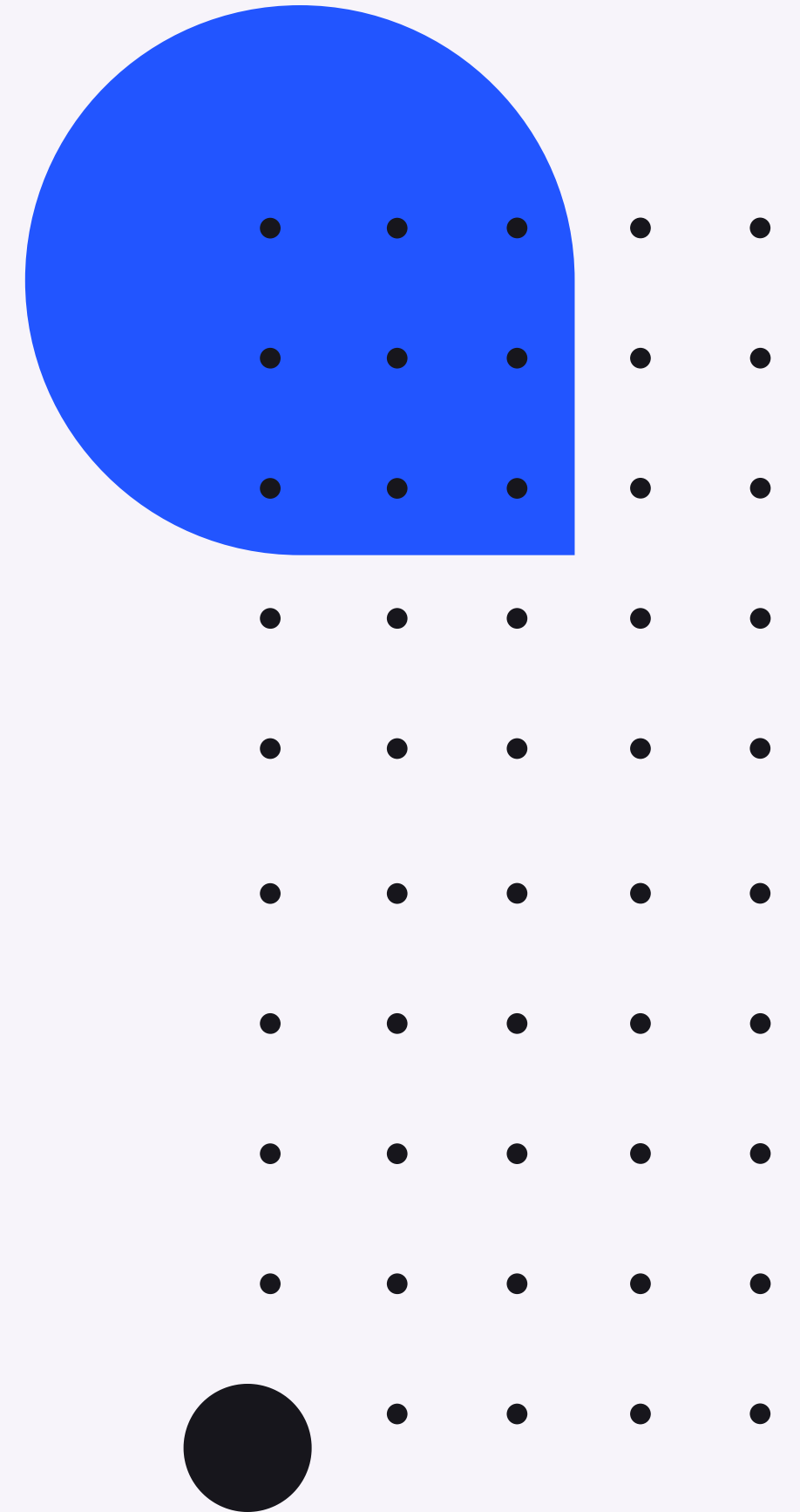


# Unity

Fundamentals and mlagents





# Resources

[1] [Unity Hub](#)

[2] [mlagents 0.10.1](#)

## Install

- Install Unity Hub and the Unity editor using the Hub [1]
- Download mlagents 0.10.1 sources from [2]
- Follow the installation [guide](#)

Note that we will use the "Installing for Development" method, using the previously downloaded sources for mlagents.



# Fundamentals

You can follow the tutorial at this [link](#) to practice with Unity and the toolkit

