

Streaming Machine Learning Introduction

Alessio Bernardo

Post-doc @ Politecnico di Milano

CTO & Co-founder @ Motus ml



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Me



Alessio Bernardo, Ph.D.

Post-doc @ Politecnico di Milano
CTO & Co-founder @ Motus ml

- **5 years** of experience in **research** in the **Streaming Machine Learning** field with **evolving** data **streams**, **concept drifts**, and **class imbalance**;
- Focus on applying **Streaming Machine Learning** techniques in **constrained** environments at the network's **edge**.

<https://alessiobernardo.github.io/>

<https://motusml.com/>

It is a Streaming World ...



It is a Streaming World ...

Off-shore oil operations



Smart Cities



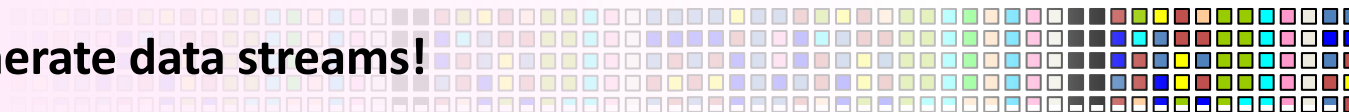
Power turbine



Social networks



Generate data streams!



E. Della Valle, S. Ceri, F. van Harmelen, D. Fensel **It's a Streaming World! Reasoning upon Rapidly Changing Information.** IEEE Intelligent Systems 2009

... looking for reactive answers ...

When a sensor on a drill indicates that it is about to get stuck, how long can I keep drilling?



Where am I likely going to run into a traffic jam during my commute tonight?



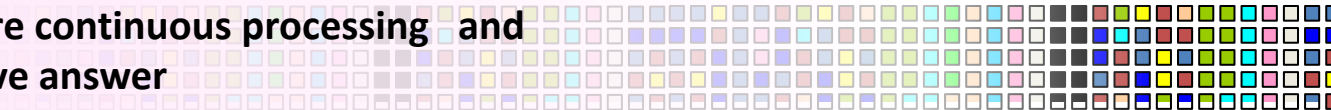
Which electrical turbine has sensor readings like any turbine that had a critical failure?



Who is driving the discussion about the top 10 emerging topics ?



Require continuous processing and reactive answer

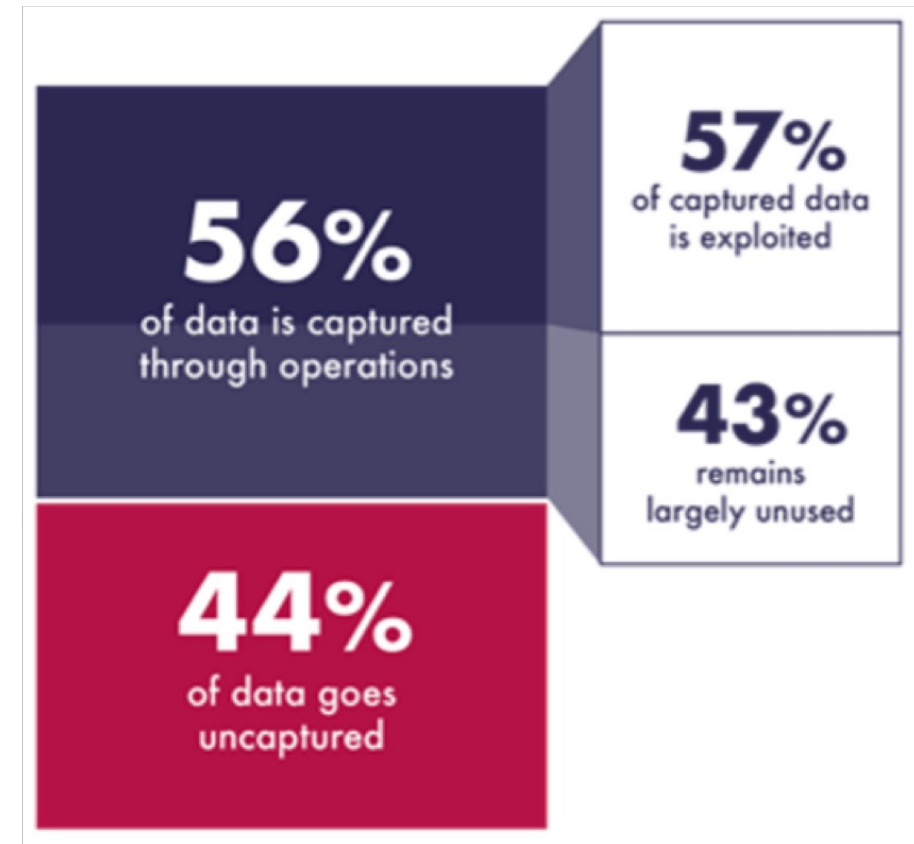
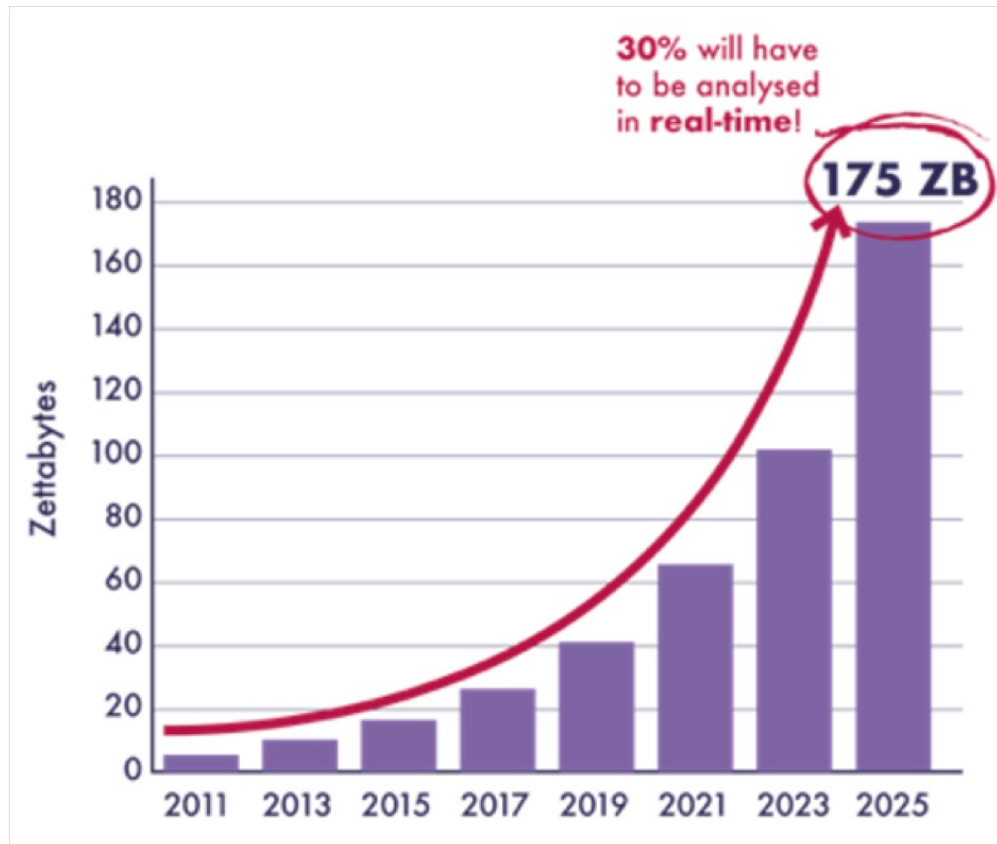


... but with conflicting requirements ...

A system able to answer those queries must be able to

- handle volume
- handle velocity
- handle variety
- cope with incompleteness
- cope with noise
- provide reactive answers
- support fine-grained access
- integrate complex domain models
- offer high-level languages

... and 68% of data are not used



Src: Seagate

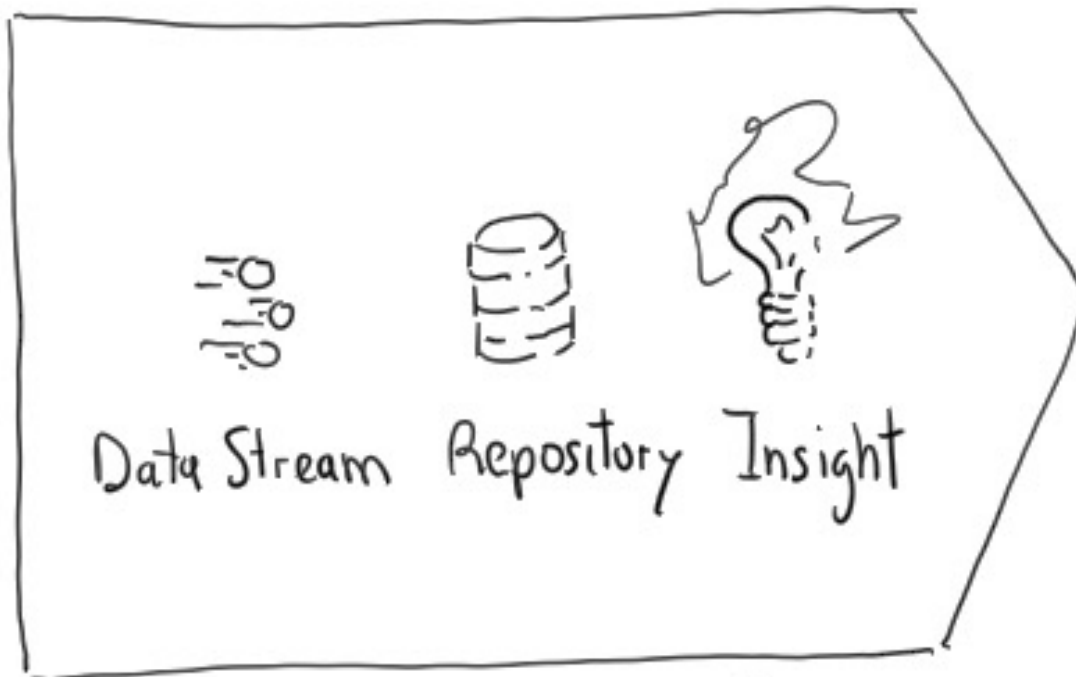
Internet minute in 2023



Src: eDiscovery Today & LTMG

Traditional approach vs ...

Traditional approach

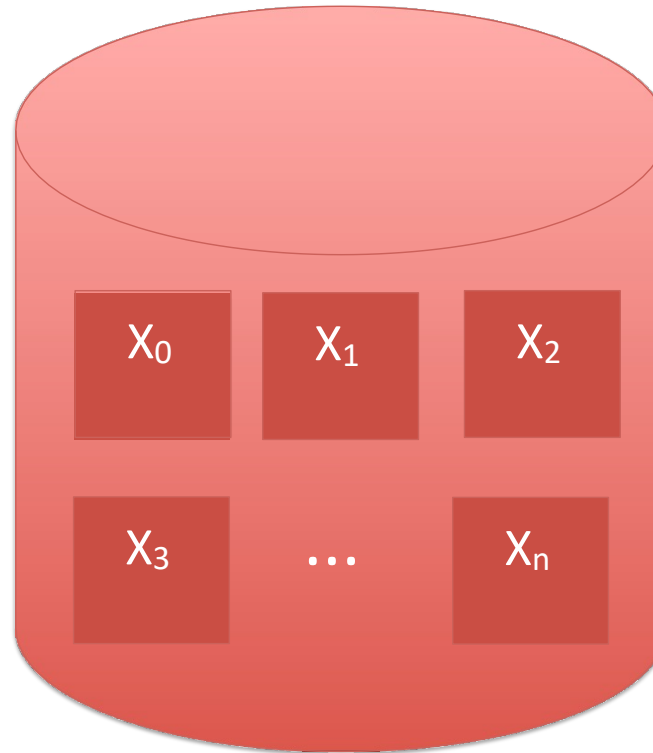


Stop data to analyse

Batch of data

Random access
to data

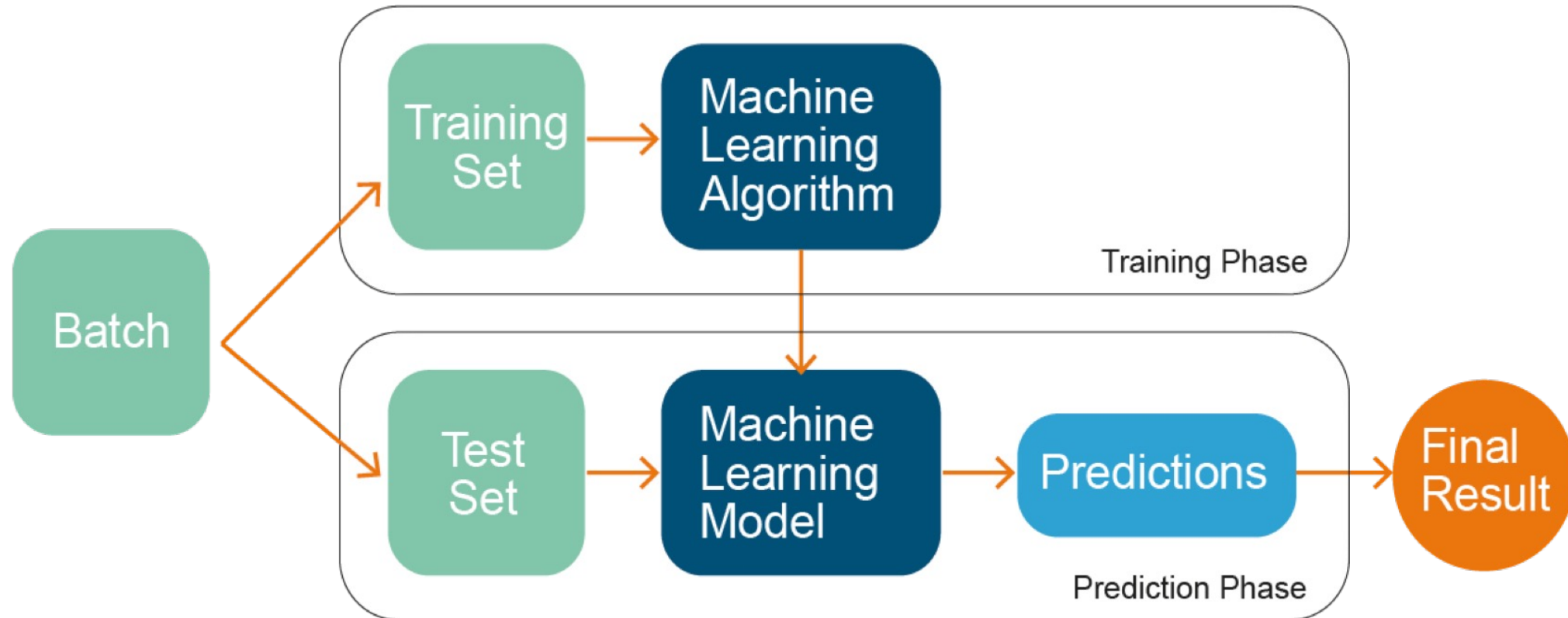
No restrictions on
memory/time
for training



Well defined
training phase

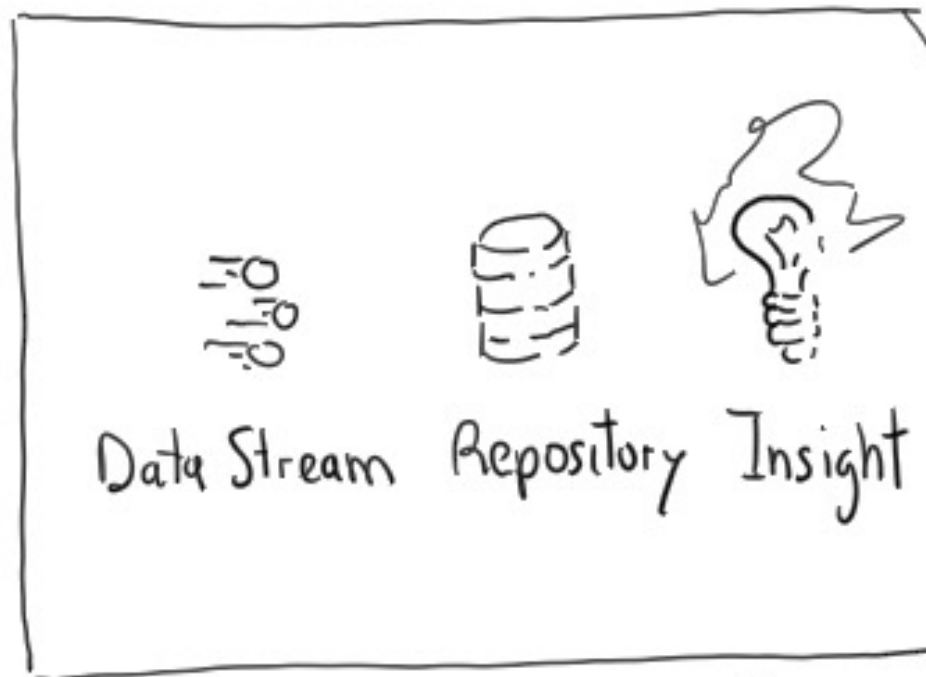
Access to all
labelled data
used for training

ML models



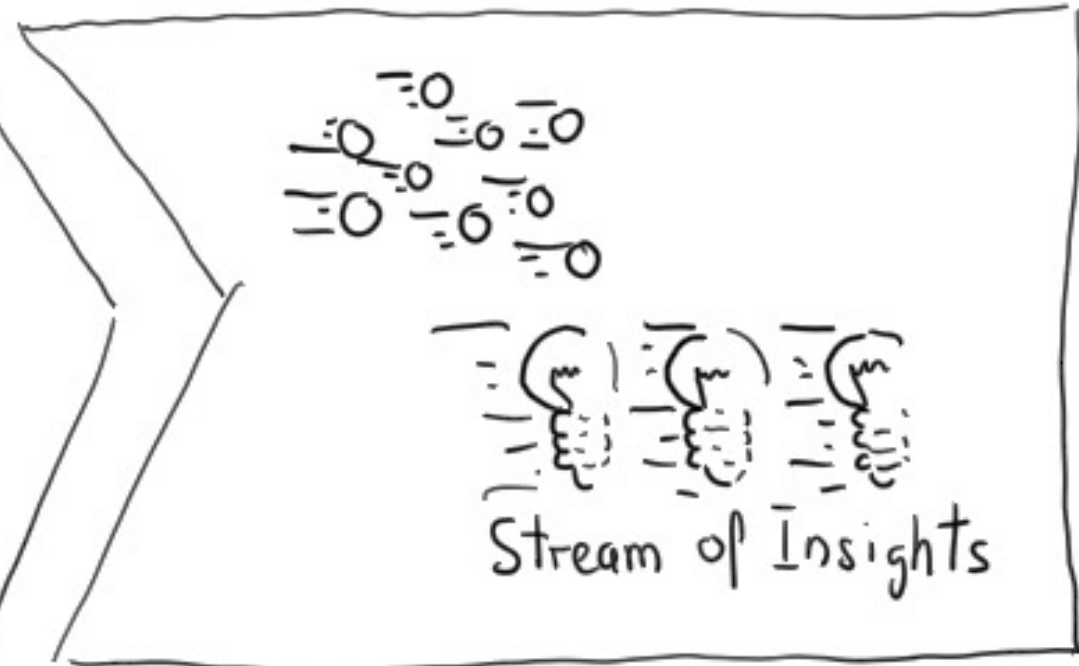
Traditional vs. Velocity-oriented approach

Traditional approach



Stop data to analyse

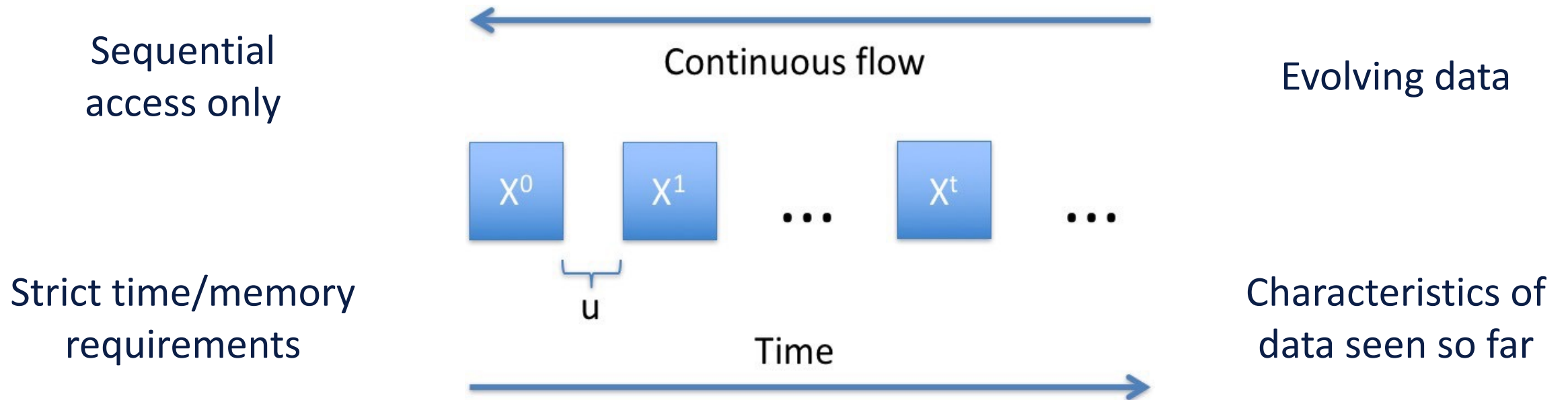
Velocity approach



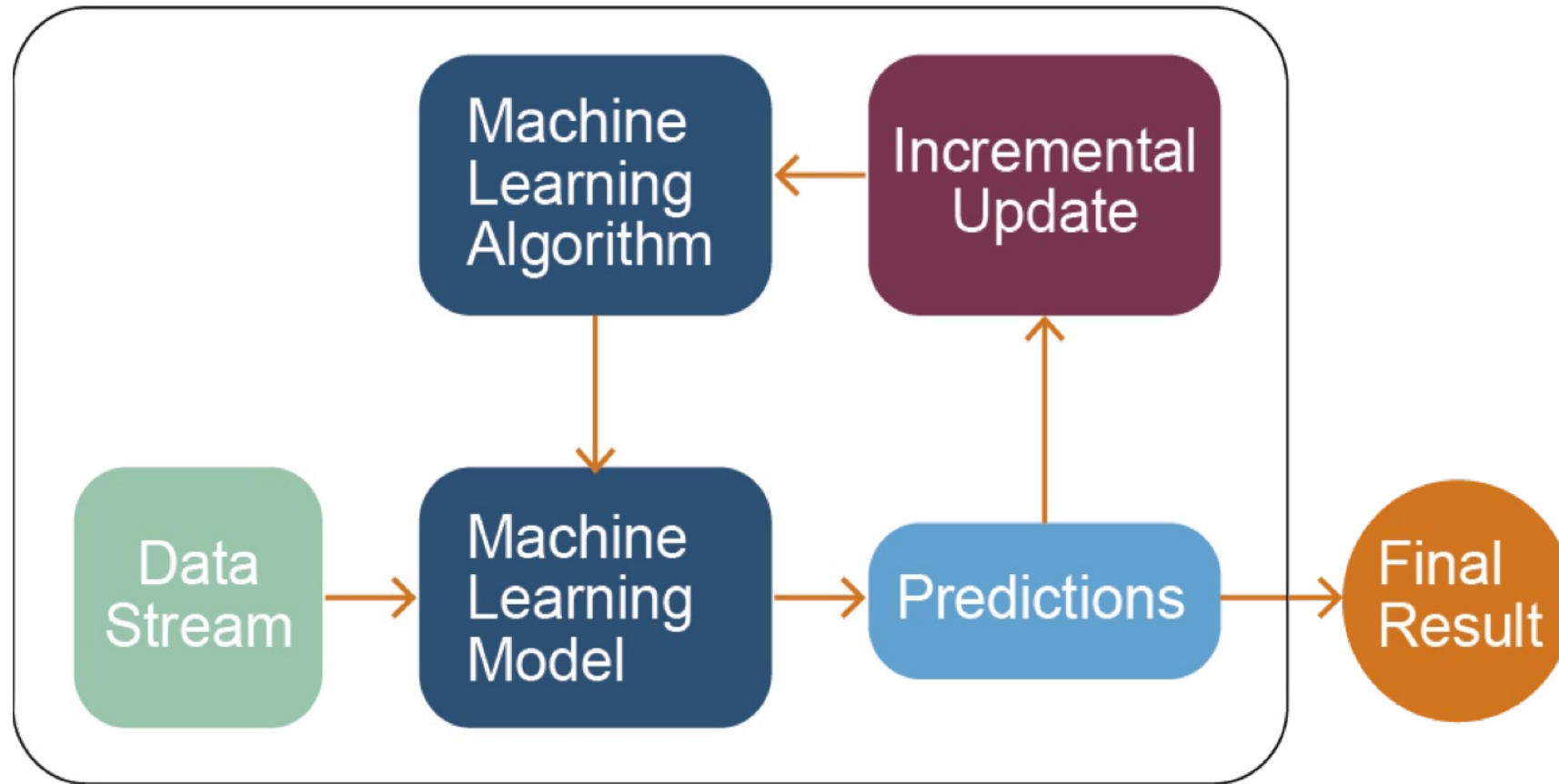
Analyse data in motion

Data Stream

Continuous flow of data generated at **high-speed** in **dynamic, time-changing** environments

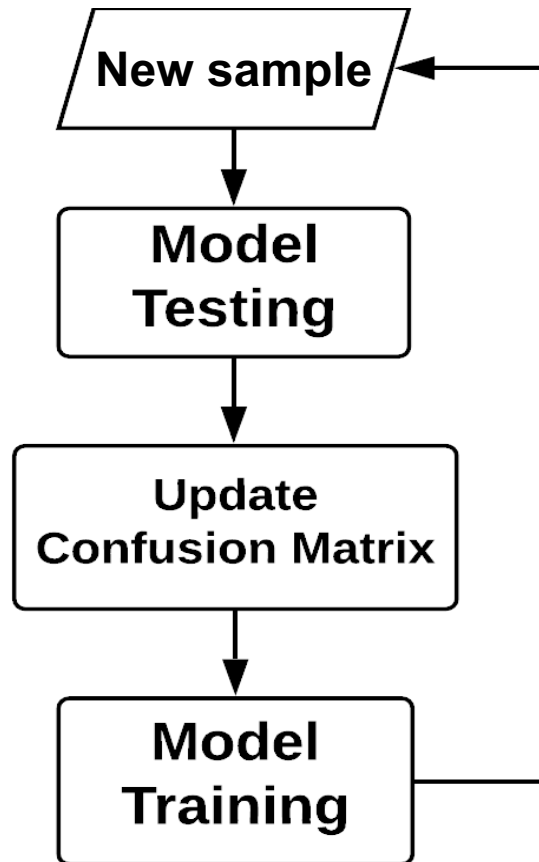


SML models



A. Bifet, G. de Francisci Morales, J. Read, G. Holmes, and B. Pfahringer **Efficient online evaluation of big data stream classifiers**. ACM SIGKDD 2015

Prequential evaluation



Estimate prequential error (PE):

- **Sliding window of size w**

e_1	e_2	e_3	e_4	e_5		
	e_2	e_3	e_4	e_5	e_6	
		e_3	e_4	e_5	e_6	e_7

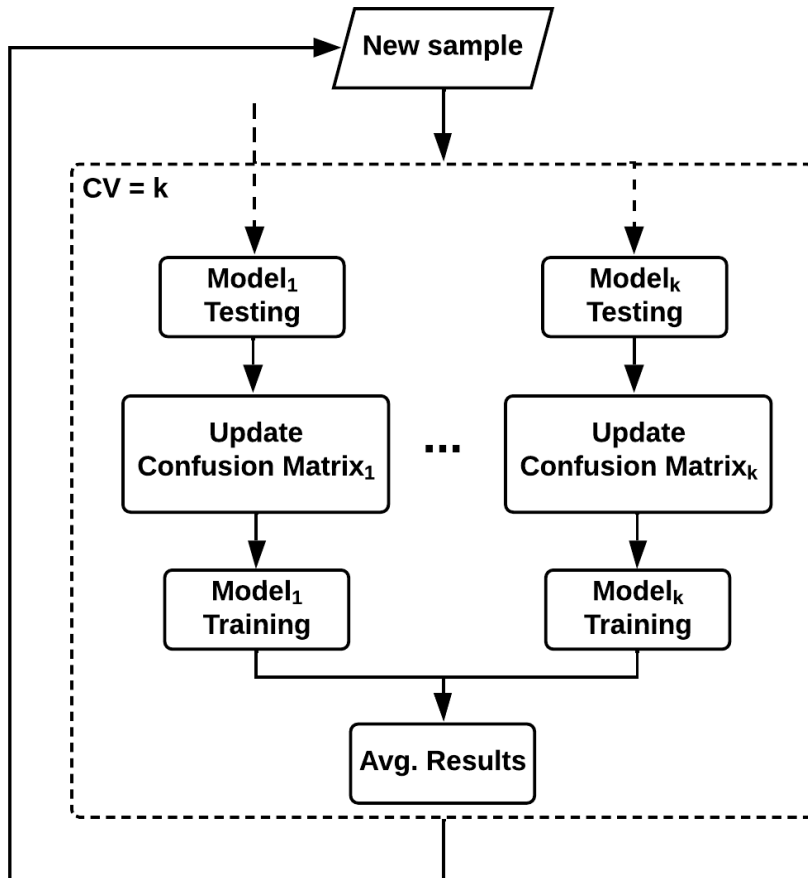
$$PE_i = \frac{1}{w} \sum_{k=i-w+1}^w e_k$$

- **Fading factor**

$$PE_i = \frac{\sum_{k=1}^i a^{i-k} * e_k}{\sum_{k=1}^i a^{i-k}} \quad \text{with } 0 < \alpha \leq 1$$

Gama, J., Sebastião, R. and Rodrigues, P.P.: **Issues in evaluation of stream learning algorithms.** In ACM KDD, 2009.

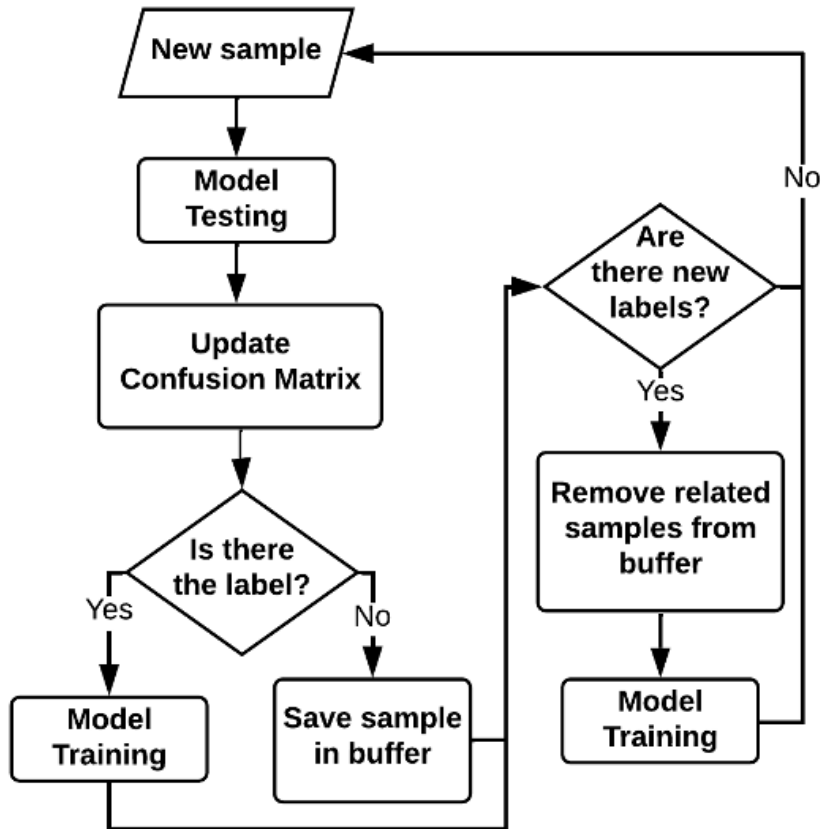
Prequential evaluation - Cross Validation



- **K-fold distributed cross-validation:**
each sample is used for testing in one classifier selected randomly, and used for training and testing all the others
- **K-fold distributed split-validation:**
each sample is used for training in one classifier selected randomly, and for testing in all the classifiers
- **K-fold distributed bootstrap-validation:**
each sample is used for training in approximately 2/3 of the classifiers, with a separate weight in each classifier, and for testing in all the classifiers

Bifet, A., et al: **Efficient Online Evaluation of Big Data Stream Classifiers**. In ACM SIGKDD, 2015.

Prequential evaluation - Delayed



- In real environments, can happen that the label arrives **delayed** w.r.t. the features
- Test the model with the features and wait for the label to train it

Gomes, HM., et al: **Adaptive random forests for evolving data stream classification**. In Machine Learning, 2017.

Evaluation metric - Kappa statistic

$$k = \frac{p - p_{rand}}{1 - p_{rand}}$$

where p is the accuracy of the classifier under consideration and p_{rand} is the accuracy of the Random classifier.

- If the classifier is perfectly correct, then $k = 1$.
- If the classifier achieves the same accuracy as the Random classifier, then $k = 0$.

I. Žliobaitė et al. **Evaluation methods and decision theory for classification of streaming data with temporal dependence**. In Machine Learning, 2015.

Evaluation metric - Kappa-Temporal statistic

$$k = \frac{p - p_{per}}{1 - p_{per}}$$

where p is the accuracy of the classifier under consideration and p_{per} is the accuracy of the Persistent classifier.

- If the classifier is perfectly correct, then $k = 1$.
- If the classifier achieves the same accuracy as the Persistent classifier, then $k = 0$.
- If the classifier performs worse than the Persistent classifier, then $k < 0$.

I. Žliobaitė et al. **Evaluation methods and decision theory for classification of streaming data with temporal dependence**. In Machine Learning, 2015.

SML models



- Incrementally incorporate data on the fly
- Unbounded real-time data
- Resource efficient
- Dynamic models

SML models

Benefits

- One sample at a time
- Incremental models
- Time & Memory management

Challenges

- Data stationarity (concept drift)
- Class imbalance
- Hyper-parameter tuning



Exercise 1: From batch to stream learning





Credits

- Albert Bifet DATA STREAM MINING 2020-2021 course at Telecom Paris
- Alessio Bernardo & Emanuele Della Valle

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