

Raiden Network

Off-Chain State Network for fast DApps

Motivation

Problems

Throughput



Transaction Finality



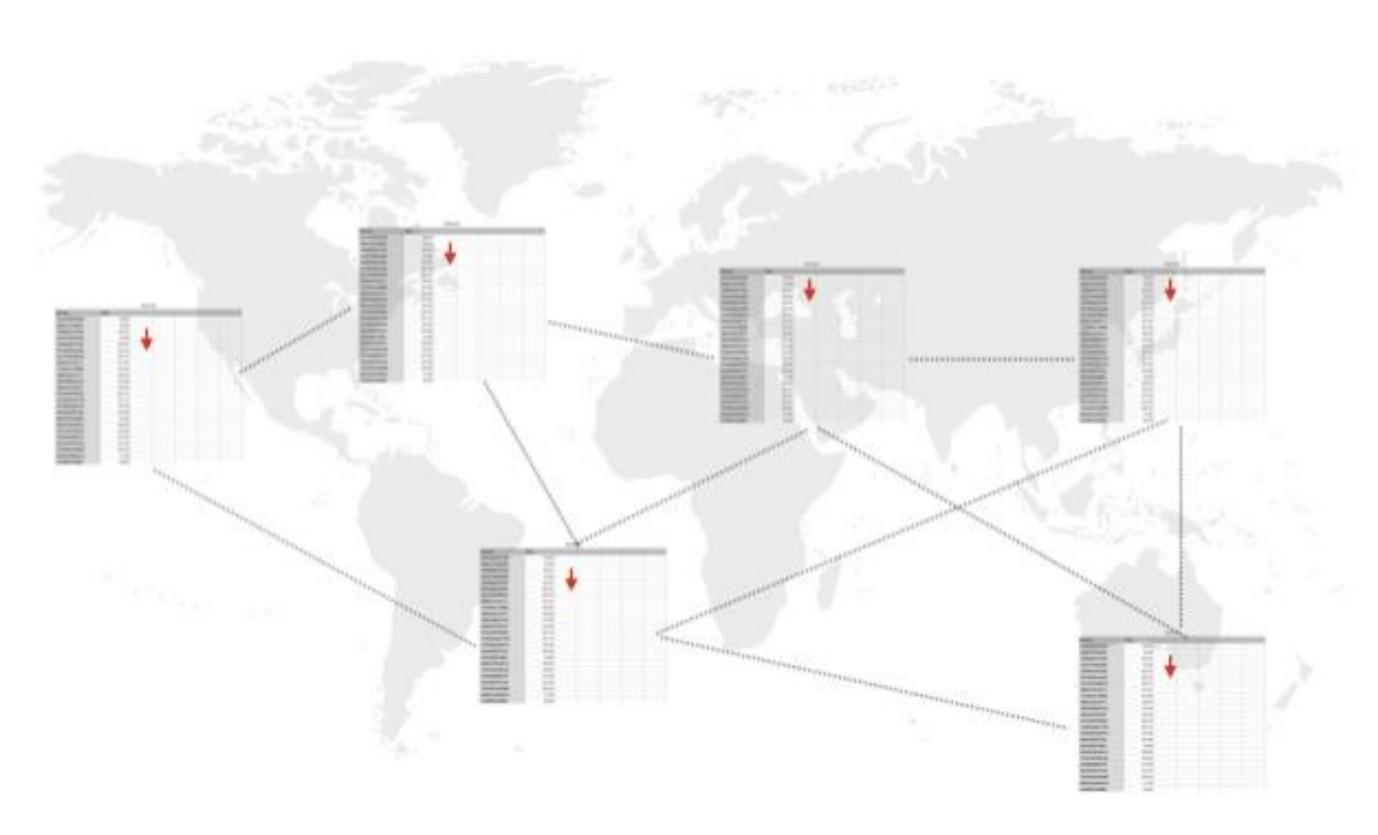
Transaction Confidentiality



Transaction Cost

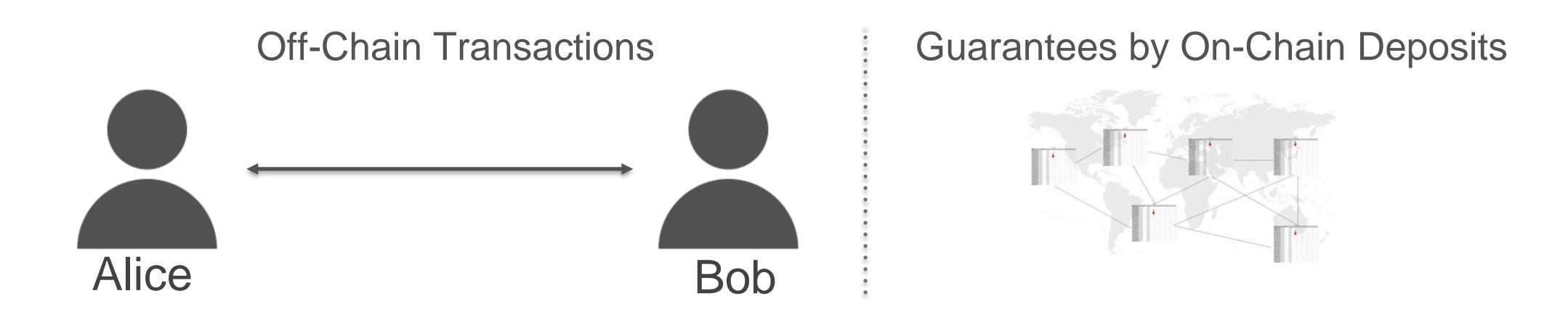


Global Consensus



- The World knows: Alice sent Bob 5 tokens
- Problem: Latency & Bandwidth

Local Consensus



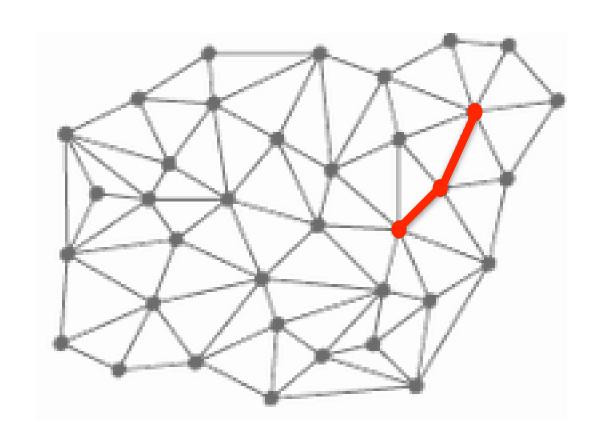
- Only Alice and Bob know:
 - Alice owes Bob 5 tokens
- With state channel technology:
 - Both know that Bob can settle this claim on the Blockchain

Raiden Token Network

Scalable, Instant and Low Cost Token Transfers for Ethereum

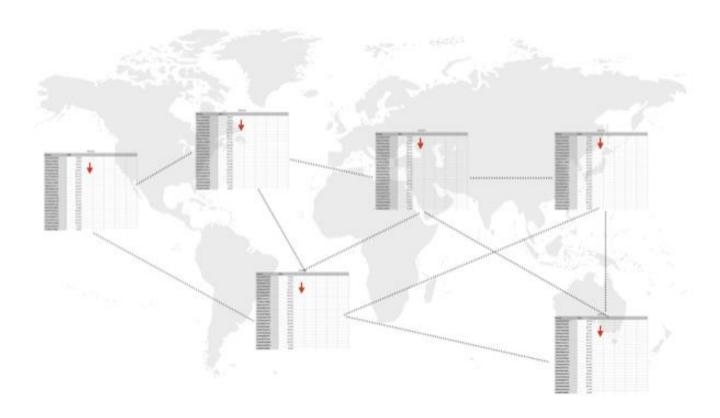
State Channel Network

State Channel Network



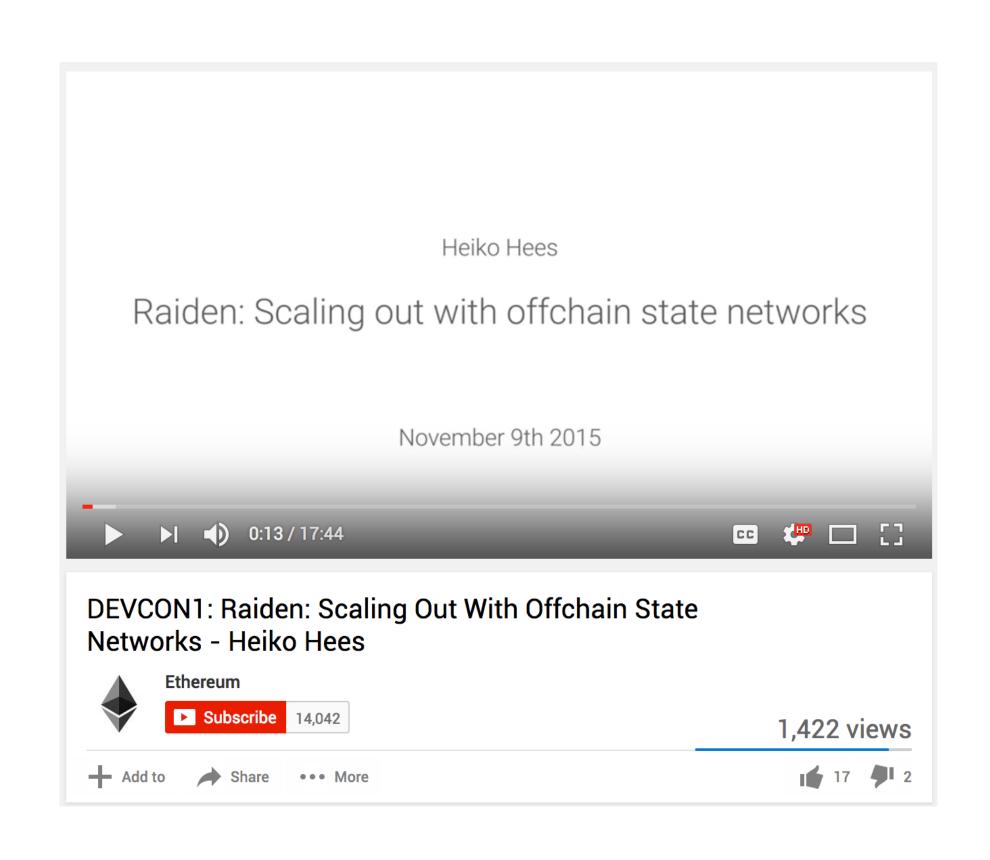
- off-chain transfers
- bilateral state updates

Blockchain



- deposits
- settlement

Implementation Details





https://www.youtube.com/watch?v=h791zjvf3uQ

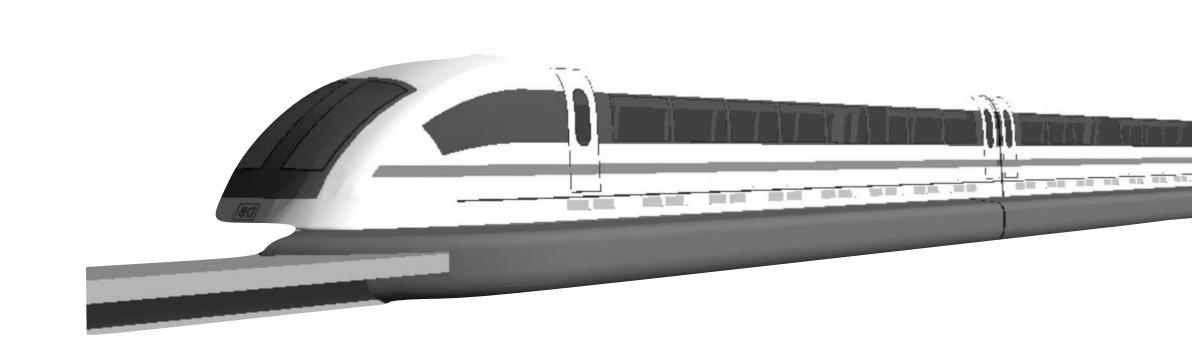
Features

- Scaling out to 1.000.000+ transfers per second
- Low latency, instant token transfers
- Improved transaction confidentiality
- Low fees, Micropayments
- ERC20 token compatibility

Unfair comparison



VS.

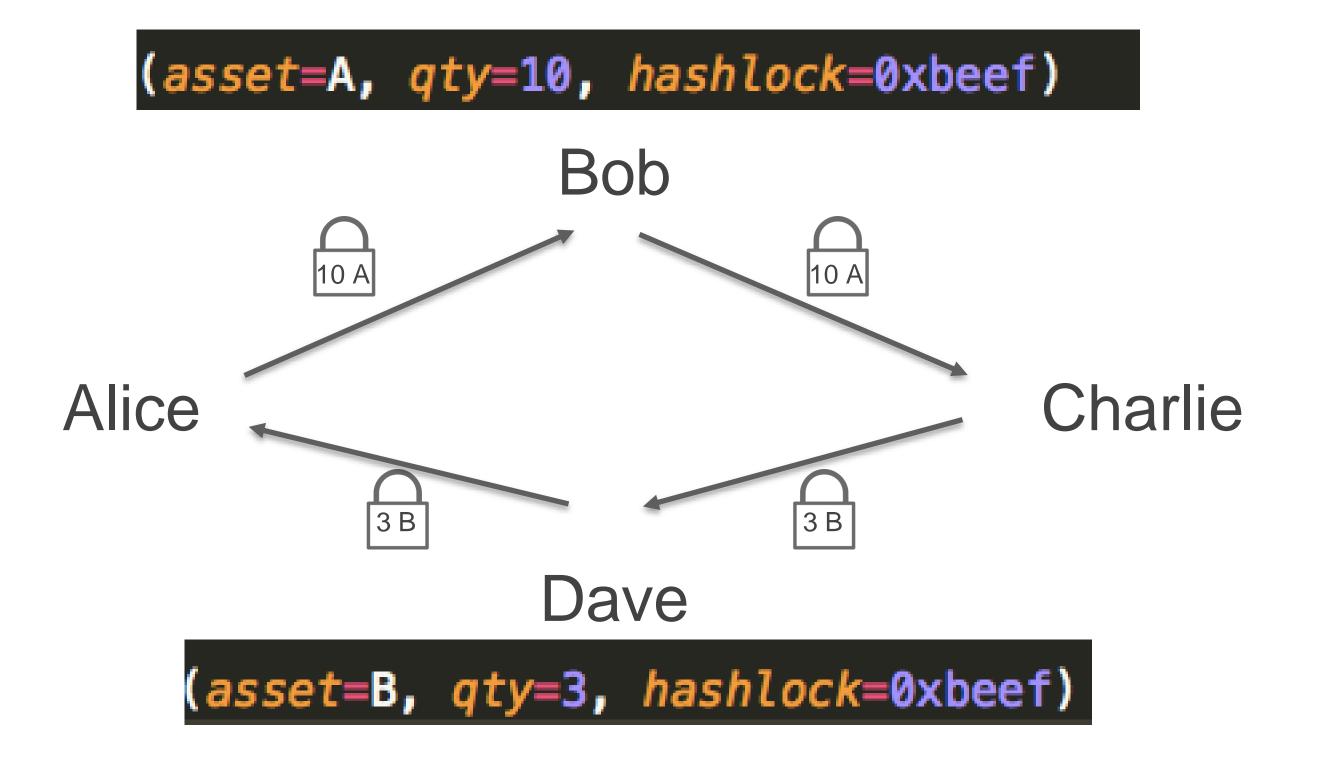


• Speed: ~x100

Throughput: ~x10,000

Cost: ~x1/1,000

Atomic Swaps



Smart Transfers

- Transfer settlement can be dependent on on-chain conditions (i.e. smart contract state)
- Examples:
 - Betting, Options, etc.

Project Status

Working Prototype

Raiden PoC-0

Augusto Hack edited this page 6 days ago · 14 revisions

First Raiden Transaction



Ethereum's 'Lightning Network' Raiden to strike IoT and micropayments

■ Raiden creator Heiko Hees said a 100K transactions per second proof of concept could happen by end of August.



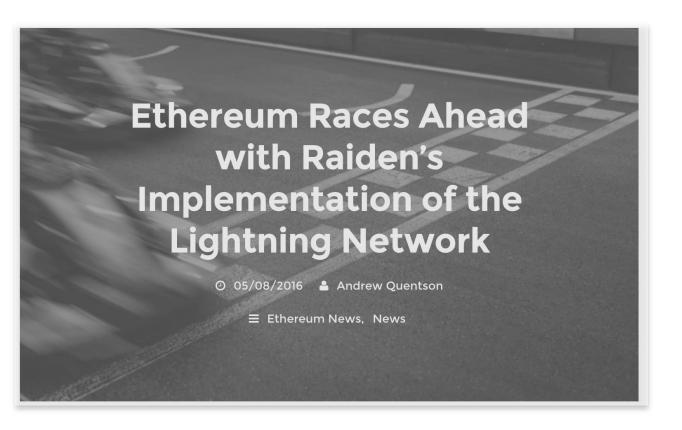
By Ian Allison August 10, 2016 09:02 BST











Lightning Fast Raiden Network Coming to Ethereum Blockchain

August 12, 2016, 03:45:13 PM EDT By Giulio Prisco, Bitcoin Magazine



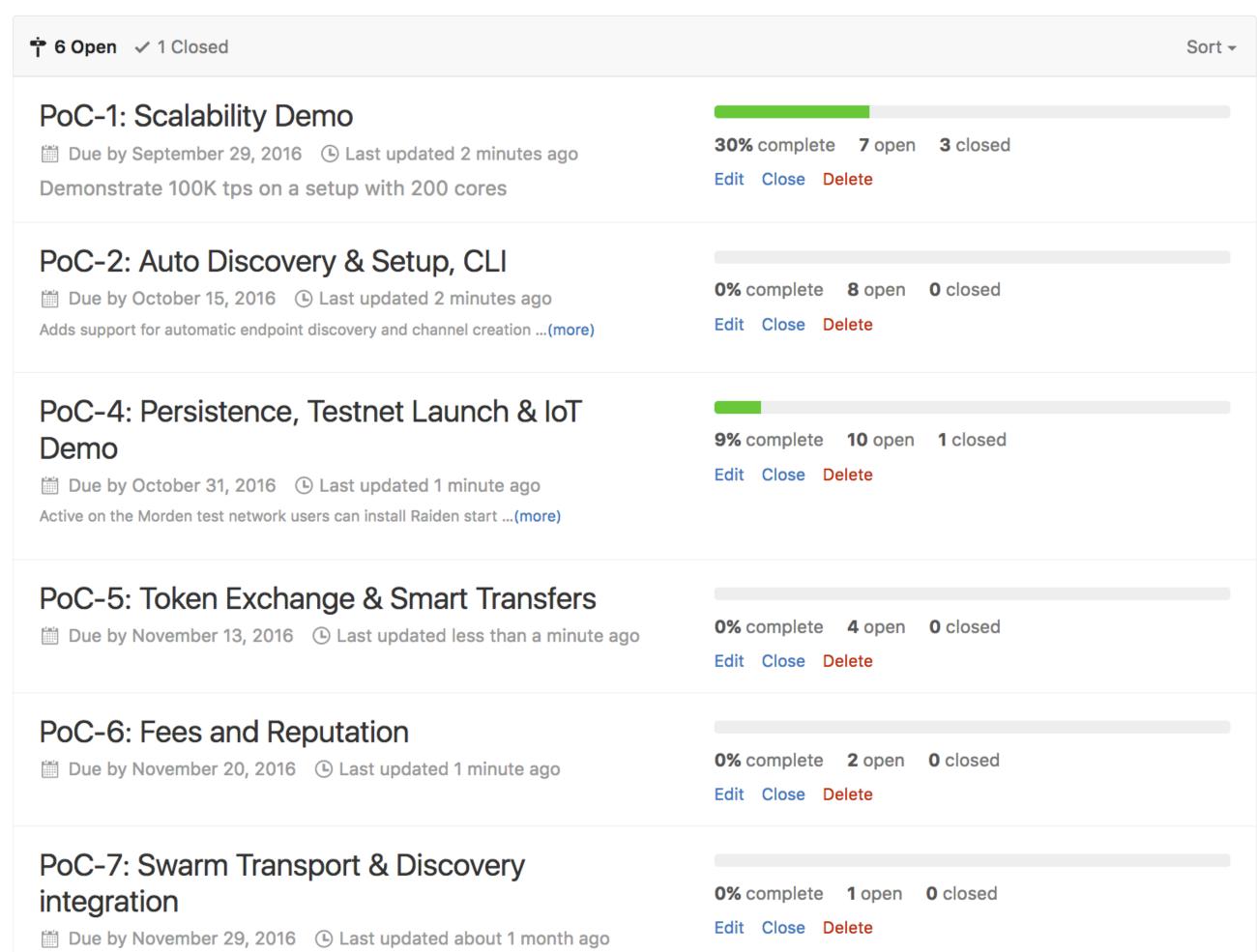
loT Demo

https://www.youtube.com/watch?v=dsWtxi--JFo

Collaborations

- Swarm Message Transport
- Micropayments for Swarm & LES
- Ethereum Client Integrations
- Early industry adopters

Roadmap





Decentralized Exchanges

On-Chain DEX

Orderbook on the Blockchain

ID	Amount	Price
0xd313	623	23.15
0xd23f	1346	23.16
0x9f72	4235	23.18
0x1e23	234	23.25



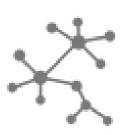
 Taker: Picks offer, sends requested tokens, gets offered tokens





Problems with on-chain exchanges

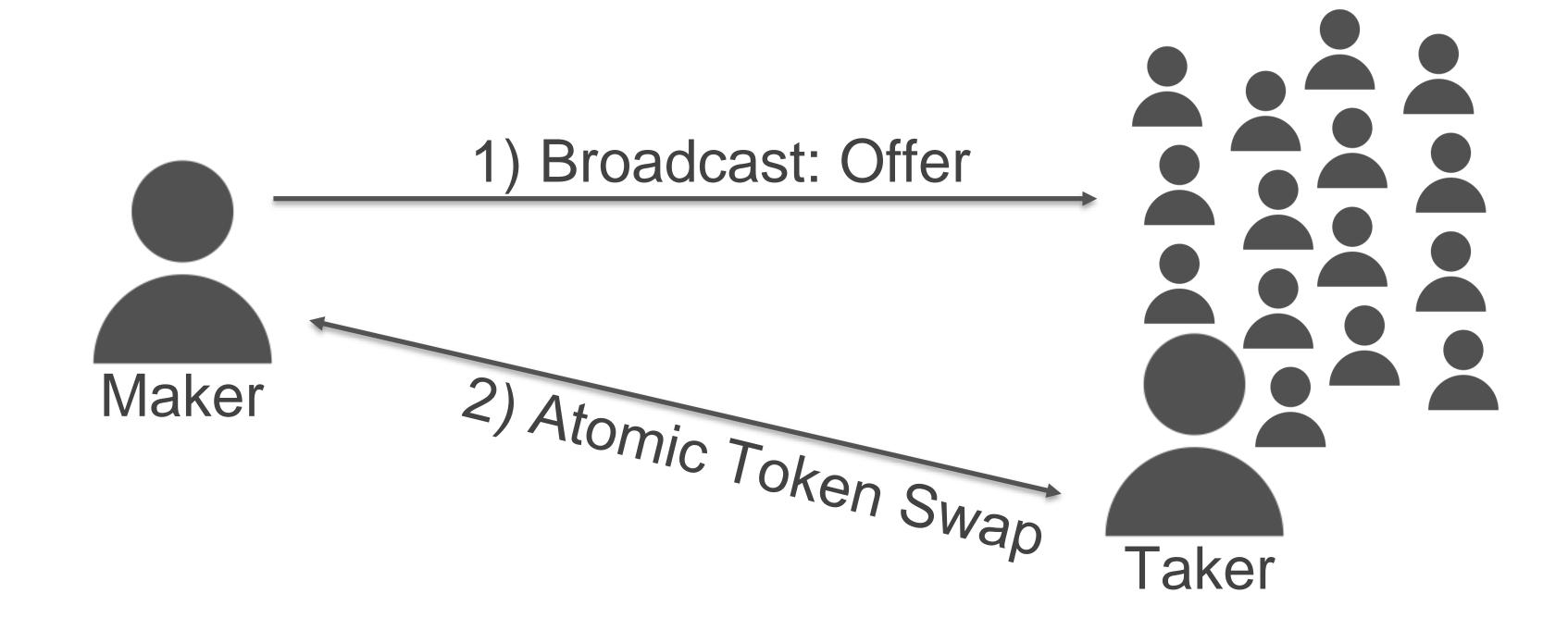
- Throughput
- Transaction Finality
- Transaction Cost







Off-Chain DEX



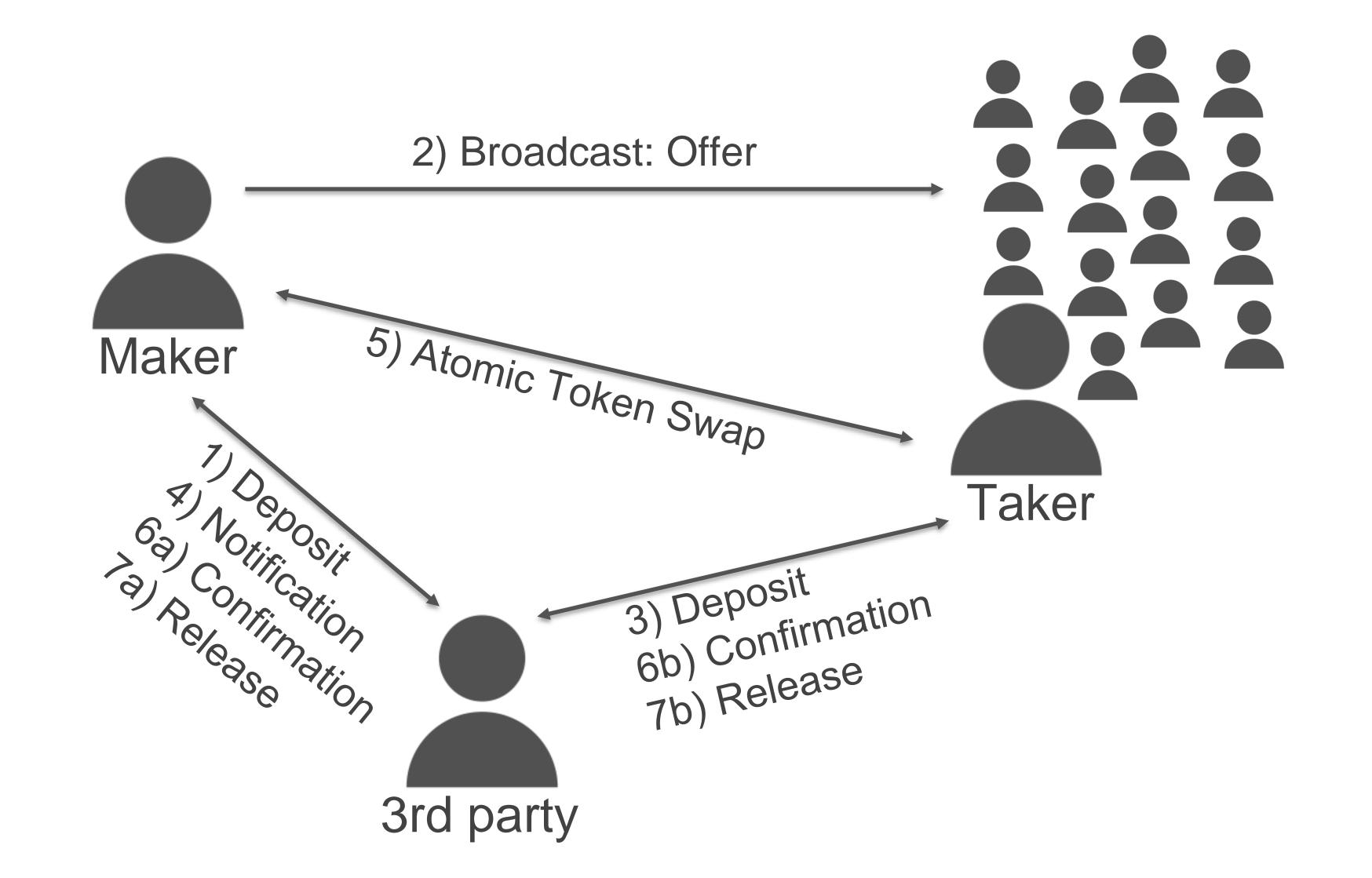
Problem: Free Option

- Party that commits first, offers free option
- Fake offers, will be exploited
- Tokens locked till timeout

Possible Solution: Commitment Deposits

- small commitment deposits held by 3rd party
- released
 - on proof of swap
 - on timeout if only one committer
- · lost if both committed but can not proof execution

Off-Chain DEX



Properties

- · Off-Chain, based on Raiden token transfers
- High throughput, low latency, low fees
- Abstraction: Traditional API and UX
- Limited trust required

Plan: Generalization

Goal

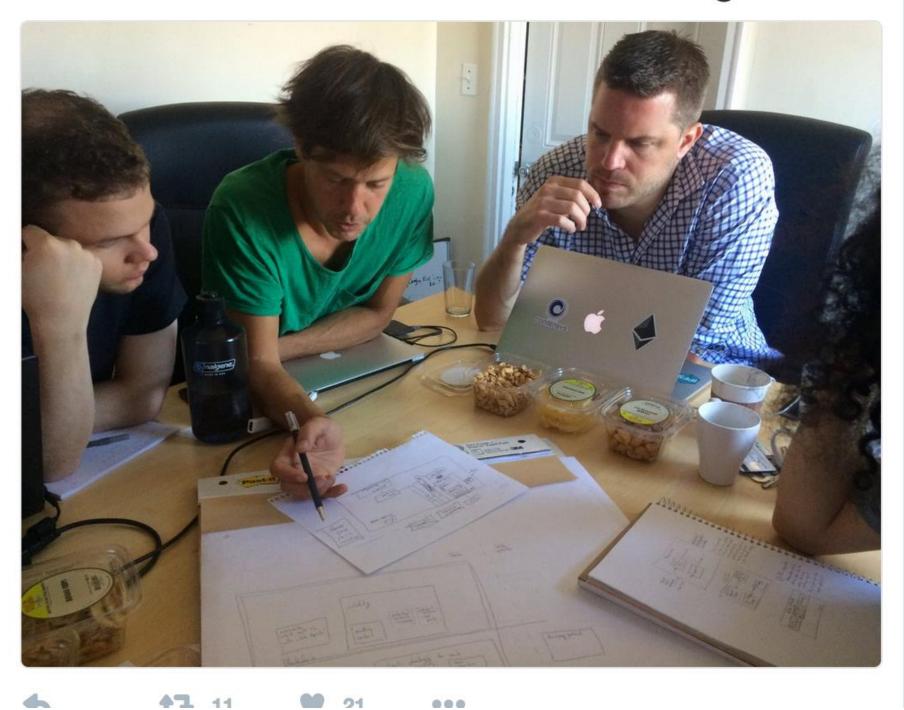
- Raiden Network as a generalized infrastructure to host secure, scalable, low latency Dapps off-chain
- Software framework which makes it easy for developers to build off-chain applications

Teaming Up



Martin Köppelmann @koeppelmann · 15h

Intense 72h on "state channel all the things" - instant tx, privacy, exchange based on state channels - all coming!



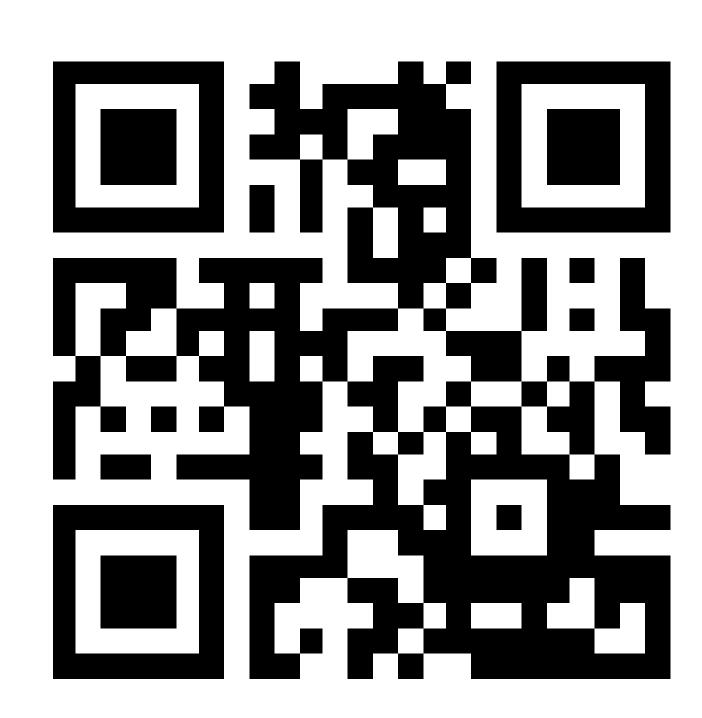
Conclusion

Raiden Network

- Works and is available soon[™]
- Goes beyond token transfers
- Killer Dapps very likely to use it
- Offers the properties required for broad industry adoption of DLT

Get in touch

- Project: http://raiden.network/
- Github: https://github.com/raiden-network/
- Gitter: https://gitter.im/brainbot-com/raiden
- Company: http://brainbot.com/



Thank you

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