# Oyente: Making Smart Contracts Smarter

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# Programming securely is hard



# Programming Secure Smart Contracts is Harder

- Smart contracts !=normal programs
  - Self-executed
  - One-shot programs
    - Cannot patch
- New language
  - Solidity != JavaScript
  - Serpent != Python











# I think TheDAO is getting drained right now

89d • ledgerwatch • self.ethereum





Etherdice is down for maintenance. We are having troubles with our smart contract and will probably need to invoke

### King of the Ether Throne

An Ethereum ĐApp (a "contract"), living on the blockchain, that will make you a King or Queen, might grant you riches, and will immortalize your name.

cort



#### **Important Notice**

A <u>SERIOUS ISSUE</u> has been identified that can cause monarch compensation payments to not be sent.

DO NOT send payments to the contract previously referenced on this page, or attempt to claim the throne. Refunds will CERTAINLY NOT be made for any payments made after this issue was identified on 2016-02-07.

### Questions?

- Are there other bugs?
  - Apart from call-stack and reentrancy?
- How many contracts are vulnerable?



### Challenges

Contracts code are not always available

```
1 contract Greetings {
2   string greeting;
3 function Greetings (string _greeting) public {
4    greeting = _greeting;
5   }
6 
7 /* main function */
8 function greet() constant returns (string) {
9    return greeting;
10   }
11 }
```

- 60606040526040516102503 80380610250833981016040 528.....

- Too many contracts
  - Manual analysis is impossible

```
PUSH 60
PUSH 40
MSTORE
PUSH 0
CALLDATALOAD
PUSH
100000000000...
SWAP1
DIV
```

### Contribution

- Identify New Smart Contract Bugs
  - Transaction Ordering Dependence (TOD)
  - Timestamp Dependence
- Oyente: An analyzer for smart contracts
  - Use symbolic execution
  - Detect all popular bugs
    - TOD
    - Timestamp dependence
    - Reentrancy
    - Mishandling exceptions (e.g. send)
  - Flags 8836/ 19366 contracts as vulnerable
    - As of May 2016

## New Smart Contract Bugs

Transaction Ordering Dependence

### Example: Puzzle Solver

Anyone can submit a solution to claim the reward

Owner can update the reward anytime

#### **PuzzleSolver**

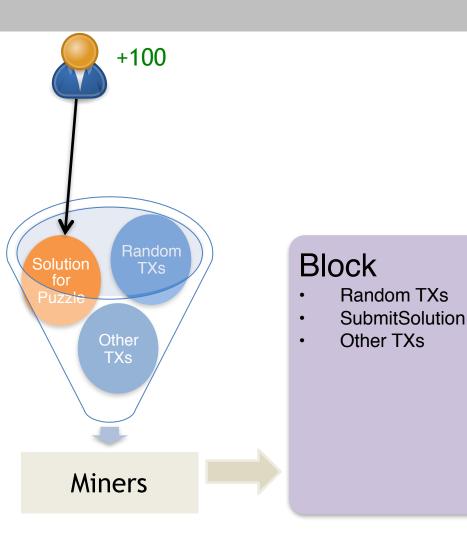
Balance: 100

PuzzleSolver()
SetPuzzle
reward=100

SubmitSolution(solution) if isCorrect(solution):
Send(reward)

UpdateReward(newReward) reward=newReward

### Scenario 1: SubmitSolution is trigerred



**PuzzleSolver** 

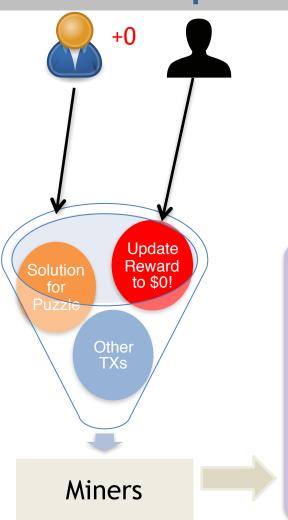
Balance: 0

PuzzleSolver()
SetDifficulty
reward=100

SubmitSolution(solution) if isCorrect(solution):
Send(reward)

UpdateReward(newReward) reward=newReward

# Scenario 2: Both SubmitSolution and UpdateReward are triggered



#### Block

- UpdateReward = 0
- SubmitSolution
- Other TXs

#### **PuzzleSolver**

Contract

Balance: 0

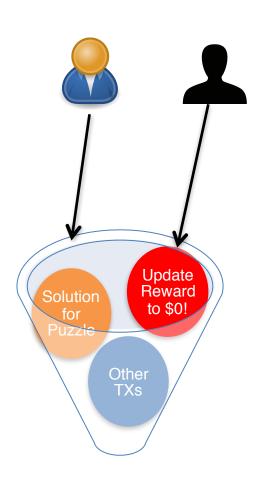
PuzzleSolver()
SetDifficulty
reward=100

SubmitSolution(solution) if isCorrect(solution):
Send(reward)

UpdateReward(newReward) reward=newReward

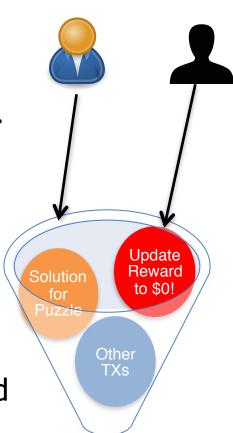
## Transaction Ordering Dependence

- Observed state != execution state
  - The expectation of the state of the contract may not be true during execution.
  - Miners decide the order of TXs
- Can be coincidence
  - Two transactions happen at the same time



## Transaction Ordering Dependence

- Observed state != execution state
  - The expectation of the state of the contract may not be true during execution.
  - Miners decide the order of TXs
- Can be coincidence
  - Two transactions happen at the same time
- Can be malicious
  - Saw the targeted TX from the victim
  - Submit the second TX to update the reward
  - Both TXs enter the race



### New Smart Contract Bugs

Timestamp Dependence

### Contract: TheRun

randomness =
F(timestamp)

```
1 - contract theRun {
     uint private LastPayout = 0;
 3
     uint256 salt = block.timestamp;
      function random() returns (uint256 result){
        uint256 y = salt * block.number/(salt%5);
 6
        uint256 seed = block.number/3 + (salt%300)
                       + LastPayout +y;
       //h = the blockhash of the seed-th last block
10
        uint256 h = uint256(block.blockhash(seed));
11
        //random number between 1 and 100
12
13
        return uint256(h % 100) + 1;
14
15
16
```

### Contract: PonziGovernmentMental

```
function lendGovernmentMoney(address buddy)
        returns (bool) {
 3
        if (lastTimeOfNewCredit + TWELVE_HOURS >
            block.timestamp) {
            msg.sender.send(amount);
 6
            // Sends jacpot to the last creditor
 8
            creditorAddresses[nCreditors - 1]
                .send(profitFromCrash);
10
            owner.send(this.balance);
11
12
13
    }
```

### Timestamp can be manipulated

Miners can vary the block timestamp

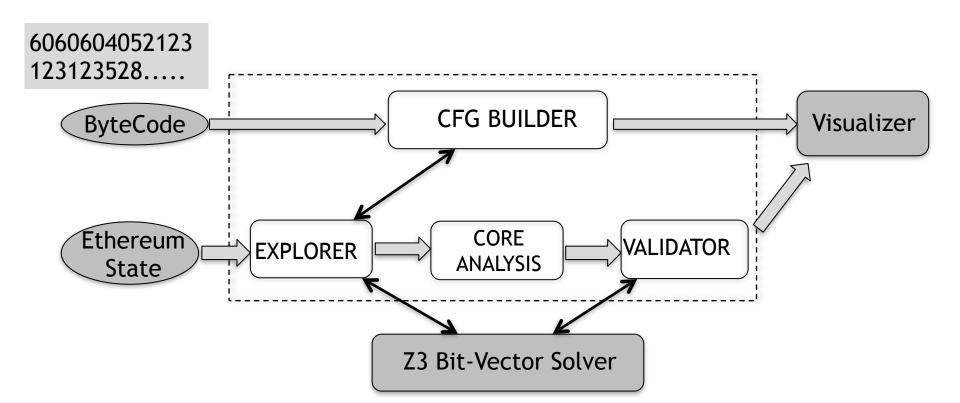
```
block.timestamp <= now + 900 && block.timestamp >= parent.timestamp
```

- Bias the output of contract execution to their benefit
  - Timed puzzles, time-based RNGs

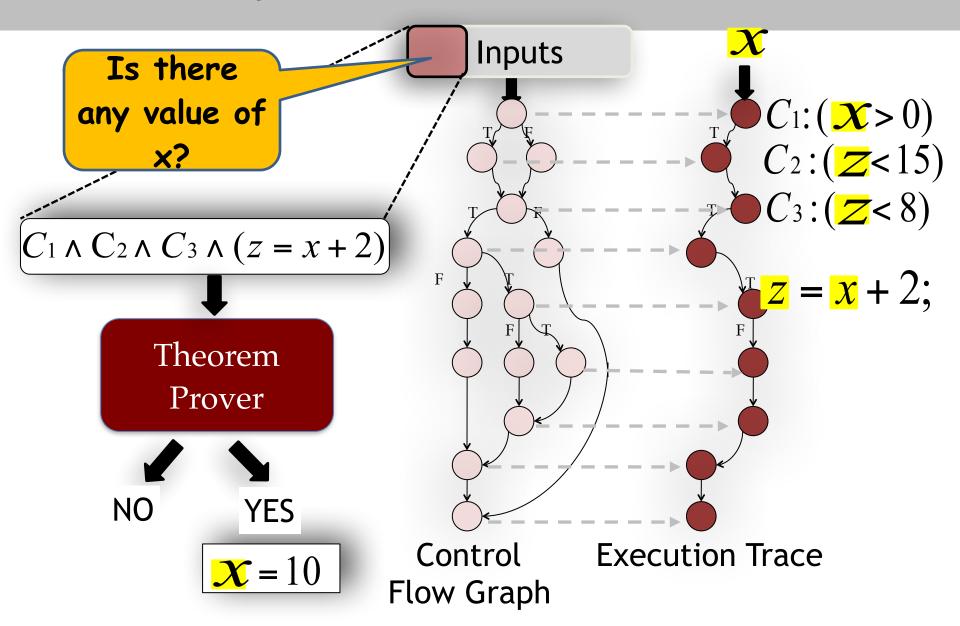
# Oyente: An Analyzer for Smart Contracts

### Architecture

- Based on symbolic execution
- Have separate modules
  - Can add more analysis separately

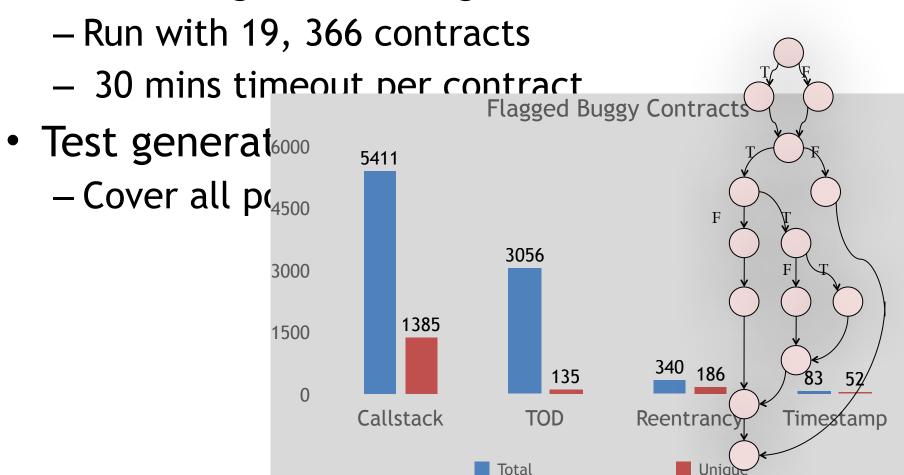


## Symbolic Execution



### What Can Oyente Do?

Detect Bugs In Existing Smart Contracts



### Oyente is Open Source

- https://github.com/ethereum/oyente
- Future work
  - Support more opcodes
  - Handle loops
  - Combine static and dynamic symbolic executions

### More in the papers

- Solutions for all bugs
  - Semantic changes
- Details of Oyente's design
- Some interesting statistics
  - All smart contracts
  - Evaluation results

### Thanks!



