

Miguel Pérez García

Córdoba. 5 June 1980

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Relevant professional experience

• **Pridetect** · Product Designer (Jan. 2020 - actually)

Pridetect is the leading solution for helping companies to be compliant with data protection policies. As Product Designer, I work with the P.M. defining the upcoming features taking into account the Legal and Sales teams requirements. By the time I joined the company, the product had lots of UX problems, starting by a confusing navigation full of menus. The main goal since then was to simplify at the most the interface, trying to give more sense to the main navigation, removing some unuseful sections and features in order to show the user more clearly the goals, and where to accomplish them.

• **Nisgo** · UX - UI Engineer (Jun. 2018 - Dec. 2019)

Nisgo was a startup settled in Madrid and Singapore developing a location intelligence app trying to offer their customers the relevant data to make right decisions for their sales and marketing programs. Working with the Product Owner, we used mockups to make a quick approach to the solution before developing the ideas in Sketch. Afterwards, I was personally developing the front-end using HTML, CSS and React, with the help of my teammates. Fast evolving the application, including the new features and providers we acquired, was the main challenge in Nisgo. I personally enjoyed this project so much due to its exceptional team, and the high quality levels we reached for the application.

• **BC3** · Freelance Project Manager (Sept. 2017 - actually)

I'm collaborating with the Basque Center for Climate Change as a freelancer in some projects related to world economic data, helping them to develop usable interfaces to access that great amount of data. In these years I've got the opportunity to work for the European Commission developing a successful application which eases the use of their large economic databases and also for Iberdrola, helping them to start and evolve the Observatory of Energetic Transition, which is being followed closely by the Ministry of Energetic Transition. I'm covering a big range of tasks in these projects, working with a very small but experienced team of developers.

• **Finect (Formerly Unience)** · UX - UI Engineer (Mar. 2012 - Mar. 2017)

Finect is the biggest financial social network in Spain and one of the most important in Europe. I joined the company where the development team grew in order to give the jump to the USA. Working with the Product Owner and company CEO, Nicolas Oriol, my job was leading the designer's work and developing the layout of the new features for the platform. A special challenge was to develop the user's funds portfolios in order to release a mvp in just a couple of months, which was successfully accomplished in the first quarter of 2016 and led the company to a purchase by a new group of investors. Working in Finect I learned how to work under agile methodologies, with a large team of developers which was completely satisfying. Also it was key for my future development as a professional because of having the opportunity to work with Nacho Gil, who is one of my references as Product Designer.

I've also worked for the main consultancy company in Córdoba (**ACONSA**, 2012), for a small startup working in an app for the shopping world development (**Serendipio** 2011). I successfully failed with my own consultancy company in 2009 (**Grupo ERRE**). Enjoyed the hard beginnings of a then successful startup (Audiense, formerly **equipo24**), and started working with a chaotic entrepreneur-teacher of mine in the ol' good days of University (**CTI**). I'm also the proud founder of a bunch of side projects such as **moviehaku** or **jugonesacb...** Twenty years working goes a long way, so please ask!

Studies and trainings

High School Degree

Sup. Technician on Application Development (Ahizahir Córdoba 2003)

HTML, CSS and Javascript (Coursera 2017)

Front-end Web UI Frameworks and Tools (Coursera 2017)

Front-end Javascript Frameworks: AngularJS (Coursera 2017)

Master's Degree in Community Manager (UNED 2011)

VueJS Fundamentals (Udemy 2018)

Digital Product's UX Design (Udemy 2019)

Interface's Design with Sketch (Domestika 2020)

Languages

Spanish as mother language.

Spoken and written English. Continuous training during eleven years. Mid-high level.

I'm also trying to learn Basque and Italian.

Other skills

Platforms: Mac OSX, Linux, Windows.

Front-end frameworks: Bootstrap, Vuetify, Ant Design.

Javascript frameworks: AngularJS, ReactJS, VueJS, JQuery.

Design Software: Photoshop, Illustrator, InDesign, Sketch, Figma.

Methodologies: Scrum, Kanban.

Web: HTML & XHTML, CSS, Sass, Php, BEM, Electron, Gulp, Git, Webpack.

More about me and my portfolio at:

www.contrateme.es