



OVP Guide to Using Processor Models

Model specific information for ARM_Cortex-M23

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Model Release Status

This model is released as part of OVP releases and is included in OVPworld packages. Please visit OVPworld.org.

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Chapter 1

Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

1.1 Description

ARMM Processor Model

1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used

to emulate an ARM based system to run application software in a production or live environment.

If source code is being provided to the Licensee: use, copy and modify the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used to emulate an ARM based system to run application software in a production or live environment.

In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

The License agreement does not entitle Licensee to use the model to emulate an ARM based system to run application software in a production or live environment.

Source of model available under separate Imperas Software License Agreement.

1.3 Limitations

Performance Monitors are not implemented.

Debug Extension and related blocks are not implemented.

1.4 Verification

Models have been extensively tested by Imperas. ARM Cortex-M models have been successfully used by customers to simulate the Micrium uC/OS-II kernel and FreeRTOS.

1.5 Features

The model is configured with 16 interrupts and 2 priority bits (use `override_numInterrupts` parameter to change the number of interrupts; the number of priority bits is fixed in this profile).

MPU is present. Use parameter `override_MPU_TYPE` to disable it or change the number of MPU regions if required.

SysTick timer is present. Use parameter `SysTickPresent` to disable it if required.

Unprivileged/Privileged Extension is present. Use parameter `unprivilegedExtension` to disable it if required.

VTOR register is present. Use parameter `VTORPresent` to disable it if required.

SAU is present. Use parameter `override_SAU_TYPE` to disable it or change the number of SAU regions if required.

SIE-200 IDAU not is present. Use parameter `SIE200IDAUPresent` to enable it if required.

1.6 Unpredictable Behavior

Many instruction behaviors are described in the ARM ARM as **CONSTRAINED UNPREDICTABLE**. This section describes how such situations are handled by this model.

1.6.1 Equal Target Registers

Some instructions allow the specification of two target registers (for example, double-width `SMULL`, or some `VMOV` variants), and such instructions are **CONSTRAINED UNPREDICTABLE** if the same target register is specified in both positions. In this model, such instructions are treated as **UNDEFINED**.

1.6.2 Floating Point Load/Store Multiple Lists

Instructions that load or store a list of floating point registers (e.g. `VSTM`, `VLDM`, `VPUSH`, `VPOP`) are **CONSTRAINED UNPREDICTABLE** if either the uppermost register in the specified range is greater than 32 or (for 64-bit registers) if more than 16 registers are specified. In this model, such instructions are treated as **UNDEFINED**.

1.6.3 If-Then (IT) Block Constraints

Where the behavior of an instruction in an if-then (IT) block is described as **CONSTRAINED UNPREDICTABLE**, this model treats that instruction as **UNDEFINED**.

1.6.4 Use of R13

Use of R13 is described as **CONSTRAINED UNPREDICTABLE** in many circumstances. This model allows R13 to be used like any other GPR.

1.6.5 Use of R15

Use of R15 is described as **CONSTRAINED UNPREDICTABLE** in many circumstances. This model allows such use to be configured using the parameter “`unpredictableR15`” as follows:

Value “undefined”: any reference to R15 in such a situation is treated as **UNDEFINED**;

Value “nop”: any reference to R15 in such a situation causes the instruction to be treated as a NOP;

Value “raz_wi”: any reference to R15 in such a situation causes the instruction to be treated as a RAZ/WI (that is, R15 is read as zero and write-ignored);

Value “execute”: any reference to R15 in such a situation is executed using the current value of R15 on read, and writes to R15 are allowed.

Value “assert”: any reference to R15 in such a situation causes the simulation to halt with an assertion message (allowing any such unpredictable uses to be easily identified).

In this variant, the default value of “unpredictableR15” is “execute”.

Chapter 2

Configuration

2.1 Location

This model's VLVN is arm.ovpworld.org/processor/armmm/1.0.

The model source is usually at:

`$IMPERAS_HOME/ImperasLib/source/arm.ovpworld.org/processor/armmm/1.0`

The model binary is usually at:

`$IMPERAS_HOME/lib/$IMPERAS_ARCH/ImperasLib/arm.ovpworld.org/processor/armmm/1.0`

2.2 GDB Path

The default GDB for this model is: `$IMPERAS_HOME/lib/$IMPERAS_ARCH/gdb/arm-none-eabi-gdb`.

2.3 Semi-Host Library

The default semi-host library file is arm.ovpworld.org/semihosting/armNewlib/1.0

2.4 Processor Endian-ness

This model can be set to either endian-ness (normally by a pin, or the ELF code).

2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

2.6 Processor ELF code

The ELF code supported by this model is: 0x28.

Chapter 3

All Variants in this model

This model has these variants

| Variant | Description |
|---------------|------------------------------|
| ARMv6-M | |
| ARMv7-M | |
| Cortex-M0 | |
| Cortex-M0plus | |
| Cortex-M1 | |
| Cortex-M3 | |
| Cortex-M4 | |
| Cortex-M4F | |
| Cortex-M7 | |
| Cortex-M7F | |
| Cortex-M23 | (described in this document) |
| Cortex-M33 | |
| Cortex-M33F | |

Table 3.1: All Variants in this model

Chapter 4

Bus Master Ports

This model has these bus master ports.

| Name | min | max | Connect? | Description |
|-------------|-----|-----|-----------|-------------|
| INSTRUCTION | 32 | 33 | mandatory | |
| DATA | 32 | 33 | optional | |

Table 4.1: Bus Master Ports

Chapter 5

Bus Slave Ports

This model has no bus slave ports.

Chapter 6

Net Ports

This model has these net ports.

| Name | Type | Connect? | Description |
|-------------|--------|----------|-------------|
| sysResetReq | output | optional | |
| intISS | output | optional | |
| eventOut | output | optional | |
| lockup | output | optional | |
| int | input | optional | |
| reset | input | optional | |
| nmi | input | optional | |
| eventIn | input | optional | |
| int0 | input | optional | |
| int1 | input | optional | |
| int2 | input | optional | |
| int3 | input | optional | |
| int4 | input | optional | |
| int5 | input | optional | |
| int6 | input | optional | |
| int7 | input | optional | |
| int8 | input | optional | |
| int9 | input | optional | |
| int10 | input | optional | |
| int11 | input | optional | |
| int12 | input | optional | |
| int13 | input | optional | |
| int14 | input | optional | |
| int15 | input | optional | |

Table 6.1: Net Ports

Chapter 7

FIFO Ports

This model has no FIFO ports.

Chapter 8

Formal Parameters

| Name | Type | Description |
|------------------------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| variant | Enumeration | Selects variant (either a generic ISA or a specific model) |
| verbose | Boolean | Specify verbosity of output |
| showHiddenRegs | Boolean | Show hidden registers during register tracing |
| UAL | Boolean | Disassemble using UAL syntax |
| compatibility | Enumeration | Specify compatibility mode (ISA, gdb or nopBKPT) |
| unpredictableR15 | Enumeration | Specify behavior for UNPREDICTABLE uses of R15 (undefined, nop, raz_wi, execute or assert) |
| override_debugMask | Uns32 | Specifies debug mask, enabling debug output for model components |
| endian | Endian | Model endian |
| instructionEndian | Endian | The architecture specifies that instruction fetch is always little endian; this attribute allows the defined instruction endianness to be overridden if required |
| resetAtTime0 | Boolean | Reset the model at time=0 (default=1) |
| SysTickPresent | Uns32 | Specify number of SysTick timers present |
| SIE200IDAUPresent | Boolean | Specify presence of SIE-200 Implementation-Defined Attribution Unit |
| override_MVFR2 | Uns32 | Override ID_MVFR2 register |
| override_CPUID | Uns32 | Override system CPUID register |
| override_MPU_TYPE | Uns32 | Override system MPU_TYPE register |
| override_SAU_TYPE | Uns32 | Override system SAU_TYPE register |
| override_VTOR | Uns32 | Override VTOR register reset value |
| override_deviceStrongAligned | Boolean | Force accesses to Device and Strongly Ordered regions to be aligned |
| override_STRoffsetPC12 | Uns32 | Specifies that STR/STR of PC should do so with 12:byte offset from the current instruction (if 1), otherwise an 8:byte offset is used |
| override_ERG | Uns32 | Specifies exclusive reservation granule |
| override_numInterrupts | Uns32 | Specifies number of external interrupt lines |

Table 8.1: Parameters

8.1 Parameter values

These are the current parameter values.

| Name | Value |
|-----------------|------------|
| (Others) | |
| variant | Cortex-M23 |
| verbose | T |

| | |
|------------------------------|------------|
| showHiddenRegs | F |
| UAL | T |
| compatibility | ISA |
| unpredictableR15 | execute |
| override_debugMask | 0 |
| endian | none |
| instructionEndian | none |
| resetAtTime0 | T |
| SysTickPresent | 1 |
| SIE200IDAUPresent | F |
| override_MVFR2 | 0 |
| override_CPUID | 0x411cd200 |
| override_MPU_TYPE | 0x800 |
| override_SAU_TYPE | 4 |
| override_VTOR | 0 |
| override_deviceStrongAligned | T |
| override_STROffsetPC12 | 0 |
| override_ERG | 0 |
| override_numInterrupts | 16 |

Table 8.2: Parameter values

Chapter 9

Execution Modes

| Mode | Code |
|------------|------|
| Thread_NS | 0 |
| Handler_NS | 1 |
| Thread_S | 2 |
| Handler_S | 3 |

Table 9.1: Modes implemented in this processor

Chapter 10

Exceptions

| Exception | Code |
|----------------|------|
| None | 0 |
| Reset | 1 |
| NMI | 2 |
| HardFault | 3 |
| SVCall | 11 |
| PendSV | 14 |
| SysTick | 15 |
| ExternalInt000 | 16 |
| ExternalInt001 | 17 |
| ExternalInt002 | 18 |
| ExternalInt003 | 19 |
| ExternalInt004 | 20 |
| ExternalInt005 | 21 |
| ExternalInt006 | 22 |
| ExternalInt007 | 23 |
| ExternalInt008 | 24 |
| ExternalInt009 | 25 |
| ExternalInt00a | 26 |
| ExternalInt00b | 27 |
| ExternalInt00c | 28 |
| ExternalInt00d | 29 |
| ExternalInt00e | 30 |
| ExternalInt00f | 31 |

Table 10.1: Exceptions implemented by this processor

Chapter 11

Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

11.1 Level 1

This level in the model hierarchy has 3 commands.

This level in the model hierarchy has 6 register groups:

| Group name | Registers |
|---------------------|-----------|
| Core | 16 |
| Control | 15 |
| System | 36 |
| System_secure | 20 |
| System_non_secure | 20 |
| Integration_support | 2 |

Table 11.1: Register groups

This level in the model hierarchy has no children.

Chapter 12

Model Commands

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

12.1 Level 1

12.1.1 debugflags

show or modify the processor debug flags

| Argument | Type | Description |
|----------|---------|-------------------------------------------------------------|
| -get | Boolean | print current processor flags value |
| -mask | Boolean | print valid debug flag bits |
| -set | Int32 | new processor flags (only flags 0x0000008c can be modified) |

Table 12.1: debugflags command arguments

12.1.2 isync

specify instruction address range for synchronous execution

| Argument | Type | Description |
|------------|-------|----------------------------------------------|
| -addresshi | Uns64 | end address of synchronous execution range |
| -addresslo | Uns64 | start address of synchronous execution range |

Table 12.2: isync command arguments

12.1.3 itrace

enable or disable instruction tracing

| Argument | Type | Description |
|-------------------|---------|----------------------------------------------|
| -after | Uns64 | apply after this many instructions |
| -enable | Boolean | enable instruction tracing |
| -instructioncount | Boolean | include the instruction number in each trace |

| | | |
|-----------------|---------|-----------------------------------------------------------------------------------------------------------------------------------|
| -memory | String | show memory accesses by this instruction. Argument can be any combination of X (execute), L (load or store access) and S (system) |
| -off | Boolean | disable instruction tracing |
| -on | Boolean | enable instruction tracing |
| -processorname | Boolean | Include processor name in all trace lines |
| -registerchange | Boolean | show registers changed by this instruction |
| -registers | Boolean | show registers after each trace |

Table 12.3: itrace command arguments

Chapter 13

Registers

13.1 Level 1

13.1.1 Core

Registers at level:1, group:Core

| Name | Bits | Initial-Hex | RW | Description |
|------|------|-------------|----|-----------------|
| r0 | 32 | 0 | rw | |
| r1 | 32 | 0 | rw | |
| r2 | 32 | 0 | rw | |
| r3 | 32 | 0 | rw | |
| r4 | 32 | 0 | rw | |
| r5 | 32 | 0 | rw | |
| r6 | 32 | 0 | rw | |
| r7 | 32 | 0 | rw | |
| r8 | 32 | 0 | rw | |
| r9 | 32 | 0 | rw | |
| r10 | 32 | 0 | rw | |
| r11 | 32 | 0 | rw | frame pointer |
| r12 | 32 | 0 | rw | |
| sp | 32 | 0 | rw | stack pointer |
| lr | 32 | 0 | rw | |
| pc | 32 | 0 | rw | program counter |

Table 13.1: Registers at level 1, group:Core

13.1.2 Control

Registers at level:1, group:Control

| Name | Bits | Initial-Hex | RW | Description |
|--------------|------|-------------|----|---------------------------------------------|
| cpsr | 32 | 0 | rw | xPSR register. Includes APSR, IPSR and EPSR |
| control | 32 | 0 | rw | |
| primask | 32 | 0 | rw | |
| control_S | 32 | 0 | rw | |
| primask_S | 32 | 0 | rw | |
| control_NS | 32 | 0 | rw | |
| primask_NS | 32 | 0 | rw | |
| sp_process | 32 | 0 | rw | stack pointer |
| sp_process_S | 32 | 0 | rw | stack pointer |

| | | | | |
|---------------|----|---|----|---------------|
| sp_process_NS | 32 | 0 | rw | stack pointer |
| msplim_S | 32 | 0 | rw | |
| psplim_S | 32 | 0 | rw | |
| sp_main | 32 | 0 | rw | stack pointer |
| sp_main_S | 32 | 0 | rw | stack pointer |
| sp_main_NS | 32 | 0 | rw | stack pointer |

Table 13.2: Registers at level 1, group:Control

13.1.3 System

Registers at level:1, group:System

| Name | Bits | Initial-Hex | RW | Description |
|-------------|------|-------------|----|---------------------------------------------------------|
| ACTLR | 32 | 0 | rw | 0xe000e008: Auxiliary Control |
| SYST_CSR | 32 | 4 | rw | 0xe000e010: SysTick Control and Status |
| SYST_RVR | 32 | 0 | rw | 0xe000e014: SysTick Reload Value |
| SYST_CVR | 32 | 0 | rw | 0xe000e018: SysTick Current Value |
| SYST_CALIB | 32 | 0 | rw | 0xe000e01c: SysTick Calibration Value |
| NVIC_ISER0 | 32 | 0 | rw | 0xe000e100: Interrupt Set Enable 0 |
| NVIC_ICER0 | 32 | 0 | rw | 0xe000e180: Interrupt Clear Enable 0 |
| NVIC_ISPR0 | 32 | 0 | rw | 0xe000e200: Interrupt Set Pending 0 |
| NVIC_ICPR0 | 32 | 0 | rw | 0xe000e280: Interrupt Clear Pending 0 |
| NVIC_IABR0 | 32 | 0 | r- | 0xe000e300: Interrupt Active Bit 0 |
| NVIC_ITNS0 | 32 | 0 | rw | 0xe000e380: Interrupt Target Non-Secure 0 |
| NVIC_IPR0 | 32 | 0 | rw | 0xe000e400: Interrupt Priority 0 |
| NVIC_IPR1 | 32 | 0 | rw | 0xe000e404: Interrupt Priority 1 |
| NVIC_IPR2 | 32 | 0 | rw | 0xe000e408: Interrupt Priority 2 |
| NVIC_IPR3 | 32 | 0 | rw | 0xe000e40c: Interrupt Priority 3 |
| CPUID | 32 | 411cd200 | r- | 0xe000ed00: CPUID Base |
| ICSR | 32 | 1000 | rw | 0xe000ed04: Interrupt Control and State |
| VTOR | 32 | 0 | rw | 0xe000ed08: Vector Table Offset |
| AIRCR | 32 | fa050000 | rw | 0xe000ed0c: Application Interrupt and Reset Control |
| SCR | 32 | 0 | rw | 0xe000ed10: System Control |
| CCR | 32 | 209 | rw | 0xe000ed14: Configuration and Control |
| SHPR2 | 32 | 0 | rw | 0xe000ed1c: System Handler Priority 2 |
| SHPR3 | 32 | 0 | rw | 0xe000ed20: System Handler Priority 3 |
| SHCSR | 32 | 0 | rw | 0xe000ed24: System Handler Control and State |
| MPU_TYPE | 32 | 800 | rw | 0xe000ed90: MPU Type |
| MPU_CONTROL | 32 | 0 | rw | 0xe000ed94: MPU Control |
| MPU_RNR | 32 | 0 | rw | 0xe000ed98: MPU Region Number |
| MPU_RBAR | 32 | 0 | rw | 0xe000ed9c: MPU Region Base Address |
| MPU_RLAR | 32 | 0 | rw | 0xe000eda0: MPU Region Limit Address Register |
| MPU_MAIR0 | 32 | 0 | rw | 0xe000edc0: MPU Memory Attribute Indirection Register 0 |
| MPU_MAIR1 | 32 | 0 | rw | 0xe000edc4: MPU Memory Attribute Indirection Register 1 |
| SAU_CTRL | 32 | 0 | rw | 0xe000edd0: SAU Control Register |
| SAU_TYPE | 32 | 4 | rw | 0xe000edd4: SAU Type Register |
| SAU_RNR | 32 | 0 | rw | 0xe000edd8: SAU Region Number Register |
| SAU_RBAR | 32 | 0 | rw | 0xe000eddc: SAU Region Base Address Register |
| SAU_RLAR | 32 | 0 | rw | 0xe000ede0: SAU Region Limit Address Register |

Table 13.3: Registers at level 1, group:System

13.1.4 System_secure

Registers at level:1, group:System_secure

| Name | Bits | Initial-Hex | RW | Description |
|---------------|------|-------------|----|---------------------------------------------------------|
| ACTLR_S | 32 | 0 | rw | 0xe000e008: Auxiliary Control |
| SYST_CSR_S | 32 | 4 | rw | 0xe000e010: SysTick Control and Status |
| SYST_RVR_S | 32 | 0 | rw | 0xe000e014: SysTick Reload Value |
| SYST_CVR_S | 32 | 0 | rw | 0xe000e018: SysTick Current Value |
| SYST_CALIB_S | 32 | 0 | rw | 0xe000e01c: SysTick Calibration Value |
| ICSR_S | 32 | 1000 | rw | 0xe000ed04: Interrupt Control and State |
| VTOR_S | 32 | 0 | rw | 0xe000ed08: Vector Table Offset |
| AIRCR_S | 32 | fa050000 | rw | 0xe000ed0c: Application Interrupt and Reset Control |
| SCR_S | 32 | 0 | rw | 0xe000ed10: System Control |
| CCR_S | 32 | 209 | rw | 0xe000ed14: Configuration and Control |
| SHPR2_S | 32 | 0 | rw | 0xe000ed1c: System Handler Priority 2 |
| SHPR3_S | 32 | 0 | rw | 0xe000ed20: System Handler Priority 3 |
| SHCSR_S | 32 | 0 | rw | 0xe000ed24: System Handler Control and State |
| MPU_TYPE_S | 32 | 800 | rw | 0xe000ed90: MPU Type |
| MPU_CONTROL_S | 32 | 0 | rw | 0xe000ed94: MPU Control |
| MPU_RNR_S | 32 | 0 | rw | 0xe000ed98: MPU Region Number |
| MPU_RBAR_S | 32 | 0 | rw | 0xe000ed9c: MPU Region Base Address |
| MPU_RLAR_S | 32 | 0 | rw | 0xe000eda0: MPU Region Limit Address Register |
| MPU_MAIR0_S | 32 | 0 | rw | 0xe000edc0: MPU Memory Attribute Indirection Register 0 |
| MPU_MAIR1_S | 32 | 0 | rw | 0xe000edc4: MPU Memory Attribute Indirection Register 1 |

Table 13.4: Registers at level 1, group:System_secure

13.1.5 System_non_secure

Registers at level:1, group:System_non_secure

| Name | Bits | Initial-Hex | RW | Description |
|----------------|------|-------------|----|---------------------------------------------------------|
| ACTLR_NS | 32 | 0 | rw | 0xe000e008: Auxiliary Control |
| SYST_CSR_NS | 32 | 4 | rw | 0xe000e010: SysTick Control and Status |
| SYST_RVR_NS | 32 | 0 | rw | 0xe000e014: SysTick Reload Value |
| SYST_CVR_NS | 32 | 0 | rw | 0xe000e018: SysTick Current Value |
| SYST_CALIB_NS | 32 | 0 | rw | 0xe000e01c: SysTick Calibration Value |
| ICSR_NS | 32 | 1000 | rw | 0xe000ed04: Interrupt Control and State |
| VTOR_NS | 32 | 0 | rw | 0xe000ed08: Vector Table Offset |
| AIRCR_NS | 32 | fa050000 | rw | 0xe000ed0c: Application Interrupt and Reset Control |
| SCR_NS | 32 | 0 | rw | 0xe000ed10: System Control |
| CCR_NS | 32 | 209 | rw | 0xe000ed14: Configuration and Control |
| SHPR2_NS | 32 | 0 | rw | 0xe000ed1c: System Handler Priority 2 |
| SHPR3_NS | 32 | 0 | rw | 0xe000ed20: System Handler Priority 3 |
| SHCSR_NS | 32 | 0 | rw | 0xe000ed24: System Handler Control and State |
| MPU_TYPE_NS | 32 | 800 | rw | 0xe000ed90: MPU Type |
| MPU_CONTROL_NS | 32 | 0 | rw | 0xe000ed94: MPU Control |
| MPU_RNR_NS | 32 | 0 | rw | 0xe000ed98: MPU Region Number |
| MPU_RBAR_NS | 32 | 0 | rw | 0xe000ed9c: MPU Region Base Address |
| MPU_RLAR_NS | 32 | 0 | rw | 0xe000eda0: MPU Region Limit Address Register |
| MPU_MAIR0_NS | 32 | 0 | rw | 0xe000edc0: MPU Memory Attribute Indirection Register 0 |
| MPU_MAIR1_NS | 32 | 0 | rw | 0xe000edc4: MPU Memory Attribute Indirection Register 1 |

Table 13.5: Registers at level 1, group:System_non_secure

13.1.6 Integration_support

Registers at level:1, group:Integration_support

| Name | Bits | Initial-Hex | RW | Description |
|--------------|------|-------------|----|------------------------------------------|
| executionPri | 32 | 7fffffff | r- | current execution priority level |
| stackDomain | 64 | 2662f00 | r- | stack domain for current execution level |

Table 13.6: Registers at level 1, group:Integration_support