

Arun Daniel Gnanasekhar

3D Generalist / Animator

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Contact

Objectives:

To work as a 3D Generalist, or Specialize as a 3D Animator
(Create Cool Stuff!)

Qualification

- 2013 **VanArts Pixar Masterclass**
Story & Animation, Auckland, New Zealand
- 2011 - 2012 **Graduate Diploma in Advanced 3D Production**
Media Design School, Auckland, New Zealand
- 2010 - 2011 **Diploma in 3D Animation**
Media Design School, Auckland, New Zealand
- 2005 - 2009 **Bachelor of Technology (B.Tech) in Biotechnology**
Vellore Institute of Technology, Vellore, India
- 2005 **Senior School Certificate**
Carmel School, Kuwait

Experience

- Feb 2016 - Present **iGames Entertainment, Hyderabad, India**
Game Animator
- Jan 2015 - Dec 2015 **Element6 Vfx, Hyderabad, India**
Junior 3D Generalist
- Nov 2013 - June 2014 **Sauce Post, Wellington, New Zealand**
Junior 3D Generalist
- Creature Animation for *Life Force Season2* (nhnz)
- 3D Generalist, *Previs Modelling and Lighting*
- June 2013 - Sep 2013 **Oktobor Animation, Auckland, New Zealand**
Junior Character Animator
- Character Animation for *Kung fu Panda: Legend of Awesomeness* (Nickelodeon Series)
- Character Animation for *Monsters Vs Aliens* (Nickelodeon Series)
- Jan 2013 - Feb 2013 **Cirkus Animation, Auckland, New Zealand**
Freelance Character Animator
- Character Animator for *Foreign Commercials*
- Dec 2012 - Jan 2013 **Mandy Vfx, Auckland, New Zealand**
Freelance Roto Artist
- Roto Artist for *Timeslow*

Awards & Nominations

Shorts I was involved in & their Success

Shelved (2012):
Character Animator
Camera Tracking
Head Tracking
Modeling



Funeral Home Pinatas (2012):
Character Animator
2D Motion Graphics
Character Rigging
Props Modeling

SXSW 2013:
Official Selection
Los Angeles Movie Award 2013:
Best Animated Characters
Best Animation
NY International Short Film Festival:
Best Animated Short
NYC International Film Festival:
Best Animated Short Film
Palm Springs International Shortfest:
Online Audience Award
SIGGRAPH 2013:
Official Selection
Kyiv International Short Film Festival
Official Selection
UniShort Film Festival 2013:
Best Animation
Annecy 2013:
Official Selection
Northwest Animation Festival 2014:
Official Selection

Skills

Experience in:

Maya, Photoshop, After Effects, Mudbox, Nuke, SynthEyes, Soundbooth, Mental-Ray for Maya.

Basic Skills in: Cinema 4D Studios, Python for Maya, V-Ray for Maya, Unity3D, Premiere, Illustrator, Flash, Reelflow, Z-brush, Vue10, Mocha.

Strengths

- Hardworking.
- Quick Learner
- Time concious
- Self motivated
- Good Communication skill

Referee

James Cunningham
3D Course Leader,
Media Design School, Auckland
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Marten Coombe
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