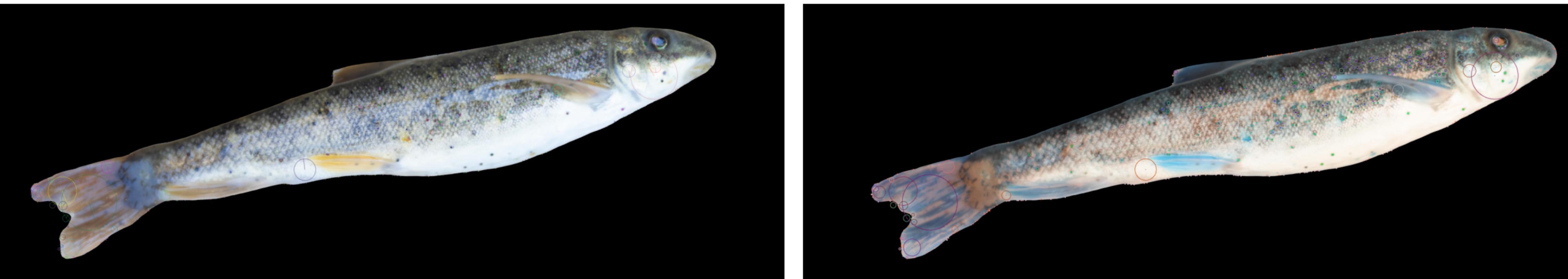


**Location & Scale**  
(Circle size = Feature scale)



**Feature Density**

(Same Color = Similar Texture)

