

UIUC CS 412 Project Proposal

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1 Introduction

AI-generated abstract, for review!

This proposal outlines a project aimed at predicting early signs of Problematic Internet Use (PIU) in children and teens using machine learning techniques. The motivation stems from the increasing concern over the negative impacts of excessive internet use on mental health, as highlighted by various studies. The project will leverage data from the Child Mind Institute’s Health Brain Network, which includes a comprehensive set of features related to children’s physical activity. The project plan consists of three phases: data preprocessing, initial model evaluation, and fine-feature reevaluation, with the goal of submitting the findings to a Kaggle competition and potentially publishing the results.

2 Motivation

As the internet and online-based technology has become more pervasive in the past two decades, medical professionals have rigorously questioned the impact of excessive internet use. This issue has become especially worrisome as numerous studies of children, teens and young adults have shown that excessive internet use can lead to a variety of negative outcomes [1–4]. In particular, small-sample studies have shown correlations between excessive

internet use and mental health issues such as depression, anxiety, and heightened impulsivity [2]. Disorders such as ADHD, Autism Spectrum Disorder, and General Anxiety Disorder have also shown noticeable appearance among small samples [4]. The rise in these correlations has led to the definition and further study of Problematic Internet Use (PIU), which is similarly identified as Internet Addiction Disorder (IAD) and Compulsive/Pathological Internet Use [4].

Despite having multiple studies showing the negative effects of excessive internet use, exact details relating to early signs of PIU and the most at-risk age groups are still unknown. First, most studies have been conducted on early development groups like children, teens, and young adults [1–4], but a more specific age group could help in preventing and treating PIU early. Second, studies of this nature focus primarily on written or binary feedback from students or parents. These studies can be useful, but they also introduce biases and often fail to show the factors which correlate a participant’s estimated internet impact [1,4]. This project intends to rectify these issues by using a machine-learning approach to predict early signs of PIU using a wider range of variables on children and teens.

3 Data

Our project background and necessary training data originates from the Child Mind Institute (CMI) and the ground-breaking Health Brain Network (HBN) study. CMI has provided these items as part of an ongoing Kaggle competition for PIU prediction given features from children’s physical activity. This dataset consists of 81 unique features, including categorical and scoring integers, scoring floating points, and categorical string labels [5]. Given the competition and CS 412 project deadlines, we are committed to a full submission of our project to the Kaggle competition and further publication should intriguing results arise.

4 Plan

Our project development timeline consists of three main phases: data pre-processing, initial model evaluation, and fine-feature reevaluation. In the data preprocessing phase, we will clean up the dataset, cast all features to

consistent, comparable types, and determine how much of the dataset can be used in supervised and semi-supervised tasks. In the initial model evaluation phase, we will train on all available clean features and submit to Kaggle for initial review. We will also use this phase to perform multi-dimensional comparisons of all features to determine which features are most important for an optimal prediction. Finally, in the fine-feature reevaluation phase, we will retrain our model on a finer set of features as an optimal submission to the Kaggle competition. As previously mentioned, further publication will be considered if results outperform competition expectations.

References

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