Combat				
Acti	ons			
	Atta	ck		
	Dod	ge		
	Dise	engage		
Bon	us A	ctions		
	Baro	dic Inspiration		
Rea	ction	1		
	Sha	pechange - impos	e disadvantage	
	Univ	rersal Language		
Feature	S			
Son	g of F	Rest - during shor	t rest, can use add	ditional 1d6
Resources			Count	Restored
Spell Slots			x	long
Baro	dic In	spiration	4	long
Calr	n Em	otions	4	long

Combat					Spell Sa	Attac	k Bonus						
Name	Casting Time	Duration	Concentration	Level	Range	Hit	Save	Damage	Туре	Target	Notes		
Vicious Mockery	Action	Instant		Cantrip	60		WIS	1d4	Psychic	1 creature	Disadvantage o	n attack	
Thunderwave	Action	Instant		1	15		CON	2d8,1d8	Thunder	AOE on self	Half on save, pushed on fail		
Heat Metal	Action	1 min	Υ	2	60		CON	2d8, 1d8	Fire	Touching item	On fail, drop item and disadvantage		age
Jtility													
Name	Casting Time	Duration	Concentration	Level	Range	Hit	Save	Target	Effect				
Prestidigitation	Action	1 hr		Cantrip				1 item	Illusion, tricket	, mark, sparks or li	ght fire		
Comprehend Langu	Action	1 hr		1	Self			Self	Understand w	ritten or spoken lan	guage		
Cure Wounds	Action			1	Touch			1 creatures	Heal for 1d8+i	modifier			
Sleep	Action	1 min	Υ	1	90			Creatures	Roll 5d8. Crea	tures sleep if HP is	less than rolled		
Hideous Laughter	Action	1 min	Υ	1	30		WIS	1 creature		d incapacitated			
Calm Emotions	Action	1 min	Υ	2	60		CHR	20ft AOE	•	rm/frighten or Indiff	erent if hostile		