

FUNCTIONS

1. Why should I use functions at all ?

2. Does Windows use functions ?

3. In What form are the library function provided?

4. What will be the output of the following program?

```
#include<stdio.h>
int sumdig ( int ) ;
int main ( )
{
    int a, d ;
    a = sumdig ( 123 ) ;
    b = sumdig ( 123 ) ;
    printf( " %d %d\n" , a , b ) ;
    return 0 ;
}
int sumdig ( int n )
{
    int s, d ;
    if ( n != 0 )
    {
        d = n % 10 ;
        n = n / 10 ;
        s = d + sumdig ( n ) ;
    }
    else
        return ( 0 ) ;

    return ( s ) ;
}
```

5. What error will the following function give on compilation ?

```
f ( int a, int b )
{
    int a ;
    a = 20 ;
    return a ;
}
```

A. Missing parentheses in return statement
B. The function should be defined as int f (int a, int b)
C. Redeclaration of a
D. None of the above

6. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
void fun ( int* , int* ) ;
int main( )
{
    int i= 5, j= 2 ;
    fun ( &i, &j );
    printf( "%d %d\n" , i, j ) ;
    return 0 ;
}
void fun ( int *i, int *j ) ;
{
    *i = *i * *i ;
    *j = *j * *j ; }
```

A. 5 2

B. 10 4

C. 2 5

D.25 4

E. 4 25

7. There is a mistake in the following code. Which statement will you add to remove it?

```
#include<stdio.h>
int main ( )
{
    int a ;
    a = f ( 10, 3. 14 ) ;
    printf ( “%d\n” , a ) ;
    return 0 ;
}
float f ( int aa, float bb ) ;
{
    return ( ( float ) aa + bb ) ;
}
}
```

8. Point out the error, if any, in the following code.

```
#include<stdio.h>
int main ( )
{
    int a = 10 ;
    void f ( ) ;
    a = f ( ) ;
    printf ( “ %d\n” , a ) ;
    return 0 ;
}
void f ( )
{
    printf( “\nHi”);
}
```

9. Point out the error, if any, in the following function.

```
#include<stdio.h>
int main ( )
{
    int f ( int ) ;
    int b ;
    b = f ( 20 ) ;
    printf( “%d\n”, b ) ;
    retutn 0 ;
}
int f ( int a)
{
    a> 20 ? return ( 10 ) : return (20) ;
}
```

10. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
int main ( )
{
    int i= 1 ;
    if ( !i )
        printf ( “Recursive calls are painful\n” ) ;
    else
    {
        i=0 ;
        printf( “Recursive calls are challenging\n” ) ;
        main ( ) ;
    }
}
```

```
return 0 ;
}
```

- A. Recursive calls are challenging
Recursive calls are painful
- B. Recursive calls are painful
Recursive calls are challenging
- C. Recursive calls are real pain !
- D. Recursive calls are challenging
- E. The code prints
Recursive calls are challenging
Recursive calls are challenging (infinitely...)

11. State True or False :

- A. In C all functions except main() can be called recursively.
- B. A function cannot be defined inside another function.
- C. Functions can be called either by value or by reference.
- D. Functions cannot return more than one value at a time.
- E. Names of functions in two different files linked together must be unique.
- F. Every function must return a value.
- G. Maximum number of arguments that a function can take is 12.
- H. A function may have any number of return statements each returning different values.
- I. If return type for a function is not specified, it defaults to int.
- J. Functions cannot return a floating point number.
- K. While defining a function it is necessary to collect the values passed to it.
- L. It is not compulsory to collect the value returned from a function.
- M. Formal arguments used in a function can be variables, constants or expressions.
- N. Actual arguments used in a function can be variables, constants or expressions.
- O. Redefinition of a function is not an error.
- P. Redefinition of a function is an error.

12. Will the following functions work? [Yes/No]

```
int f1 ( int a, int b )
{
return ( f2 ( 20 ) ) ;
}
int f2 ( int a )
{
return ( a * a ) ;
}
```

13. What are the following two notations of defining functions commonly known as :

```
int f ( int a, float b )
{
/* some code */
}
int f ( a , b )
int a ; float b ;
{
/* some code */
}
```

14. In a function two return statements should never occur. [True/False]

15. In a function two return statements should never occur successively. [True/False]

16. Which of the following statements are correct about the following program?

```
#include<stdio.h>
int main( )
{
printf ( "%p\n" , main ) ;
```

```
return 0 ;
}
```

- A. It prints “main” infinite number of times.
- B. It runs an infinite loop without printing anything.
- C. Compiler reports an error since main() cannot be called recursively.
- D. Address of main () would get printed infinite number of times.
- E. Address of main() would get printed once.

17. Usually recursion works slower than loops. [True/False]

18. Is it true that too many recursive calls may result into stack overflow? [Yes/No]

19. How many times the following program will print “jamboree” ?

```
#include<stdio.h>
int main()
{
printf ( “jamboree\n” );
main ( );
return 0 ;
}
```

- A. Infinite number of times
- B. 32767 times
- C. 65535 times
- D. Till the stack doesn’t overflow

20. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
void fun ( char * );
int main()
{
char a[100] ;
a[0] = ‘A’, a[1] = ‘B ‘;
a[2] = ‘C’, a[3] = ‘D’;
fun ( &a[0] );
return 0 ;
}
void fun ( char *a )
{
a++ ;
printf( “%c” , *a );
a++ ;
printf ( “%c\n” , *a );
}
```

- A. AB
- B. BC
- C. CD
- D. No output

21. What will be the output of the following program?

```
#include<stdio.h>
int main( )
{
int fun( ) ;
int i ;
i= fun( ) ;
printf( “%d\n” , i ) ;
return 0 ;
}
int fun( )
{
_AX = 1990 ;
return 0 ;
}
```

22. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
int main ( )
{
int fun ( int );
int i=fun (10);
printf( "%d\n", --i );
return 0;
}
int fun ( int i )
{
return ( i++ );
}
```

A. 9 B. 10 C. 11 D.8

23. How many sets of variables are created if fun() is called from main() by passing a value 1 to it ?

```
void fun( )
{
int j ;
j = i;
j++;
i++;
if( i <= 3 )
fun ( i );
}
```

24. When would the variable k die in the following functions?

```
int fun( )
{
int i=1,j ;
j=i*2;
if( j <= 5 )
{
int k =2 ;
k++;
}
printf( "%d\n", i );
printf( "%d\n", j );
return 0;
}
```

25. How would you prove that in the following program 3 sets of i and j are created?

```
#include<stdio.h>
void fun ( int );
int main( )
{
fun ( 1 );
return 0;
}
void fun ( int i )
{
int j ;
j = i ;
j++;
i++;
if ( i <= 3 )
fun ( i );
}
```

26. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
int fun ( int, int );
typedef int ( *pf ) ( int, int );
int proc ( pf, int, int );

int main( )
{
    printf( " %d\n" , proc ( fun, 6, 6 ) );
    return 0 ;
}
int fun ( int a, int b )
{
    return ( a == b );
}
int proc ( pf p, int a, int b )
{
    return ( *p ) ( a , b ) );
}
```

A. 6 B. 1 C. 0 D. -1

27. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
void fun ( int );
int main ( )
{
    int a ;
    a = 3 ;
    fun ( a );
    printf( "\n" );
    return 0 ;
}
void fun ( int n )
{
    if(n > 0)
    {
        fun ( --n );
        printf( "%d" , n );
        fun ( --n );
    }
}
```

A. 0 2 1 0 B. 1 1 2 0 C. 0 1 0 2 D. 0 1 2 0

28. Which of the correct output for the program given below?

```
#include<stdio.h>
int func1 ( int );
int main( )
{
    int k = 35 ;
    k= func1 ( k = func1 ( k = func1 ( k ) ) );
    printf( "k = %d\n" , k );
    return 0 ;
}
int func1 ( int k )
{
    k++;
    return ( k );
}
```

A. K=35 B. K=36 C. K=37 D. K= 38 E. K = 39

29. If an int is 4 bytes wide then which of the following is the correct output for the program given below?

```
#include<stdio.h>
void fun ( char ** );
int main( )
{
char *argv[ ] = { "ab", "cd", "ef", "gf" };
fun ( argv );
return 0 ;
}
void fun ( char **p )
{
char *t ;
t= ( p += sizeof (int) ) [ -1 ];
printf ( "%s\n", t );
}
```

A. ab B. cd C. ef D. gh

30. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
int main( )
{
int fun ( int );
int i=3 ;
fun ( i= fun ( fun ( i ) ) );
printf ( "%d\n", i );
return 0 ;
}
int fun ( int i )
{
i++;
return ( i );
}
```

A. 5 B. 4 C. Error D. Garbage value

31. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
float fun ( float );
int main( )
{
float k = 0.5 ;
fun ( k = fun ( fun ( k ) ) );
printf( "%f\n", k );
return 0 ;
}
float fun ( float i )
{
return i*i ;
}
```

A.0.062500 B. 6.25 C. Garbage value D. Error

32. Which of the following is the correct output for the program given below?

```
#include<stdio.h>
int i;
int fun1( int );
int fun2( int );
int main ( )
{
extern int j ;
int i=3;
fun1 ( i );
```

```

printf( "%d" ,i );
fun2( i );
printf( "%d\n" , i );
return 0 ;
}
int fun1( int j )
{
printf( " %d " , ++j );
return 0 ;
}
int fun2 ( int i )
{
printf( "%d" , ++ i );
return 0 ;
}
int j= 1 ;

```

A. 3 4 4 3

B. 4 3 4 3

C.3 3 4 4

D.3 4 3 4

33. Which of the following is the correct output for the program given below?

```

#include<stdio.h>
int fun ( int ( * )( ) );
int main ( )
{
fun ( main );
printf ( "Hi \n" );
return 0 ;
}
int fun ( int ( *p )( ) );
{
printf( "Hello" );
return 0 ;
}

```

A. An infinite loop

B. Hi

C. Hello Hi

D. Error

34. Which of the following is the correct output for the given below?

```

#include<stdio.h>
int fun( ) ;
int i;
int main ( )
{
while ( i )
{
fun( ) ;
main( ) ;
}
printf( "Hello\n" );
return 0 ;
}
int fun( )
{
printf ( "Hi" );
return 0 ;
}

```

A. Hello

B. Hi Hello

C. No output

D. Infinite loop

35. Which of the following is the correct output for the program given below?

```

#include<stdio.h>
#include<stdlib.h>
int main( )
{

```



```

int i= 0 ;
i++ ;
if( i<= 5 )
{
printf( " add wings to your thoughts\n" );
exit ( 1 );
main( ) ;
}
return 0 ;
}

```

- A. The code prints 'add wings to your thoughts' five times.
- B. Function main() cannot call itself.
- C. The code generates infinite loop.
- D. The code prints 'adds wings to your thoughts'

36. Write a recursive function count() that prints numbers from 10 to 1.

37. The keyword used to transfer control from a function back to the calling function is :

- A. Switch
- B. goto
- C. go back
- D. return

38. Which of the following is the correct output for the program given below ?

```

#include<stdio.h>
int addmult ( int, int ) ;
int main ( )
{
int i = 3, j = 4, k, l ;
k = addmult ( i, j ) ;
l = addmult ( i, j ) ;
printf( "%d %d\n" , k ,l ) ;
return 0 ;
}
int addmult ( int ii, int jj )
{
int kk, ll ;
kk = ii + jj ;
ll = ii * jj ;
return(kk,ll) ;
}

```

- A. 12 12
- B. 7 7
- C. 7 12
- D. 12 7
- E. 3 4

39. Which of the following is the correct output for the program given below?

```

#include<stdio.h>
int check ( int ) ;
int main ( )
{
int i= 45,c ;
c= 2 * check ( i ) + check ( i )
printf( "%d\n", c ) ;
return 0 ;
}
int check ( int ch )
{
if ( ch >= 45 )
return (100);
else
return ( 10 ) ;
}

```

- A. 300
- B. 100
- C. Error:call being used in an arithmetic expression
- D. 30

40. Which of the following is the correct output for the program given below?

```
#include <stdio.h>
int check ( int, int );
int main()
{
    int c ;
    c = check ( 10, 20 );
    printf( "c = %d\n", c );
    return 0 ;
}
int check ( int i, int j )
{
    int *q, *p ;
    p = &i;
    q = &j ;
    i >= 45 ? return ( *P ) : return ( *q ) ;
}
```

- A. Program outputs a value 10.
- B. Program outputs a value 20.
- C. Program outputs a value 1.
- D. Compiler reports an error since return cannot be used with ? : .

41. Which of the following statements are correct about the program given below ?

```
#include <stdio.h>
int reverse ( int );
int main ( )
{
    int no = 5 ;
    reverse( no );
    printf( "\n" );
    return 0 ;
}
int reverse ( int no )
{
    if ( no == 0 )
        return 0 ;
    else
        printf ( "%d", no );
        reverse ( no-- );
}
```

- A. Program outputs values 5 4 3 2 1.
- B. Program outputs values 1 2 3 4 5.
- C. Program outputs values 5 4 3 2 1 0.
- D. Program runs in an infinite loop.
- E. Program prints 5 till stack doesn't overflow.

42. Which of the following statements are correct about the function given below ?

```
long fun ( int num )
{
    int i ;
    long f = 1 ;
    for ( i = 1 ; i <= num ; i++ )
        f = f * i ;
    return ( f ) ;
}
```

- A. The function calculates the value of i raised to power num.
- B. The function calculates the square root f an integer.
- C. The function calculates the factorial values of an integer.
- D. None of the above.

43. In the following program is it necessary to mention prototype of function fun() ?

```
#include<stdio.h>
void fun ( ){
printf( "Hello\n");
}
int main( )
{
fun( );
return 0 ;
}
```

44. Which of the following statements are correct about the program given below?

```
#include<stdio.h>
int main( )
{
void fun1 ( int );
void fun2 ( int );
int fun3 ( int );
int num = 5 ;
fun1 ( num );
fun2 ( num );
return 0 ;
}
void fun1 ( int no )
{
no++ ;
fun3 ( no );
}
void fun2 ( int no )
{
no-- ;
fun3 ( no );
}
void fun3 ( int n )
{
printf( "%d", n );
}
```

- A. The program would produce an output 6 4.
- B. The program cannot compile successfully unless prototype of fun3() is shifted outside main().
- C. The program cannot compile successfully unless prototype of fun1(), fun2() and fun3() are shifted outside main().
- D. Function prototypes cannot be declared inside main().