and I'll be wrapping up my Computer Science degree at the University of Nevada, Las Vegas by December 2024. I've been diving deep into the world of coding and problem-solving.

I discovered a passion for software development from an innate desire to solve problems in my own unique way. Over my career, I had the opportunity to showcase these skills and gain valuable work experience from various internships, including JT4, General Atomics, and Clark County.

On my own time, I like to spend my time improving my technical skills and knowledge with personal projects. But when I'm away from the computer screen, you can find me playing basketball, creating animations, or learning how to become a rock star.

MAY 2023 -
PRESENT

JT4

Software Engineer Intern

Full-stack app: Fileship

Built a web application tool that provides employees with a way to securely upload files. This includes functionalities for uploading files, an automated email notification system, and enabling real-time features with a web-socket.

Full-stack app: Concur Travel Approver

Built a web application tool that simplifies the management of employee travel info. This app displays an employee table with options for managing their info, search and filter tools to quickly find employees, and support for updating employees over entire departments within a few clicks.

TypeScript JavaScript Vue.js Nuxt React.js Next Node.js

Tailwind CSS Docker PostgreSQL Redis GraphQL