# EMERSON FORD

✉ emersontford@gmail.com   📞 801–203–0542   emersonford   emerson-ford

Fifth-year CS student at the University of Utah interested in infrastructure and low-level systems.

## EDUCATION

**University of Utah**

Double BS in Honors Computer Science & Mathematics, Statistics Emphasis

May 2016 – May 2021 | GPA: 3.77 / 4.0

**Relevant Course Work:** Adv. Operating Systems, Programming Languages, Computer Networks, Algorithms, Models of Computation, Intro to Data Science, Parallel Computing, Applied Statistics, Cryptography and Codes, Distributed Systems* (*currently enrolled)

**Skills:** Python 3, C++, C, MySQL, LaTeX, Ruby, Rust, Java, Bash, Linux, Git, Mercurial, Docker, Kubernetes, Puppet, AWS S3 & Lightsail, Node.js, Thrift, RPC, asynchronous programming, stateless services, networking

## EXPERIENCE

**University of Utah – Center for High Performance Computing**
Student Intern | Salt Lake City | May 2017 – Present
- Developed a Puppet module to fully instantiate new Kubernetes clusters on demand.
- Spun up and manage a Foreman/Puppet/Ansible environment to automate host provisioning and management on the SLATE research project.
- Prototyped OpenStack, Emulab, and OpenNebula for the development of a HPCaaS environment.

**Facebook**
Production Engineer Intern | Seattle | Summer 2018 & Summer 2019 & Summer 2020
- Working with the Messenger Infra team to add flow control functionality into a local proxy for Iris.
- Developed two services from scratch in Python 3 to automate stress testing of storage nodes for Storage Platform and to manage the lifecycles for all hosts powering Facebook's Scuba service.
- Helped and mentored other interns in learning Facebook's tools and infrastructure.

## LEADERSHIP

**HackTheU** | Chief Director | May 2017 – December 2019
Managed a team of 20 to host Utah's largest hackathon with over 300 attendees in 2019 at the University of Utah. Administrated the non-profit status of the organization. Now serving as an advisory director.

**School of Computing Undergraduate Advisory Committee** | Member | May 2017 – Present
Host student events and serve as the student voice for the School of Computing.

## PROJECTS / ACTIVITIES

- Reproduced remote cache hit/miss timing differences over RDMA as detailed in the NetCAT paper.
- Developed a Lisp-like language with parsing, types, and classes in Racket for Programming Languages.
- Linux character device kernel modules and a custom sbrk implementation in xv6 for Operating Systems.
- Basic reliable transport protocol, load balancer, and malware filtering proxy for Computer Networks.
- Second place winner of the 2019 Lucid Software Capture the Flag competition.