

EMELLY BEATRIZ

FrontEnd Developer

Get in Touch

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Site: emellybmuniz.github.io/portfolio/

Skills

- HTML5 | CSS3 | JavaScript
- Java | MySQL | Python | Firebase
- Git | GitHub
- Canva | Figma
- Excel

Education

Uninter University Center

Software Engineering

Expected in 07/2028

Languages

English: Upper-Intermediate B2 | [View](#)

PROFESSIONAL SUMMARY

Front-end developer proficient in HTML, CSS, and JavaScript, focused on creating dynamic and responsive interfaces. I apply clean code and user-centered design principles to build intuitive and inclusive digital experiences. I am seeking an internship position to develop innovative solutions and actively contribute to the team. Committed to continuous learning, I am ready to collaborate and take on new challenges.

WORK HISTORY

Authorial Projects

2024 - Current

- I have developed and implemented web projects, applying HTML, CSS, and JavaScript to create functional and visually appealing solutions, available on my GitHub.
- I designed interfaces with a focus on user experience (UX/UI), using design principles to ensure the usability and accessibility of the systems.
- I used Git and GitHub for version control, following best practices for documentation, code organization, and branch management in all projects.
- I gradually integrated backend functionalities and APIs, exploring the connection between the front-end and databases to create more robust applications.

FEATURED PROJECTS

Java banking system for financial control | [Repo](#)

- Technologies: Java
- I developed a CLI (Command-Line Interface) banking system with the goal of applying and consolidating advanced concepts of Object-Oriented Programming (OOP).
- I used Gradle for dependency and build management, structuring the project with a modular architecture that separates models, repositories, and exceptions.

- I implemented a robust error handling system, creating custom exceptions (e.g., `AccountNotFoundException`, `NoFundsEnoughException`) to ensure the integrity of operations and clarity in communication with the user.
- Having overcome the challenge of modularizing the code to ensure high cohesion and low coupling, the result is a system that is easy to maintain and ready to use.

Rock, Paper, Scissors Game | [Repo](#)

- Technologies: HTML5, CSS3, JavaScript
- Developed an interactive web application of the classic game using vanilla HTML5, CSS3, and JavaScript.
- Implemented the core game logic with a focus on dynamic DOM manipulation to provide real-time score and visual feedback.
- Crafted a modern and fully responsive interface using Flexbox and Media Queries to ensure a seamless experience across devices.
- Enhanced user experience by adding custom CSS animations (`@keyframes`) and transitions for engaging gameplay.

CPF Validator | [Repo](#)

- Technologies: HTML5, CSS3, JavaScript
- I developed an intuitive web tool application with HTML, CSS, and JavaScript to validate Brazilian CPF numbers.

ACCOMPLISHMENTS & RECOGNITION

Leadership & Community

University Ambassador

DIO (Digital Innovation One) | Aug - Sep 2025

Focus: Community Leadership & Engagement

LATEST CERTIFICATES

- 10/2025 - DIO Campus Expert #13 | [View](#)
- 09/2025 - EF SET English Certificate | [View](#)
- 09/2025 - Code Versioning with Git and Github | [View](#)