

DoublyLinkedDeque

+pushLast

- + unsigned char isLockSupported
- + sem t lock
- + unsigned int count
- + int(* popFirst
- + int(* popLast
- + int(* popAt
- + int(* insertLeftAt
- + int(* insertRightAt
- + int(* switchNode
- + void *(* getFirstValue
- + void *(* getLastValue
- + unsigned int(* getCount