**Hill CMPT 184  
HW: DoME**

**100 pts**

1. (55 pts) Submitting a project that compiles & runs
2. (5 pts) Adding a separate Item class (abstract or concrete)
3. (5 pts) Changing the DB class to use a single ArrayList of items, rather than having separate lists for CDs & DVDs
4. (5 pts) Item is an abstract class
5. (5 pts) Creating an interface for all types of media in the application
6. (5 pts) Updating the DB class to use this interface instead of Items
7. (5 pts) Submitting a UML diagram that accurately reflects the code
8. (5 pts) Submitting a UML diagram & implementation that includes Video & Board Games
9. (5 pts) Submitting a UML diagram & implementation that has no duplicate code statements or duplicated fields
10. (5 pts) Updating the main method to create video and board game objects and displaying them properly