Engineering Crowdwork for Disaster Events:

The Human-centered Development of a Lost-and-Found Tasking Environment







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Outline

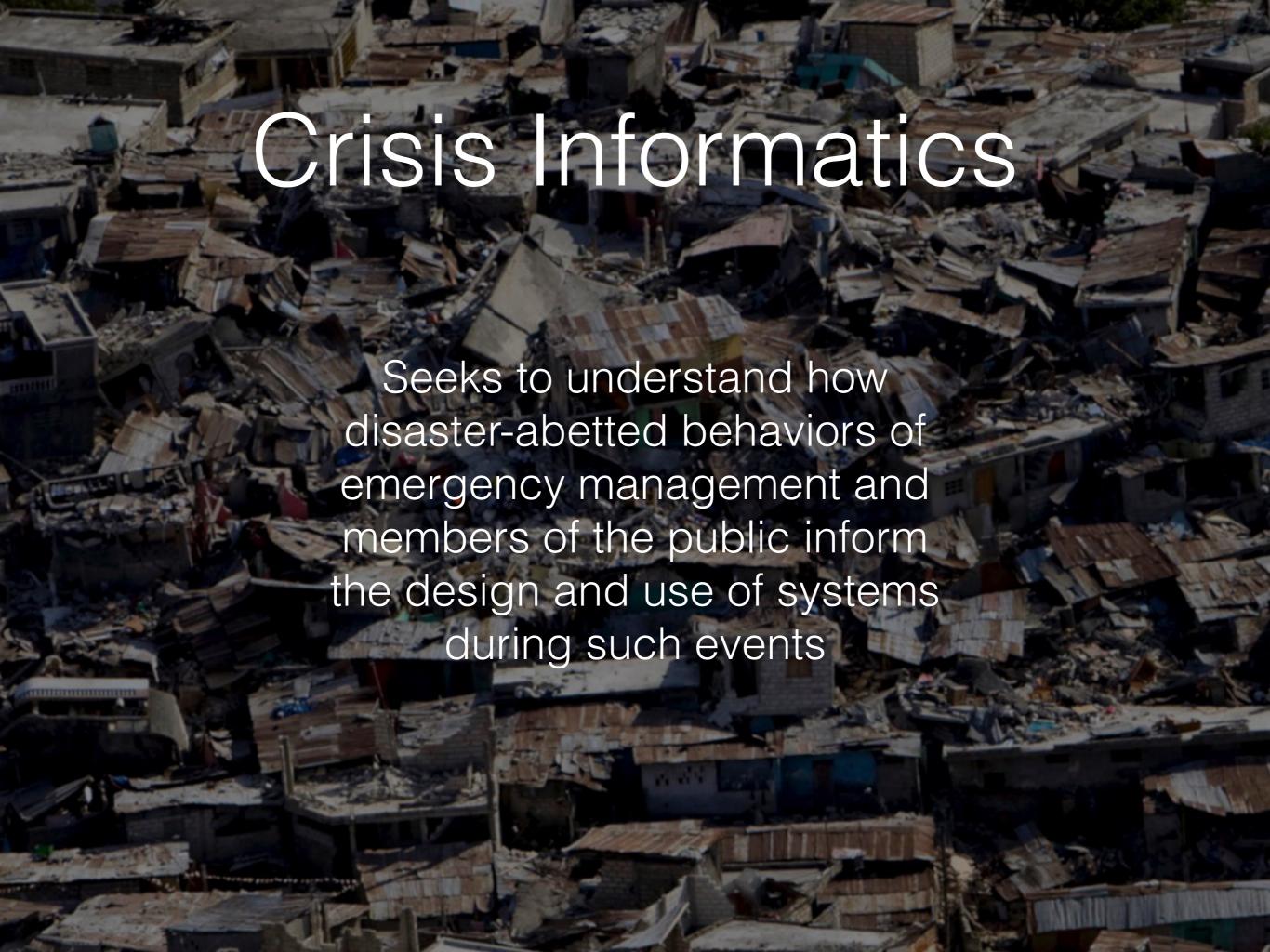


Crisis Informatics Background

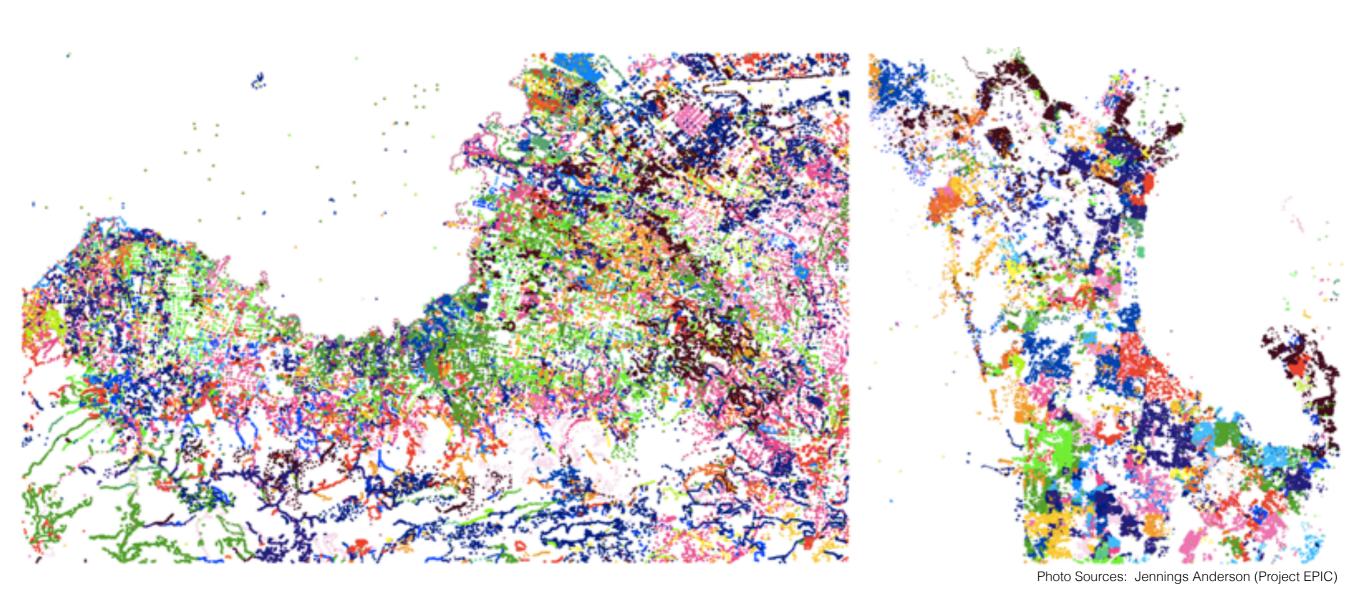
Nature of Crowdwork

The EmergencyPetMatcher System

Implications for Software Engineering in Disaster Events



Crowdwork



Crowdwork Challenges

Misinformation and Disinformation

Accuracy

Menial vs. Meaningful

Ethics

Liability





Photo Sources: UN Photo-Logan Abassi and Damon Winter for the New York Times

Pet Displacement in Disasters



Photo Sources: Krill Oil Animal Cruelty Overview (http://krilloil.com/blog/cruelty-poison-control-disaster-preparedness-pet-care/)

Pet Advocacy through Digital Volunteerism



EPM Design

Personas

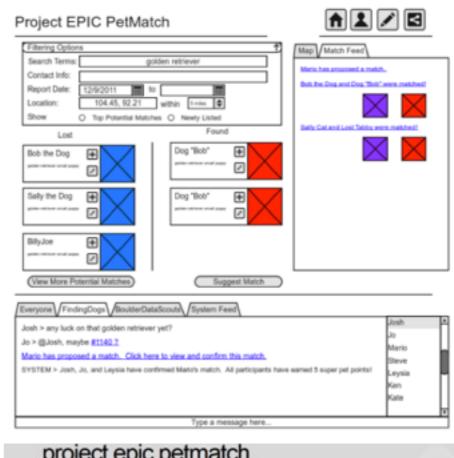
Data Scout, Matcher, Checker

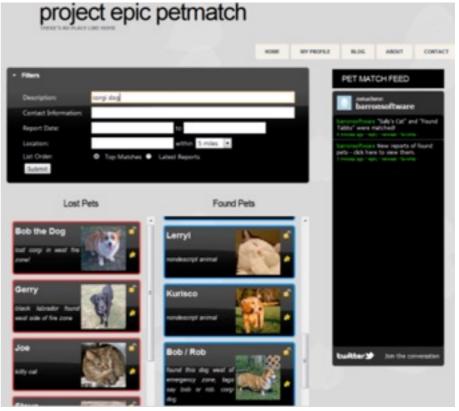
Cognitive Walkthroughs

Suggest a Match for "Bob" the dog.

Think-Aloud Protocol Runs

8 participants (ages 16-71)





EPM Development

Agile methodology

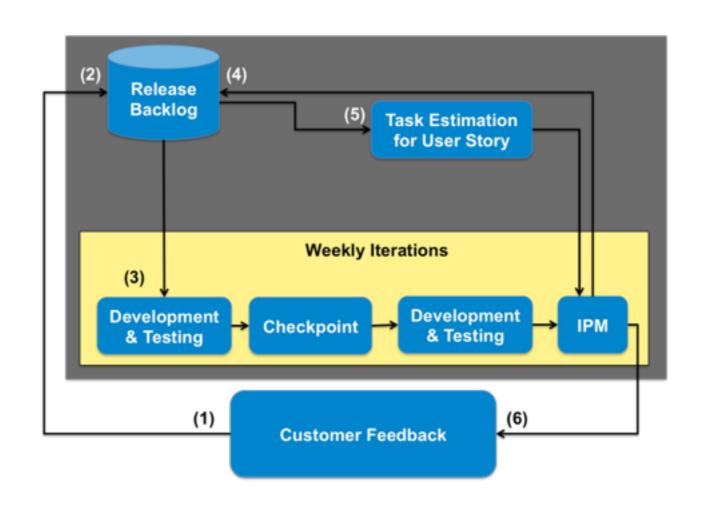
"Customers" were end-users in the research team

360-based Developer Reviews

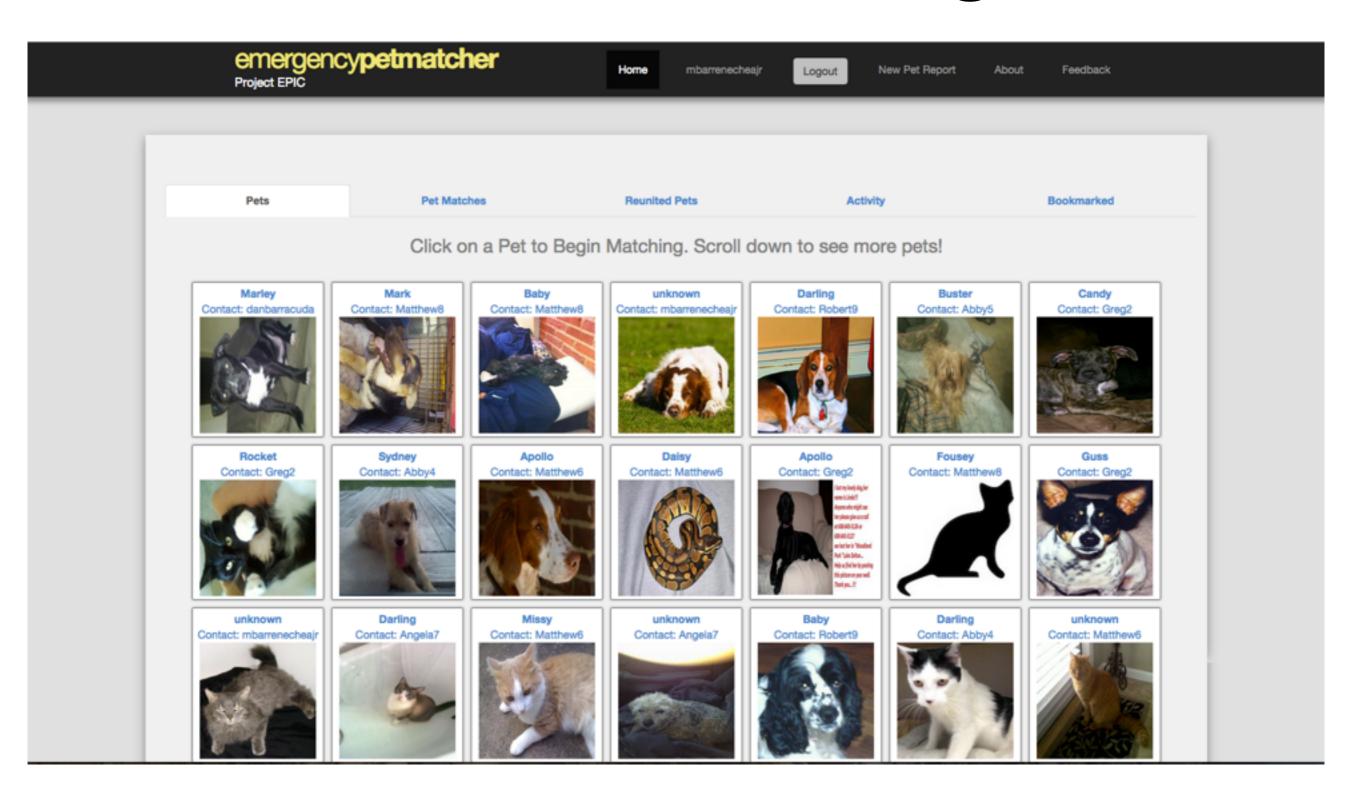
Scalable Development and Deployment Technologies

Python/Django

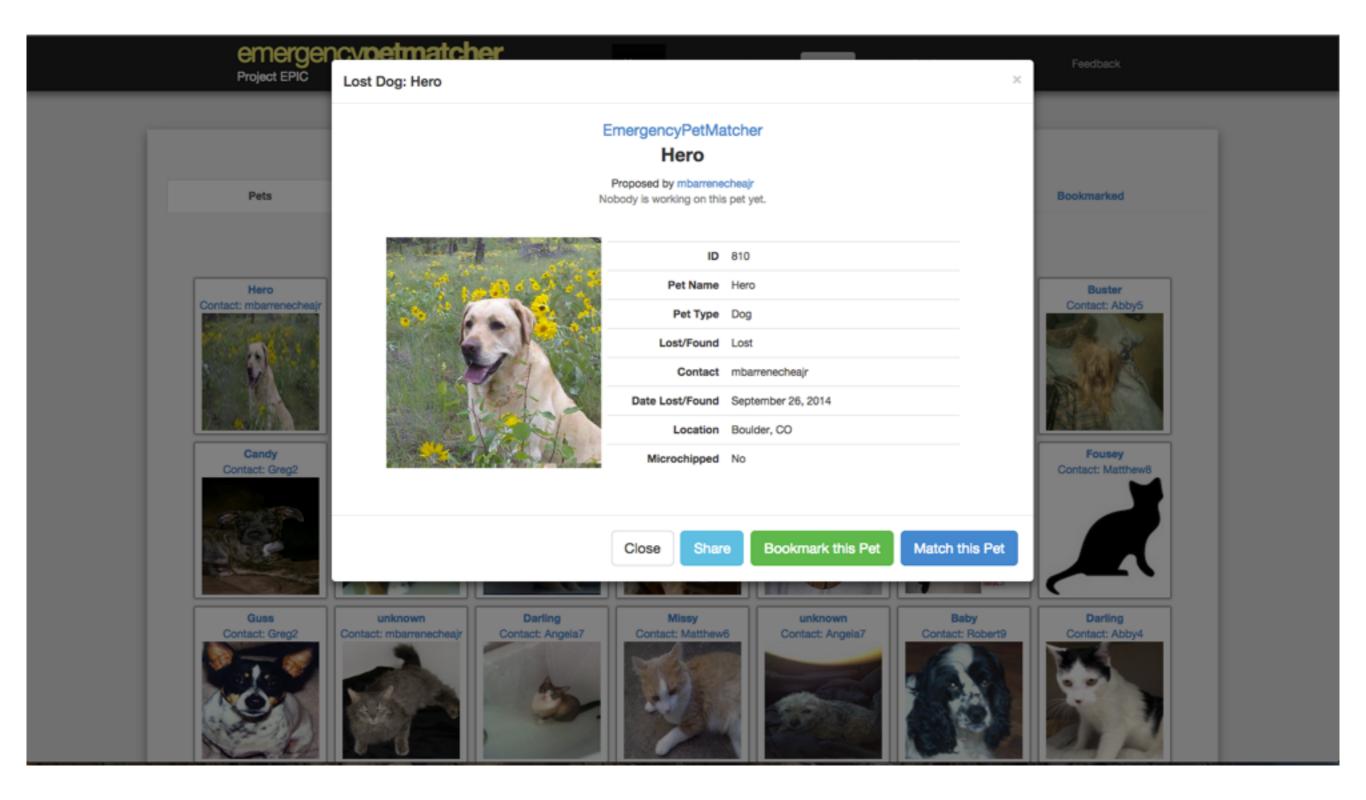
Vagrant/Puppet



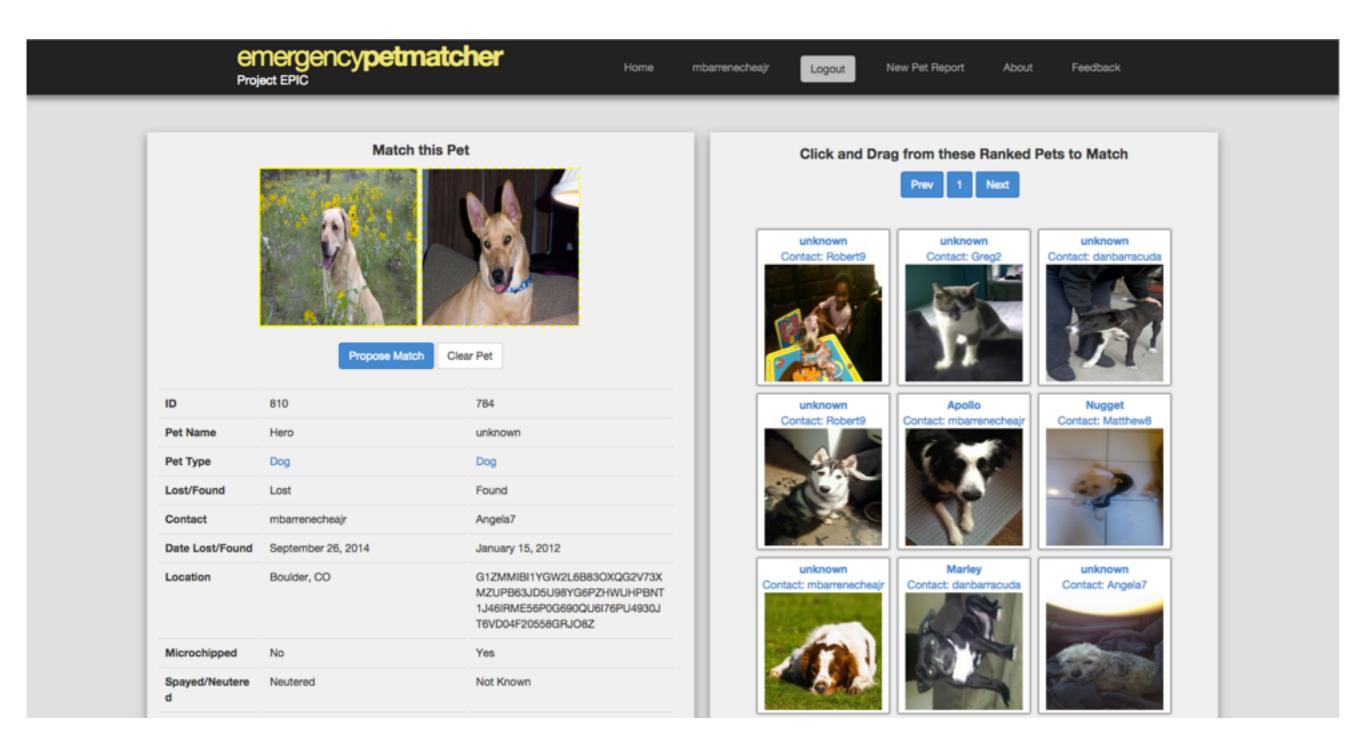
EPM Home Page



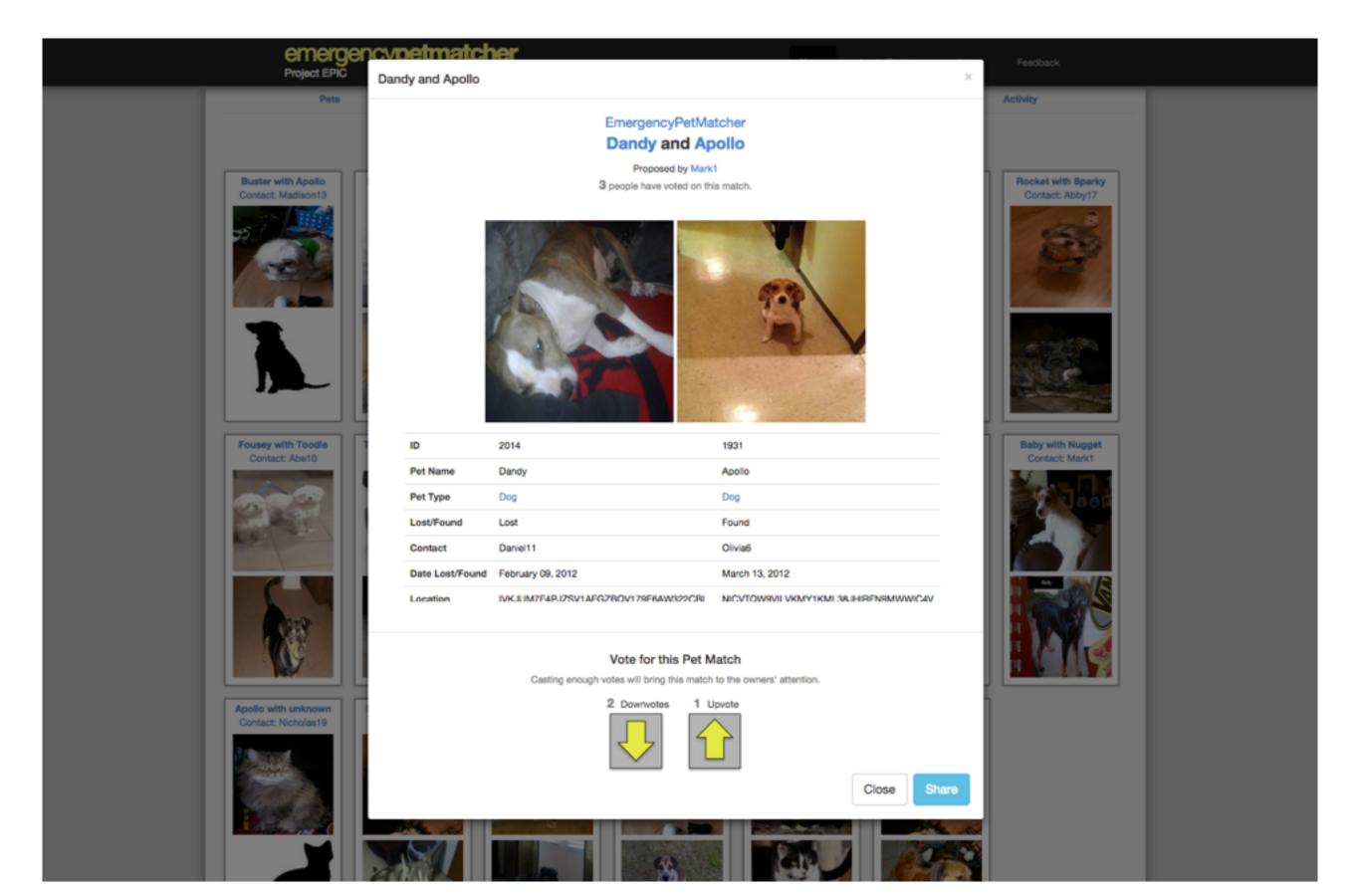
EPM Pet Report



EPM Pet Matching



EPM Pet Match



Software Engineering for Disaster ICT

Usability - Design with users and types of users in mind

Adaptability - Feedback loops and fast iteration

Reliability - Keep system up at all costs

Thank you







Ken Anderson Leysia Palen Joanne White Mazin Hakeem Sahar Jambi Amrutha Rajiv Lise St. Denis and rest of **Project EPIC CUBoulder NSF**