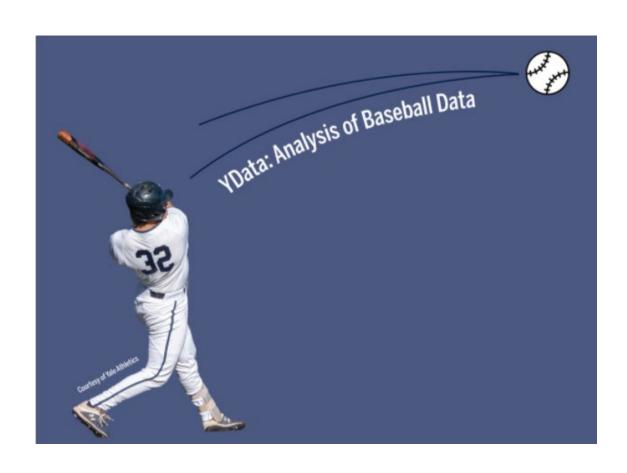
# Probability and simulations using games part II



#### Overview

Lab 4 discussion

Discussion of chapter 4 of Astroball

Discuss All-Star baseball and simulations in Python

Play Strat-O-Matic

Quick review or probability rules and Tree Diagrams

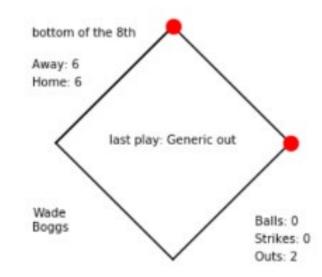
## Lab 4: questions?

How did it go?

If you have not done so yet, please fill out the lab 4 reflection

You will get a little more practice with OOP on lab 5

- You will be provided with the Baseball\_Game object
- You will add a method display\_game()



#### Astroball discussion

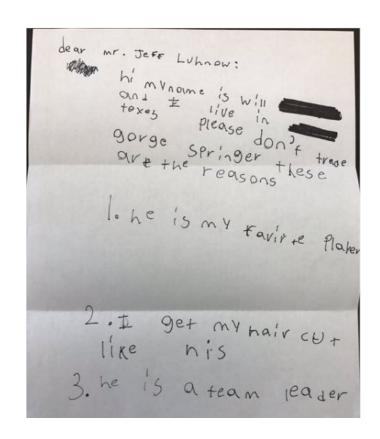
Let's discuss the chapter for 7 minutes in breakout rooms and then have a larger conversation as a group

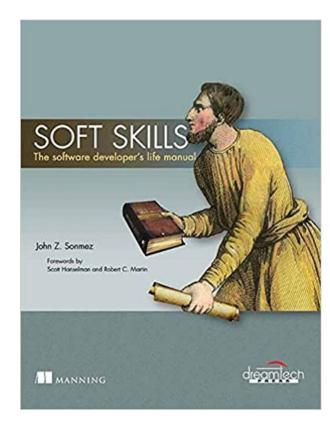
Discuss your quote and reaction to chapter 4

## Thoughts on the chapter 4 of Astroball?

#### Roster ruthlessness:

"It is purely statistical analysis,"
Lowrie told Evan Drellich, the
Houston Chronicle's beat writer, of
the way Luhnow and the Astros
operated. "I think you can't have that
approach and expect to have good
personal relations." pg 90





## Thoughts on the chapter 4 of Astroball?

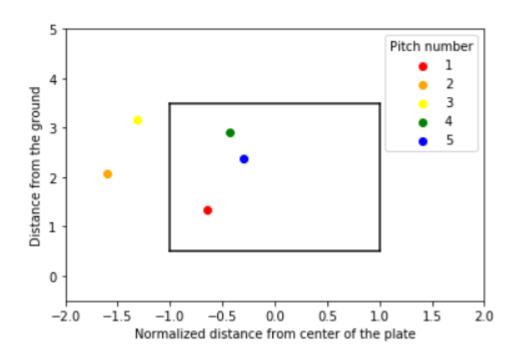
Keuchel and the evolution of baseball video games

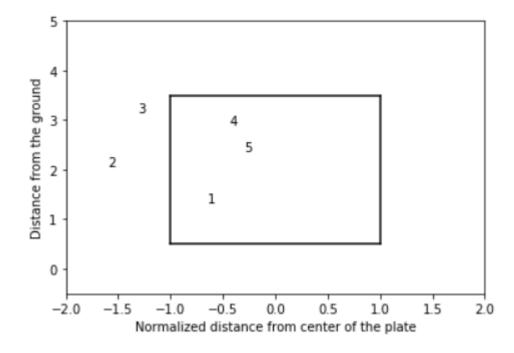
• Page 92



## Thoughts on the chapter 4 of Astroball?

Keuchel vs. Fielder pitch locations using Statcast data:





## Probability

Probability models assigns a number between 0 and 1 to the outcome of an event occurring

Pr(event) = 0 if there is no chance of an event occurring

Pr(event) = 1 if the event will definitely occur

 $Pr(event) \in [0, 1]$  if there is some possibility that an event will occur

## Probability

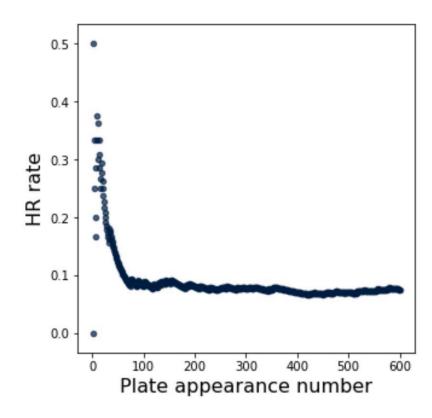
One way to interpret probability is in terms of the **relative frequency** of an event

If we repeat an experiment N times, we get:

$$Pr(event) \approx \frac{number\ of\ times\ an\ event\ occurs}{N}$$

If we repeated this infinitely many times, we would get the true probability of the event

• i.e., 
$$N \rightarrow \infty$$



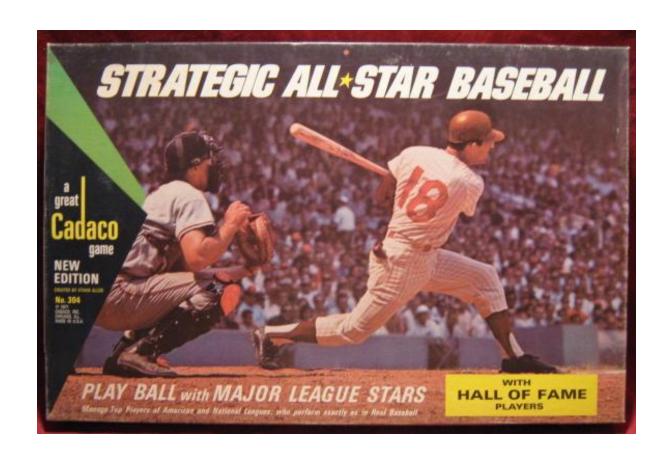
## Probability through estimating the relative frequency of events

Last class we discussed calculating probabilities using the additive and multiplicative probability rules

We will review and extend this later in the class

However sometimes it is not possible to mathematically calculate the probability distribution

In such cases, we can estimate the probability of events by counting their relative frequencies



Game that was popular in the 1960's and 70's



Each player represented by a spinner

• 1 = HR; 2, 13 = 1B, 11 = 2B, etc.

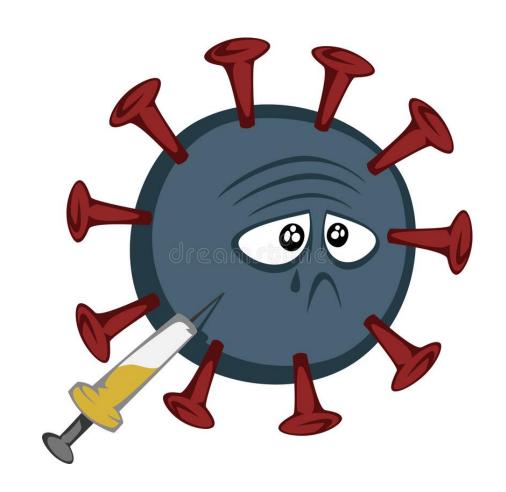


For all-star baseball is it not possible to analytically calculate the probability of different events

 Instead we would just have to repeat the event many times can calculate the relative frequencies

Unfortunately due to COVID-19 we are not going to play All-Star Baseball

But you will simulate it in Python on lab 5!



Steps to simulate a game of All-Star Baseball in Python?

- 1. get\_spinner\_probabilities(retro\_id)
- 2. get\_lineups(game\_id)
- 3. get\_all\_spinners(away\_lineup, home\_lineup)
- 4. simulate\_game(game\_id)

get\_spinner\_probabilities(retro\_id)

EVENT_GROUP_NAME	count	EVENT_PROPORTIONS
Double	31	0.0469697
Error	9	0.0136364
Home run	24	0.0363636
Out	241	0.365152
Single	92	0.139394
Strikeout	165	0.25
Triple	2	0.0030303
Walk	96	0.145455

- 2. get\_lineups(game\_id)
  - For a given game\_id, find the retro\_ids for first home and away batters

Returns a tuple (away\_lineup, home\_lineup)

calhk001
troum001
bourj002
simma001
pujoa001
lastt001
lucrj001
goodb001
cozaz001

- 3. get\_all\_spinners(away\_lineup, home\_lineup)
  - Returns a two lists as a tuple: (away\_lineup, home\_lineup)
  - Each list, contains the spinner tables for the 9 players in the line up

```
home_spinners = []

for i in range(0,9):

# stuff

home_spinners.append( ...)
```

#### 4. simulate\_game(game\_id)

- Uses a Baseball\_Game() object to keep track of the game and loops until the end of the game
- Keep track of the current batter (for both the home and away team)
- Gets the spinner table for the current batter
- Generates a random play based on the spinner probabilities
- Have a series of if statements to tell how to uplate the Baseball\_Game state

Questions?





#### Much more complex board games

- Takes into account Hitters and Pitchers
- Advanced version accounts for additional factors (e.g., ball parks etc.)

TEXAS			PITCHING CAR	D	TEXAS		
1	2	3	4	5	6		
2-flyball (cf)B 3-groundball (3b)A 4-groundball (3b)B 5-strikeout 7-WALK 8-groundball (ss)A 9-strikeout 10-groundball (p)B 11-groundball (ss)A++ 12-lineout (2b) into as many outs as possible	2-flyball (cf)A 3-groundball (ss)A++ 4-groundball (ss)A 5-strikeout 7-flyball (lf)B 8-strikeout 9-strikeout 10-flyball (cf)B 11-groundball (ss)A++ plus injury 12-WALK	2-SINGLE* 1-2 lineout (3b) 3-20 3-WALK 4-groundball (3b)B 5-SINGLE 6-HOMERUN 7-HOMERUN 1-10 DOUBLE 11-20 8-groundball (3b)A 9-DOUBLE** 1 SINGLE** 2-20 10-HOMERUN 11-SINGLE 12-flyball (rf)B	2-groundball (p)B 3-FLYBALL (lf)X 4-flyball (cf)B 5-groundball (2b)C 6-SINGLE* 1-10 lineout (3b) 11-20 7-flyball (rf)B 8-DOUBLE** 1-12 SINGLE** 13-20 9-flyball (lf)C 10-popout (1b) 11-FLYBALL (rf)X 12-flyball (lf)B	2-lineout (ss) 3-TRIPLE 1 DOUBLE 2-20 4-CATCHER'S CARD X 5-HOMERUN 1-19 DOUBLE 20 6-strikeout 7-GROUND-BALL(2b)X 8-flyball (cf)B 9-strikeout 10-GROUND-BALL(ss)X 11-strikeout 12-groundball (1b)C	2-groundball (1b)C 3-GROUND- BALL(p)X 4-GROUND- BALL(3b)X 5-strikeout 6-WALK 7-SINGLE 8-WALK 9-GROUND- BALL(ss)X 10-FLYBALL (cf)X 11-GROUND- BALL(1b)X 12-groundball (p)B		
	BATTING REC		2009	PITCHING REC	ORD		
AVG AB .260 462	2B 3B 21 1	HR RBI 33 76	W L 7 4	ERA START 4.62 17	TS SAVES		

Each player is represented by a card

A single white die is rolled to determine whether to use hitter or pitcher's card:



- 1-3 -> hitters card
- 4-6 -> pitcher's card



Then, two red dice are rolled and their sum determines which play in the card should be used

For some plays additionally a 20 sided die is rolled to determine the final outcome

 and other tables/rules often need to be consulted

#### Let's play!

- 1. Divide into two teams: Rays and Cardinals
- 2. One player needs to be selected for each position:

Enter your batting order here: <a href="http://bit.ly/strat-o-matic">http://bit.ly/strat-o-matic</a>

We will use the dice simulators on Canvas Someone keep score?

We are going to keep it simple so we will ignore a few rules...

- No base stealing, ignore ++,
- For batter's card, we can ignore which position the ball was hit to
  - E.g., pay attention to flyball A, ignore (rf)
- For pitcher's card, when there is an X we will use the position (card) the ball was hit to and refer to a table

Batting will roll all the dice...

Except for fielding plays

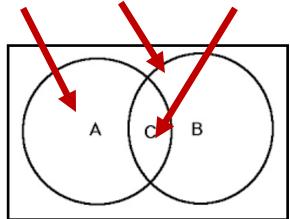
Play ball!

## Probability rules...

## Probability rules - Additive rule

If there are two events A, and B, then the probability of A or B happening is:

$$Pr(A \text{ or } B) = Pr(A) + Pr(B) - Pr(A, B)$$



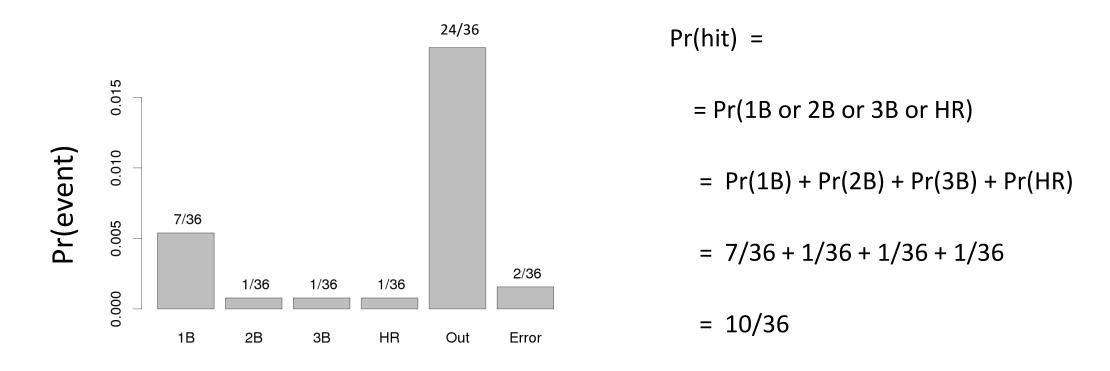
Events are called **mutually exclusive** if events A and B can not both occur; i.e., Pr(A, B) = 0

Q: What would mutually exclusive events look like in the Venn diagram?

A: The circles would not overlap

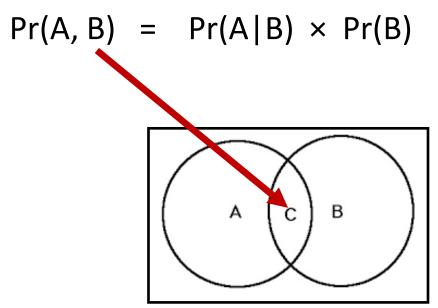
## Probability rules - Additive rule

Q: If the ball is in play, what is the probability of getting a hit in big league baseball?



## Multiplicative Rule

The probability of two events A *and* B occurring is:



Probability of B happening

X

Probability of A happening given B happened

Special case: two events are **independent** if:

$$Pr(A, B) = Pr(A) \times Pr(B)$$

i.e., if the occurrence of B does not effect the probability of A happening

## Big League Baseball

Recall that the first pitch for Big League Baseball is modeled using...

A single die is rolled:

- If a 2 or 3 occurs, a ball is pitched
- If a 4 or 5 occurs, a strike is pitched
- If a 1 or 6 occurs, a ball is hit in fair play

What is the probability one would strike out on three straight pitches?

• Answer:  $(1/3)^3 = 1/27$ 

### Strat-o-matic rules and tree diagrams

Each player is represented by a card:

- 1. A white single die is rolled to determine whether to use hitter or pitcher's card:
  - 1-3 -> hitters card
  - 4-6 -> pitcher's card

2. Then, two dice are rolled and their sum determines which play in the card should be used

- 3. For some plays additionally a 20 sided die is rolle outcome
  - and other tables/rules often need to be consulted



nal

Let's calculate the probability of different events...

Calculating the probability of getting a particular column in a pitcher or hitter's card is pretty simple

Answer?



Calculating the sum of the two dice is a little more involved...

- What is the sample space here?
  - i.e., what are the possible outcomes here?
- Can you calculate the probability distribution?



We can fill in the table below with the sum of the two dice and then calculate the probability of rolling a 2 to a 12

2nd Die

		1	2	3	4	5	6
	1						
Die	2						
1 <sup>st</sup>	3						
	4			7			
	5						
	6						

We can fill in the table below with the sum of the two dice and then calculate the probability of rolling a 2 to a 12

#### 2nd Die

<u>•</u>	
st .	
7	

	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

2	3	4	5	6	7	8	9	10	11	12
1/36	2/36	3/36	4/36	5/36	6/36	5/36	4/36	3/36	2/36	1/36

#### 2nd Die

	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

	2	3	4	5	6	7	8	9	10	11	12
1,	/36	2/36	3/36	4/36	5/36	6/36	5/36	4/36	3/36	2/36	1/36

What is the probability of rolling a 1 on the white die and then getting a sum of 7 on the two red dice?

•  $1/6 \cdot 6/36 = 6/216$ 

What is the probability of rolling a:

- 2 on the white die.... and then getting...
- Sum of 8 on the two red dice... and then...
- A number for 1-8 on the 20 sided die?
  - $1/6 \cdot 5/36 \cdot 8/20 = .00926$

#### Strat-o-matic: analysis

2	3	4	5	6	7	8	9	10	11	12
1/36	2/36	3/36	4/36	5/36	6/36	5/36	4/36	3/36	2/36	1/36

What is the probability of rolling a 1 on the white die **or** a 6 on the white die?

• 1/6 + 1/6 = 2/6

What is the probability of rolling a:

- 5 on the white die... and then getting ...
- a sum of 8 or a sum of 10 on the two red dice?
- $1/6 \cdot (5/36 + 3/36) = .0370$

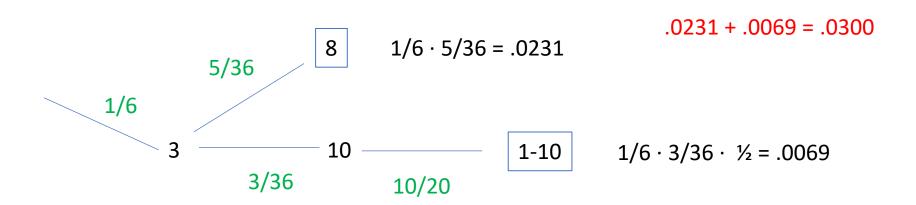
#### Strat-o-matic: analysis

2	3	4	5	6	7	8	9	10	11	12
1/36	2/36	3/36	4/36	5/36	6/36	5/36	4/36	3/36	2/36	1/36

What is the probability of rolling a 3 on the white die

- and then getting a sum of 8 on the two red dice
- or a sum of 10 on the two red dice
  - and then a 1-10 on the 20 sided die?

#### Tree diagram!



LOUIS			PITCHING CAP	D LOS	ANGELES (NI
1	2	3	4	5	6
-lineout (2b) into as many outs as possible -groundball (ss)A++ -HOMERUN -HOMERUN -HOMERUN 1-17 DOUBLE 18-20 -DOUBLE -DOUBLE** 1-2 SINGLE** 3-20 -groundball (ss)A++ -SINGLE -SINGLE -popout (ss)	2-popout (2b) plus injury 3-popout (ss) 4-groundball (ss)A 5-flyball (cf)B 6-groundball (3b)A 7-flyball (lf)B 8-groundball (3b)A 9-strikeout 10-groundball (p)A 11-groundball (ss)A 12-foulout (c)	2-flyball (lf)A 3-groundball (2b)A 4-groundball (ss)A 5-SINGLE** 6-SINGLE* 1-5 lineout (3b) 6-20 7-WALK 8-groundball (ss)A 9-WALK 10-WALK 11-groundball (3b)A 12-flyball (rf)B	2-flyball (lf)C 3-FLYBALL (rf)X 4-FLYBALL (cf)X 5-strikeout 6-GROUND- BALL(ss)X 7-GROUND- BALL(2b)X 8-strikeout 9-strikeout 10-GROUND- BALL(3b)X 11-FLYBALL (lf)X 12-groundball (p)B	2-groundball (p)B 3-GROUND- BALL(1b)X 4-CATCHER'S CARD X 5-strikeout 6-strikeout 7-TRIPLE 1 SINGLE** 2-20 8-strikeout 9-strikeout 10-strikeout 11-GROUND- BALL(p)X 12-groundball (2b)C	2-WALK 3-GROUND-BALL(ss)X 4-flyball (lf)C 5-HOMERUN 1-2 flyball (lf)B 3-20 6-DOUBLE** 1-14 SINGLE** 15-20 7-SINGLE* 1 lineout (1b) 2-20 8-WALK 9-WALK 10-groundball (2b)C 11-groundball (1b)C 12-flyball (cf)B

What is the probability of a hitting a double?

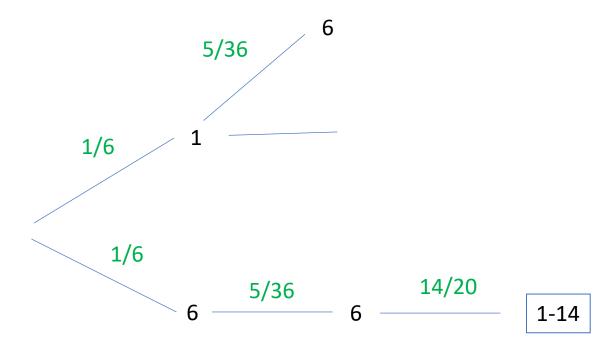
LOUIS			PITCHING CAP	RD LOS	ANGELES (NL
1	2	3	4	5	6
lineout (2b) into as many outs as possible groundball (ss)A++ HOMERUN HOMERUN HOMERUN 1-17 DOUBLE 18-20 DOUBLE DOUBLE** 1-2 SINGLE** 3-20 groundball (ss)A++ SINGLE SINGLE popout (ss)	2-popout (2b) plus injury 3-popout (ss) 4-groundball (ss)A 5-flyball (cf)B 6-groundball (3b)A 7-flyball (lf)B 8-groundball (3b)A 9-strikeout 10-groundball (p)A 11-groundball (ss)A 12-foulout (c)	2-flyball (lf)A 3-groundball (2b)A 4-groundball (ss)A 5-SINGLE** 6-SINGLE* 1-5 lineout (3b) 6-20 7-WALK 8-groundball (ss)A 9-WALK 10-WALK 11-groundball (3b)A 12-flyball (rf)B	2-flyball (lf)C 3-FLYBALL (rf)X 4-FLYBALL (cf)X 5-strikeout 6-GROUND- BALL(ss)X 7-GROUND- BALL(2b)X 8-strikeout 9-strikeout 10-GROUND- BALL(3b)X 11-FLYBALL (lf)X 12-groundball (p)B	2-groundball (p)B 3-GROUND-BALL(1b)X 4-CATCHER'S CARD X 5-strikeout 6-strikeout 7-TRIPLE 1 SINGLE** 2-20 8-strikeout 9-strikeout 10-strikeout 11-GROUND-BALL(p)X 12-groundball (2b)C	2-WALK 3-GROUND-BALL(ss)X 4-flyball (lf)C 5-HOMERUN 1-2 flyball (lf)B 3-20 6-DOUBLE** 1-14 SINGLE** 15-20 7-SINGLE* 1 lineout (1b) 2-20 8-WALK 9-WALK 10-groundball (2b)C 11-groundball (1b)C 12-flyball (cf)B

What is the probability of a hitting a double?

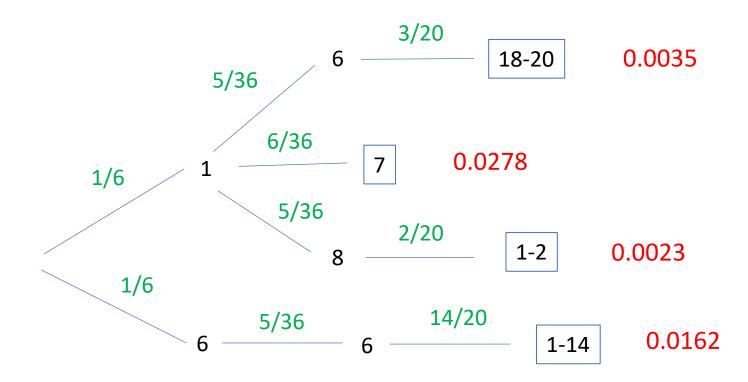
LOUIS			PITCHING CAI	RD LOS	ANGELES (NL
1	2	3	4	5	6
lineout (2b) into as many outs as possible groundball (ss)A++ HOMERUN HOMERUN HOMERUN 1-17 DOUBLE 18-20 DOUBLE* 1-2 SINGLE** 3-20 groundball (ss)A++ SINGLE Popout (ss)	2-popout (2b) plus injury 3-popout (ss) 4-groundball (ss)A 5-flyball (cf)B 6-groundball (3b)A 7-flyball (lf)B 8-groundball (3b)A 9-strikeout 10-groundball (p)A 11-groundball (ss)A 12-foulout (c)	2-flyball (If) A 3-groundball (2b) A 4-groundball (ss) A 5-SINGLE** 6-SINGLE* 1-5 lineout (3b) 6-20 7-WALK 8-groundball (ss) A 9-WALK 10-WALK 11-groundball (3b) A 12-flyball (rf) B	2-flyball (lf)C 3-FLYBALL (rf)X 4-FLYBALL (cf)X 5-strikeout 6-GROUND- BALL(ss)X 7-GROUND- BALL(2b)X 8-strikeout 9-strikeout 10-GROUND- BALL(3b)X 11-FLYBALL (lf)X 12-groundball (p)B	2-groundball (p)B 3-GROUND-BALL(1b)X 4-CATCHER'S CARD X 5-strikeout 6-strikeout 7-TRIPLE 1 SINGLE** 2-20 8-strikeout 9-strikeout 10-strikeout 11-GROUND-BALL(p)X 12-groundball (2b)C	2-WALK 3-GROUND-BALL(ss)X 4-flyball (lf)C 5-HOMERUN 1-2 flyball (lf)B 3-20 6-DOUBLE** 1-14 SINGLE** 15-20 7-SINGLE* 1 lineout (1b) 2-20 8-WALK 9-WALK 10-groundball (2b)C 11-groundball (1b)C 12-flyball (cf)B

2	3	4	5	6	7	8	9	10	11	12
1/36	2/36	3/36	4/36	5/36	6/36	5/36	4/36	3/36	2/36	1/36

# Tree diagram



## Tree diagram



T. LOUIS			PITCHING CAR	D LOS	ANGELES (NL
1	2	3	4	5	6
2-lineout (2b) into as many outs as possible 3-groundball (ss)A++ 4-HOMERUN 5-HOMERUN 5-HOMERUN 1-17 DOUBLE 18-20 7-DOUBLE 3-DOUBLE** 1-2 SINGLE** 3-20 9-groundball (ss)A++ 0-SINGLE 1-SINGLE 1-SINGLE 2-popout (ss)	2-popout (2b) plus injury 3-popout (ss) 4-groundball (ss)A 5-flyball (cf)B 6-groundball (3b)A 7-flyball (lf)B 8-groundball (3b)A 9-strikeout 10-groundball (p)A 11-groundball (ss)A 12-foulout (c)	2-flyball (lf)A 3-groundball (2b)A 4-groundball (ss)A 5-SINGLE** 6-SINGLE* 1-5 lineout (3b) 6-20 7-WALK 8-groundball (ss)A 9-WALK 10-WALK 11-groundball (3b)A 12-flyball (rf)B	2-flyball (lf)C 3-FLYBALL (rf)X 4-FLYBALL (cf)X 5-strikeout 6-GROUND- BALL(ss)X 7-GROUND- BALL(2b)X 8-strikeout 9-strikeout 10-GROUND- BALL(3b)X 11-FLYBALL (lf)X 12-groundball (p)B	2-groundball (p)B 3-GROUND- BALL(1b)X 4-CATCHER'S CARD X 5-strikeout 6-strikeout 7-TRIPLE 1 SINGLE** 2-20 8-strikeout 9-strikeout 10-strikeout 11-GROUND- BALL(p)X 12-groundball (2b)C	2-WALK 3-GROUND-BALL(ss)X 4-flyball (lf)C 5-HOMERUN 1-2 flyball (lf)B 3-20 6-DOUBLE** 1-14 SINGLE** 15-20 7-SINGLE* 1 lineout (1b) 2-20 8-WALK 9-WALK 10-groundball (2b)C 11-groundball (1b)C 12-flyball (cf)B

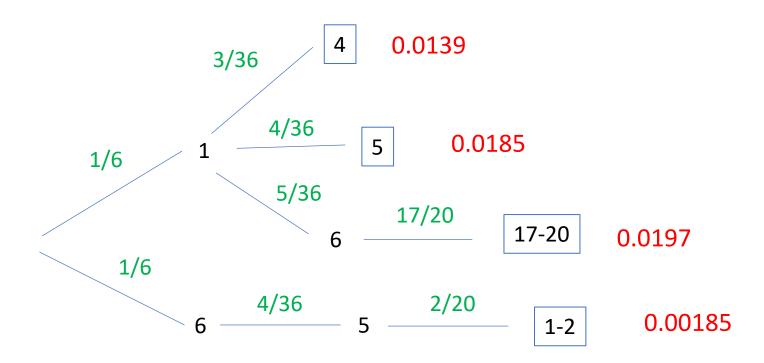
What is the probability of a hitting a home run?

LOUIS			PITCHING CAP	D LOS	ANGELES (NL
1	2	3	4	5	6
lineout (2b) into as many outs as possible groundball (ss)A++ HOMERUN HOMERUN HOMERUN 1-17 DOUBLE 18-20 DOUBLE** 1-2 SINGLE** 3-20 groundball (ss)A++ SINGLE popout (ss)	2-popout (2b) plus injury 3-popout (ss) 4-groundball (ss)A 5-flyball (cf)B 6-groundball (3b)A 7-flyball (lf)B 8-groundball (3b)A 9-strikeout 10-groundball (p)A 11-groundball (ss)A 12-foulout (c)	2-flyball (If)A 3-groundball (2b)A 4-groundball (ss)A 5-SINGLE** 6-SINGLE* 1-5 lineout (3b) 6-20 7-WALK 8-groundball (ss)A 9-WALK 10-WALK 11-groundball (3b)A 12-flyball (rf)B	2-flyball (lf)C 3-FLYBALL (rf)X 4-FLYBALL (cf)X 5-strikeout 6-GROUND- BALL(ss)X 7-GROUND- BALL(2b)X 8-strikeout 9-strikeout 10-GROUND- BALL(3b)X 11-FLYBALL (lf)X 12-groundball (p)B	2-groundball (p)B 3-GROUND-BALL(1b)X 4-CATCHER'S CARD X 5-strikeout 6-strikeout 7-TRIPLE 1 SINGLE** 2-20 8-strikeout 9-strikeout 10-strikeout 11-GROUND-BALL(p)X 12-groundball (2b)C	2-WALK 3-GROUND-BALL(ss)X 4-flyball (lf)C 5-HOMERUN 1-2 flyball (lf)B 3-20 6-DOUBLE** 1-14 SINGLE** 15-20 7-SINGLE* 1 lineout (1b) 2-20 8-WALK 9-WALK 10-groundball (2b)C 11-groundball (1b)C 12-flyball (cf)B

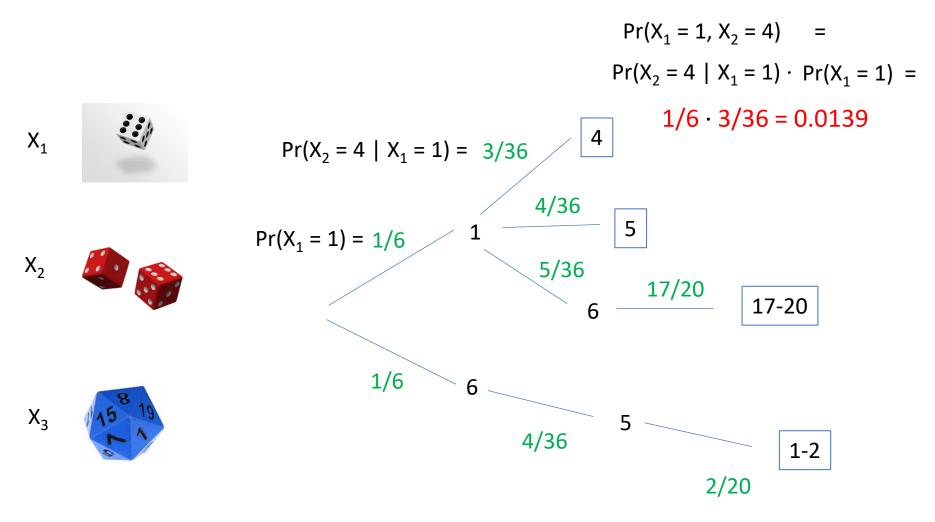
What is the probability of a hitting a home run? Tree diagram!

2	3	4	5	6	7	8	9	10	11	12
1/36	2/36	3/36	4/36	5/36	6/36	5/36	4/36	3/36	2/36	1/36

## Tree diagram

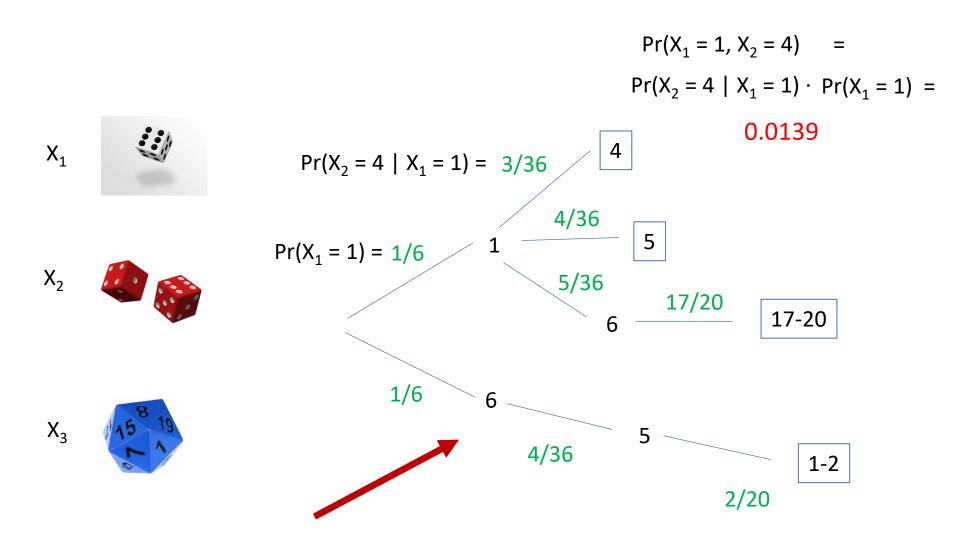


## Using probability notation with tree diagrams



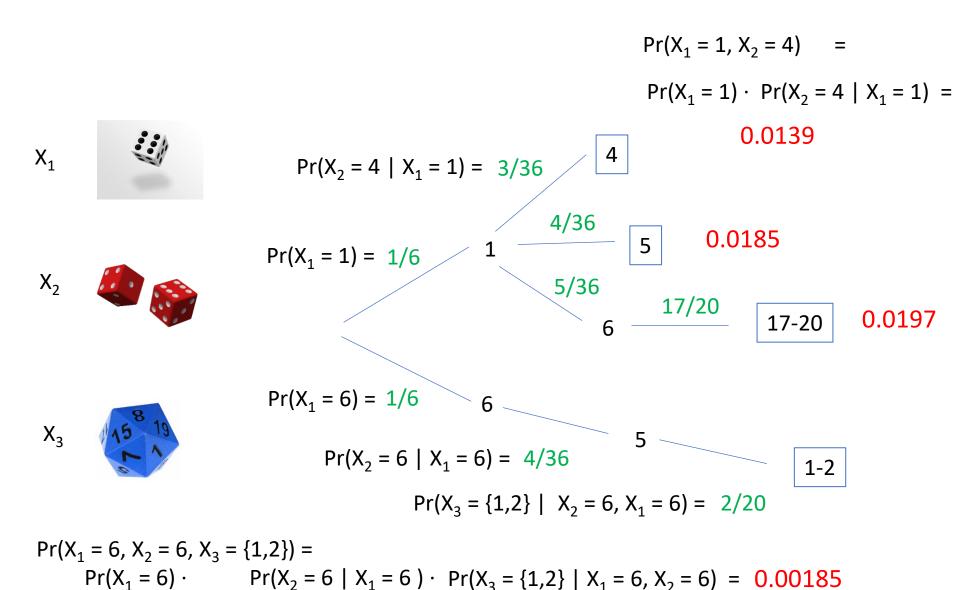
What is the sample space for  $X_1$ ?

## Using probability notation with tree diagrams



Can we fill in the probability notation for the lower part of the tree where  $X_1 = 6$ ?

#### Using probability notation with tree diagrams



#### Lab 5

If there is time we can get started on lab 5 now

As always, due next Monday (3/15)