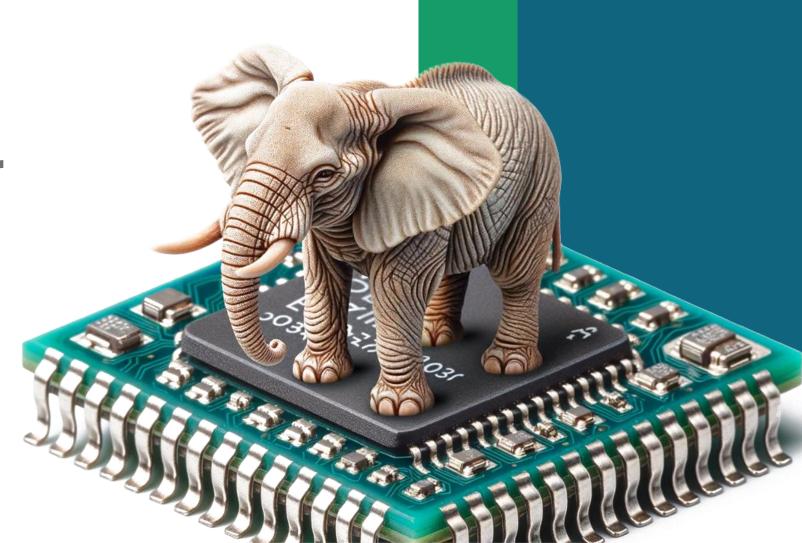


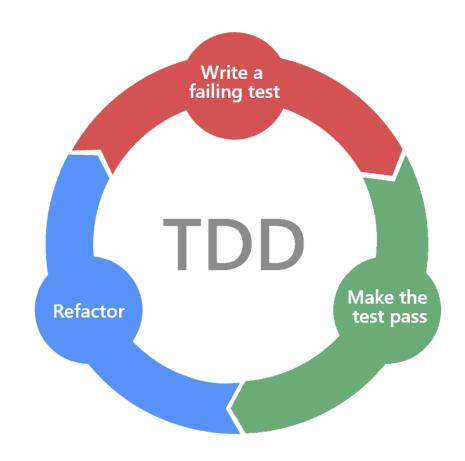
# TDD for Microcontroller

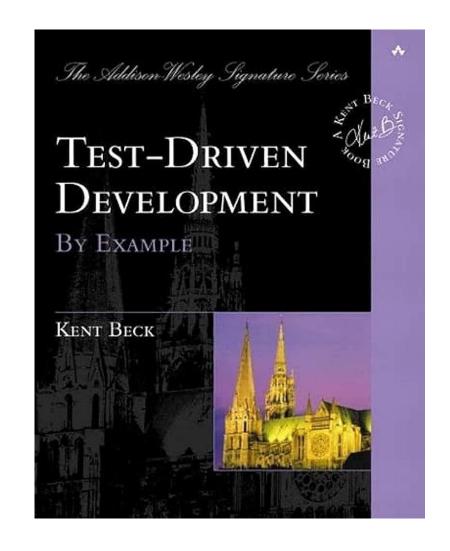
A practical test-first approach

Daniel Penning, embeff GmbH



### TDD in a nutshell









# How to get feedback

### **Traditional software**

- Run the program
- Test isolated parts of the code
  - Decouple dependencies
  - Write unit test



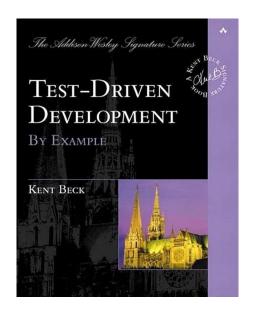
### **Embedded**

- Run the binary?
  - Flash microcontroller
  - Connect sensor / other devices
- Test isolated parts of the code?



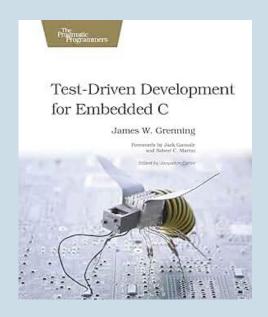


# The road to get TDD for microcontroller





2002



# 1. Develop 2. Cross Compile 4. View Results

Host

1. Develop

2. Compile

3. Run Tests

4. View Results

2011



# **Dual Targeting**

### Host

- Develop Code+Test
- 2. Cross Compile
- 4. View Results

### **Target**

3. Run Tests

### "On-Target" Tests

- slow"
- difficult to automate

### Host

- 1. Develop Code+Test
- 2. Compile
- 3. Run Tests
- 4. View Results

### "Off-Target" Tests

- fast
- easy to automate



# Off-Target Testing: Decouple code (1/2)

```
#include <def/cortex m33.h>
OUR_UINT32 crc32(uint8_t const* buffer, size_t len) {
   const OUR_UINT32 POLY = 0x04C11DB7;
   OUR_UINT32 crc = -1;
   while( len-- ) {
       crc = crc ^ (*buffer++ << 24);</pre>
       for( int bit = 0; bit < 8; bit++ ) {</pre>
           if( crc & (1L << 31)) crc = (crc << 1) ^ POLY;
            else
                   crc = (crc << 1);
    return crc;
```



# Off-Target Testing: Decouple code (2/2)

```
#include <cstdint>
uint32_t crc32(uint8_t const* buffer, size_t len) {
    const uint32 t POLY = 0 \times 04C11DB7;
    uint32 crc = -1;
   while( len-- ) {
        crc = crc ^ (*buffer++ << 24);</pre>
        for( int bit = 0; bit < 8; bit++ ) {</pre>
            if( crc & (1L << 31)) crc = (crc << 1) ^ POLY;
            else
                             crc = (crc << 1);
    return crc;
```

```
TEST(TestSoftwareCrc, SampleData16Bytes_ReturnPreCalculatedValue) {
    uint8_t const SampleData[16] = {0x34,0x7c,0x1b,0x18, /* ... */ };
    EXPECT_EQ(crc32(SampleData, 16), 0x0547A4CCu);
}
```



# Off-Target Testing

#### Host

- 1. Develop Test+Code
- 2. Compile
- 3. Run Tests
- 4. View Results



### Setup

- Setup a different toolchain hat compiles for the Host Machine (gcc, clang, MSVC).
- 2. Integrate a Unit Test Framework (Googletest, Catch2, Unity).

### Steps for each test

- 1. Decouple the relevant code from <u>all</u> hardware dendencies.
- 2. Write a unit test and compile the test+code for your Host.
- 3. Run the test.

TDD Requirement	Off-Target Testing	
Automated feedback	(straight-forward)	
Quick feedback	✓ (<3s, build)	



# Off-target: Risks

```
#include <iostream>
int fun1() { printf("fun1() \n"); return 0; }
int fun2() { printf("fun2() \n"); return 0; }

void foo(int x, int y) { printf("foo() \n"); }

int main() {
  foo(fun1(), fun2());
}
```

```
      x86-64 with gcc 9.2
      Cortex-M4 with arm-gcc-none-eabi 8

      fun2()
      fun1()

      fun2()
      foo()
```

8. The order of evaluation of arguments is **unspecified**. All side effects of argument expression evaluations take effect before the function is entered.

C++98 Standard, 5.2.2 Function call [1]

### unspecified behavior

behavior, for a well-formed program construct and correct data, that depends on the implementation.



# Off-target: Risks (cont.)

### Language

#### implementation-defined behaviour

behaviour, for a well-formed program construct and correct data, that depends on the implementation and which is documented at each implementation.

#### **Undefined behaviour**

behaviour for which this International Standard imposes no requirements

### **Hardware**

# Fused MAC instructions give incorrect results for rare data combinations

The Cortex-M4 processor includes optional floating-point logic which supports the fused MAC instructions (VFNMA, VFNMS, VFMA, VFMS). This erratum causes fused MAC operations on certain combinations of operands to result in either or both of the following:

- A result being generated which is one Unit of Least Precision (ULP) greater than the correct result.
- Inexact or underflow flags written to the Floating-point Status Control Register, FPSCR, incorrectly.

Arm Errata 839676

### **Toolchain**

#### 4.9 series reproducibly corrupts register R7

Code below does not exhibit problem when compiled with 4.8 2014q3. Code trashes register R7 with 4.9 2015q1, q2, or q3 and the flagged braces are uncommented. Commenting out the flagged braces removes the problem with the 4.9 series.



# Off-target: Hardware-dependent code?

```
#include <stm32u575xx.h>
uint32 t crc32(uint8 t const* buffer, size t len) {
   uint32 t const* arr = reinterpret cast<uint32 t const*>(buffer);
   uint32_t const* const end = arr + (len/4);
   CRC->CR = CRC CR RESET;
   while (arr < end) {</pre>
        uint32 t val = *arr++;
        CRC->DR = builtin bswap32(val);
   return CRC->DR;
```

```
TEST(TestHardwareCrc, SampleData16Bytes_ReturnPreCalculatedValue) {
    uint8_t const SampleData[16] = {0x34,0x7c,0x1b,0x18, /* ... */ };
    EXPECT_EQ(crc32(SampleData, 16), 0x0547A4CCu);
}
```

Can we write tests like that?



# **On-Target Testing**

### Host

3. Run Tests

### **Target**

- 1. Develop Code + Tests
- 2. Cross Compile
- 4. View Results



#### Setup

- Integrate a Unit Test Framework (Googletest, Catch2, Unity).
- Adapt it so it compiles for your target.
   Stream output (e.g. via UART).
- Collect output for PC.

#### Steps for each test

- Write a unit test and compile test + code for your Target.
- Flash the Target.
- Run the binary (= running the tests).

TDD Requirement	On-Target Testing
Automated feedback	(special setup required)
Quick feedback	<pre>(&lt;10s, build+flash)</pre>

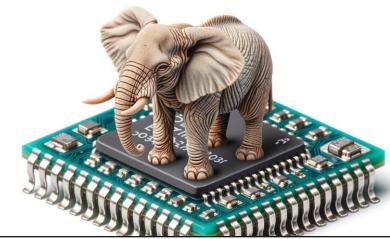


# Testing pin behavior: "State of the art" (2023)

# Most HAL code affects the external pins. How to test?

- Manual testing while developing.
- Register-based testing.

```
UART_HandleTypeDef huart2{};
huart2.Instance = USART2;
huart2.Init.BaudRate = 115200;
huart2.Init.WordLength = UART_WORDLENGTH_9B;
huart2.Init.StopBits = UART_STOPBITS_1;
huart2.Init.Parity = UART_PARITY_ODD;
/* More init settings... */
HAL_UART_Init(&huart2);
uint8_t transmitData[] = "abCD";
HAL_UART_Transmit(&huart2, transmitData, 4, 0);
```







# Register based testing

#### Core idea:

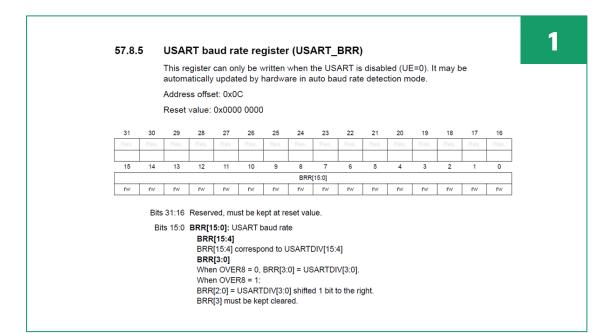
- Reference Manual is binding contract between SFR and Pin behavior.
- Instead of Pin behavior we check if HAL is doing correct SFR-access.

```
UART_HandleTypeDef huart2{};
huart2.Instance = USART2;
huart2.Init.BaudRate = 115200;
huart2.Init.WordLength = UART_WORDLENGTH_9B;
huart2.Init.StopBits = UART_STOPBITS_1;
huart2.Init.Parity = UART_PARITY_ODD;
/* More init settings... */
HAL_UART_Init(&huart2);
uint8_t transmitData[] = "abCD";
HAL_UART_Transmit(&huart2, transmitData, 4, 0);
```

```
TEST(TestUartHal, Init_Baudrate_Correct) {
    UART_HandleTypeDef huart2{};
    huart2.Instance = USART2;
    huart2.Init.BaudRate = 115200;
    HAL_UART_Init(&huart2);
    EXPECT_EQ(USART2->BRR, /* ???? */);
}
```

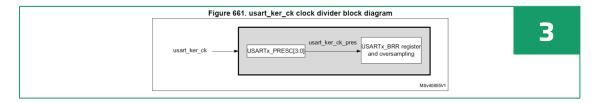


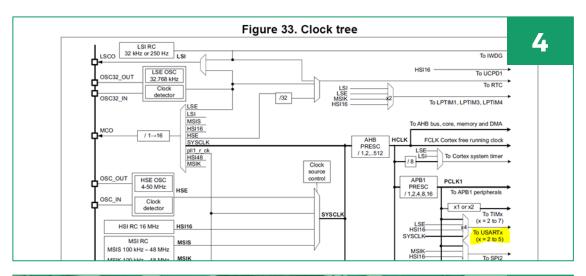
# Register-Based-Testing: Find the correct values





2









### **Register-based testing**

#### Core idea:

- Reference Manual is binding contract between SFR and Pin behavior.
- Instead of Pin behavior we check if HAL is doing correct SFR-access.



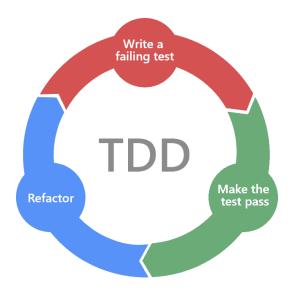
### **How it prevents TDD**

#### 1. What are the "correct" register values?

- Current microcontrollers are complex.
- Dependencies between many peripherals.

#### 2. Whitebox-nature

- Checks against a specific implementation.
- Refactoring will often change this implementation.





# Involve pin behavior: Open Loop Tests

### 1. Make pins accessible

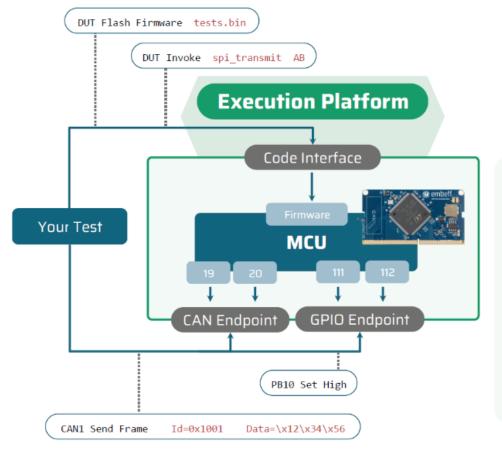
- Use the exact microcontroller
- Use same basic wiring (power/clock)
- Relevant pins on a connector

#### 2. Make code accessible

- Provide a way to flash the new/updated firmware
- Allow to call functions running on the microcontroller.

### 3. Make periphery accessible

- Observe a peripheral and provide functions to read back the results.
- Provide functions to actively transmit on UART etc.



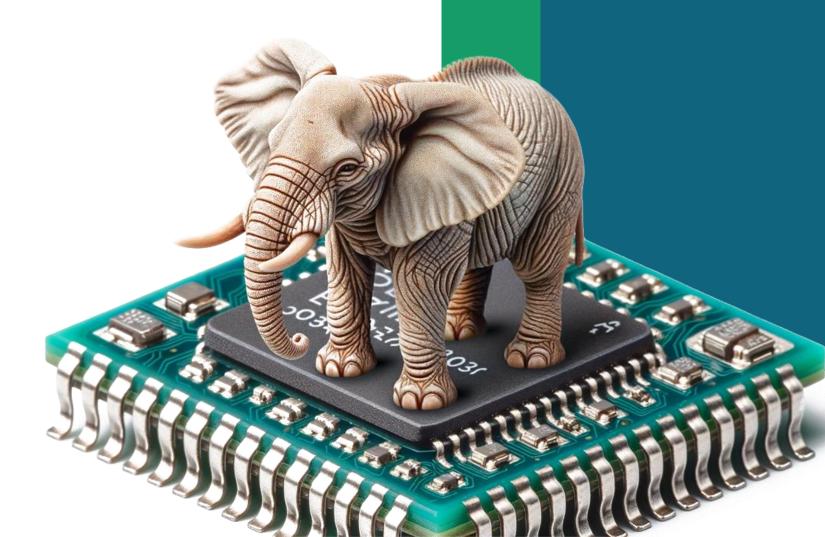
```
*** Test Cases ***
MCU UART can receive 7-Bit Maximum + 1
    UART2 Start
                      Bitrate=115.2kbit/s
                                             Parity=Odd
                                                           StopBits=1
                                                                         DataBits=8
    UART2 Transmit
                      Data=\x80
   Dut Invoke
                     rx buf print
    ${received} =
                     Dut Get Output
    Should Be Equal
                      RX (hex): 80
                                      ${received[0]}
```



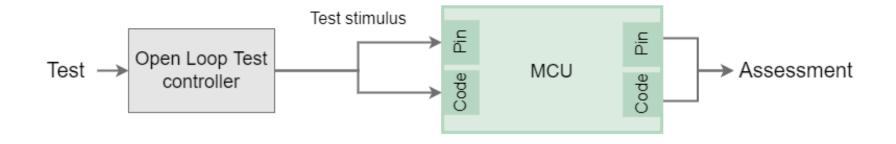
# **Live Demo**

TDD for using a UART





# Recall Example (ExecutionPlatform)





Code



# **Open Loop Testing**

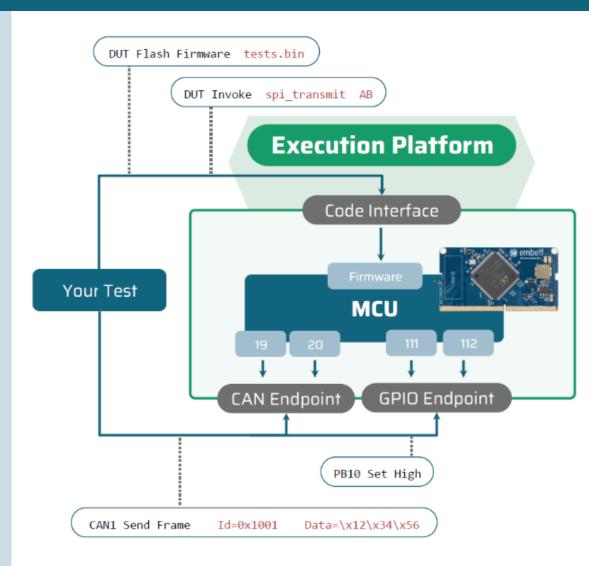
### Setup

- Make pins accessible.
- Make code accessible.
- Make periphery accessible.

### Steps for each test

- Write code and compile it for your Target.
- Write a test on your Machine.
- Run the test on your Machine.

TDD Requirement	Open Loop Testing	
Automated feedback	(special setup required)	
Quick feedback	(<10s, build+flash)	





### Thanks for listening!

#### **Recommended reading**

[1] Test Driven Development: By Example. Kent Beck, 2002

**[2]** Test Driven Development for Embedded C. James W. Grenning, 2011

[3] (German) Versteckte Risiken beim Kompilieren von Embedded Software. <u>Heise Online</u>

**[4]** Commercial Open Loop Tests: ExecutionPlatform. https://embeff.com



#### Contact me

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### TDD for MCUs is possible!

TDD Requirement	Off-Target	On-Target	Open Loop
Automated	yes	special setup	special setup
Quick feedback	<3s (build)	<10s (build+flash)	<10s, (build+flash)
Scope	Generic code	Internal periphery	External periphery



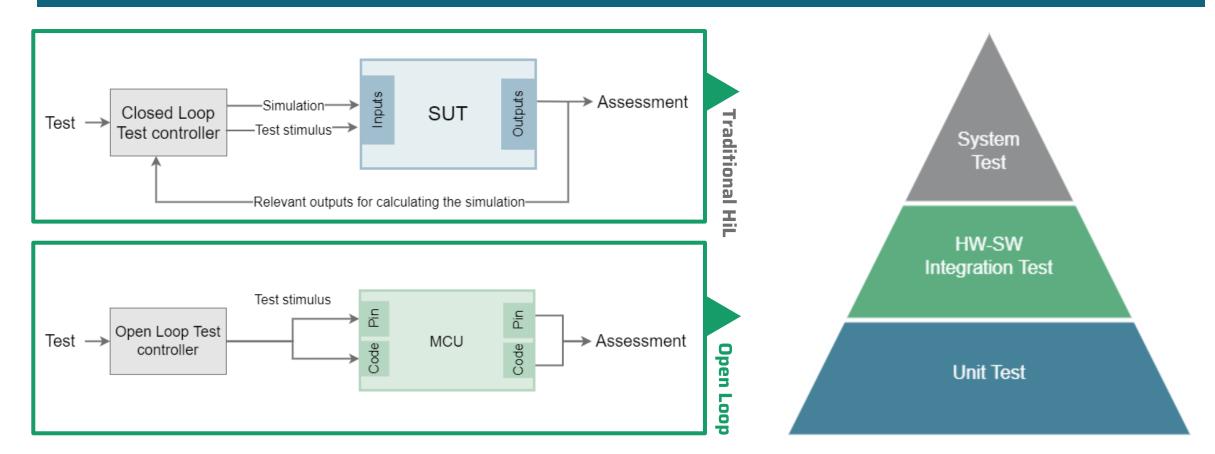




Start demo



# Overview: Open Loop Tests



```
*** Test Cases ***
MCU UART can receive 7-Bit Maximum + 1
    UART2 Start
                      Bitrate=115.2kbit/s
                                             Parity=Odd
                                                           StopBits=1
                                                                          DataBits=8
   UART2 Transmit
                      Data=\x80
    Dut Invoke
                      rx buf print
   ${received} =
                      Dut Get Output
    Should Be Equal
                                      ${received[0]}
                      RX (hex): 80
```

