

Introdução NLP e IR

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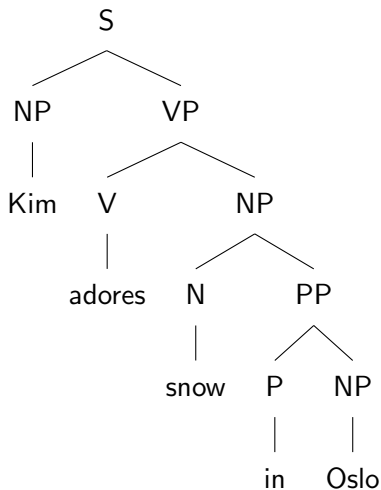
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Overview

- ▶ Formal semantics, FOL, lambda-calculus
- ▶ Compositional semantics
- ▶ Semantics in computational linguistics
- ▶ Semantics in NLP

Parsing makes explicit inherent structure. So, does this tree represent meaning?



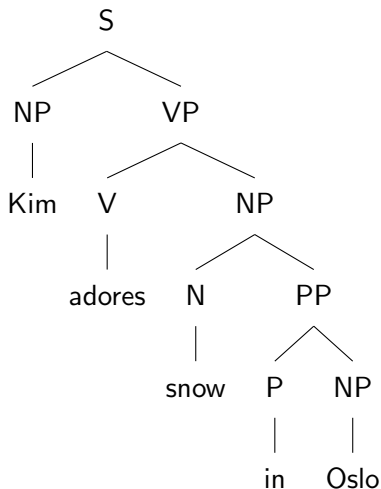
Why represent meaning computationally?

I hated this movie!

- ▶ A Dialog system:
 - ▶ Parser:
 - ▶ Yes, it is grammatical!
 - ▶ Here's the structure!
 - ▶ System: Great, but what am I supposed to DO?

Formal semantics question:

How could we put this tree in correspondence to a model of the world?



Model theoretic semantics

- ▶ Create a model of the world consisting of elements, sets of elements, and relations
 - ▶ not so much a model of what things **mean** as of **how we reason** about them
- ▶ Create an interpretation function which maps linguistic elements (parts of the semantic structure) to parts of the model
- ▶ Simple propositions are interpreted by checking their truth in the model
- ▶ Define semantics for “logical vocabulary”: and, or, not, if, every, some...

Model theoretic semantics (example)

- Entities: Joey:



- Fluffy:



- Tiger:



- Properties: calm: {



- }; angry: {



}

- Relations: knows: { <



> , <



> }

Model theoretic semantics (denotations)

- $[[\text{Fluffy}]] =$



- $[[\text{angry}]] = \{ x \mid x \text{ is angry} \} = \{$



$\}$

- $[[\text{Fluffy is angry}]] = \text{True}$ *iff* the entity denoted by *Fluffy* is in the set denoted by *angry*
- Compositionality: The process of determining the truth conditions of *Fluffy is angry* based on the denotations of its parts and its syntactic structure

Logical vocabulary gets special treatment

- ▶ Fluffy is angry and Joey is not angry.
 - ▶ What does *and* mean?
 - ▶ What does *not* mean?
- ▶ Every cat is angry.
 - ▶ What does *cat* mean?
 - ▶ What does *every* mean?
- ▶ Is the division into logical and non-logical vocabulary an inherent property of language or an artifact of the system of meaning representation?

Quantifiers

- ▶ The semantic type of a quantifier is a relation between sets, called the restriction and body (or scope) of the quantifier
- ▶ $\llbracket \text{every} \rrbracket \{ \langle P, Q \rangle \mid P \subseteq Q \}$
- ▶ $\llbracket \text{every cat is angry} \rrbracket$ is True iff $\{ x \mid x \text{ is a cat} \} \subseteq \{ y \mid y \text{ is angry} \}$
- ▶ $\llbracket \text{some} \rrbracket \{ \langle P, Q \rangle \mid P \cap Q \neq \emptyset \}$
- ▶ $\llbracket \text{some cat is angry} \rrbracket$ is True iff $\{ x \mid x \text{ is a cat} \} \cap \{ y \mid y \text{ is angry} \} \neq \emptyset$
- ▶ $\llbracket \text{many} \rrbracket ?$

Partial evaluation for FOL: Lambda calculus

- ▶ Basic idea: pass around partially evaluated functions
- ▶ feed them to other functions as arguments
- ▶ e.g. $f : y = x + 2$
- ▶ plug in $x = 3$, evaluate to 5
- ▶ or: $f : z = y * (x + 2)$
- ▶ plug in $x = 3$, evaluate to $f : z = 3y$
- ▶ then can plug in $y = 2$ and evaluate to 6

Lambda calculus for semantics

- ▶ Used to evaluate FOL expressions in a compositional manner
- ▶ e.g. constituent by constituent
- ▶ A constituent does not necessarily have a truth value:
- ▶ `gave(Kim,book,x)`
- ▶ need to hold on to a partially evaluated constituent
- ▶ Converting multi-argument predicates to sequences of single-argument predicates
- ▶ Incrementally accumulates multiple arguments spread over different parts of the tree

Lambda calculus

- ▶ Form: $\lambda + \text{Variable} + \text{FOL expression}$
- ▶ $\lambda x.P(x)$ (evaluating the expression with respect to x)
- ▶ $\lambda x.P(x)(A) \rightarrow P(A)$ (λ -reduction; binding a formal parameter to a concrete term)
- ▶ $\lambda x.\lambda y.Near(x, y)$
- ▶ $\lambda x.\lambda y.Near(x, y)(Moscow)$
- ▶ $\lambda y.Near(Moscow, y)$
- ▶ $\lambda y.Near(Moscow, y)(Center)$
- ▶ $Near(Moscow, Center)$

Computational semantics desiderata (J&M)

- ▶ Verifiability: We must be able to compare the representation to a knowledge base
- ▶ Lack of ambiguity: A semantic representation should have just one interpretation
- ▶ Canonical form: A given interpretation should have just one representation
- ▶ Expressiveness: Must be able to adequately represent a wide range of expressions

Computational semantics desiderata (Copestake)

- ▶ Expressive Adequacy: The framework must allow linguistic meanings to be expressed correctly
- ▶ Grammatical Compatibility: clear link to other kinds of grammatical information (most notably syntax)
- ▶ Computational Tractability: Process meanings, check semantic equivalence, express relationships between semantic representations straightforwardly
- ▶ Underspecifiability: Allow resolution of partial semantic representations

Computational semantics

- ▶ Semantic parsing: mapping surface sentence to a semantic representation
- ▶ Should this representation be a structure?
- ▶ Sentence meaning: probably yes
- ▶ Speaker meaning: unclear
- ▶ (But sentence meaning is usually directly involved in speaker meaning)

Sentence vs. Speaker meaning (Grice 1968)

- ▶ Through experience within our speech communities, we learn (and help create) shared linguistic conventions.
- ▶ These conventions support fairly consistent calculation of **sentence meaning** by different speakers in the same community.
- ▶ The sentence meaning of an utterance (together with its form) serves as a clue which a listener can use to construct his/her representation of the speaker's **speaker meaning**

Sentence vs. Speaker meaning

Could you pass me the salt? – No, I couldn't pass you the salt!

- ▶ Sentence meaning, but not speaker meaning, is compositional
- ▶ Systems attempting to understand speaker meaning directly from surface: resolve the same problems around grammatical structure for each task unlikely to scale

Semantic compositionality

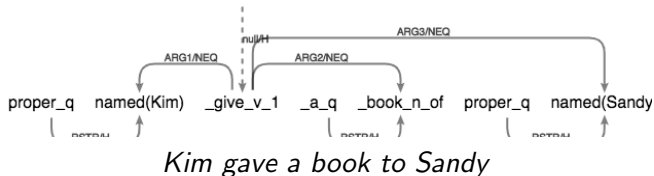
- ▶ The meaning of the whole must be directly assembled from its parts
- ▶ E.g. *Agent/patient* information comes from the *subject/object constituents*
- ▶ The syntactico-semantic formalism must explicitly ensure such connections and assembly

Compositional layer and syntax-semantics interface

- ▶ Predicate-argument structure
- ▶ Scope of negation and other operators
- ▶ Restriction of quantifiers
- ▶ Modality
- ▶ Tense/aspect/mood
- ▶ Information structure
- ▶ Discourse status of referents of NPs
- ▶ Politeness

Minimal Recursion Semantics (MRS)

- ▶ An example of a compositional computational semantics approach
- ▶ Copestake et al. (2005)
- ▶ A semantic formalism (not a semantic theory)



Minimal Recursion Semantics (MRS)

TOP INDEX	<i>h0</i> <i>e2</i>
RELS	$\left\langle \begin{array}{ll} \text{proper_q}\langle 0:3 \rangle & \\ \text{LBL} & h4 \\ \text{RSTR} & h5 \\ \text{ARG0} & x3 \\ \text{BODY} & h6 \end{array} \right\rangle \left\langle \begin{array}{ll} \text{named}\langle 0:3 \rangle & \\ \text{LBL} & h7 \\ \text{ARG0} & x3 \\ \text{CARG} & \textit{Kim} \end{array} \right\rangle \left\langle \begin{array}{ll} \text{give_v_1}\langle 4:8 \rangle & \\ \text{LBL} & h1 \\ \text{ARG3} & x10 \\ \text{ARG2} & x9 \\ \text{ARG1} & x3 \\ \text{ARG0} & e2 \end{array} \right\rangle \left\langle \begin{array}{ll} \text{a_q}\langle 9:10 \rangle & \\ \text{LBL} & h11 \\ \text{RSTR} & h12 \\ \text{ARG0} & x9 \\ \text{BODY} & h13 \end{array} \right\rangle \left\langle \begin{array}{ll} \text{book_n_of}\langle 11:15 \rangle & \\ \text{LBL} & h14 \\ \text{ARG1} & i15 \\ \text{ARG0} & x9 \end{array} \right\rangle \left\langle \begin{array}{ll} \text{proper_q}\langle 19:24 \rangle & \\ \text{LBL} & h16 \\ \text{RSTR} & h17 \\ \text{ARG0} & x10 \\ \text{BODY} & h18 \end{array} \right\rangle$
HCONS	$\left\langle \begin{array}{ll} \text{named}\langle 19:24 \rangle & \\ \text{LBL} & h19 \\ \text{ARG0} & x10 \\ \text{CARG} & \textit{Sandy} \end{array} \right\rangle \left\langle \begin{array}{ll} \text{qeq} & \\ \text{HARG} & h17 \\ \text{LARG} & h19 \end{array} \right\rangle \left\langle \begin{array}{ll} \text{qeq} & \\ \text{HARG} & h12 \\ \text{LARG} & h14 \end{array} \right\rangle \left\langle \begin{array}{ll} \text{qeq} & \\ \text{HARG} & h0 \\ \text{LARG} & h1 \end{array} \right\rangle \left\langle \begin{array}{ll} \text{qeq} & \\ \text{HARG} & h5 \\ \text{LARG} & h7 \end{array} \right\rangle$

Kim gave a book to Sandy

Machine translation by transfer

- ▶ Assuming a canonical form for semantic structure, we can generate sentences in one language given a semantic structure which was obtained by parsing a sentence in another language
- ▶ A **symbolic** approach to MT
- ▶ Requires **grammars** for both languages
- ▶ Ensures **precision and grammaticality** of the translations
- ▶ Disadvantage: lack of **robustness**: not every sentence will be translated.

MRS: MINIMAL recursion semantics

- ▶ Syntactic structure may sometimes be irrelevant to the truth conditions
- ▶ *fierce black cat* vs *gato negro y feroz*
- ▶ with syntax insufficiently abstracted away, hard to do transfer
- ▶ the LFs produced by the two grammars will look different:
 - $\lambda x[\text{fierce}(x) \wedge (\text{black}(x) \wedge \text{cat}(x))]$
 - $\lambda x[\text{gato}(x) \wedge (\text{negro}(x) \wedge \text{feroz}(x))]$
 - $\lambda x[\text{cat}(x) \wedge (\text{black}(x) \wedge \text{fierce}(x))]$
- ▶ $\text{fierce}(x) \wedge \text{black}(x) \wedge \text{cat}(x)$ – solution?

Flat semantics: quantifier problem

- ▶ *Every white horse is old*
- ▶ $\text{every } (x, \text{white } (x) \wedge \text{horse } (x), \text{old } (x))$
- ▶ Flat: $\text{every}(x), \text{horse}(x), \text{old}(x), \text{white}(x)$
- ▶ problem?

Flat semantics: quantifier problem

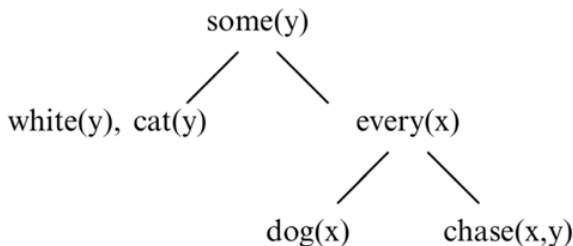
- ▶ *Every white horse is old*
- ▶ $\text{every } (x, \text{white}(x) \wedge \text{horse}(x), \text{old}(x))$
- ▶ Flat: $\text{every}(x), \text{horse}(x), \text{old}(x), \text{white}(x)$
- ▶ problem?
- ▶ *Every old horse is white?*

Quantifier scope

Every dog chases some white cat

a. $\text{some}(y, \text{white}(y) \wedge \text{cat}(y), \text{every}(x, \text{dog}(x), \text{chase}(x, y)))$

b.



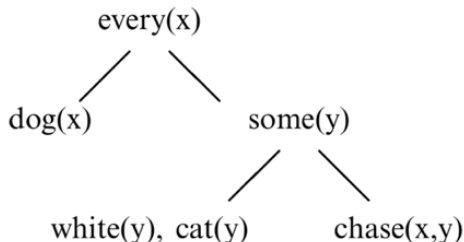
c. $h1: \text{every}(x, h3, h4), h3: \text{dog}(x), h7: \text{white}(y), h7: \text{cat}(y),$
 $h5: \text{some}(y, h7, h1), h4: \text{chase}(x, y)$

Quantifier scope

Every dog chases some white cat

a. $\text{every}(x, \text{dog}(x), \text{some}(y, \text{white}(y) \wedge \text{cat}(y), \text{chase}(x, y)))$

b.

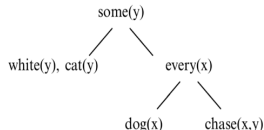


c. $h1: \text{every}(x, h3, h5), h3: \text{dog}(x), h7: \text{white}(y), h7: \text{cat}(y),$
 $h5: \text{some}(y, h7, h4), h4: \text{chase}(x, y)$

Scope underspecification

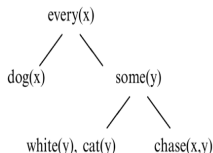
a. $\text{some}(y, \text{white}(y) \wedge \text{cat}(y), \text{every}(x, \text{dog}(x), \text{chase}(x, y)))$

b.



a. $\text{every}(x, \text{dog}(x), \text{some}(y, \text{white}(y) \wedge \text{cat}(y), \text{chase}(x, y)))$

b.



c. $h1: \text{every}(x, h3, h4), h3: \text{dog}(x), h7: \text{white}(y), h7: \text{cat}(y),$
 $h5: \text{some}(y, h7, h1), h4: \text{chase}(x, y)$

c. $h1: \text{every}(x, h3, h5), h3: \text{dog}(x), h7: \text{white}(y), h7: \text{cat}(y),$
 $h5: \text{some}(y, h7, h4), h4: \text{chase}(x, y)$

$h1: \text{every}(x, h3, h8), h3: \text{dog}(x), h7: \text{white}(y), h7: \text{cat}(y),$
 $h5: \text{some}(y, h7, h9), h4: \text{chase}(x, y)$

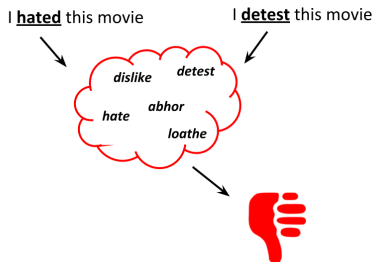
- *Every dog chases some white cat*
- Can say EITHER $h9=h1$ OR $h8=h5$

NLP business with semantics

- ▶ Construct knowledge base or model of the world
- ▶ Extract meaning representations from linguistic input
- ▶ Match input to world knowledge
- ▶ Produce replies/take action on the basis of the results

Semantics in NLP

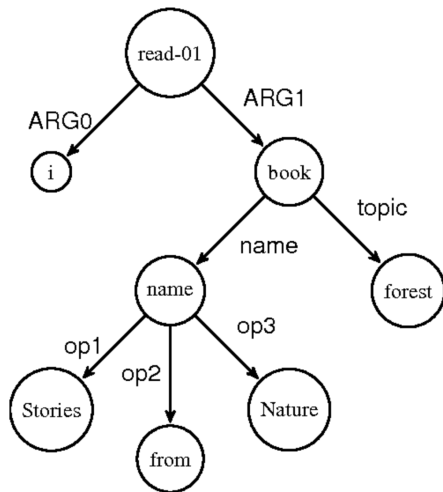
Positive or negative sentiment?



- ▶ Linguistic models, syntactic or semantic (or morphological...) tend to be too unwieldy for today's NLP
- ▶ NLP goals: perform well on a task, not necessarily precisely and not necessarily providing explanations
- ▶ Tacit expectation to map directly from *surface* to *speaker meaning*

Pre-vector space semantics in NLP

- ▶ e.g. Abstract Meaning Representation (AMR; Banarescu et al., 2013)
- ▶ Note similarities with dependency parse



AMR: a widely adopted formalism

"We describe Abstract Meaning Representation (AMR), a semantic representation language in which we are writing down the meanings of thousands of English sentences. We hope that a sembank of simple, whole-sentence semantic structures will spur new work in statistical natural language understanding and generation, like the Penn Treebank encouraged work on statistical parsing." (Banarescu et al., 2013)

Sembanks, Propbanks...

- ▶ Representations like AMR can be stored in “sembanks”
- ▶ Compare to treebanks
- ▶ Challenge: **interannotator agreement**
 - ▶ ...is a problem with treebanks, too, unless a grammar is used
 - ▶ is even a bigger problem in sembanks
 - ▶ role-labeling is more vague than syntactic structure
 - ▶ e.g. what kind of granularity?
- ▶ Familiar issues with overfitting

(22.11) **agree.01**

Arg0: Agreeer

Arg1: Proposition

Arg2: Other entity agreeing

Ex1: [Arg0 The group] *agreed* [Arg1 it wouldn't make an offer].

Ex2: [ArgM-TMP Usually] [Arg0 John] *agrees* [Arg2 with Mary]
[Arg1 on everything].

(22.12) **fall.01**

Arg1: Logical subject, patient, thing falling

Arg2: Extent, amount fallen

Arg3: start point

Arg4: end point, end state of arg1

Ex1: [Arg1 Sales] *fell* [Arg4 to \$25 million] [Arg3 from \$27 million].

Ex2: [Arg1 The average junk bond] *fell* [Arg2 by 4.2%].

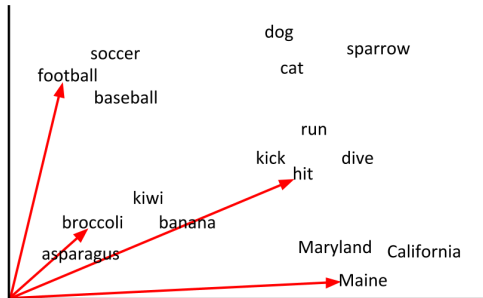
AI, robotics and grounded reasoning



- ▶ *There is exactly one yellow object touching the wall*
- ▶ *(object-count-equals (yellow (touch-wall all-objects)) 1)*
- ▶ *natural language?..*

Vector space semantics (next lecture)

Vector space models



- ▶ The core of today's NLP
- ▶ Are word vectors semantic representations?
- ▶ Yes, but not necessarily compositional