

MELODY MAKER SONG CHOICES

Pursuing songs in BFLAT MAJOR SCALE, C SCALE transcription provided.

Replace assets as follows:

| Real Note | C-Scale | Code Assignment |
|-----------|---------|---------------------------------------|
| B_flat | C | C = B_flat.wav |
| C | D | D = C.wav |
| D | E | E = D.wav |
| E_flat | F | F = E_flat.wav |
| F | G | G = F.wav |
| G | A | A = G.wav |
| A | B | B = A.wav **note: lower octave |

From Bottom to Top, visually, the notes are represented on the y-scale:

B C D E F G A

Real Notes

Code-assigned notes

****Please note that chords are written with lower tones → higher tones**

Single Notes

Little Lamb

| | |
|--------|---|
| D | E |
| C | D |
| B_flat | C |
| C | D |
| D | E |
| D | E |
| D | E |

Twinkle

| | |
|--------|---|
| B_flat | C |
| B_flat | C |
| F | G |
| F | G |
| G | A |
| G | A |
| F | G |

MacDonald Farm ****Not included in current iteration of game**

| | |
|---|---|
| F | G |
| F | G |
| C | D |
| C | D |
| D | E |
| D | E |
| C | D |

Itsy Spider

| | |
|--------|---|
| B_flat | C |
| E_flat | F |
| E_flat | F |
| E_flat | F |
| F | G |
| G | A |
| G | A |

Chords

Little Lamb

| | |
|----------------|-----------|
| [D, F] | [E, G] |
| [C, E] | [D, F] |
| [B_flat, D] | [C, E] |
| [C, E_flat] | [D, F] |
| [D, F] | [E, G] |
| [D, F, B_flat] | [E, G, C] |
| [D, F, B_flat] | [E, G, C] |

Twinkle

| | |
|----------------|-----------|
| [B_flat] | [C] |
| [B_flat, D] | [C, E] |
| [D, F] | [E, G] |
| [B_flat, D, F] | [C, E, G] |
| [E_flat, G] | [F, A] |
| [E_flat, G] | [F, A] |
| [B_flat, D, F] | [C, E, G] |

MacDonald Farm ****Not included in current iteration of game**

| | |
|----------------|-----------|
| [F, D] | [G, E] |
| [F, D, B_flat] | [G, E, C] |
| [A, C] | [B, D] |
| [A, C] | [B, D] |
| [B_flat, D] | [C, E] |
| [B_flat, D] | [C, E] |
| [A, C, F] | [B, D, G] |

Itsy Spider

| | |
|---------------------|-----------|
| [B_flat] | [C] |
| [C, E_flat] | [D, F] |
| [B_flat, E_flat] | [C, F] |
| [B_flat, E_flat] | [C, F] |
| [B_flat, F] | [C, G] |
| [E_flat, G] | [F, A] |
| [B_flat, E_flat, G] | [C, F, A] |