

## **Game Title: KID-VENTURES**

**Game Overview:** "Kid-ventures: Learn while Playing" is a mobile game app for toddlers aged 4 to 6. The game is intended to teach children to count and recognize shapes in a fun and interactive way. The game has a colorful and engaging art style, intuitive touch controls, and multiple difficulty levels.

### **Gameplay:**

Kid-ventures gameplay is based on simple mechanics that are simple to learn for young children. The game has several levels, each with its own set of objectives and challenges for the player to complete.

### **Level Progression**

The game is divided into five worlds, each with its own theme and setting. As the player progresses through the game, the worlds are unlocked in order. The following are the worlds:

- Enchanted forest
- Snowy mountains
- Poisonous swamp
- Dessert dune
- Undead graveyard
- Royal capital

Each world will have a series of levels that the player must complete before progressing to the next. As the player progresses through the game, the difficulty of the levels increases.

### **Game Mechanics**

Kid-ventures use basic drag-and-drop gameplay. The player will drag and match various shapes and link letters to the corresponding object.

### **User Interface**

Kid-ventures' user interface will be simple and intuitive, appealing to young children. To keep the player interested, the game will include colorful graphics and animations. The player will be able to move between screens by using simple swipe gestures. The required user login is used to save the progress of the player.

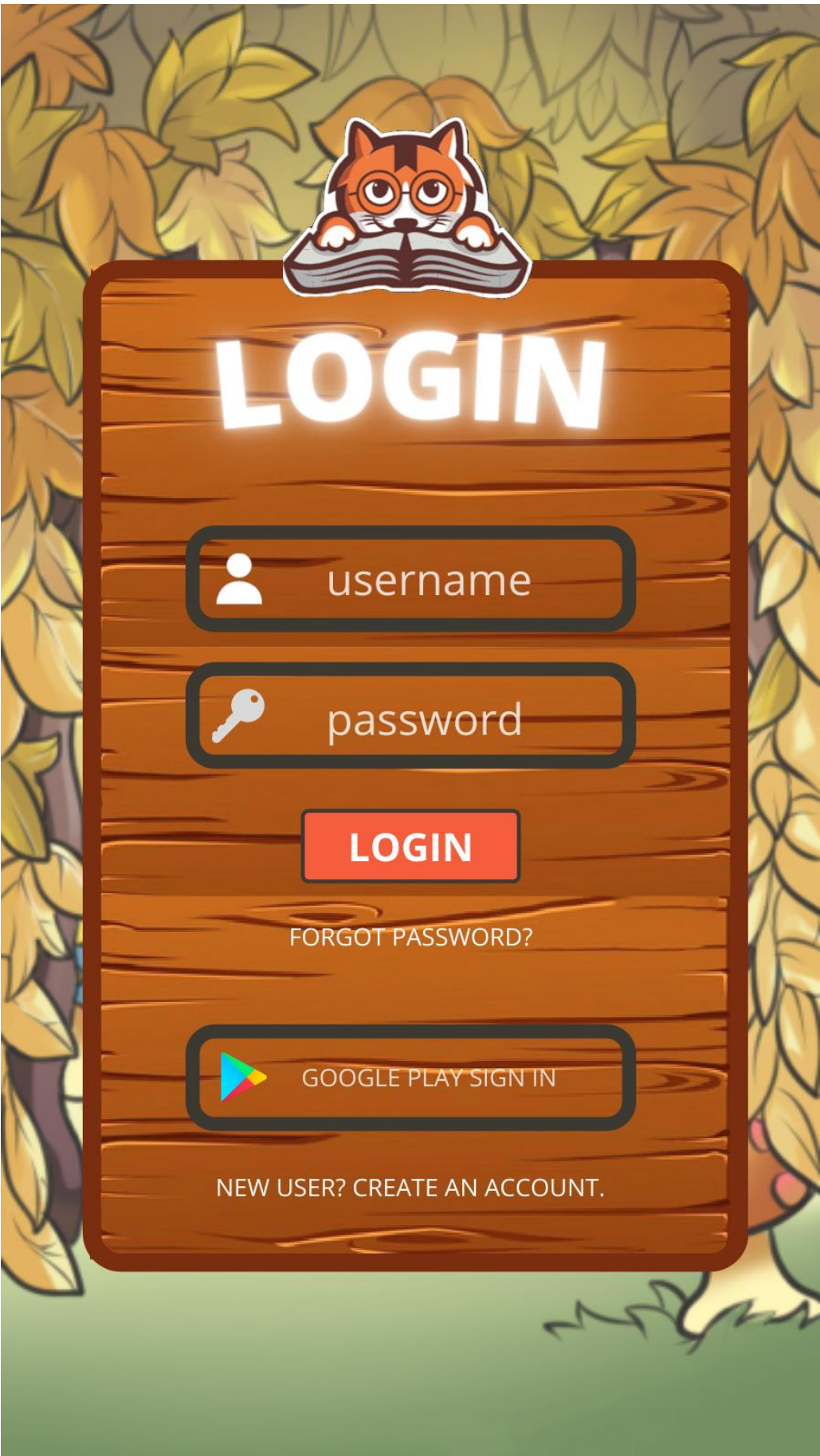


FIGURE 1: This figure shows the game “KID-VENTURES” login screen, wherein the User can either use their registered username and password or use the google play sign in, to login.

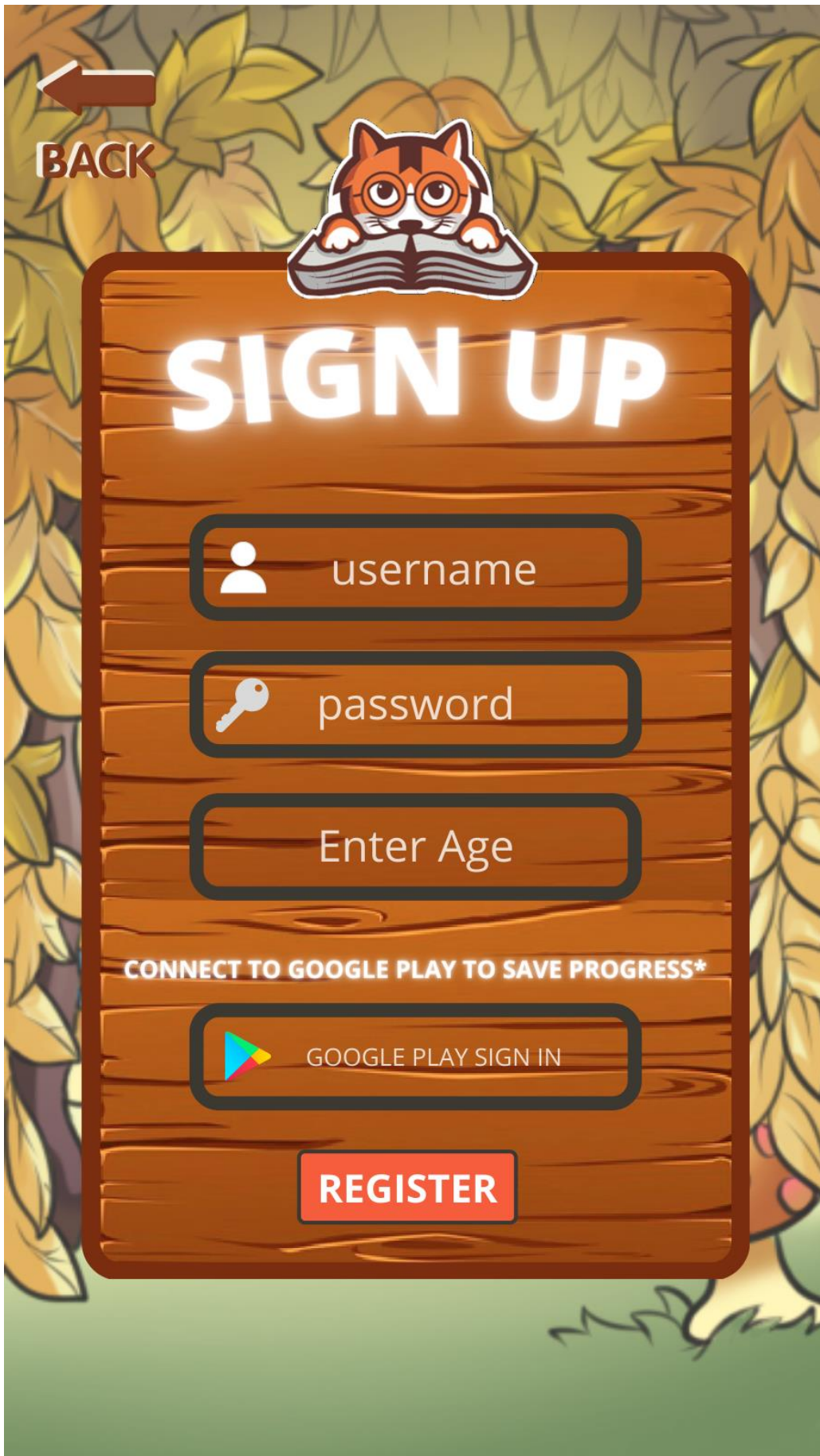


FIGURE 2: This figure shows the game “KID-VENTURES” sign up screen, wherein the User need to register first by entering, the username, password, and the kid age range, and use the google play sign in to connect and save their game progress.



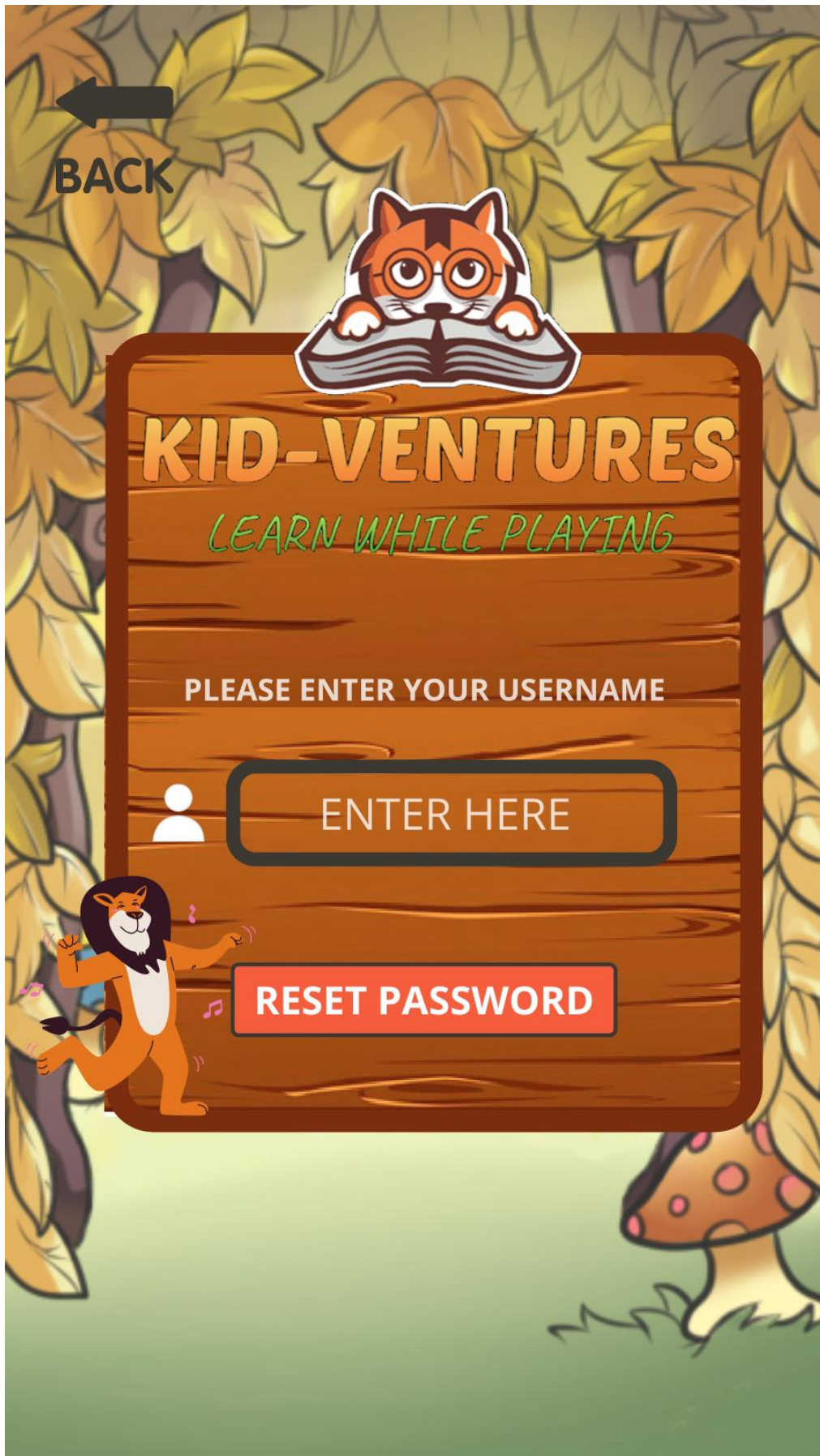


FIGURE 3: This figure shows when a user CLICKED the FORGOT PASSWORD on Figure 1. In case the user forgot his/her account but want to continue their progress. This can help to reset their account password.



FIGURE 4: This figure shows after the user enter their username and press the reset password in Figure 3. A verification code will be sent to their Google Play email.





FIGURE 5: After the verifying the code on Figure 4. This figure shows the message box that the change password link is already sent to their email.

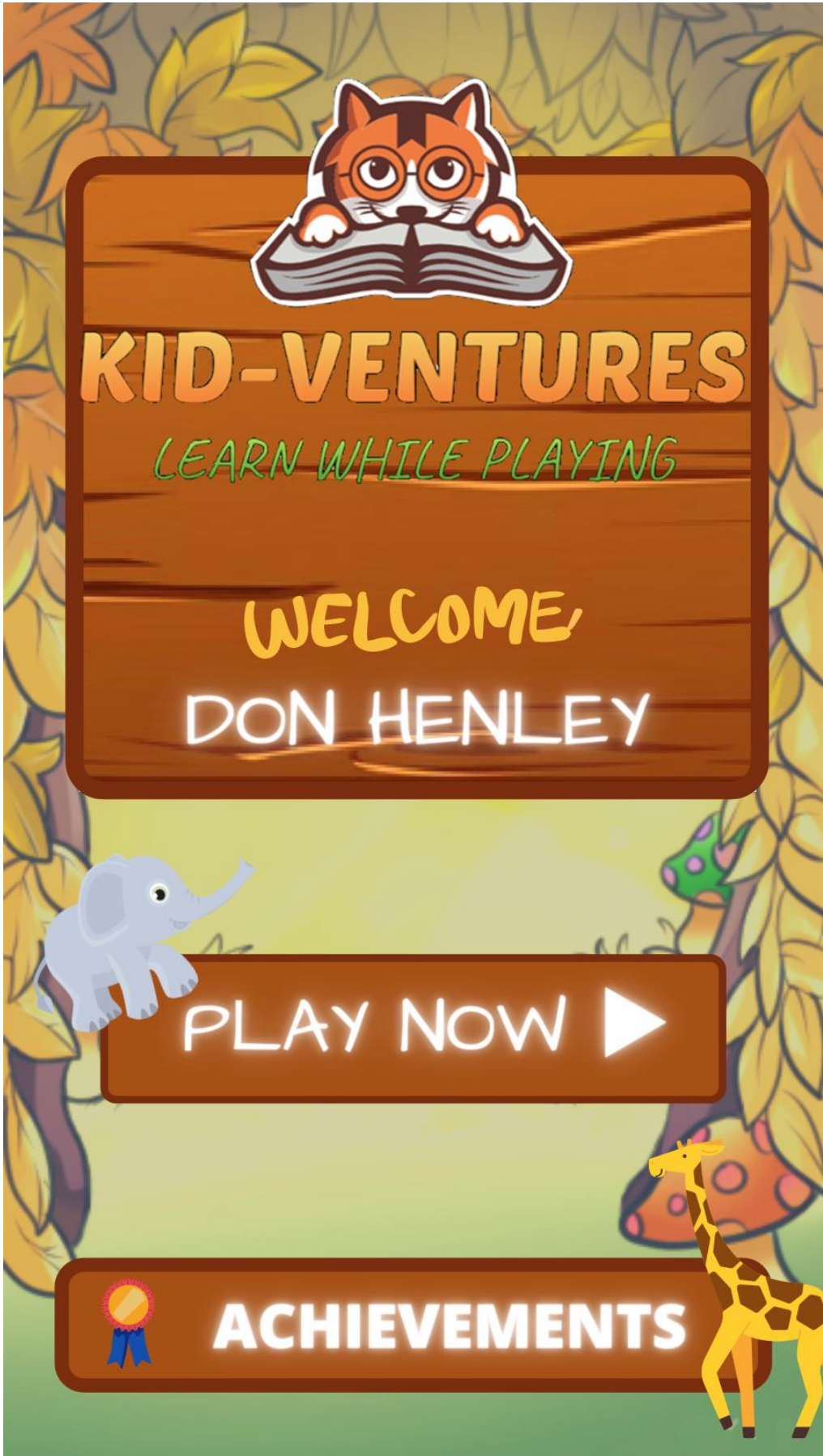


FIGURE 6: “KID-VENTURES” game main screen. After the user login their account, they will be directed to the game main screen.





FIGURE 7: This screen will show when the user clicks the “PLAY NOW” button shown in figure 6. The user needs to collect alphabet fragments, that is rewarded when completing a level. These fragments are used to unlock another World level.





FIGURE 7: This screen displays the world map when the user clicks the WORLD MAP button at Figure 7. This shows the game progress of the user.



FIGURE 8: After selecting the level, the user can now start to enjoy the game while learning. In this level the user needs to drag and match the shaded shape, to fill in the empty shapes. Different shapes will be shown as the game progresses.





FIGURE 8: This figure show after completing the level.



FIGURE 9: An alphabet fragment will be rewarded after completing a level. This fragment is used to unlock the next World Level in the world map. You can go at Achievements in Figure 6 to check the current fragments obtained, and achievements unlocked.



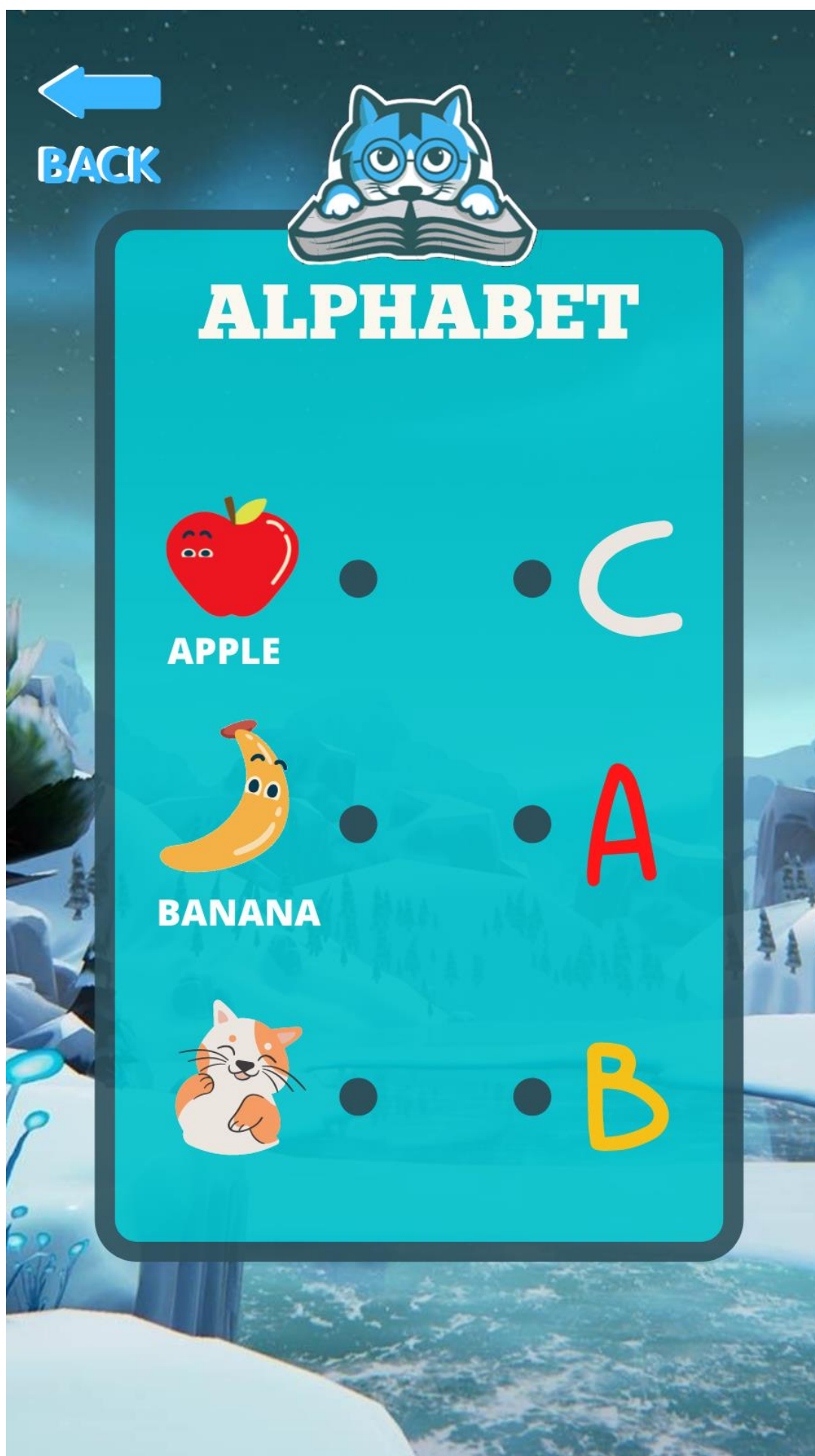


Figure 10: The user needs to match the points that corresponds to the object. For example, A is for an Apple. Different letters will be shown as the game progresses.



Figure 11: This figure show after completing the level. Press next to proceed.





Figure 12: KID-VENTURES game logo.