

S&DS 101

Intro Statistics: Life Sciences

Overview

R continued

- R Markdown, objects, vectors, and rbinom()

Log in to R Studio Cloud

Join the class group: bit.ly/SDS101

Sign into **workspace 2**:

<https://rstudio.cloud/spaces/37222/project/684026>

Or download and install R Studio

RMarkdown

RMarkdown (.Rmd files) allow you to embed written descriptions, R code and the output of that code into a nice looking document

Creates a way to do reproducible research!

Boot up R Studio to follow along:

- Either on your own computer or on R Studio Cloud:

<https://rstudio.cloud/spaces/25704/project/481362>

RMarkdown

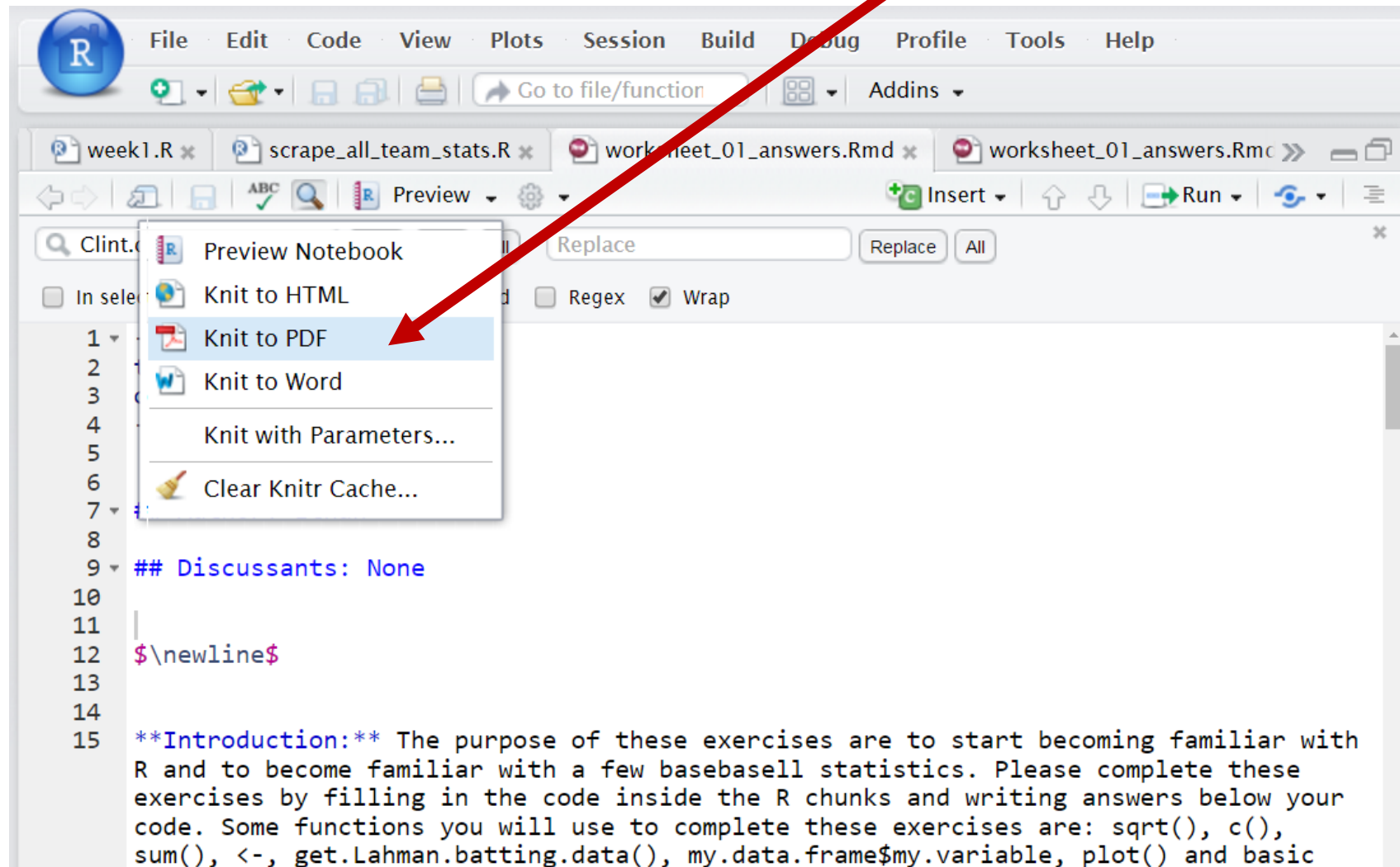
Everything in R chunks is executed as code:

```
```${r}  
 # this is a comment
 # the following code will be executed
 2 + 3
```
```

Everything outside R chunks appears as text

Knitting to a pdf

Turn in a pdf or html document
with your solutions to Canvas



RMarkdown

Note: When you knit, RMarkdown files **do not have access to variables in the global environment**, but instead have their own environment.

Why is this a good thing???

Formatting in R Markdown

We can add formatting to text outside the code chunks

Examples:

`## Level 2 header`

`**bold**`

LaTeX in R Markdown

We can add LaTeX symbols to documents using $\text{\symbol{}} syntax$

For example, try these:

θ

\bar{x}

$\hat{\theta}$

Knit early and knit often to avoid errors!!!

LaTeX in R Markdown

I have added a link on Canvas in the resources section to help [find LaTeX symbols](#)

How else could you get help to learn more about LaTeX symbols?

HELPDESK CAT SAYS

**GOOGLE IS YOUR
FRIEND!**

memegenerator.net

To avoid hard to debug code!

Only change a few lines at a time and then knit your document to make sure everything is working!

If your document isn't knitting:

- **For code:** use the # symbol until you can find the line of code that is giving the error message
- **For syntax:** cut part of the document until it knits and then paste it back

Question



Q: What kind of grades the pirate get in Introduction to Statistics?

A: High Seas

Q: Worst joke of the semester?

A: Not likely

Back to R coding...

Number journey

```
> a <- 7
```

```
> b <- 52
```

```
> d <- a * b
```

```
> d
```

```
[1] 364
```

Character strings and booleans

```
> a <- 7
```

```
> s <- "s is a terrible name for an object"
```

```
> b <- TRUE
```

```
> class(a)
```

```
[1] numeric
```

```
> class(s)
```

```
[1] character
```


Functions

Functions use parenthesis: functionName(x)

```
> sqrt(49)
```

```
> tolower("DATA is AWESOME!")
```

To get help

```
> ? sqrt
```

One can add comments to your code

```
> sqrt(49)  # this takes the square root of 49
```

Vectors

Vectors are ordered sequences of numbers or letters

The `c()` function is used to create vectors

```
> v <- c(5, 232, 5, 543)
```

```
> s <- c("statistics", "data", "science", "fun")
```

One can access elements of a vector using square brackets `[]`

```
> s[4]      # what will the answer be?
```

We can get multiple elements from a vector too

```
> s[c(1, 2)]
```

Vectors continued

One can assign a sequence of numbers to a vector

```
> z <- 2:10
```

```
> z[3]
```

One can test which elements are greater than a value

```
> z > 3
```

Vectors continued

One can also apply functions to vectors

```
> z <- 2:10
```

```
> sqrt(z)
```

```
> mean(z)
```

Create a vector of elements are greater than a value

```
> the_trues <- z > 3
```

TRUEs are treated as 1's and FALSEs are treated as 0

```
> sum(the_trues)
```

Question



Q: What was the movie, 'Pirates of the Caribbean' rated?

A: PG-13

Q: Worst joke of the semester?

A: We are just getting started!

Random numbers from a binomial distribution

We can generate random numbers from a binomial distribution using the `rbinom()` function, which simulates flipping a coin.

The arguments to the function are:

```
flip_simulations <- rbinom(num_sims, size, prob)
```

- **num_sims**: the number of simulations (random numbers) we want to generate
- **size**: the number of coin flips on each simulation (i.e., n)
- **prob**: the probability of a “head” on each coin flip (i.e., p or π)

Let's generate 100 random numbers k , from $P(k; n = 20, \pi = .75)$

Tables and bar plots

Let's generate 100 random numbers k , from $P(k; n = 20, \pi = .75)$

```
> flip_simulations <- rbinom(100, 20, .75)
```

We can count how many times we got k heads using:

```
> count_num_heads <- table(flip_simulations)
```

We can plot this as a barplot using

```
> barplot(count_num_heads)
```