

YData: Introduction to Data Science



Class 16: For loops and writing functions

Overview

Very quick review of mapping

For loops

Conditional statements

Writing functions



Reminder: class project

The class project is a **6-10 page** Jupyter notebook report where you analyze data you find interesting.

Think about what questions you want to examine, find data, and load it into Python

- A few sources for data sets are listed on Canvas

You can download a project template Jupyter notebook using:

```
import YData  
YData.download_class_file('project_template.ipynb', 'homework')
```

A **polished** draft of the project is due on **November 10th**



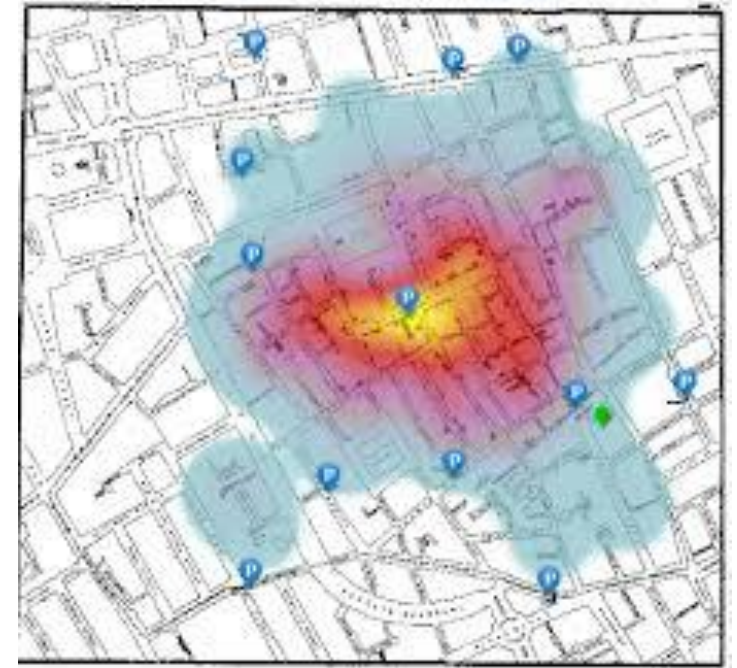
Quick review of mapping

Quick review of maps

Visualizing data on a map can be a powerful way to see spatial trends

We can create maps in Python using geopandas DataFrames

- Like regular DataFrames with an additional geometry column that has Shaply objects



John Snow's ghost map (1854)

	key_comb_drvr	geometry
0	M11551	POINT (117.525391 34.008926)
1	M17307	POINT (86.51248 30.474344)
2	M19584	POINT (89.537415 37.157627)

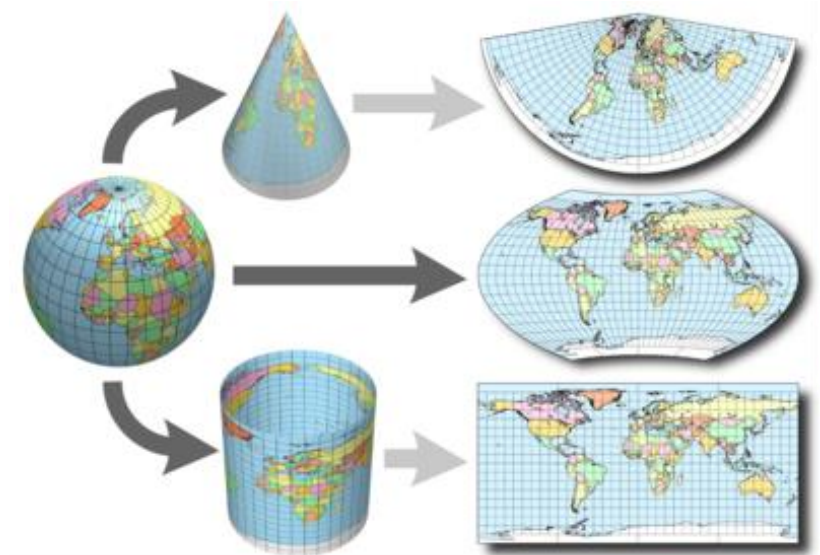
Review: CRSs and map projections

A coordinate reference system (CRS) is a framework used to precisely measure locations on the surface of the Earth as coordinates

- Needed for aligning different layers on maps

There are many map projections to display Earth's 3D structure on a 2D map surface.

- **Mercator projection** keeps angles intact
- **Eckert IV projection** keeps the size of land areas intact



WHAT YOUR FAVORITE MAP PROJECTION SAYS ABOUT YOU

MERCATOR



YOU'RE NOT REALLY INTO MAPS.

VAN DER GRINTEN



YOU'RE NOT A COMPLICATED PERSON. YOU LOVE THE MERCATOR PROJECTION; YOU JUST WISH IT WEREN'T SQUARE. THE EARTH'S NOT A SQUARE, IT'S A CIRCLE. YOU LIKE CIRCLES. TODAY IS GONNA BE A GOOD DAY!

HOB0-DYER



YOU WANT TO AVOID CULTURAL IMPERIALISM, BUT YOU'VE HEARD BAD THINGS ABOUT GAIL-PETERS. YOU'RE CONFLICT-AVERSE AND BUY ORGANIC. YOU USE A RECENTLY-INVENTED SET OF GENDER-NEUTRAL PRONOUNS AND THINK THAT WHAT THE WORLD NEEDS IS A REVOLUTION IN CONSCIOUSNESS.

PLATE CARREE (EQUIRECTANGULAR)



YOU THINK THIS ONE IS FINE. YOU LIKE HOW X AND Y MAP TO LATITUDE AND LONGITUDE. THE OTHER PROJECTIONS OVERCOMPLICATE THINGS. YOU WANT ME TO STOP ASKING ABOUT MAPS SO YOU CAN ENJOY DINNER.

ROBINSON



YOU HAVE A COMFORTABLE PAIR OF RUNNING SHOES THAT YOU WEAR EVERYWHERE. YOU LIKE COFFEE AND ENJOY THE BEATLES. YOU THINK THE ROBINSON IS THE BEST-LOOKING PROJECTION, HANDS DOWN.

DYMAXION



YOU LIKE ISAAC ASIMOV, XML, AND SHOES WITH TOES. YOU THINK THE SEAWAY GOT A BAD RAP. YOU OWN 3D GOGGLES, WHICH YOU USE TO VIEW ROTATING MODELS OF BETTER 3D GOGGLES. YOU TYPE IN DVORAK.

A GLOBE!



YES, YOU'RE VERY CLEVER.

WATERMAN BUTTERFLY



REALLY? YOU KNOW THE WATERMAN? HAVE YOU SEEN THE 1909 CAHILL MAP ITS BASED— ... YOU HAVE A FRAMED REPRODUCTION AT HOME?! WHOA ... LISTEN, FORGET THESE QUESTIONS. ARE YOU DOING ANYTHING TONIGHT?

WINKEL-TRIPLE



NATIONAL GEOGRAPHIC ADOPTED THE WINKEL-TRIPLE IN 1998, BUT YOU'VE BEEN A NAT GEM SINCE LONG BEFORE 'NAT GED' SHOWED UP. YOU'RE WORRIED IT'S GETTING PLAYED OUT, AND ARE THINKING OF SWITCHING TO THE KAVRANSKY. YOU ONCE LEFT A PARTY IN DISGUST WHEN A GUEST SHOWED UP WEARING SHOES WITH TOES. YOUR FAVORITE MUSICAL GENRE IS "POST-".

GOODE HOMOLOGINE



THEY SAY MAPPING THE EARTH ON A 2D SURFACE IS LIKE FLATTENING AN ORANGE PEEL, WHICH SEEMS EASY ENOUGH TO YOU. YOU LIKE EASY SOLUTIONS. YOU THINK WE WOULDN'T HAVE SO MANY PROBLEMS IF WE'D JUST ELECT *ADAPPE* PEOPLE TO CONGRESS INSTEAD OF POLITICIANS. YOU THINK AIRLINES SHOULD JUST BUY R00D FROM THE RESTAURANTS NEAR THE GATES AND SERVE *JAPPI* ON BOARD. YOU CHANGE YOUR OILS OIL, BUT SECRETLY WONDER IF YOU REALLY *NEED* TO.

PEIRCE QUINCUNIAL



YOU THINK THAT WHEN WE LOOK AT A MAP, WHAT WE REALLY SEE IS OURSELVES. AFTER YOU FIRST SAW *INCEPTION*, YOU SAT SILENT IN THE THEATER FOR SIX HOURS. IT FREAKS YOU OUT TO REALIZE THAT EVERYONE AROUND YOU HAS A SKELETON INSIDE THEM. YOU *HAVE* REALLY LOOKED AT YOUR HANDS.

GAIL-PETERS



I HATE YOU.

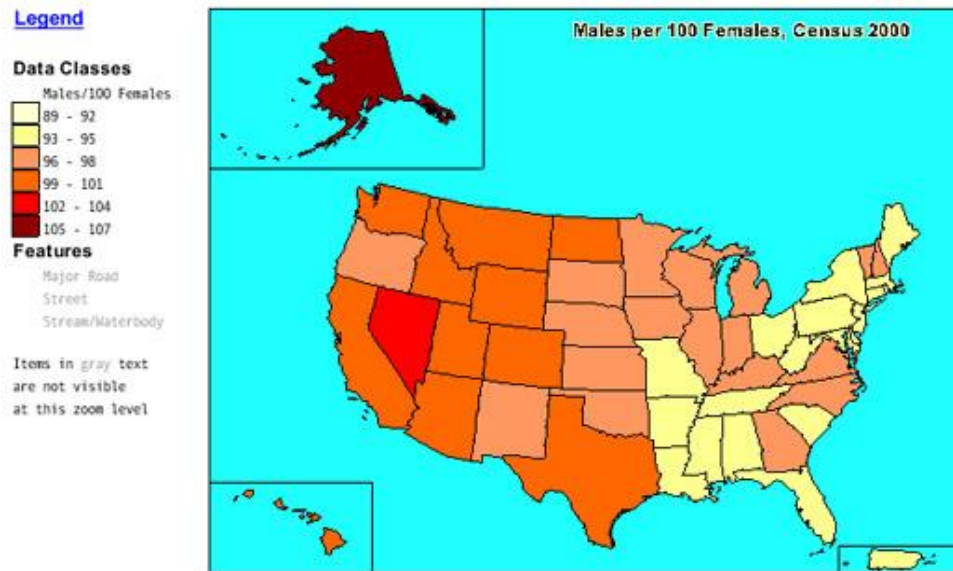
Review: Choropleth and Isopleth maps

Choropleth maps: shades/colors in predefined areas based on properties of a variable

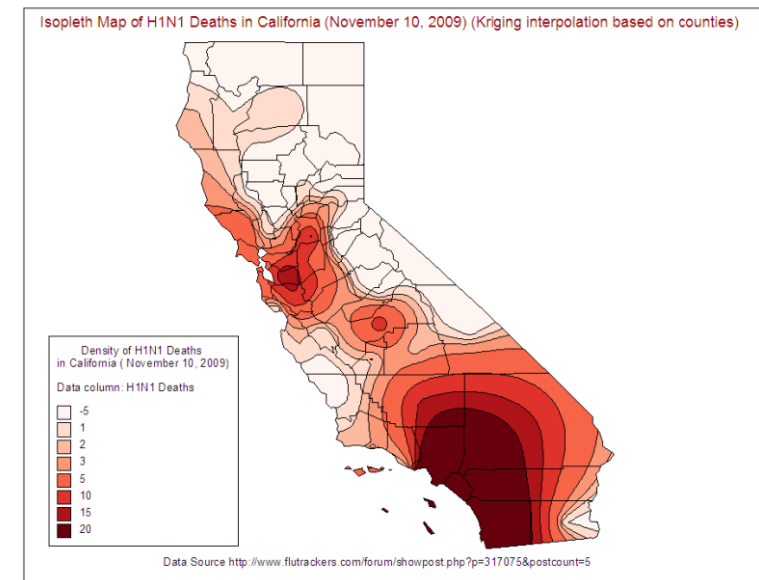
- We can then use the `gpd.plot(column =)` method to create choropleth maps

Isopleth maps: creates regions based on constant values

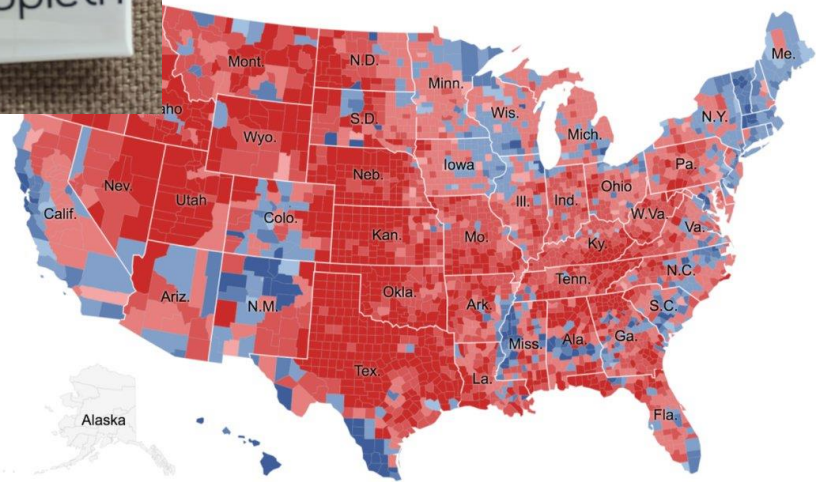
Choropleth map



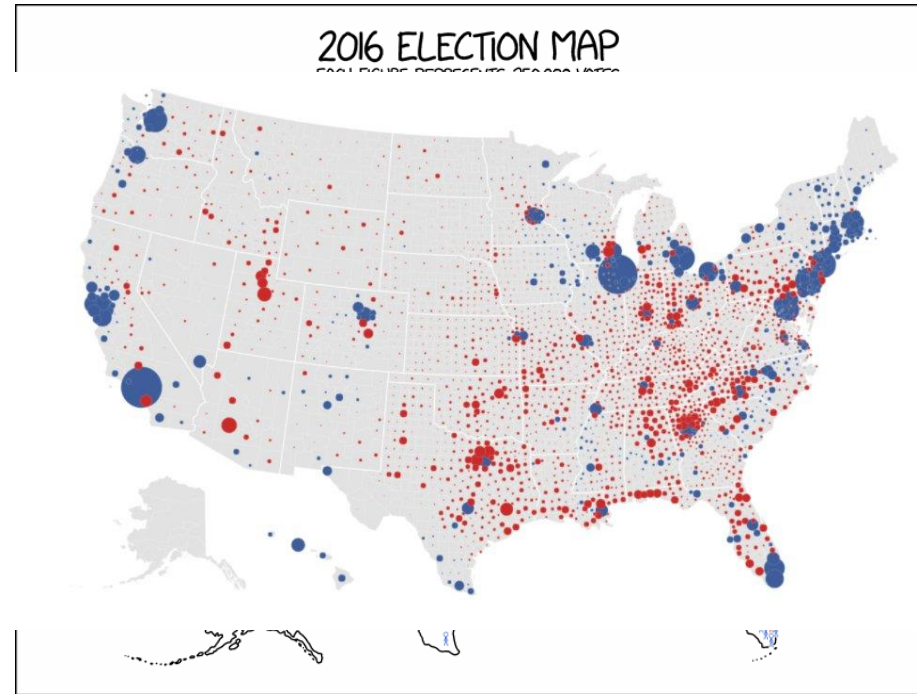
Isopleth map



Choropleth maps can be misleading



Looks like most of the country
voted republican



Let's try a quick warm-up exercise in Jupyter!

Loops

For loops

For loops repeat a process many times, iterating over a sequence of items

- Often we are iterating over an array of sequential numbers

```
animals = ["cat", "dog", "bat"]
```

```
for creature in animals:
```

```
    print(creature)
```

```
for i in np.arange(4):
```

```
    print(i**2)
```

Review: ranges

A range gives us a sequence of consecutive numbers

An sequence of increasing integers from 0 up to *end* - 1

`range(end)`

An sequence of increasing integers from *start* up to *end* - 1

`range(start, end)`

A sequence with step between consecutive values

`range(start, end, step)`

The range always includes start but excludes end



Let's explore this in Jupyter!

Enumerate and zip

We can use the `enumerate()` function to both items in a list, and sequential integers:

```
animals = ["cat", "dog", "bat"]  
for i, creature in enumerate(animals):  
    print(i, creature)
```

 cat -> feline, dog -> canine, bat -> ? 

ChatGPT can make mistakes. Check important info.

We can use the `zip()` function to get items for two lists:

```
animal_order = ["feline", "canine", "chiropteran"]  
for curr_order, curr_animal in zip(animal_order, animals):  
    print(curr_order, curr_animal)
```

Let's explore this in Jupyter!

Conditional statements

Review: comparisons

We can use mathematical operators to compare numbers and strings

- Results return Boolean values **True** and **False**

Comparison	Operator	True example	False Example
Less than	<	2 < 3	2 < 2
Greater than	>	3 > 2	3 > 3
Less than or equal	<=	2 <= 2	3 <= 2
Greater or equal	>=	3 >= 3	2 >= 3
Equal	==	3 == 3	3 == 2
Not equal	!=	3 != 2	2 != 2

We can also make comparisons across elements in an array

Conditional statements

Conditional statements control the sequence of computations that are performed in a program

We use the keyword **if** to begin a conditional statement to only execute lines of code if a particular condition is met.

We can use **elif** to test additional conditions

We can use an **else** statement to run code if none of the if or elif conditions have been met.

```
num = 5
if num == 1:
    print("Monday")
elif num == 2:
    print("Tuesday")
elif num == 3:
    print("Wednesday")
elif num == 4:
    print("Thursday")
elif num == 5:
    print("Friday")
elif num == 6:
    print("Saturday")
elif num == 7:
    print("Sunday")
else:
    print("Invalid input")
```

Let's explore this in Jupyter!

Defining functions

Writing functions

We have already used many functions that are built into Python or are imported from different modules/packages.

Examples...???

- `sum()`
- `statistics.mean()`
- `np.diff()`
- etc.

Let's now write our own functions!

Def statements

User-defined functions give names to blocks of code

```
def spread (values) :  
    return max(values) - min(values)
```

The diagram illustrates the components of a Python `def` statement. The keyword `def` is underlined with a red wavy line. The function name `spread` is highlighted in a blue box. The parameter `(values)` is highlighted in a purple box. The colon `:` is followed by a blue callout box labeled "Return expression". The function body, which is the indented line `return max(values) - min(values)`, is enclosed in a large purple box with a blue callout box labeled "Body" pointing to it. Within this body, the `return` keyword is green, `max(values)` is in a purple box, and `min(values)` is in a green box.

Let's explore this in Jupyter!

Practice: simulating flipping coins

Simulating flipping a coin

Let's practice writing functions by writing a function that can simulate flipping coins, where each coin has π probability of being heads

- Where π is a number between 0 and 1; e.g., $\pi = 0.5$ is a fair coin

We can do this using the following procedure:

1. Generate a random number between 0 and 1

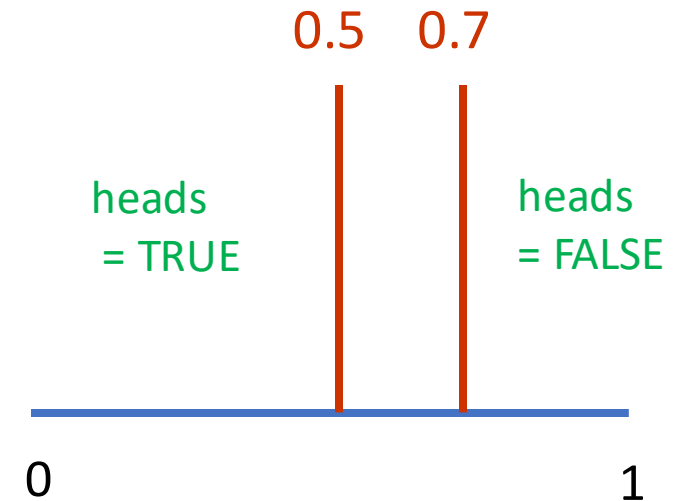
```
rand_num = np.random.rand(1)
```

2. Simulate a fair coin (.5) by mark values less than .5 as heads (True)

```
heads = rand_num <= .5
```

3. We can simulate a biased coin that will come up with heads 70% of the time ($\pi = 0.7$) using:

```
rand_num = np.random.rand(1)  
heads = rand_num <= .7
```



Simulating n random coin flips

We can simulate the number of heads we would get flipping a coin n times using:

1. Generate n random numbers uniformly distributed between 0 and 1

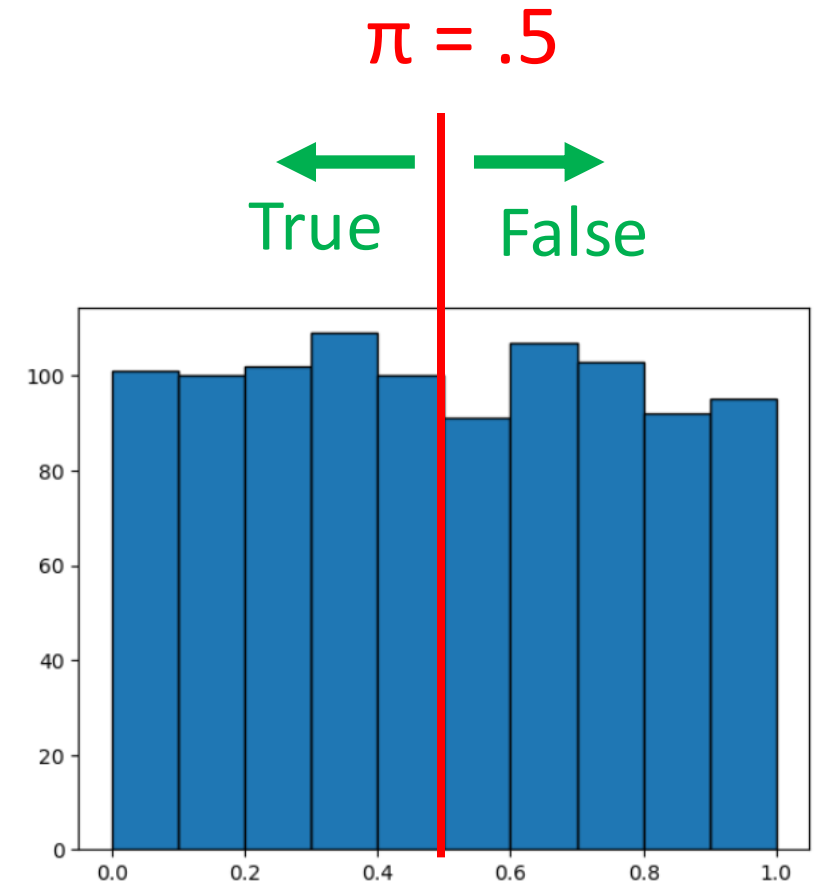
```
rand_nums = np.random.rand(n)
```

2. Mark points less than π as being **True**, and greater π than as being **False**

```
rand_binary = rand_nums <= prob_value
```

3. Sum the number of heads (**True's**) we get

```
num_heads = np.sum(rand_binary)
```



Let's explore this in Jupyter!