

Evan Michael Matthews

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EDUCATION

MS Computer Science, UIUC | 2023 - 2025 | Urbana, IL

GPA: 3.62/4.00; **Thesis:** *Text Recaptioning for Audio Diffusion Models*

Courses: Machine Learning for Signal Processing, Numerical Analysis, Computer Vision, Data Mining

BS Computer Science + Music (Double Major), UIUC | 2019 - 2023 | Urbana, IL

GPA: 3.76/4.00; **High Honors;** James Scholar; Deans List (3x); **ACT:** 33; **SAT:** 1460;

Courses: Applied Linear Algebra, Differential Equations, Probability and Statistics, Artificial Intelligence

PROFESSIONAL EXPERIENCE

Quantitative Audio Researcher for Dr. Paris Smaragdis | Oct 2022 – May 2025 | Urbana, IL

- Collaborated with world-class researchers across various audio topics for sound optimization and applications
- Presented technical and state-of-the-art work, including optimizations and comparisons against existing research

Machine Learning & Signal Processing TA, UIUC | Jan 2022 – May 2025 | Urbana, IL

- Courses: Machine Learning for Signal Processing, Audio Computing, Computer Systems, Electronic Music Synthesis
- Developed automated grading systems for large-scale technical courses
- Held weekly office hours; guided students through clear, question-based approaches to learning

Manufacturing Engineer, Haken Audio | Nov 2021 – Aug 2022 | Champaign, IL

- Electronic instrument company of international acclaim with award-winning synthesizers
- Built, hand-tested and repaired 70+ synthesizers for professional musicians and studios
- Accelerated production efficiency by 25% by identifying production bottlenecks and implementing data-driven solutions

RESEARCH PROJECTS

Text Recaptioning for Audio Diffusion Models

- Discovered high variability in generative audio models using CLAP embedding similarity
- Applied deep learning and Digital Signal Processing techniques for cross-modal understanding between audio and natural language
- Generated and processed custom dataset of 4,000+ text prompts and audio files with 40+ hours of Linux GPU-accelerated experiments

PyRoomStudio

- Developed a open-source simulation with real-time data visualization for 3D spaces
- Collaborated with industry experts, architecting a user-friendly interface for interior designers and architects
- Led software development lifecycle, decision-making and conceptualization using Agile methodologies and weekly sprints

Lighting Inconsistency Detection for Generated Images

- Designed physics-based ML models to zero-shot detect anomalies in signal data
- Utilized PyTorch and OpenCV for ground-up dataset creation, model training, and evaluation
- Generated, cleaned and analyzed 1,000+ images with 20+ hours of GPU-accelerated experiments to validate model performance

A Case for Bayesian Grading

- Developed a Bayesian-based inference algorithm with NumPy for predicting exam cheating with high likelihood
- Implemented reproducible statistical studies to validate method accuracy on university course data
- Discovered strong predictions in cheating by analyzing patterns in homework assignment scores

Complete portfolio available at ematth.dev

PUBLICATION:

Craig Zilles, Chenyan Zhao, Yuxuan Chen, Evan Michael Matthews, and Matthew West. 2024. A Case for Bayesian Grading. In Proceedings of the 2024 on ACM Virtual Global Computing Education Conference V. 1 (SIGCSE Virtual 2024). Association for Computing Machinery, New York, NY, USA, 275–278.
<https://doi.org/10.1145/3649165.3703624>

AWARDS: 1810 chess rating; 0:07s average on Zip; ISMTA Achievement in Music: Level 10; ILMEA All-State Composition Contest: 2nd Place in 2018, 2019; ILMEA All-State Band, 2019; Illinois Super State, 2016, 2019; Bradley Honor Band; WIU Honor Band

SKILLS: Python (*NumPy, Pandas, SciPy, PyTorch, TensorFlow*), C/C++, SQL, Machine Learning Research/Theory, Digital Signal Processing (DSP), Linux, Statistical Modelling, Git/GitHub, Docker, Academic Writing (*LaTeX*)

INTERESTS: Music Theory & Composition, Chess, Puzzles, Hiking