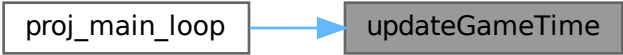


proj\_main\_loop



```
graph LR; A[proj_main_loop] --> B[updateGameTime]
```

A flow diagram consisting of two rectangular boxes connected by a blue arrow. The first box on the left is white with a black border and contains the text 'proj\_main\_loop'. A blue arrow points from the right side of this box to the left side of a second box on the right. The second box is gray with a black border and contains the text 'updateGameTime'.

updateGameTime