Software Development (CS2514) Assignment 2

Inheritance (Due: 27 February. Marks: 5)

General Comments

Carefully read the submission guidelines before you submit the assignment.

Like all other exercises, this is an exercise about implementing *maintainable* classes. You should always assume the specifications may change (slightly) and make sure your implementation can implement these changes with the minimum amount of effort.

Before you start implementinging your classes, please make sure you understand the API. If you don't you'll make your life much more difficult.

Learning Objectives

For this assignment you will learn about inheritance. You will learn how to design a class hierarchy for Bikes. You will start by studying the dependencies between the different Bike classes, by working out which are the more general Bike types, and by determining which Bike types are more specific than other Bike types. As part of this exercise you may have to introduce intermediate Bike types that aren't mentioned in the specification and other auxiliary classes to represent Bike components. You will then translate your class hierarchy to a Java inheritance-based hierarchy, with the more general classes at the top of thierarchy and the more specific classes at the botom of the hierarchy.

Your aim should be to maximise code re-use in the hierarchy, so *don't use copy-and-paste* to "implement" shared behaviour.

Main Details

In this assignment you will implement a Bike class hierarchy that has the class Bike sitting at the top of the hierarchy.

There are three kinds of Bikes: MountainBike, CityBike, and Hybrid. All Bikes have Brakes, Wheels, a Saddle, and a Handlebar. For the moment we shall assume these are the only components they have in common. You are supposed to represent these components in a robust way. For example, when you compile your classes the javac compiler should inform you when you are trying to use a non-existent component. Hint: introduce auxiliary classes.

¹Errors like this always happen, so you should exploit the fact that Java is strongly typed and that you can only use existing classes.

All your classes should respect encapsulation, so all class and instance attributes should be private. Using private attributes is a major part of the challenge. If you use attributes that are not private you can lose up to 50% of the marks.

The following are the details of the components of the remaining Bikes.

MountainBike: LowFrame.

CityBike: FrontLight and RearLight, Carrier, and HighFrame.

Hybrid: FrontLight, RearLight, and MediumFrame.

Each Bike can print its components with a method called void printComponents().

To make this assignment a bit more challenging and to make sure you understand the advantages of reusing superclass behaviour, you are *not* allowed to represent Bike components with arrays, with ArrayLists or with other collection-based classes.

Submission Details

- Remember that from Assignment 3 on all classes, attributes, and public methods should be commented using a proper JavaDoc comment.
- The JavaDoc class comment should explain the purpose of the class; not the purpose of the assignment.
- Please provide your name and student ID as part of your class JavaDoc. You can use the @author tag for this:

```
@author Java Joe (ID 12345678)
```

- Use the CS2514 moodle site to upload your program as a single .tgz archive called Lab-2.tgz before 23.55pm, 27 February, 2017. To create the .tgz archive, do the following:
 - * Create a directory Lab-2 in your working directory.
 - * Copy Bike.java and your other user-defined Java files into the directory. Do not copy any other files into the directory.
 - * Run the command 'tar cvfz Lab-2.tgz Lab-2' from your working directory. The option 'v' makes tar very chatty: it should tell you exactly what is going into the .tgz archive. Make sure you check the tar output before submitting your archive.
 - * Note that file names in Unix are case sensitive and should not contain spaces.
- Note that the format of your submission should be .tgz: do *not* submit zip files, do *not* submit tar files, do *not* submit bzip files, and do *not* submit rar files. If you do, it may not be possible to unzip your assignment.
- No marks shall be awarded for programs that do not compile.