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There will be another assignment soon.

# Equations from Truth Tables

### Example 1:

Suppose we have 3 inputs (A, B, C) and 1 output  $\mathfrak T$  that corresponds to each of the input combinations according to the following truth table:

A	В	С	Ŧ	Minterms
0	0	0	0	$m_0$
0	0	1	0	$m_1$
0	1	0	1	<b>m</b> <sub>2</sub>
0	1	1	1	<b>111</b> <sub>3</sub>
1	0	0	0	<i>m</i> <sub>4</sub>
1	0	1	0	<b>m</b> <sub>5</sub>
1	1	0	1	<b>m</b> <sub>6</sub>
1	1	1	1	m <sub>7</sub>

Note T is chosen to reflect our requirements—the values for T come from what we're trying to do/solve.

We can get an equation by ORing m2, m3, m6, and m7 together:

$$T = (A'.B.C') + (A'.B.C) + (A.B.C') + (A.B.C)$$

We can optimise this to use fewer gates:

$$\mathbf{T} = \mathbf{A}'.\mathbf{B}.(\mathbf{C}' + \mathbf{C}) + \mathbf{A}.\mathbf{B}.(\mathbf{C}' + \mathbf{C})$$

$$\mathbf{T} = \mathbf{A'.B} + \mathbf{A.B}$$

$$T = B(A' + A)$$

$$\mathbf{T} = \mathbf{B}$$

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You can see this is clear if you look at the table. We have now gone from 12 gates to 0 gates required.

#### Example 2:

Derive the equation from the following truth table, simplify if possible, and draw the corresponding circuit.

This is how he may write a question in an exam.

A	В	С	Ŧ	Minterms
0	0	0	0	то
0	0	1	1	<i>m</i> 1
0	1	0	0	m2
0	1	1	1	<i>m</i> 3
1	0	0	1	m4
1	0	1	0	<i>m</i> 5
1	1	0	1	<i>m</i> 6
1	1	1	0	m7

$$T = m1 + m3 + m4 + m6$$
  
 $T = A'.B'.C + A'.B.C + A.B'.C' + A.B.C'$   
 $T = A'.C.(B' + B) + A.C'.(B' + B)$   
 $T = A'.C + A.C' = A \oplus C$ 

## Example 3: Nightclub Bouncer Circuit

Inputs:

- 1. >= 18? (call this A for age)
- 2. Drunk? (call this D for drunk)
- 3. Male/female? (call this G for gender)
- 4. Well-dressed? (call this C for clothes)

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C = 1, you're well-dressed.

A	D	G	С	Door
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	0
1	0	0	0	0
1	0	0	1	1
1	0	1	0	1
1	0	1	1	1
1	1	0	0	0
1	1	0	1	1
1	1	1	0	0
1	1	1	1	1

$$\mathbf{Door} = m_3 + m_9 + m_{10} + m_{11} + m_{13} + m_{15}$$

$$\mathbf{D}oor = \mathbf{A'.D'.G.C} + \mathbf{A.D'.G'.C'} + \mathbf{A.D'.G.C'} + \mathbf{A.D'.G.C} + \mathbf{A.D.G'.C} +$$

A.D.G.C

## Optimise:

$$Door = D'.G.C.(A' + A) + A.D.C.(G + G') + A.D'.(G'.C + G.C')$$

$$Door = D'.G.C + A.D.C + A.D'.(G \oplus C)$$