S&DS 101 Intro Statistics: Life Sciences

Overview

Quick review using the binomial and normal null distributions

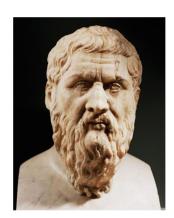
For loops

Permutation tests for comparing 2 means

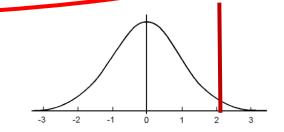
Five steps of hypothesis testing

- 1. State H₀ and H_A
 - Assume Gorgias (H₀) was right
- 2. Calculate the actual observed statistic





- 3. Create a distribution of what statistics would look like if Gorgias is right
 - Create the null distribution (that is consistent with H₀)
- 4. Get the probability we would get a statistic more than the observed statistic from the null distribution
 - p-value



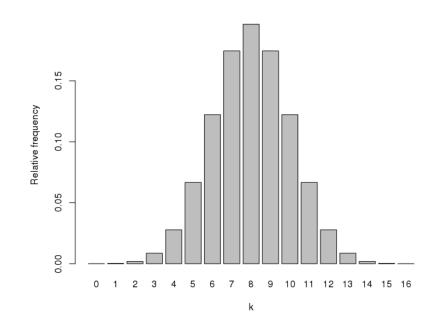
- 5. Make a judgement
 - Assess whether the results are statistically significant



Binomial functions for the null distribution

$$Pr(X = k) =$$

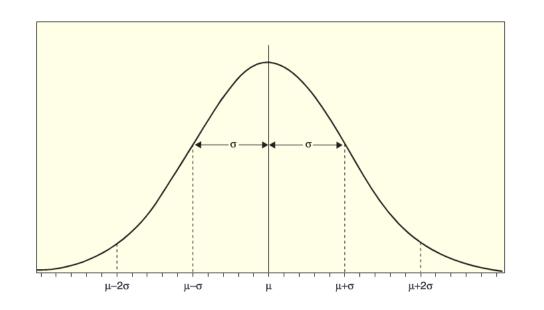
$$\binom{n}{k} \pi^k (1 - \pi)^{n-k}$$



- 1. rbinom(): generate random numbers from a binomial distribution
- 2. dbinom(): create the binomial density function $Pr(X = k; n, \pi)$
- 3. pbinom(): create the cumulative distribution function $Pr(X \le k; n, \pi)$

Normal density as an approximation to the binomial density function

$$f(x,\mu,\sigma) = \frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$



$$\mu = \pi_0$$

$$\sigma_{\hat{p}} = \sqrt{\frac{\pi_0(1-\pi_0)}{n}}$$

- 1. rnorm(): generate random numbers from a normal distribution
- 2. dnorm(): create the normal density function $f(x; \mu, \sigma)$
- 3. pnorm(): create the cumulative distribution function $Pr(X < x; \mu, \sigma)$

For loops

For loops are useful when you want to repeat a piece of code many times under similar conditions

The syntax for a for loop is:

```
for (i in 1:100) {
    # do something
    i is incremented by 1 each time
}
```

For loops

For loops are useful when you want to repeat a piece of code many times under similar conditions

The syntax for a for loop is:

```
for (i in 1:100) {
    print(i)
    i is incremented by 1 each time
}
```

For loops

For loops are particular useful in combination with vectors that can store the results

```
my_results <- NULL # create an empty vector to store the results
for (i in 1:100) {
      my_results[i] <- i^2
}</pre>
```

Sometimes there are more efficient ways to do the same thing without for loops

```
> (1:100)^2
```

Let's try it in R

Hypothesis tests for comparing two means



Question: Is this pill effective?

Testing whether a pill is effective

How would we design a study?

What would the cases and variables be?

What would the parameter and statistic of interest be?

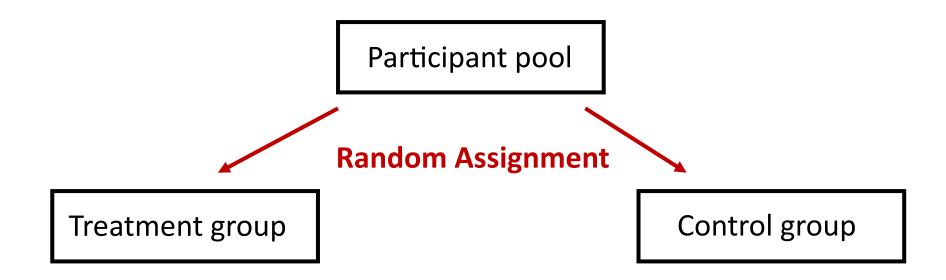
What are the null and alternative hypotheses?

Assume we are looking for differences in means between the groups

Experimental design

Take a group of participant and *randomly assign*:

- Half to a treatment group where they get the pill
- Half in a control group where they get a fake pill (placebo)
- See if there is more improvement in the treatment group compared to the control group



Hypothesis tests for differences in two group means

1) State the null and alternative hypothesis

- H_0 : $\mu_{Treatment} = \mu_{Control}$ or $\mu_{Treatment} \mu_{Control} = 0$
- H_A : $\mu_{Treatment} > \mu_{Control}$ or $\mu_{Treatment} \mu_{Control} > 0$

2) Calculate statistic of interest

• $\overline{X}_{Effect} = \overline{X}_{Treatment} - \overline{X}_{Control}$

Example: Does calcium reduce blood pressure?

A randomized by Lyle et al (1987) comparative experiment investigated whether calcium lowered blood pressure in African-American men

- A treatment group of 10 men received a calcium supplement for 12 weeks
- A control group of 11 men received a placebo during the same period

The blood pressure of these men was taken before and after the 12 weeks of the study

1) What are the null and alternative hypotheses?

```
• H_0: \mu_{Treatment} = \mu_{Control} or \mu_{Treatment} - \mu_{Control} = 0
• H_A: \mu_{Treatment} > \mu_{Control} or \mu_{Treatment} - \mu_{Control} > 0
```

• i.e., a greater decrease in blood pressure after taking calcium

Does calcium reduce blood pressure?

Treatment data (n = 10):

Decrease	7	-4	18	17	-3	-5	1	10	11	-2
End	100	114	105	112	115	116	106	102	125	104
Begin	107	110	123	129	112	111	107	112	136	102

Control data (n = 11):

Begin End						130
Decrease						

2) What is the observed statistic of interest?

•
$$\overline{X}_{Effect} = 5 - ..2727 = 5.273$$

3) What is step 3?

3. Create the null distribution!

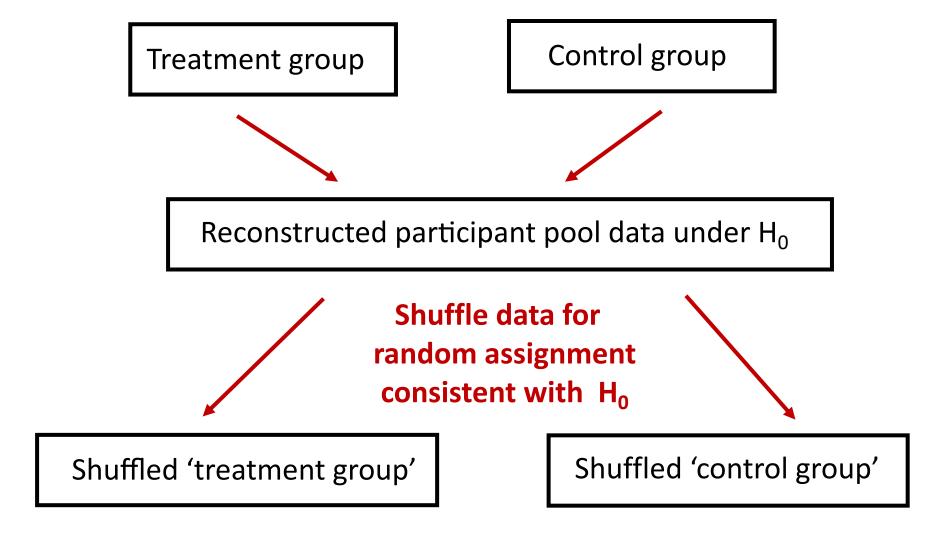
How could we create the null distribution?

Need to generate data consistent with H_0 : $\mu_{Treatment} - \mu_{Control} = 0$

• i.e., we need fake \overline{x}_{Effect} that are consistent with H_0

Any ideas how we could do this?

3. Create the null distribution!



One null distribution statistic: $\overline{x}_{Shuff_Treatment}$ - $\overline{x}_{Shuff_control}$

3. Create a null distribution

- 1) Combine data from both groups
- 2) Shuffle data
- 3) Randomly select 10 points to be the 'null' treatment group
- 4) Take the remaining points to the 'null' control group.
- 5) Compute the statistic of interest on these 'null' groups
- 6) Repeat 10,000 times to get a null distribution

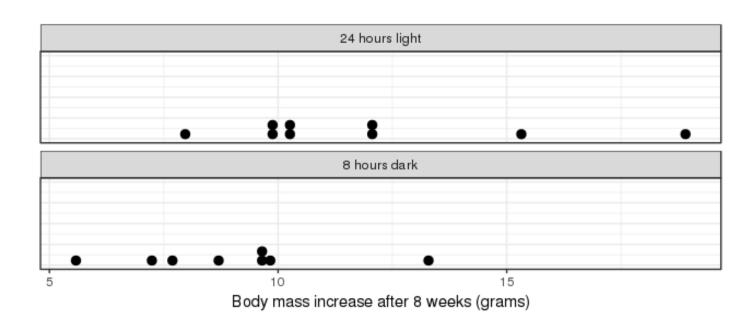
Let's try it in R

A study by Fonken et al, 2010, wanted to examine whether more weight was gained by mice who could eat late at night

Mice were randomly divided into 2 groups:

- <u>Dark condition</u>: 8 mice were given 8 hours of darkness at night (when they couldn't eat)
- Light condition: 9 were constantly exposed to light for 24 hours (so they could always eat)

What's a good first thing to do when analyzing data?



Hypothesis tests for differences in two group means

1. State the null and alternative hypothesis

- H_0 : $\mu_{Dark} = \mu_{Light}$ or $\mu_{Dark} \mu_{Light} = 0$ • H_A : $\mu_{Dark} > \mu_{Light}$ or $\mu_{Dark} - \mu_{Light} > 0$
- 2. Calculate statistic of interest
 - $\overline{X}_{effect} = \overline{X}_{Dark} \overline{X}_{Light}$

```
You can get the data using:
```

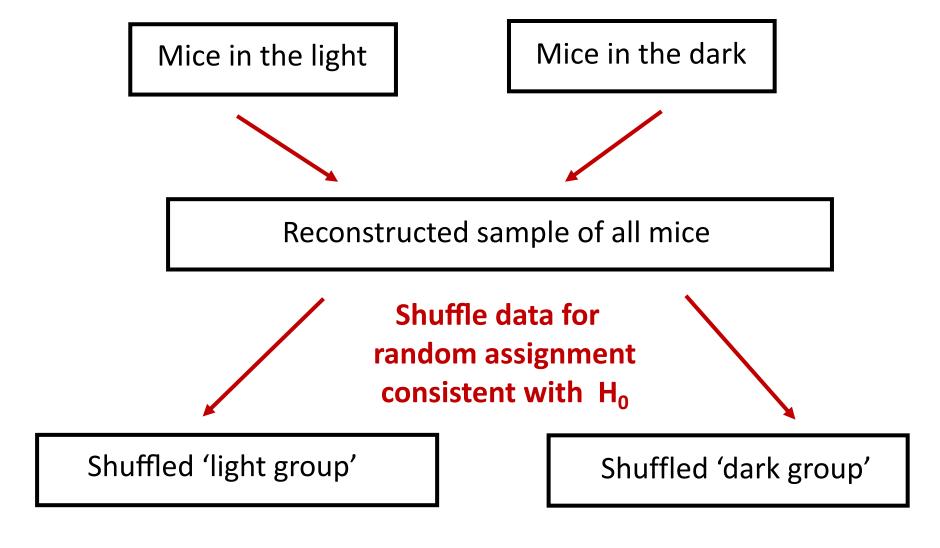
```
> download_class_data('mice.Rda')
> dark_BM_increase # length(dark_BM_increase)
> light_BM_increase # length(light_BM_increase)
```

Can you calculate the observed statistic (step 2)?

```
> obs_stat <- mean(light_BM_increase) - mean(dark_BM_increase)</pre>
```

What's next?

3. Create the null distribution!



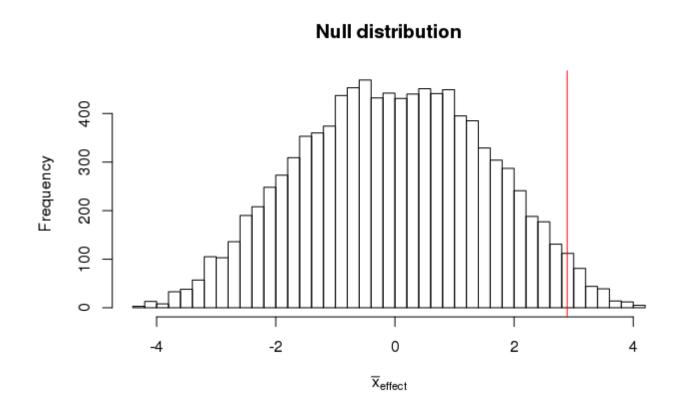
One null distribution statistic: $\overline{x}_{Shuff_Dark} - \overline{x}_{Shuff_Light}$

```
What is the first thing we need to do for creating the null distribution?
      combo_data <- c(light_BM_increase, dark_BM_increase)</pre>
How do we create one point in our null distribution?
        # shuffle the data
        shuff_data <- sample(combo_data)</pre>
        # create fake light and dark data
        shuff light <- shuff data[1:9]
        shuff dark <- shuff data[10:17]
        # compute fake statistic
        mean(shuff light) - mean(shuff dark)
```

How do we create a full null distribution?

```
null dist <- NULL
for (i in 1:10000) {
       shuff data <- sample(combo data)</pre>
       shuff light <- shuff data[1:9]</pre>
       shuff dark <- shuff data[10:17]</pre>
       null dist[i] <- mean(shuff_light) - mean(shuff_dark)</pre>
```

Plot the null distribution: hist(null_dist, nclass = 50)



What do we do next?

Get the p-value

p_val <- sum(null_dist >= obs_stat)/10000

p-value = 0.02



