# problem6

February 8, 2023

Fix some dependency issues

## 1 Load Graph

Load data for Caltech graph network (upload file first)

- G <- Total graph
- H <- Subgraph of size N (first N Nodes)
- adj\_list <- Adjacency list for H

#### 1.1 IMPORTANT NOTE

This code template converts site nodes into numbers for ease of computation. Specifically, they are numbered 0 to N-1 so they match up with indices in an array.

 $nodes\_to\_idx$  can be called to convert a site URL to the index that it occupies in an array of PageRanks. nodes[i] for an index i will give the site URL

```
[]: # Number of nodes
N = 200
```

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```
[]: # Number of nodes
N = 200
```

```
import pickle
import networkx as nx

f = open('nx_caltech_2500.pkl', 'rb')
G = pickle.load(f)

nodes = list(G.nodes())[:N]
H = G.subgraph(nodes)

nodes_to_idx = {}
for i in range(len(nodes)):
    nodes_to_idx[nodes[i]] = i

adj_list = {}
for i in range(len(nodes)):
    adj_list[i] = []
    for j in nx.neighbors(H, nodes[i]):
        adj_list[i].append(nodes_to_idx[j])
```

### 2 Set Parameters

```
[]: # TODO: Fill in alpha values
alphas = [0.25, 0.45, 0.65, 0.85, 0.95]

# When the max difference is < tolerance, we've "converged"
tolerance = 1e-3

# How many times we run each process (to magnify time differences)
iter = 25
```

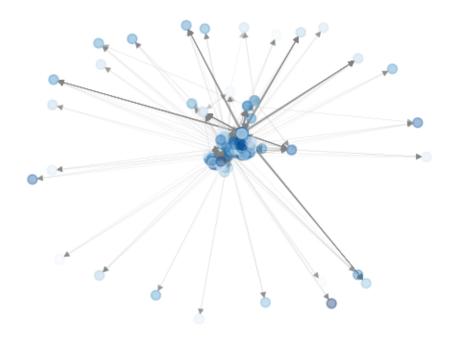
## 3 Potentially Useful Visualizations

```
[]: import matplotlib.pyplot as plt
from matplotlib import colors

# Plot graph {H} with node colors according to value array {v}
# Darker blue means larger value
# vmin and vmax are the bounds you want to set for the gradient
# See matplotlib vmin/vmax + colormap documentation for more details
def intensity_graph(H, v, vmin=None, vmax=None, title=""):
    vmin = vmin if vmin else np.min(v)
    vmax = vmax if vmax else np.max(v)
    plt.figure()
    plt.title(title)
    nx.draw(
```

```
Η,
   node_color=v, cmap=plt.cm.Blues, node_size=50, vmin=vmin, vmax=vmax,
   width=0.1, alpha=0.4, edge_color='grey'
 plt.show()
\# Let M = len(alphas) and N = \# of nodes
# pi_matrix is an N x M matrix
# where row i is the PageRank of the N nodes (labelled 0 to N - 1)
# at alpha = alphas[i]
# Each row has their intensity visualized as a 1D heatmap
# See IMPORTANT NOTE section for how labelling can be converted to URLs
def draw_heatmap(alphas, pi_matrix):
 eps = 0.5
 extent = [-eps, len(pi_matrix[0]) + eps, 0, 1]
 M = len(alphas)
 fig, axs = plt.subplots(len(alphas), figsize=(6, 4 * M))
 norm = colors.Normalize(np.min(pi_matrix), np.max(pi_matrix))
 for i in range(len(alphas)):
   axs[i].imshow(pi_matrix[i][np.newaxis, :], cmap="Blues", aspect="auto", u
 ⇔extent=extent, norm=norm)
   axs[i].set_yticks([])
   axs[i].set_title("Alpha: {}".format(alphas[i]))
   axs[i].set_xlim(extent[0], extent[1])
 fig.show()
```

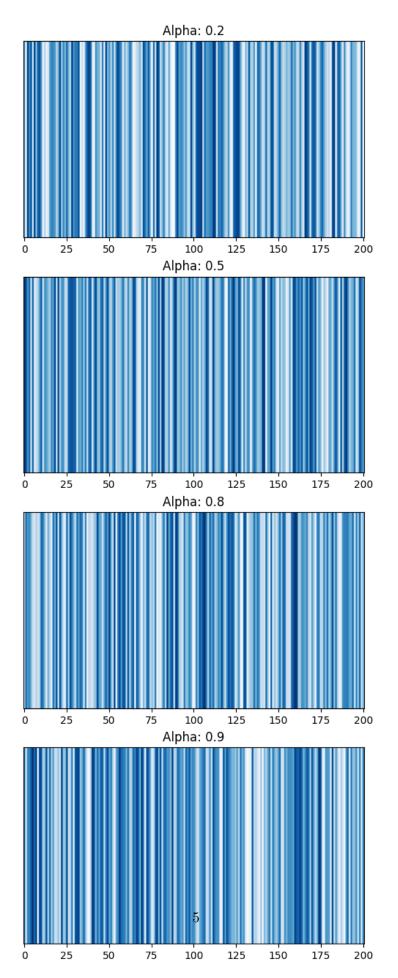
[]: intensity\_graph(H, np.random.rand(N))



### []: draw\_heatmap([0.2, 0.5, 0.8, 0.9], np.random.rand(4, N))

/var/folders/sg/4dp480wd1cjd288xvby34rpr0000gn/T/ipykernel\_29900/2876918579.py:3 8: UserWarning: Matplotlib is currently using module://matplotlib\_inline.backend\_inline, which is a non-GUI backend, so cannot show the figure.

fig.show()



#### 4 Random Surf

```
[]: import numpy as np
     import time
     from tqdm import tqdm
     # TODO:
     # Perform one random surf until "converge" using alpha
     # Return final distribution of PageRank
     def random_surf(alpha):
       curr_node = nodes_to_idx[np.random.choice(nodes)]
      visits = np.zeros(N)
       visits[curr_node] += 1
       old_page_rank = N * visits / 1
       i = 1
       while True:
         if np.random.random() <= alpha:</pre>
           neighbors = list(H.neighbors(nodes[curr_node]))
           if len(neighbors) != 0:
             curr_node = nodes_to_idx[np.random.choice(neighbors)]
         else:
           curr_node = nodes_to_idx[np.random.choice(nodes)]
         visits[curr_node] += 1
         new_page_rank = N * visits / i
         if np.max(np.abs(old_page_rank - new_page_rank)) < tolerance:</pre>
         old_page_rank = new_page_rank
       return new_page_rank
     ## RESULTS WILL BE STORED IN THESE ARRAYS
     # Final PageRank values (averaged over each alpha)
     surf pis = []
     # Time taken (averaged over each alpha)
     surf times = []
     # Iterate over alphas
     for alpha in alphas:
      pis = []
       # Perform process at alpha level {iter} times
       # Time whole process
```

```
start = time.time()
for _ in tqdm(range(iter)):
    pis.append(random_surf(alpha))
end = time.time()

# Record average time + final value
pis = np.array(pis)
pi_avg = np.average(pis, axis=0)
surf_pis.append(pi_avg)
surf_times.append((end - start) / iter)
```

```
100%| | 25/25 [03:22<00:00, 8.10s/it]

100%| | 25/25 [05:10<00:00, 12.42s/it]

100%| | 25/25 [06:34<00:00, 15.80s/it]

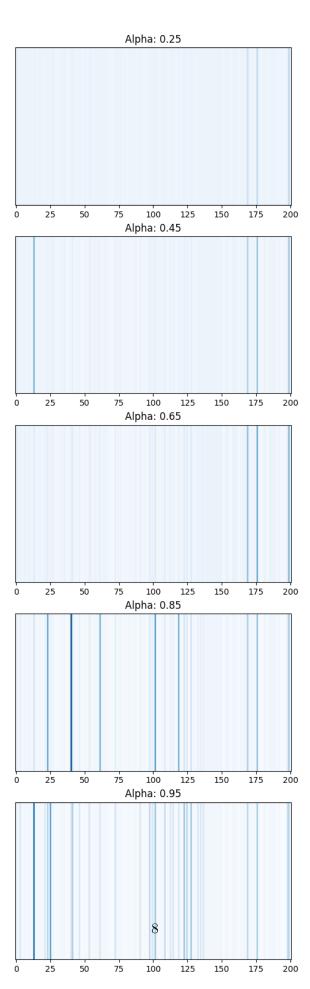
100%| | 25/25 [04:18<00:00, 10.34s/it]

100%| | 25/25 [04:04<00:00, 9.76s/it]
```

#### 4.1 Random Surf Visualizations

/var/folders/sg/4dp480wd1cjd288xvby34rpr0000gn/T/ipykernel\_29900/2876918579.py:3 8: UserWarning: Matplotlib is currently using module://matplotlib\_inline.backend\_inline, which is a non-GUI backend, so cannot show the figure.

fig.show()



#### 5 Matrix Iterations

```
[]: P = np.zeros((N, N))
for i, row in enumerate(P):
    neighbors = adj_list[i]
    k = len(neighbors)
    if k != 0:
        P[i, neighbors] = 1/k
    else:
        P[i, i] = k
```

```
[ ]: # TODO:
     # Calculate PageRank via repeated multiplication of matrix using {alpha}
     # TIPS:
     # See np.linalg.eig for SVD decomposition
     # Like Q1 on HW4, apply diagonalization with the focus on taking the diagonal
     # matrix to a high power and then applying the other transforms
     # Certain decompositions may carry imaginary numbers due to precision
     # These numbers should die out with multiple applications of G
     \# So they should disappear as you take G \hat{} n for large n
     def matrix_iterations(alpha):
       bigG = P * alpha + (1-alpha)/N * np.ones((N, N))
      pi0 = np.ones(N) * 1/N
       i = 1
       old_pi = (pi0 @ np.linalg.matrix_power(bigG, i))
       old_pi = old_pi / sum(old_pi)
       while True:
         i += 1
         pi = pi0 @ np.linalg.matrix_power(bigG, i)
         pi = pi / sum(pi)
         if np.max(np.abs(old_pi - pi)) < tolerance:</pre>
          break
         old_pi = pi
       return pi
     # Note that as described, the PageRanks will be a factor of N off from random.
      ⇒surf approximation
     matrix_pis = []
     matrix_times = []
     for alpha in alphas:
```

```
pis = []

# Even though result is the same, do multiple to average out runtime
start = time.time()
for _ in tqdm(range(iter)):
   pis.append(matrix_iterations(alpha))
end = time.time()

matrix_times.append((end - start) / iter)
# Don't really need to have average here since we have deterministic results
matrix_pis.append(np.average(pis, axis=0))
```

```
100%| | 25/25 [00:00<00:00, 130.84it/s]

100%| | 25/25 [00:00<00:00, 155.60it/s]

100%| | 25/25 [00:00<00:00, 82.23it/s]

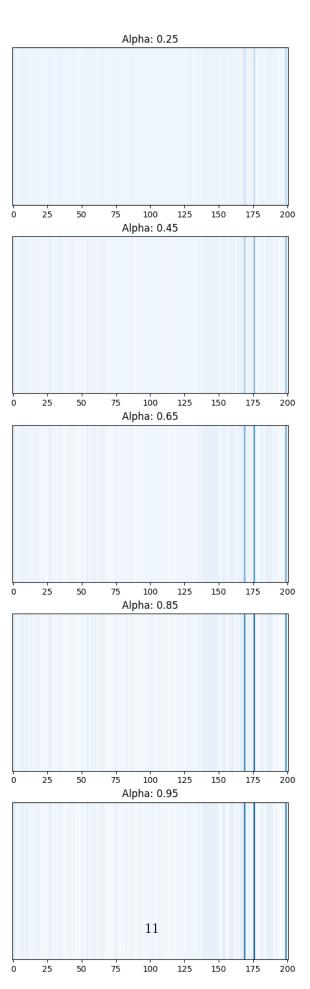
100%| | 25/25 [00:03<00:00, 6.26it/s]

100%| | 25/25 [00:02<00:00, 8.69it/s]
```

### 6 Matrix Iterations Visualizations

## []: draw\_heatmap(alphas, matrix\_pis)

/var/folders/sg/4dp480wd1cjd288xvby34rpr0000gn/T/ipykernel\_29900/2876918579.py:3
8: UserWarning: Matplotlib is currently using
module://matplotlib\_inline.backend\_inline, which is a non-GUI backend, so cannot
show the figure.
 fig.show()



### 7 Diagonalization

```
[ ]: # TODO:
     # Calculate PageRank via repeated multiplication of matrix using {alpha}
     # TIPS:
     # See np.linalg.eig for SVD decomposition
     # Like Q1 on HW4, apply diagonalization with the focus on taking the diagonal
     # matrix to a high power and then applying the other transforms
     # Certain decompositions may carry imaginary numbers due to precision
     # These numbers should die out with multiple applications of G
     # So they should disappear as you take G^n for large n
     # Calculate PageRank via diagonalization
     def diagonalize(alpha):
      bigG = P * alpha + (1-alpha)/(N)
       eigval, S = np.linalg.eig(bigG)
      raiseme = np.diag(eigval)
      pi0 = np.ones(N) * 1/N
      i = 1
      old_pi = np.real((pi0 @ S @ np.linalg.matrix_power(raiseme, i) @ np.linalg.
      →inv(S)))
      old_pi = old_pi / sum(old_pi)
       while True:
         i += 1
         pi = np.real((pi0 @ S @ np.linalg.matrix_power(raiseme, i) @ np.linalg.
      →inv(S)))
         pi = pi / sum(pi)
         if np.max(np.abs(old_pi - pi)) < tolerance:</pre>
         old_pi = pi
      return pi
     # Note that as described, the PageRanks will be a factor of N off from random,
      ⇒surf approximation
     diagonalize pis = []
     diagonalize_times = []
     for alpha in alphas:
      pis = []
```

```
# Even though result is the same, do multiple to average out runtime
start = time.time()
for _ in tqdm(range(iter)):
   pis.append(diagonalize(alpha))
end = time.time()

diagonalize_times.append((end - start) / iter)
# Don't really need to have average here since we have deterministic results
diagonalize_pis.append(np.average(pis, axis=0))
```

```
100%| | 25/25 [00:09<00:00, 2.73it/s]

100%| | 25/25 [00:14<00:00, 1.75it/s]

100%| | 25/25 [00:09<00:00, 2.52it/s]

100%| | 25/25 [00:18<00:00, 1.32it/s]

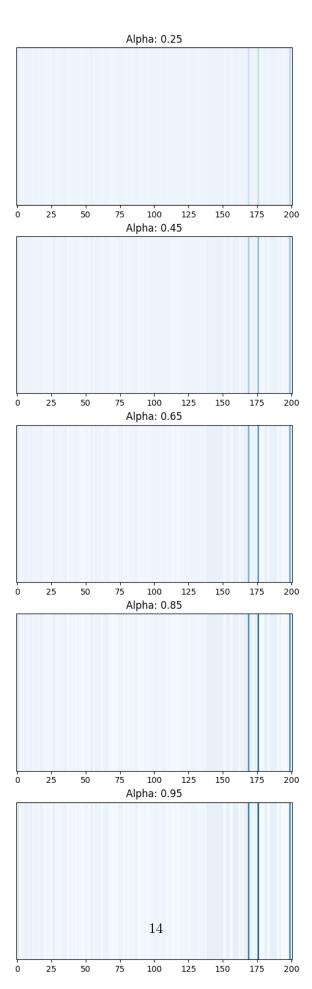
100%| | 25/25 [00:12<00:00, 1.97it/s]
```

### 7.1 Diagonalization Visualizations

### []: draw\_heatmap(alphas, diagonalize\_pis)

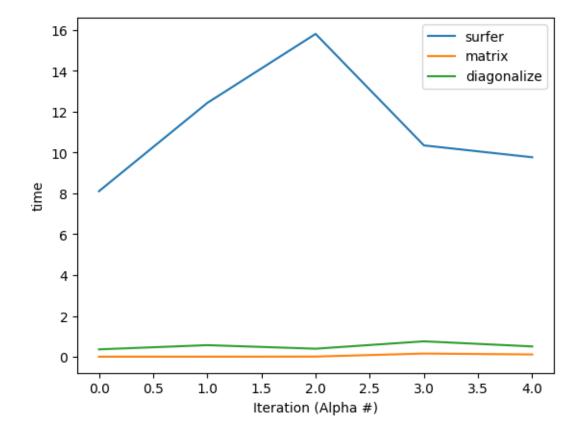
/var/folders/sg/4dp480wd1cjd288xvby34rpr0000gn/T/ipykernel\_29900/2876918579.py:3 8: UserWarning: Matplotlib is currently using module://matplotlib\_inline.backend\_inline, which is a non-GUI backend, so cannot show the figure.

fig.show()



```
[]: plt.plot(surf_times, label="surfer")
   plt.plot(matrix_times, label="matrix")
   plt.plot(diagonalize_times, label="diagonalize")
   plt.xlabel("Iteration (Alpha #)")
   plt.ylabel("time")
   plt.legend()
```

#### []: <matplotlib.legend.Legend at 0x11f4c8ac0>



It looks like the fastest method is matrix, but only a bit faster than diagonalize. Both deterministic methods are faster than the random surfer.

In terms of accuracy, both matrix and diagonalize come to very similar heatmaps, while the random surfer has some variance from both the other method while still having peaks in the same areas on the right side of the heatmap.