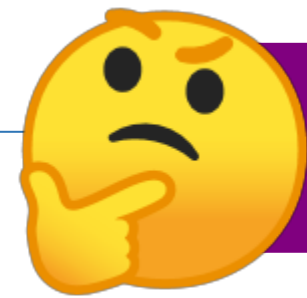
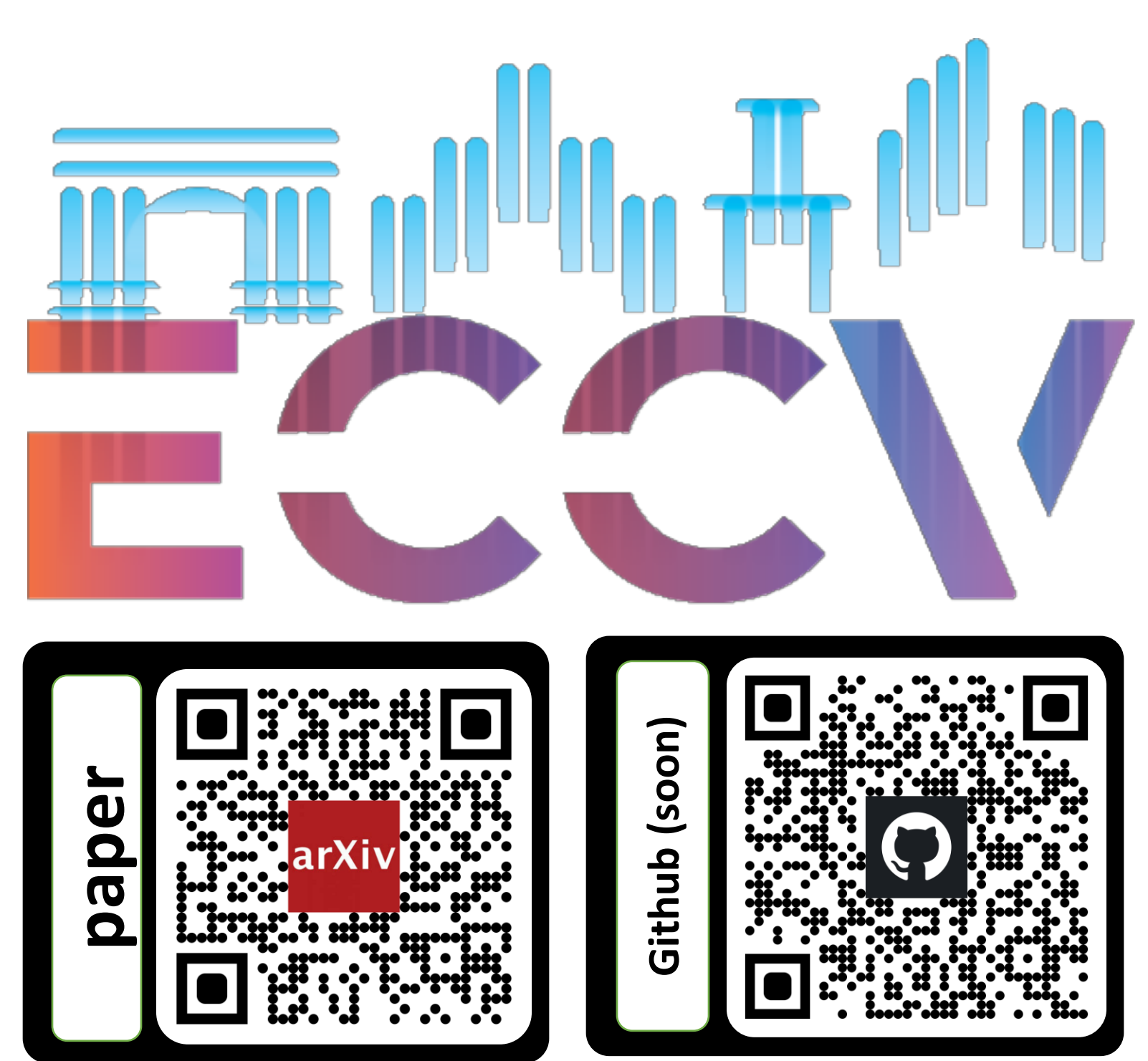


# A VLMs PIPELINE FOR DENSE CAPTIONING OF COMICS PANELS

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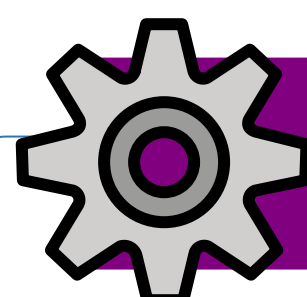
## Motivation

### THE TASK

- Comics are **not accessible** by PVI
- Many works tackle **Dialog generation**
- Context about the story is **missing**

### THE METRIC

- We are interested in **attributes**
- NLP metrics considers words-groups



## AR Metric

We propose a new metric for attribute retaining:

#### Algorithm 1 Attributes Retaining Metric Calculation

```

1: procedure CALCULATEARM( $C$ ,  $\tilde{C}^k$ ,  $\tau$ )
2:   Input: Ground truth captions  $C = \{c_i | i = 1, \dots, |P|\}$ , predicted captions  $\tilde{C}^k = \{\tilde{c}_i^k | i = 1, \dots, |P|\}$  obtained with model  $x^k$ , vision language model  $x^k$ , threshold  $\tau$ 
3:   Output: Jaccard similarities  $J^k = \{J_i^k | i = 1, \dots, |P|\}$  with  $p_i$  being the panel and  $|P|$  being the size of panels set.
4:   for each  $i$  from 1 to  $|P|$  do
5:     Extract predicted entity sets  $\tilde{A}_i$  from predicted caption  $\tilde{c}_i^k$  using model  $x^k$ 
6:     Calculate BERT-score  $BS(\tilde{A}_i, A_i)$  for each  $A_i$ 
7:   end for
8:   for each  $i$  from 1 to  $|P|$  do
9:     Initialize cleaned set  $A^*_i \leftarrow \emptyset$ 
10:    Initialize cleaned set  $J_i \leftarrow \emptyset$ 
11:    for each element  $\tilde{a}$  in  $\tilde{A}_i$  do
12:      if  $BS(\tilde{a}, A_i) \geq \tau$  then
13:        Replace  $\tilde{a}$  with the matching element  $a \in A_i$ 
14:        Add  $a$  to  $A^*_i$ 
15:      else
16:        Add  $\tilde{a}$  to  $\tilde{A}_i$ 
17:      end if
18:    end for
19:    Calculate the Jaccard similarity  $Jacc(\tilde{A}^*_i, A_i)$ 
20:    Save it in  $J_i$ 
21:  end for
22:  Return:  $J_i$  for  $i = 1, \dots, |P|$ .
23: end procedure

```

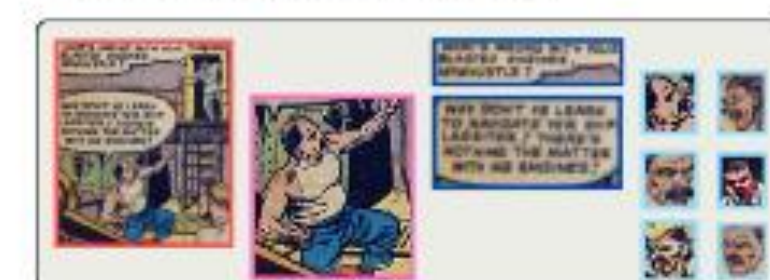
- From a Caption  $C^*$
- Extract Attributes  $A^*$
- Compare  $GT$  and  $A^*$  with **BERT-score**
- Use IoU



## Design choices



### Objects detection



### Repeating character



### Characters Names

Narrator, **Sailor 1**, **McWhustle**, **Captain**, **Matey**, Sailor 2, **Sailor 3**, Sailor 4

### Linking



### Reading Order

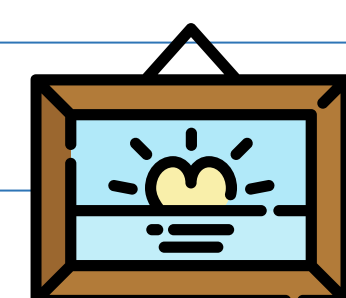


### Dialog

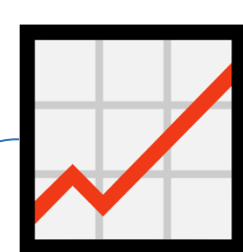
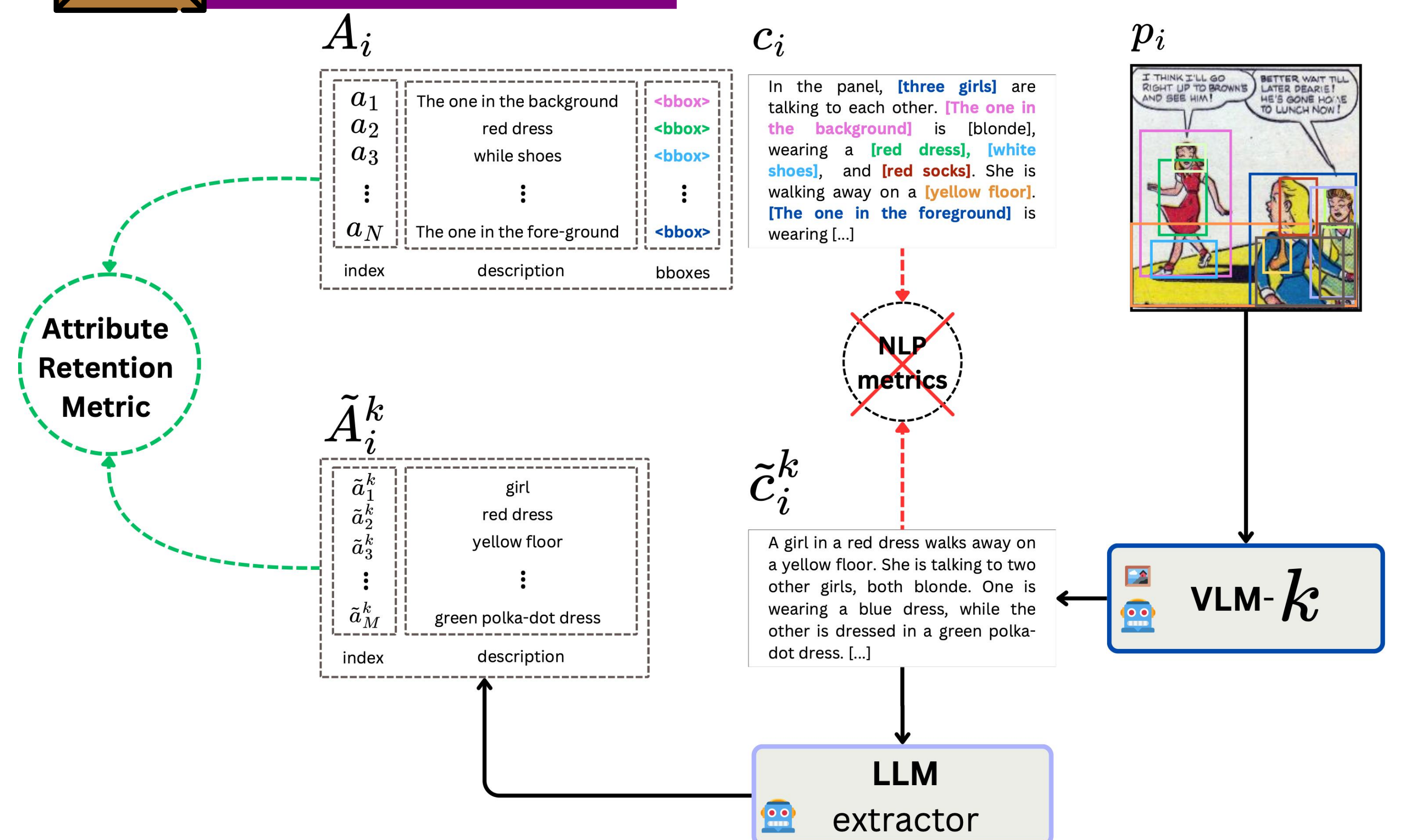
Narrator: "As the tramp steamer [...]"  
Sailor 1: "THAT DISGUISE DOESN'T [...]"  
McWhustle: "HOOT, LADDIE! BEFORE [...]"  
McWhustle: "HOOT, MORE WERE AROUND!"  
Captain: "THERE ARE NO REEPS IN THESE [...]"

### Scene and Description

- ? Character description
- ? Scene description
- ? Objects and Attributes
- ? Actions



## Metric



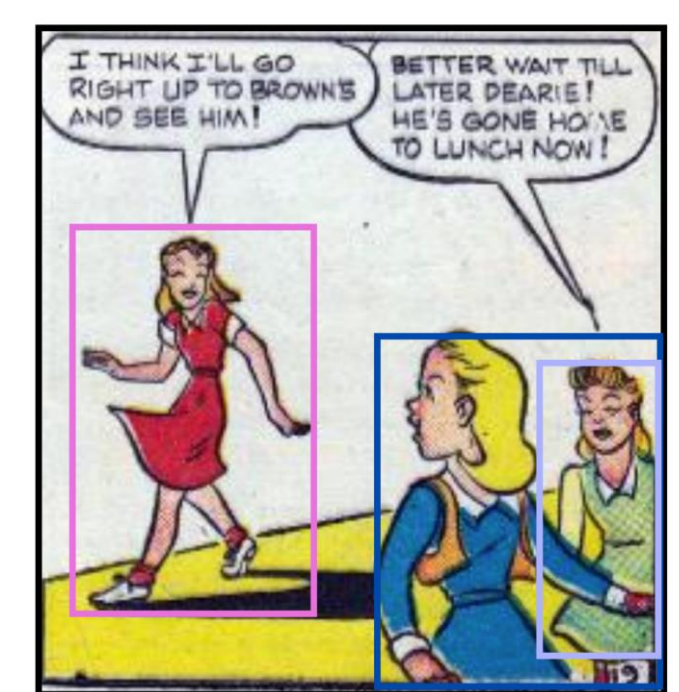
## Benchmarks

We evaluate existing VLMs using our Attribute-Retention metric:

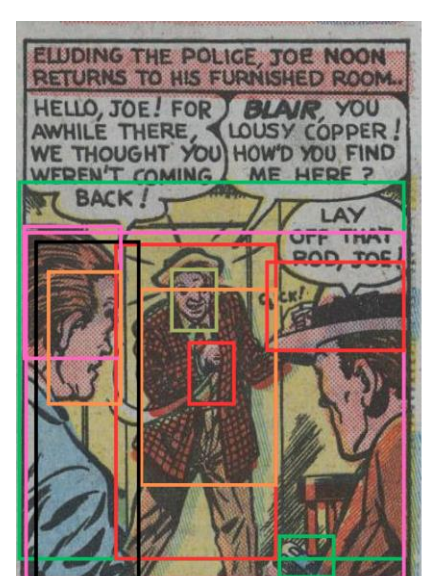
| Model     | ROUGE       | BLEU          | METEOR       | ARM (ours)  |
|-----------|-------------|---------------|--------------|-------------|
| PaliGemma | 0.13 ± 0.02 | 0.01 ± <0.001 | 0.05 ± 0.001 | 0.22 ± 0.11 |
| Idefics2  | 0.19 ± 0.07 | 0.29 ± 0.13   | 0.19 ± 0.08  | 0.23 ± 0.10 |
| Florence2 | 0.31 ± 0.12 | 0.17 ± 0.11   | 0.17 ± 0.09  | 0.24 ± 0.11 |
| MiniCPM   | 0.38 ± 0.12 | 0.34 ± 0.07   | 0.29 ± 0.12  | 0.36 ± 0.11 |

## S&D

| <attributes> | <synonyms>              |
|--------------|-------------------------|
| white shoes  | ivory footwear, ...     |
| blonde hair  | golden locks, ...       |
| red socks    | vermillion hosiery, ... |



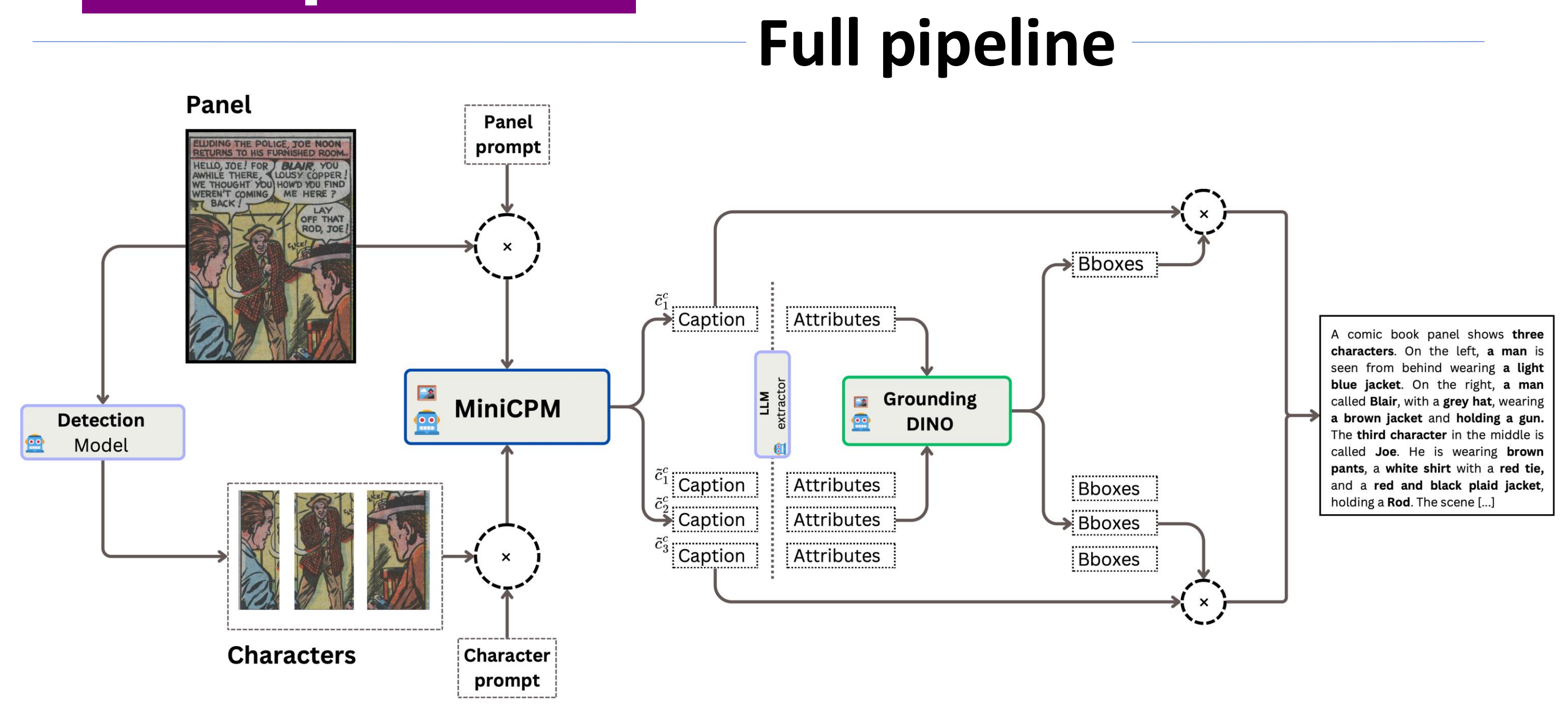
## Results



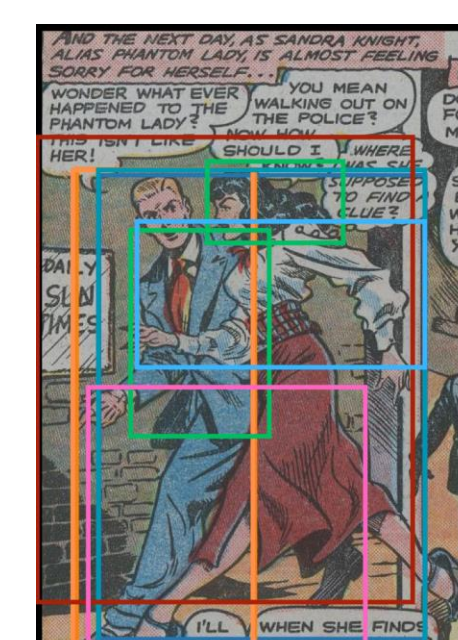
In a **cluttered, sparsely furnished room**, **Joe Noon** confronts **two men**. The room features a **yellow backdrop with minimal decor**, emphasizing the tension of the scene. Joe, an **older man** with a **serious expression**, stands in the center wearing a **brown plaid jacket** and **holding something**, pointing at his visitors. One of the visitors, a **man with slicked-back hair** and a **surprised expression**, speaks to Joe with a hint of mockery in his voice, addressing him as "Joe". The second visitor, wearing a **dark hat** and appearing more composed, is seated and adopts a defensive posture, holding a **revolver** and suggesting he is wary of Joe's actions. The tension is palpable, highlighted by Joe's aggressive stance, suggesting a confrontation that's about to escalate.

In a dimly lit setting, **two men** are engaged in a tense conversation. The first man, **Aleahoff**, appears startled with a frightened expression, **dressed in a blue cap** and a **dark coat** over a **red vest**. He has **graying hair** and a **weathered face**, suggesting he has seen hardships. The second man, wearing a **stylish dark suit** with a **white shirt** and a **dark tie**, has a serious demeanor, leaning slightly toward **Aleahoff** while pointing, indicating authority or urgency. The background features **wooden bars** or a gate, intensifying the feeling of confinement or urgency in their dialogue.

## Pipeline



## Caption & Attributes



$\tilde{c}^p$

""caption  
The panel depicts a scene where a **young man** and a **woman** are conversing outside a **building**. [...]  
""  
""csv  
**newspaper office**  
""

$\tilde{c}_1^c$

""caption  
young man, dressed in a **casual blue shirt** and **dark pants**  
""  
""csv  
**casual blue shirt**  
**dark pants**  
""

$\tilde{c}_2^c$

""caption  
The woman, with a **dark wavy hair styled**, wears a **white blouse** [...]  
""  
""csv  
**dark wavy hair styled**  
**white blouse**  
""

...

Interested in **CoMics**?  
Interested in **Vision & Language**?



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