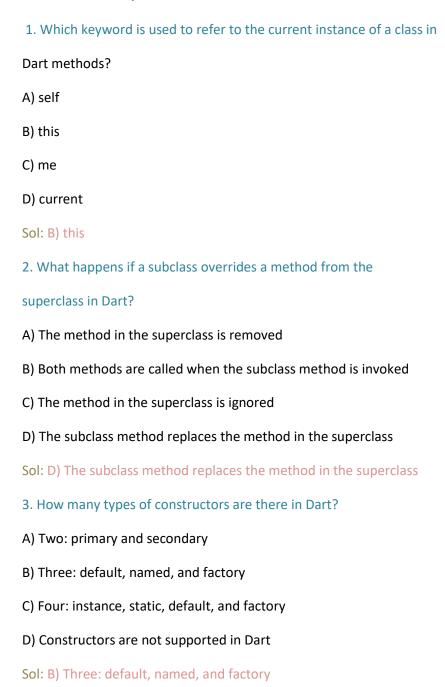
Task No.3

Part 1: Multiple Choice 1.



4. How do you apply a mixin to a class in Dart?

- A) By using the 'extends' keyword
- B) By using the 'implements' keyword
- C) By using the 'with' keyword
- D) By using the 'mixin' keyword

Sol: C) By using the 'with' keyword

5. Which of the following is true about mixins in Dart?

- A) Mixins can have constructors
- B) Mixins can be instantiated directly
- C) Mixins cannot contain any code
- D) Mixins can only be applied to abstract classes

Sol: A) Mixins can have constructors