

```
1: /*global
2:   alert, console
3: */
4: /*jslint
5:   vars: true
6: */
7: /*jstrap
8:   console, ctx, save
9: */
10: var canvas, ctx;
11:
12: //Plot the x and y axis and tick marks
13: function plotAxis(canvas, ctx) {
14:   "use strict";
15:   var i;
16:   ctx.save();
17:   ctx.translate(canvas.width / 2, canvas.height / 2);
18:
19:   //x-axis
20:   ctx.beginPath();
21:   ctx.lineTo(-canvas.width / 2, 0);
22:   ctx.lineTo(canvas.width / 2, 0);
23:   ctx.stroke();
24:
25:   //y-axis
26:   ctx.beginPath();
27:   ctx.lineTo(0, -canvas.height / 2);
28:   ctx.lineTo(0, canvas.height / 2);
29:   ctx.stroke();
30:
31:   //tick marks
32:   //Draws in the positive direction and negative direction
33:   //at the same time.
34:   //Don't have to fiddle with endpoints this way.
35:   for (i = 0; i < canvas.width / 2; i = i + 20) {
36:     ctx.beginPath();
37:     ctx.lineTo(i, -10);
38:     ctx.lineTo(i, 10);
39:     ctx.stroke();
40:     ctx.beginPath();
41:     ctx.lineTo(-i, -10);
42:     ctx.lineTo(-i, 10);
43:     ctx.stroke();
44:   }
45:   for (i = 0; i < canvas.height / 2; i = i + 20) {
46:     ctx.beginPath();
47:     ctx.lineTo(-10, i);
48:     ctx.lineTo(10, i);
49:     ctx.stroke();
50:     ctx.beginPath();
51:     ctx.lineTo(-10, -i);
52:     ctx.lineTo(10, -i);
53:     ctx.stroke();
54:   }
55:   ctx.restore();
56: }
57: //Calculate the roots with the quadratic formula
58: function displayRoot(root1, root2, a, b, c) {
59:   "use strict";
60:   var coeff2 = Math.pow(b, 2) - 4 * a * c;
61:   if (coeff2 < 0) {
62:     //Imaginary roots
63:     root1.innerHTML = "Imaginary root";
64:     root2.innerHTML = "Imaginary root";
65:   } else {
66:     //Real roots
67:     root1.innerHTML = "Root1:" + (-b + Math.sqrt(coeff2)) / (2 * a);
68:     root2.innerHTML = "Root2:" + (-b - Math.sqrt(coeff2)) / (2 * a);
69:   }
70: }
```

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71:
72: //Plot the parabola
73: function plotParabola(canvas, ctx, a, b, c) {
74:     "use strict";
75:     var i, x, y;
76:     ctx.save();
77:     ctx.translate(canvas.width / 2, canvas.height / 2);
78:     ctx.beginPath();
79:     for (x = -canvas.width / 2; x <= canvas.width / 2; x = x + 1) {
80:         y = a * Math.pow(x, 2) + b * x + c;
81:         //Draw it right side up.
82:         ctx.lineTo(x, -y);
83:     }
84:     ctx.stroke();
85:     ctx.restore();
86: }
87: //Event handler called from the webpage
88: function plot() {
89:     "use strict";
90:     var root1 = document.getElementById("root1");
91:     var root2 = document.getElementById("root2");
92:     var a = Number(document.getElementById("RX78").value);
93:     var b = Number(document.getElementById("RX79").value);
94:     var c = Number(document.getElementById("GN0000").value);
95:
96:     ctx.clearRect(0, 0, canvas.width, canvas.height);
97:     plotAxis(canvas, ctx);
98:     plotParabola(canvas, ctx, a, b, c);
99:     displayRoot(root1, root2, a, b, c);
100:
101: }
102: //setup, draws the axis initially.
103: function setup() {
104:     "use strict";
105:     canvas = document.getElementById("plottingSurface");
106:     ctx = canvas.getContext("2d");
107:     plotAxis(canvas, ctx);
108:     console.log("Also sprach Zarathustra: Ein Buch für Alle und Keinen");
109: }
```