

Motivation

Approach(es)

ASYMPTOTE  
Gallery

Crystal Structure

Ternary Phase  
Diagram

Brillouin Zone

Polymer Structures

Outcomes

Next Steps

Collaboration

## Streamlined Implementation of Interactive 3D Graphics in Course Materials

TEACHx — 2019

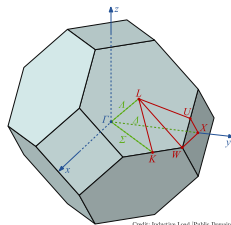
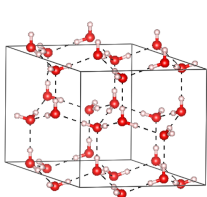
Jonathan D. Emery

Materials Science and Engineering, Northwestern University

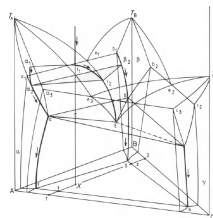
Wednesday 22<sup>nd</sup> May, 2019



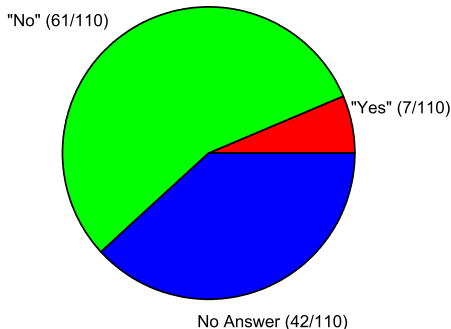
1. **The Domain-specific Problem:** *Engineering students from all background struggle with visualization/mental manipulation of 3D objects. Materials Science is inherently 3D: crystal structures, ternary phase diagrams, electronic structure, multi-variable optimization, etc.*
2. **The Student-centered Problem:** Students do not have time (or motivation) to learn new computer software for each visualization exercise.



Credit: Relative Load [Public Domain]



# Did you use VESTA software to help with 3D visualization?



## Why did/didn't you use VESTA?

- "Very useful!"
- "Helped me learn"
- "Not explicitly required..."
- "Another new software?"
- "No time"
- "Make it mandatory"
- "What is VESTA??"



# Does access to 3D models help with student learning?\*

Modality	Enhancement in Learning	
	Low-level Spatial Ability	High-level Spatial Ability
Dimensionality	High	Medium
Realism	Medium	Medium
Dynamics	High	Medium
Interactivity	Medium	Medium
Multi-modality	Low	Low

Conclusions: Yes, this should help! Concentrate on:

## 1. Content

- Dimensionality
- Realism
- Dynamics
- Interactivity

## 2. Student experience

- Reducing barriers.
- Streamline modalities.
- Make it fun.
- Impress them!

\*T.N Höffer, *Spatial Ability: Its Influence on Learning with Visualizations — a Meta-Analytic Review*, Educ. Psychol. Rev., (2010) 22:245-269



## Big questions:

- How do we utilize 3D graphics in an *unavoidable* but *unobtrusive* way?
- How do we make student *want* to use these resources?
- Can we scaffold this project so that other instructors can use it with relative ease?

## Considerations:

### Necessities:

- **Free/cheap**
- Flexible/powerful
- **User-friendly**
- Web/**PDF**/Powerpoint-compatible.

### Idealities:

- Creator-friendly
- Student feedback system
- Active community
- Learning analytics



# ASYMPOTOTE — Vector Graphics Software <sup>†</sup>

- PDF formatting is nearly ubiquitous as a medium for documentation.<sup>‡</sup>
- $\text{\LaTeX}$ -compatible
- Asymptote-produced PRC files:
  - High-level graphics commands
  - $\text{\TeX}$ -formatted labeling
  - ISO-standardized
  - Viewable with `ADOBE READER`
  - Javascript-enabled views, animations, interactivity.

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<sup>†</sup>Developer: John Bowman, U. of Alberta

<sup>‡</sup>Well...

# Crystal Structure

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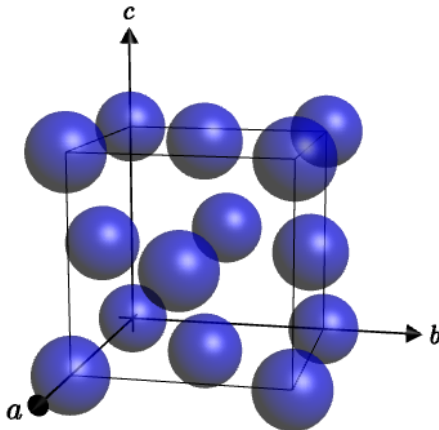
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# Ternary Phase Diagram

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**Ternary Phase  
Diagram**

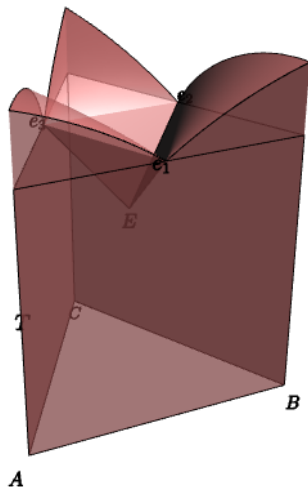
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# Brillouin Zone

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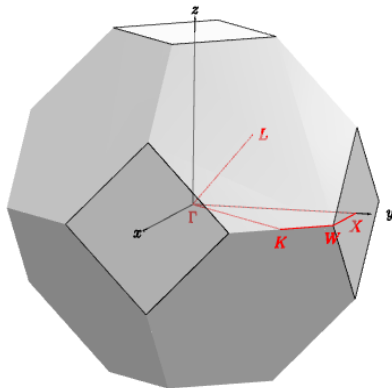
**Brillouin Zone**

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# Polymer Structure

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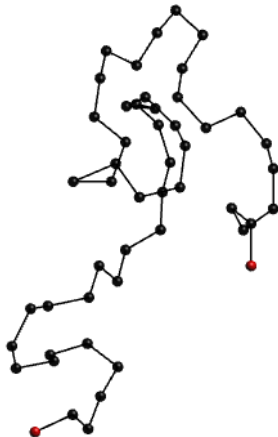
Brillouin Zone

Polymer Structures

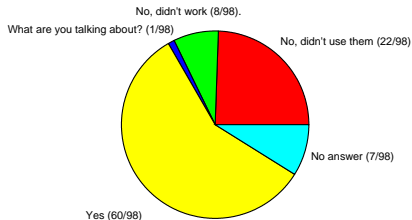
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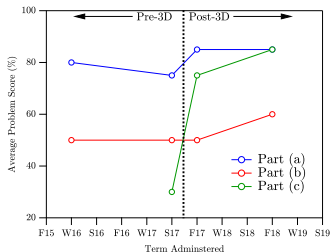
Collaboration



## Did you (students) find that the 3D graphics helped you learn?



## Is there evidence of improvement on assessments?



How could the embedded, rotatable 3D graphics be improved to help with visualization of crystal structures?

- “They were very good as-in” (42).
- “They are unnecessary” (6)
- **“They were a bit buggy”** (6)
- **“Improve accessibility”** (4)
- “More preset views/details” (3)
- “Make them into videos” (2)
- “They were confusing” (2)
- “Make them into model kits” (1)



## Successes

- Students like them, in general.
- Students say they learn from them.
- They work (most of the time).
- They're very pretty.
- Transferable — paste from one PDF to the next!

## Challenges

- 10% of students cannot follow the directions to get them to work.
- ADOBE is no longer the default PDF viewer.
- Creation is complex...
- User-end settings and hardware:
  - No tablets
  - No phones
  - Loading time
  - Security
  - ADOBE is fickle...
- Does not work with PowerPoint (although nothing does, yet).
- No clear improvement in outcomes.



# TO THE WEB!

Collaborations with Alem Snyder (PYTHON,) and Aaron Geller (WEBGL).

- Our students *live on the Web*
- Compatible with *Canvas*
- Platform-independent (small devices)
- Not beholden to ADOBE
- Larger community, more active developments.
- Learning analytics (Google Analytics)



Would you like to produce 3D graphics for your course (Web or PDF)? Join our community!

- Physics/Astrophysics
- Mathematics
- Mechanical Engineering
- Geology/Geophysics
- General data visualization/interaction
- Art/Imaging
- Medicine/Imaging
- etc...

If so, contact us:

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