

// Pre-computa i predecessori

int[] computePredecessor(**int**[] *a*, **int**[] *b*, **int** *n*)

int[][] *pred* \leftarrow new **int**[0...*n*]
pred[0] \leftarrow 0

da *i* \leftarrow 1 **fino a** *n* **fai**

j \leftarrow *i* - 1

finché *j* > 0 **and** *b*[*j*] > *a*[*i*] **fai**

j \leftarrow *j* - 1

pred[*i*] \leftarrow *j*

ritorna *pred*