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Additional Schematic Notes

HPF BYPASS JP\_1 & JP\_2

–Condition 1 is where the JP\_1 jumper connects pins 1, 2, and 3. With 2 sending the signal to JP\_2 while this is left open to prevent a bypass. This is the "NORMAL HPF" condition.

–Condition 2 is where the JP\_1 jumper connects pins 1 and 2, leaving 3 open. In this condition the signal bypasses the HPF and it sends its signal via JP\_2 to the rest of the circuit. This is the "BYPASS HPF" condition.

NOTE: These conditions were put in place for debugging purposes during hardware testing.

Audio Processing & Filtering AG\_IN & OUT

–Condition 1 is where the AG\_IN\_BYPASS JP\_1 jumper connects pins 1 and 2 with a closed jumper, while the jumper to pin 3 stays open. Pin 2 sends the signal to AUDIO\_GATE\_IN (for our logic controlled switch) via a closed AG\_OUT\_BYPASS JP\_2 jumper. The output signal comes out of AUDIO\_GATE\_OUT and it passes through a closed the AG\_OUT\_BYPASS JP\_3 jumper. The signal proceeds to the LPF downstream. This is the "NORMAL AG" condition.

NOTE: This serves as the base condition in which we can utilize the hardware audio gate to operate our push to talk.

–Condition 2 is where the audio gate is bypassed completely. In this condition AG\_IN\_BYPASS JP\_1 jumpers connect pins 1 and 3 by being in the closed position. Pin 2 will remain open by having AG\_OUT\_BYPASS JP\_2 and AG\_OUT\_BYPASS JP\_3 jumpers in the open position. In this condition the signal bypasses the hardware audio gate and it sends its signal via AG\_IN\_BYPASS JP\_1 pin 3 to the LPF downstream. This is the "BYPASS AG" condition.

Audio Processing & Filtering LPF Bypass JP\_1

–Condition 1 is where the LPF\_BYPASS JP\_1 jumper connects pins 1 and 3 with closed jumpers. Pin 2 stays open by having the LPF\_BYPASS JP\_2 jumper open. The signal flows from pin 3 through the LPF and the rest of our circuit. This is the "NORMAL LPF" condition.

NOTE: This serves as the base condition in which the LPF is utilized.

–Condition 2 is where the LPF\_BYPASS JP\_1 jumper connects pins 1 and 2 with a single closed jumper, while the jumper to pin 3 stays open. Pin 2 sends the signal to LPF\_BYPASS JP\_2 jumper that is closed, which then bypasses the LPF and send the signal out MIC\_ANA. This is the "BYPASS LPF" condition.

NOTE: This serves as the bypass condition in which we skip over the LPT for testing purposes.

Anti Alias BYPASS Anti–A\_Bypass JP\_1 & JP\_2

–Condition 1 is where the Anti–A\_Bypass JP\_1 jumper connects pins 1 and 3 with closed jumpers. Pin 2 stays open by having Anti–A\_Bypass JP\_2 jumper open. The signal flows from pin 3 through the anti alias signal conditioner as normal and then to ADC\_IN. This is the "NORMAL AA" condition.

NOTE: This serves as the base condition in which the anti alias is utilized.

–Condition 2 is where the Anti–A\_Bypass JP\_1 jumper connects pins 1 and 2 with a single closed jumper, while the jumper to pin 3 stays open. Pin 2 sends the signal to Anti–A\_Bypass JP\_2 jumper that is closed, which then bypasses the anti alias circuit and send the signal directly to ADC\_IN. This is the "BYPASS AA" condition.

NOTE: This serves as the bypass condition in which we skip over the anti alias for testing purposes.

PTT Audio Gate Jumpers

–Condition 1 is where the PTT\_VDD\_IN\_JP1 and PTT\_CTRL\_IN\_JP1 jumpers are closed. The power and control signal flow through both jumpers normally. This is the "NORMAL PTT" condition. It corresponds to Audio Processing & Filtering "Condition 1" or "NORMAL AG."

NOTE: This serves as the base condition in which the PTT audio gate is utilized.

–Condition 2 is where the PTT\_VDD\_IN\_JP1 and PTT\_CTRL\_IN\_JP1 jumpers are open. This the "PTT OFFLINE" condition. This corresponds Audio Processing & Filtering "Condition 2" or "BYPASS AG."

NOTE: This serves as an alternative condition in which the audio gate is not used for testing purposes.

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