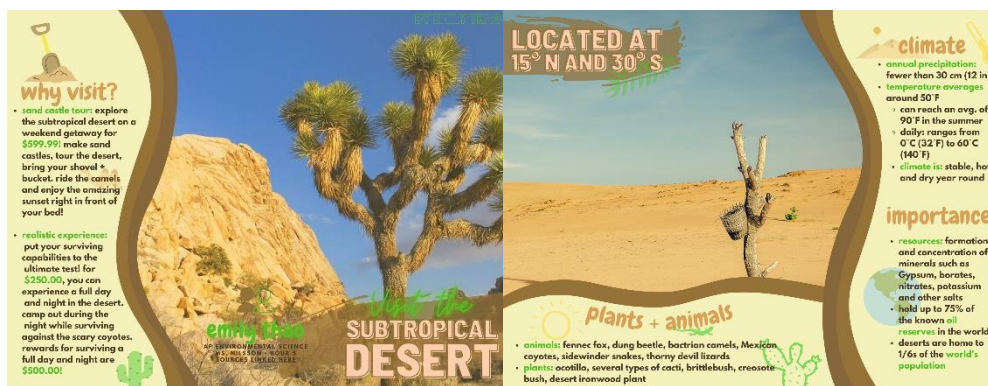## Introduction

Hello! My name is Emily. This art portfolio is dedicated to *you*, the viewer. I am a Junior at the University of Wisconsin-Madison working towards a bachelors majoring in Computer Science and a certificate in Game Design. The following pieces are school projects and personal designs. Feel free to reach out to me at oahtemily@hotmail.com!

Flyer designs

Artificial Intelligence, flyer created in Fall 2021 using Canva (Highschool), read left to right

Subtropical Desert Biome, flyer created in Spring 2022 using Canva (Highschool)

Presentation designs

Mae C. Jemison (Women's History Month), presentation slide created in Spring 2022 using Canva (Highschool)

Asian Longhorned Beetle, presentation slide created in Spring 2022 using Canva (Highschool), read left to right

Earth Day, presentation slide created in Spring 2022 using Canva (Highschool), read left to right
This presentation was shown to younger children to educate them about Earth Day (ending slides omitted).

Intern Showcases, presentations created in Summer 2023 using Microsoft PowerPoint (Northwestern Mutual).
These presentations were heavily inspired by Google Chrome and Visual Studio Code.
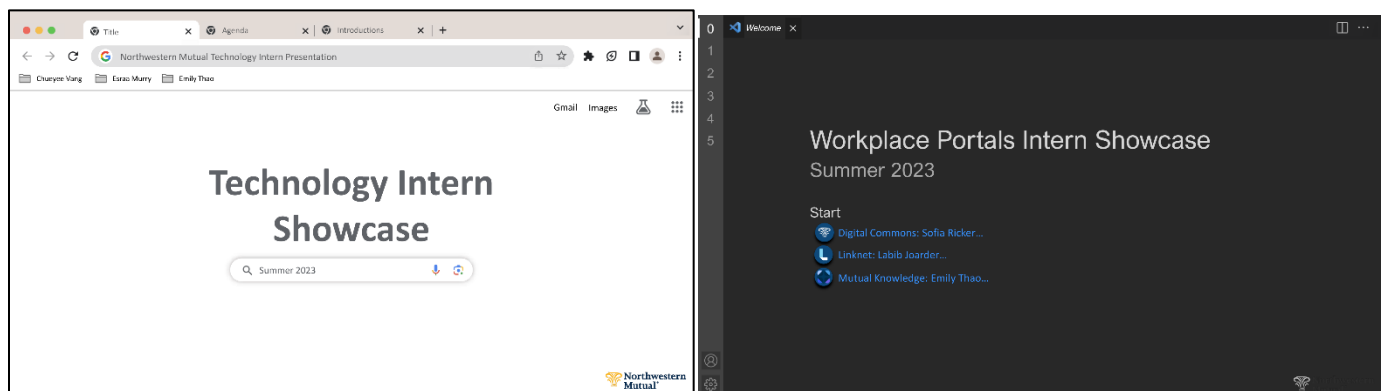
Image altering

Tarskyn, images created in Fall 2021 using Canva (Highschool)
These images were dedicated to a fictitious political campaign in my government course.

Knowledge (left) and *Persephone* (right), images created in Summer 2023 using Adobe Photoshop (UW-Mad)

Logo designs

ArtWorks for Milwaukee Eco Arts Program, logo created in Spring 2021 (internship)
The goal for this project was to design a logo for my Eco Arts internship. I drew the paintbrush-tree on MS Paint and the 'artWORKS' logo was provided through the company I was interning for. The text and typography are from Canva.
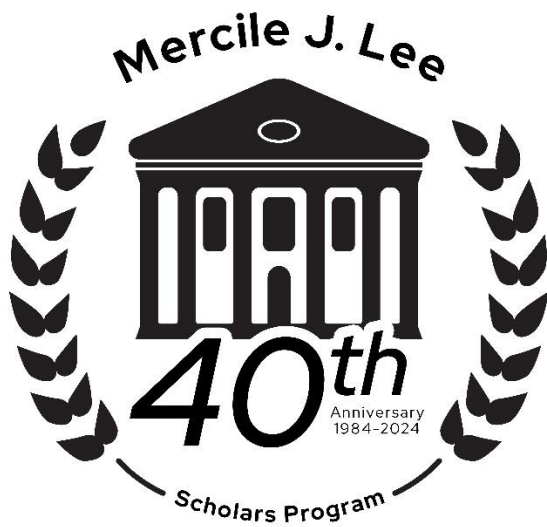

hi, Tech Minicamp Program, logo created in Summer 2022 (Northwestern Mutual)
My high school cohort (Summer 2022) hosted a logo competition that represented the hi, Tech Minicamp Program. I sketched out a few designs and won the competition. A graphic designer at NM refined the designs and allowed me to pick the final logo.

Mercile J. Lee Scholars Program 40th Year, logo created in Summer 2024 (freelance work)

My scholarship program requested an addition to their logo being that it was their 40th anniversary.

3D Modeling, using Rhino

Minecraft Nether Portal (top) and *Futuristic Home* (bottom), models created in Summer 2023 (UW-Mad).