

## AQueue

- + unsigned char isLockSupported
- + sem\_t lock
- + unsigned int size
- + unsigned int fixed  
\_capacity
- + void \*\* array\_space
- + int current\_pointer  
\_index
- + void \*(\* front
- + void(\* pop
- + unsigned int(\* getSize
- + unsigned int(\* isEmpty
- and 7 more...