

ImageProcessor

```
classDiagram
    ColorCorrector --|> ImageProcessor
```

A UML class diagram illustrating inheritance. At the bottom is a gray-shaded box labeled 'ColorCorrector'. A vertical blue arrow points upwards from the top center of the 'ColorCorrector' box to the bottom center of a white box labeled 'ImageProcessor' above it. The arrow has a triangular head pointing towards the 'ImageProcessor' box.

ColorCorrector