Software-Defined 7 **Networking Network Control Programming** 

and Advanced SDN Programming

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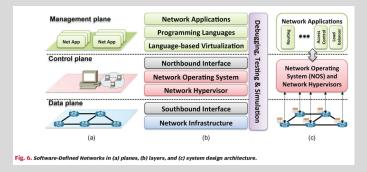


# Recap

# Network Programming Language

Network programming language in this course refer to programming languages in the SDN architecture

- Compile high-level intents to low-level device configurations (flow rule, BGP configuration, etc.)
- Maintain policy compliance under network events (topology change, traffic change, policy change, etc.)



D. Kreutz et al. "Software-Defined Networking: A Comprehensive Survey". In: *Proceedings of the IEEE* 103.1 (Jan. 2015), pp. 14–76

### **Problems**

 Error-prone interaction between individual components

#### Solutions:

### Program 1: Simple switching

```
def switch_join(switch):
    repeater(switch)
def repeater(switch):
    pat1 = {in_port:1}
    pat2 = {in_port:2}
    install(switch,pat1,DEFAULT,None,[output(2)])
    install(switch,pat2,DEFAULT,None,[output(1)])
```

### Program 2: Traffic monitoring

```
def monitor(switch):
   pat = {in_port:2,tp_src:80}
   install(switch,pat,DEFAULT,None,[])
   query_stats(switch,pat)
def stats_in(switch,xid,pattern,packets,bytes):
   print bytes
   sleep(30)
   query_stats(switch,pattern)
```

#### **Problems**

- Error-prone interaction between individual components
- Complex rule construction using low-level API

```
def repeater_monitor_noserver(switch):
    pat1 = {in_port:1}
    pat2 = {in_port:2}
    pat2web = {in_port:2,tp_src:80}
    pat2srv = {in_port:2,nw_dst:10.0.0.9,tp_src:80}
    install(switch,pat1,DEFAULT,None,[output(2)])
    install(switch,pat2srv,HIGH,None,[output(1)])
    install(switch,pat2web,MEDIUM,None,[output(1)])
    install(switch,pat2,DEFAULT,None,[output(1)])
    query_stats(switch,pat2web)
```

#### **Problems**

- Error-prone interaction between individual components
- Complex rule construction using low-level API
- Race conditions when programming both control and data plane

### **Solutions:**

### Program

```
def repeater_monitor_hosts(switch):
   pat = {in_port:1}
   install(switch,pat,DEFAULT,None,[output(2)])
def packet_in(switch,inport,packet):
   if inport == 2:
     mac = dstmac(packet)
   pat = {in_port:2,dl_dst:mac}
   install(switch,pat,DEFAULT,None,[output(1)])
   query_stats(switch,pat)
```

### Packets in arriving order:

```
in_port: 1, dl_dst: C5:85:2D:D6:B6:8B, tp_dst: 80 in_port: 1, dl_dst: C5:85:2D:D6:B6:8B, tp_dst: 8080
```

### Flow table:

riow table:		
match	priority	action
in_port: 1, dl_dst:	DEFAULT	output: 2
C5:85:2D:D6:B6:8B		
in_port: 1, dl_dst:	DEFAULT	output: 2
C5:85:2D:D6:B6:8B		

### **Problems**

- Error-prone interaction between individual components
- Complex rule construction using low-level API
- Race conditions when programming both control and data plane

#### **Solutions:**

Network query language

```
Oueries
              q ::= Select(a) *
                     Where (fp) *
                     GroupBy([qh_1, \ldots, qh_n]) *
                     SplitWhen([qh_1, \ldots, qh_n]) *
                     Every(n) *
                     Limit(n)
Aggregates \quad a ::= packets \mid sizes \mid counts
Headers
             qh := inport \mid srcmac \mid dstmac \mid ethtype \mid
                     vlan | srcip | dstip | protocol
                     srcport | dstport | switch
             fp ::= \mathtt{true\_fp}() \mid qh\_\mathtt{fp}(n)
Patterns
                     and_fp([fp_1,\ldots,fp_n])
                     or_fp([fp_1, \ldots, fp_n]) \mid
                     diff_fp(fp_1, fp_2) \mid not_fp(fp)
```

**Figure 3.** Frenetic query syntax

#### **Problems**

- Error-prone interaction between individual components
- Complex rule construction using low-level API
- Race conditions when programming both control and data plane

- Network query language
- Functional reactive network policy library

```
Events
                                                                                         Seconds ∈ int E
                                                            SwitchJoin ∈ switch E
                                                            SwitchExit ∈ switch E
                                                            PortChange \in (switch \times int \times bool) E
                                                                                                                        Once \in \alpha \to \alpha \to A
            Basic Event Functions
                                                                                                                                           Lift \in (a \to \beta) \to \alpha \beta EF
                                                                                                                                           \Rightarrow \in \alpha \ \beta \ \mathsf{EF} \to \beta \ \gamma \ \mathsf{EF} \to \alpha \ \gamma \ \mathsf{EF}
                                                                                 ApplyFst \in \alpha \ \beta \ \mathsf{EF} \to (\alpha \times \gamma) \ (\beta \times \gamma) \ \mathsf{EF}
                                                                                 ApplySnd \in \alpha \beta EF \rightarrow (\gamma \times \alpha) (\gamma \times \beta) EF
                                                                                                              Merge \in (\alpha \to \times \beta \to) \to (\alpha \text{ option} \times \beta \text{ option}) \to
                                                                    BlendLeft \in \alpha \times \alpha \to \beta \to (\alpha \times \beta) \to 
                                                            Accum \in (\gamma \times (\alpha \times \gamma \to \gamma) \to \alpha \gamma EF
                                                                                                  Filter \in (\alpha \to bool) \to \alpha \alpha EF
            Listeners
                                                                                                                                           \Rightarrow \in \alpha \to \alpha \to unit
                                                                                                              Print \in \alpha L
                                                                               Register ∈ policy L
                                                                                                                        Send \in (switch \times packet \times action) L
            Rules and Policies
                                                                                                                        Rule \in pattern \times action list \rightarrow rule
MakeForwardRules \in (switch \times port \times packet) policy EF
                                                                                 AddRules ∈ policy policy EF
```

Figure 4. Selected Frenetic Operators.

### Goal:

Modular network policy

### **Solutions:**

#### Monitor

 $\mathtt{srcip=5.6.7.8} \rightarrow \mathtt{count}$ 

#### Route

 $\begin{array}{l} \texttt{dstip=10.0.0.1} \rightarrow \texttt{fwd(1)} \\ \texttt{dstip=10.0.0.2} \rightarrow \texttt{fwd(2)} \end{array}$ 

#### Load-balance

 $\begin{array}{l} \texttt{srcip=0*,dstip=1.2.3.4} \rightarrow \texttt{dstip=10.0.0.1} \\ \texttt{srcip=1*,dstip=1.2.3.4} \rightarrow \texttt{dstip=10.0.0.2} \end{array}$ 

# Compiled Prioritized Rule Set for "Monitor | Route" srcip=5.6.7.8,dstip=10.0.0.1 → count,fwd(1)

 $\begin{array}{l} \texttt{srcip=5.6.7.8,dstip=10.0.0.2} \rightarrow \texttt{count,fwd(2)} \\ \texttt{srcip=5.6.7.8} \rightarrow \texttt{count} \\ \texttt{dstip=10.0.0.1} \rightarrow \texttt{fwd(1)} \\ \texttt{dstip=10.0.0.2} \rightarrow \texttt{fwd(2)} \end{array}$ 

Compiled Prioritized Rule Set for "Load-balance >> Route"

 $\begin{array}{l} \texttt{srcip=0*,dstip=1.2.3.4} \rightarrow \texttt{dstip=10.0.0.1,fwd(1)} \\ \texttt{srcip=1*,dstip=1.2.3.4} \rightarrow \texttt{dstip=10.0.0.2,fwd(2)} \end{array}$ 

#### Goal:

- Modular network policy
- Programming on virtualized networks

#### **Solutions:**

### **Many-to-one Mapping:**

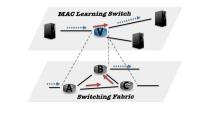


Figure 2: Many physical switches to one virtual.

### **One-to-many Mapping:**

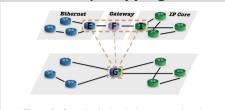


Figure 3: One physical switch to many virtual.

#### Goal:

- Modular network policy
- Programming on virtualized networks

#### **Solutions:**

Composition of network policies

```
Primitive Actions:

A ::= drop | passthrough | fwd(port) | flood | push(h=v) | pop(h) | move(h1=h2)

Predicates:

P ::= all_packets | no_packets | match(h=v) | ingress | egress | P & P | (P | P) | ~P

Query Policies:

Q ::= packets(limit,[h]) | counts(every,[h])

Policies:

C ::= A | Q | P[C] | (C | C) | C >> C | if_(P,C,C)
```

Figure 4: Summary of static NetCore syntax.

### Goal:

- Modular network policy
- Programming on virtualized networks

#### **Solutions:**

- Composition of network policies
- Network objects and policy transformations

### Goal:

- Algorithmic policy
- Automatic & correct rule generation

- Trace tree
- Barrier rule

```
def outgoing_policy(pkt):
    if pkt.srcip in 192.168.0.0/24:
        if pkt.srcport == 22:
            use_path(s1, s3, s2)
        else:
            use_path(s1, s2)
```

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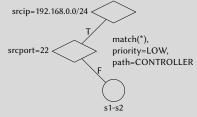
match	priority	action (on s1)
srcip=192.168.0.0/24,	MEDIUM	output(2)
srcport=22		
srcip=192.168.0.0/24	DEFAULT	output(2)

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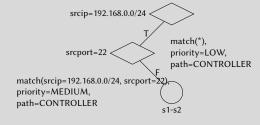
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#### **Solution:**

- Trace tree
- Barrier rule

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```



match(srcip=192.168.0.0/24), priority=DEFAULT, path=(s1, s2)

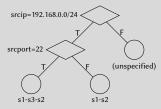
## Magellan

### Goal:

• *Proactively* build rules for algorithmic policies

- Data flow analysis
- DFG partition and cost analysis

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```

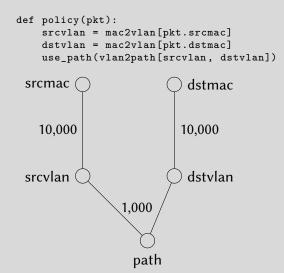


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#### Goal:

• *Proactively* build rules for algorithmic policies

- Data flow analysis
- DFG partition and cost analysis

```
def policy(pkt):
    srcvlan = mac2vlan[pkt.srcmac]
    dstvlan = mac2vlan[pkt.dstmac]
    use_path(vlan2path[srcvlan, dstvlan])
 srcmac
                           dstmac
   10,000
                          10,000
 srcvlan (
                           dstvlan
                 1,000
                   path
```

In the coming lectures, we cover the following topics on network control programming

- SDN-based policy routing
- distributed enforcement of centralized policy
- programming stateful networks

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- learn path constraints expressed in regular expressions
- learn how to use product graph to find policy compliant paths
- learn how to use ILP to solve state placement problem

# Merlin

### Overview

### Merlin: A Language for Provisioning Network Resources

Robert Soulé\* Shrutarshi Basu† Parisa Jalili Marandi\* Fernando Pedone\*
Robert Kleinberg† Emin Gün Sirer† Nate Foster†

\*University of Lugano †Cornell University

Robert Soulé et al. "Merlin: A Language for Provisioning Network Resources". In: Proceedings of the 10th ACM International on Conference on Emerging Networking Experiments and Technologies. CoNEXT '14. New York, NY, USA: ACM, 2014, pp. 213–226. URL: http://doi.acm.org/10.1145/2674005.2674989

## Goal

Support resource provisioning in SDN programming languages

There are two types of resource constraints:

- **Guarantee**: the minimum bandwidth the traffic can reach
- **Constraint**: the maximum bandwidth the traffic can reach

**Example:** Assume there are two flows  $f_1$  and  $f_2$  traversing a link with 5 Mbps

- rate of  $f_1$ :  $r_1$ , rate of  $f_2$ :  $r_2$
- bandwidth of  $f_1$ :  $b_1$ , bandwidth of  $f_2$ :  $b_2$
- guarantee of  $f_1$ : 2 Mbps
- constraint of  $f_1$ : 4 Mbps

### Goal

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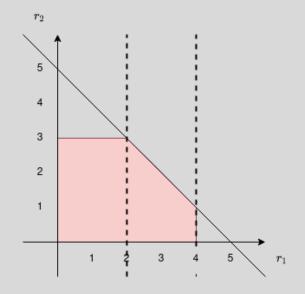
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### Feasible region of rate:



### Goal

Support resource provisioning in SDN programming languages

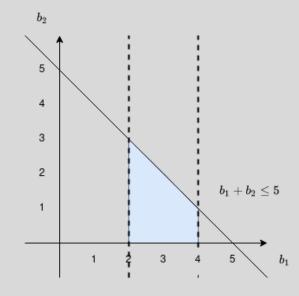
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### Feasible region of bandwidth:



# Merlin Language

Merlin allows programmers to specify policies with resource requirements

Robert Soulé et al. "Merlin: A Language for Provisioning Network Resources". In: Proceedings of the 10th ACM International on Conference on Emerging Networking Experiments and Technologies. CoNEXT '14. New York, NY, USA: ACM, 2014, pp. 213–226. URL: http://doi.acm.org/10.1145/2674005.2674989

```
loc \in Locations
   t \in Packet-processing functions
  h \in Packet headers
     \in Header fields
     ∈ Header field values
 id \in Identifiers
  n \in \mathbb{N}
pol ::= [s_1; \ldots; s_n], \phi
                                               Policies
  s := id : p \rightarrow r
                                               Statements
  \phi ::= \max(e, n) \mid \min(e, n)
                                               Presburger Formulas
      | \phi_1 \text{ and } \phi_2 | \phi_1 \text{ or } \phi_2 |! \phi_1
  e ::= n \mid id \mid e + e
                                               Bandwidth Terms
  a ::= . | c | a a | a | a | a^* |! a
                                               Path Expression
  p ::= p_1 \text{ and } p_2 \mid p_1 \text{ or } p_2 \mid ! p_1
                                               Predicates
      |h.f = v| true | false
  c ::= loc \mid t
                                               Path Element
```

Figure 1: Merlin abstract syntax.

## Example

- This policy defines 3 flows: *x*, *y* and *z*
- Total bandwidth of flows *x* and *y* must not exceed 50 MB/s
- Bandwidth of flow z has a guarantee of 100 MB/s

# A Closer Look at Flow Specification

```
x : (ip.src = 192.168.1.1 and
ip.dst = 192.168.1.2 and
tcp.dst = 20) -> .* dpi .* ;
```

- x: identifier
- ip.src = 192.168.1.1 and ip.dst = 192.168.1.2 and tcp.dst = 20: predicate
- .\* dpi .\*: path expression

```
loc \in Locations
   t \in Packet-processing functions
  h \in Packet headers
  f \in Header fields
  v \in \textit{Header field values}
 id \in Identifiers
  n \in \mathbb{N}
pol ::= [s_1; \ldots; s_n], \phi
                                                 Policies
   s := id : p \rightarrow r
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```

Figure 1: Merlin abstract syntax.

## Path Expression

Merlin uses path expression to specify the traversal constraint

Merlin path expression is a regular language and can be represented as a finite state automaton

### Example

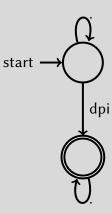
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### Example

• .\* dpi .\*



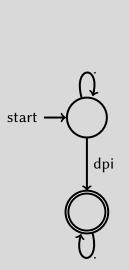
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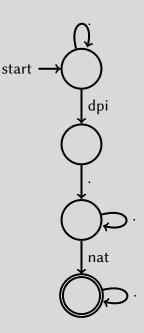
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### Example

- .\* dpi .\*
- .\* dpi .\* nat .\*





# **Logical Topology**

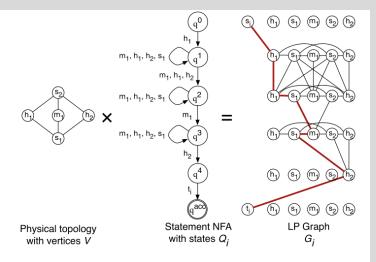


Figure 2: Logical topology for the example policy. The thick red path illustrates a solution.

### **Policy:**

h1 .\* dpi .\* nat .\* h2 Locations:

- dpi: h1, h2, or m1
- nat: m1

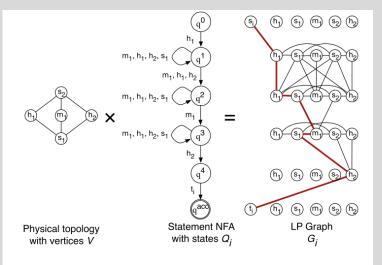


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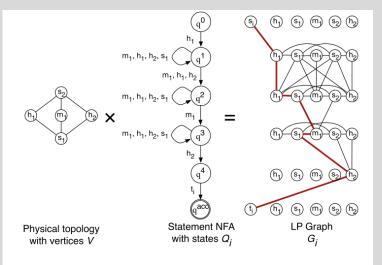


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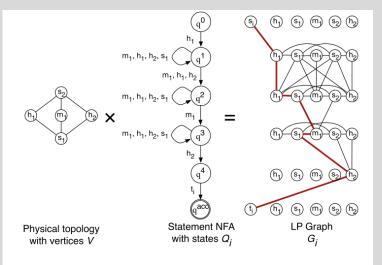


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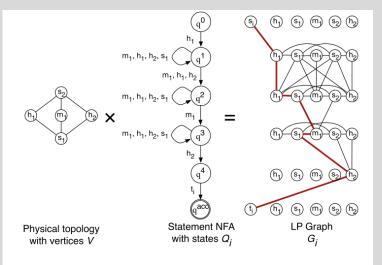


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h1 s1

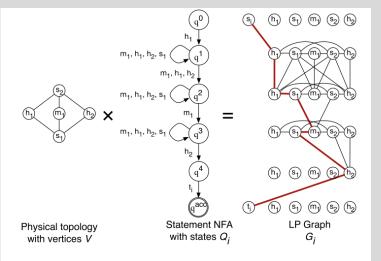


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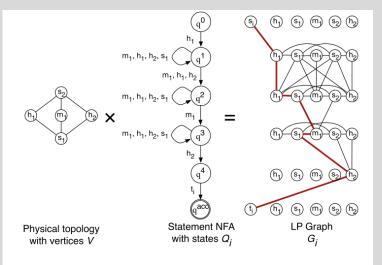


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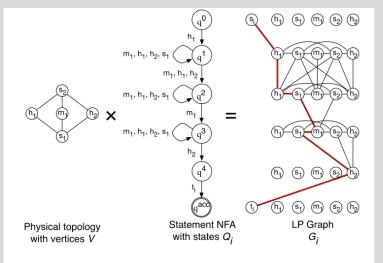


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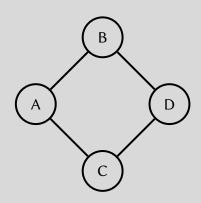
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#### Path:

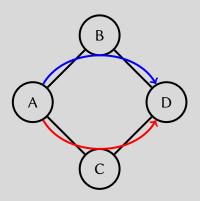
h1 s1 m1 s1 h2

Bandwidth terms such as max(x + y, 50 MB/s) cannot be realized on hardware if they take different paths



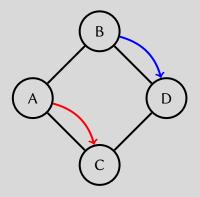
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Bandwidth terms such as max(x + y, 50 MB/s) cannot be realized on hardware if they take different paths

- a->b->d, a->c->d: can be enforced at a or d
- a->c, b->d: cannot be enforced together



#### Merlin transforms original policy into localized policy

```
[x:(ip.src = 192.168.1.1 and
                                              [x:(ip.src = 192.168.1.1 and
      ip.dst = 192.168.1.2 and
                                                     ip.dst = 192.168.1.2 and
      tcp.dst = 20) -> .* dpi .*;
                                                     tcp.dst = 20) -> .* dpi .*;
                                                y : (ip.src = 192.168.1.1 and
 y : (ip.src = 192.168.1.1 and
      ip.dst = 192.168.1.2 and
                                                     ip.dst = 192.168.1.2 and
      tcp.dst = 21) -> .*;
                                                     tcp.dst = 21) -> .*;
 z : (ip.src = 192.168.1.1 and
                                                z : (ip.src = 192.168.1.1 and
      ip.dst = 192.168.1.2 and
                                                     ip.dst = 192.168.1.2 and
      tcp.dst = 80) -> .* dpi .* nat .* ],
                                                     tcp.dst = 80) -> .* dpi .* nat .* ],
 max(x + y, 50MB/s) and min(z, 100MB/s)
                                                max(x, 25MB/s) and max(y, 25MB/s) and min(z, y, y)
```

Global constraint max(x + y, 50MB/s) is transformed to localized constraint max(x, 25MB/s) and max(y, 25MB/s)

- Constraints on multiple flows are transformed to constraints on single flows
- Localized constraints must still satisfy the global constraints

#### **Example:**

```
min(x + y, 100 \text{ MB/s}) and min(y + z, 60 \text{ MB/s}) and max(y, 40 \text{ MB/s})
```

 $\times$  min(x, 50MB/s) and min(y, 50MB/s) and min(y, 30MB/s) and min(z, 30MB/s)

- Constraints on multiple flows are transformed to constraints on single flows
- Localized constraints must still satisfy the global constraints

#### **Example:**

```
min(x + y, 100 \text{ MB/s}) and min(y + z, 60 \text{ MB/s}) and max(y, 40 \text{ MB/s})
```

- $\times$  min(x, 50MB/s) and min(y, 50MB/s) and min(y, 30MB/s) and min(z, 30MB/s)
- $\sqrt{\min(x, 70MB/s)}$  and  $\min(y, 30MB/s)$  and  $\min(z, 30MB/s)$

- Constraints on multiple flows are transformed to constraints on single flows
- Localized constraints must still satisfy the global constraints

#### **Example:**

```
min(x + y, 100 \text{ MB/s}) and min(y + z, 60 \text{ MB/s}) and max(y, 40 \text{ MB/s})
```

- $\times$  min(x, 50MB/s) and min(y, 50MB/s) and min(y, 30MB/s) and min(z, 30MB/s)
- $\sqrt{\text{min}(x, 70MB/s)}$  and min(y, 30MB/s) and min(z, 30MB/s)
- $\sqrt{\text{min}(x, 60MB/s)}$  and min(y, 40MB/s) and min(z, 20MB/s)

# Find Solution using (Mixed) Integer Linear Programming

#### **Decision variables:**

- $x_e \in \{0,1\}$  whether an edge in the logical topology will be selected
- $r_{uv} \in [0, 1]$  link utilization on link (u, v)
- $r_{max} \in [0, 1]$  maximum link utilization
- $R_{max} \in [0, C]$  maximum link rate

#### Flow conservation constraints:

$$\forall v \in \mathcal{G}, \sum_{e \in \delta^+(v)} x_e - \sum_{e \in \delta^-(v)} x_e = \begin{cases} 1 & \text{if } v = s_i \\ -1 & \text{if } v = t_i \\ 0 & \text{otherwise} \end{cases}$$

#### **Resource constraints:**

$$\begin{aligned} \forall (u,v), r_{uv}c_{uv} &= \sum_{i} \sum_{e \in E_i(u,v)} r_{min}^i x_e & \text{ (definition of link utilization)} \\ \forall (u,v), r_{max} &\geq r_{uv} & \text{ (definition of } r_{max}) \\ \forall (u,v), R_{max} &\geq r_{uv}c_{uv} & \text{ (definition of } R_{max}) \\ r_{max} &\leq 1 & \text{ (link capacity)} \end{aligned}$$

### Summary

- Merlin is an SDN programming language that enables programmers to specify resource constraints
- Merlin uses logical topology (cross product of topology and policy automaton) to find paths that satisfy waypoint traversal constraints
- Merlin transforms global constraints into localized constraints
- Merlin uses MILP to find feasible solution that satisfy the specified constraints

# Propane

#### Overview

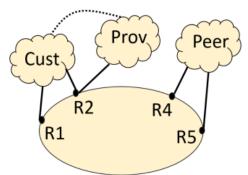
# Don't Mind the Gap: Bridging Network-wide Objectives and Device-level Configurations

Ryan Beckett Princeton Ratul Mahajan Microsoft Todd Millstein UCLA Jitendra Padhye Microsoft David Walker Princeton

Ryan Beckett et al. "Don't Mind the Gap: Bridging Network-wide Objectives and Device-level Configurations". In: Proceedings of the 2016 ACM SIGCOMM Conference. SIGCOMM '16. New York, NY, USA: ACM, 2016, pp. 328–341. URL: http://doi.acm.org/10.1145/2934872.2934909

#### **Problems**

Complexity of using Decentralized Routing



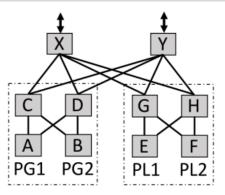
### Policy

- P1. Prefer Cust > Peer > Prov
- P2. Disallow traffic between Prov and Peer
- P3. For Cust, prefer R1 > R2
- P4. Cust must be on path for its prefixes
- P5. Cust must not be a transit to Prov

Figure 1: Creating router-level policies is difficult.

### **Problems**

Complexity when Failures Happen



### **Policy**

- P1. Left cluster has global services with PG\* prefixes, which should be announced externally as an aggregate PG
- P2. Right cluster has local services with PL\* prefixes, which should not be announced externally

Figure 2: Policy-compliance under failures is difficult.

### Propane Example 1

```
define Prefs = exit(R1 » R2 » Peer » Prov)

(P1 and P3)
define Routing =
    {PCust => Prefs & end(Cust)
        true => Prefs }

(P4, P1 and P3)
define transit(X,Y) = enter(X|Y) & exit(X|Y)
define cust-transit(X,Y) = later(X) & later(Y)

define NoTrans =
    {true => !transit(Peer,Prov) &
        !cust-transit(Cust,Prov)}
```

#### (P2, P5)

Final policy: Routing & NoTrans

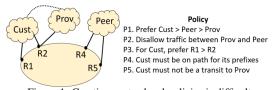


Figure 1: Creating router-level policies is difficult.

### Propane Example 2

```
define Ownership =
   {PG1 => end(A)
        PG2 => end(B)
        PL1 => end(E)
        PL2 => end(F)
        true => end(out) }
define Locality =
   {PL1 | PL2 => only(in)}
```

Final policy: Ownership & Locality



### Policy P1. Left cluster has global services with PG\*

- prefixes, which should be announced externally as an aggregate PG
- P2. Right cluster has local services with PL\* prefixes, which should not be announced externally

Figure 2: Policy-compliance under failures is difficult.

### Propane Language

#### **Syntax** policies pol $p_1, \ldots, p_n$ $t \Rightarrow r_1 \times \ldots \times r_m \mid cc$ constraints ::= d.d.d.d/dprefix ::=true true !tnegation $t_1 \mid t_2$ disjunction $t_{1} & t_{2}$ conjunction prefix = xprefix test comm = dcommunity test ::=location empty set internal loc in external loc out $r_1 \cup r_2$ union $r_1 \cap r_2$ intersection concatenation $r_1 \cdot r_2$ path negation !riteration links $::= r_1 \rightarrow r_2$

 $aqq(x, ln) \mid taq(d, t, ln)$  control constraints

#### **Propane Expansions**

```
out* · in+ · out*
                    any
                  drop
                                         in^+
       internal
          onlv(X)
                                         \mathtt{anv} \cap X^*
                                         any \cap (!X)^*
       never(X)
                                         out^* \cdot in^* \cdot X \cdot in^* \cdot out^*
   through(X)
                                         \operatorname{out}^* \cdot (X \cap \operatorname{out}) \cdot \operatorname{out}^* \cdot \operatorname{in}^+ \cdot \operatorname{out}^*
        later(X)
     before(X)
                                         \operatorname{out}^* \cdot \operatorname{in}^+ \cdot \operatorname{out}^* \cdot (X \cap \operatorname{out}) \cdot \operatorname{out}^*
             end(X)
                                         any \cap (\Sigma^* \cdot X)
        start(X)
                                         any \cap (X \cdot \Sigma^*)
          exit(X)
                                         (\mathtt{out}^* \cdot \mathtt{in}^* \cdot (X \cap \mathtt{in}) \cdot \mathtt{out} \cdot \mathtt{out}^*) \cup
                                          (\mathtt{out}^* \cdot \mathtt{in}^+ \cdot (X \cap \mathtt{out}) \cdot \mathtt{out}^*)
                                         (\mathtt{out}^* \cdot \mathtt{out} \cdot (X \cap \mathtt{in}) \cdot \mathtt{in}^* \cdot \mathtt{out}^*) \cup
       enter(X)
                                          (\mathtt{out}^* \cdot (X \cap \mathtt{out}) \cdot \mathtt{in}^+ \cdot \mathtt{out}^*)
     link(X,Y) = anv \cap (\Sigma^* \cdot X \cdot Y \cdot \Sigma^*)
          \mathtt{path}(\vec{X})
                                         anv \cap (\Sigma^* \cdot X_1 \dots X_n \cdot \Sigma^*)
novalley(\vec{X})
                                         any \cap
                                          !path(X_2, X_1, X_2) \cap \cdots \cap
                                          !path(X_n, X_{n-1}, X_n)
```

Figure 4: Regular Intermediate Representation (RIR) syntax (left), and Propane language expansions (right).

### **Propane Compilation**

We focus on the translations from FE to RIR and from RIR to PGIR

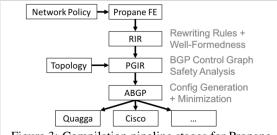


Figure 3: Compilation pipeline stages for Propane.

### Regular Intermediate Representation (RIR)

- Each rule has the format prefix => path
- prefix is a set of IPv4 prefixes
- path denotes a set of path that satisfies the expression
- Policy composition is similar to OpenFlow policy composition
- After rule-based rewriting, the policy can be rewritten as one policy where each rule specifies the path for a single prefix

### Example:

```
define Ownership =
  {PG1 => end(A)
    PG2 => end(B)
    PL1 => end(E)
    PL2 => end(F)
    true => end(out) }

define Locality =
  {PL1 | PL2 => only(in)}
```

#### Ownership & Locality:

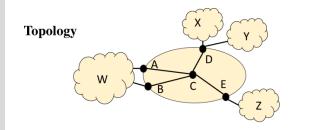
```
PG1 => end(A)
PG2 => end(B)
PL1 => only(in) ∩ end(E)
PL2 => only(in) ∩ end(F)
true => exit(out)
```

### Path Expression to Automaton

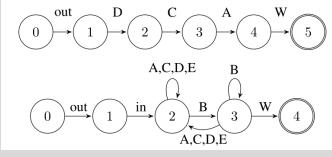
Propane path expression is a regular language and can be represented as a finite state automaton

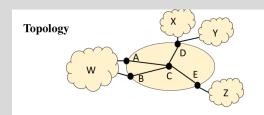
#### **Example:**

- $\bullet$  W · A · C · D · out
- $W \cdot B \cdot in^+ \cdot out$

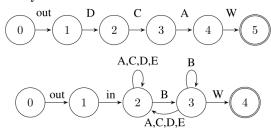


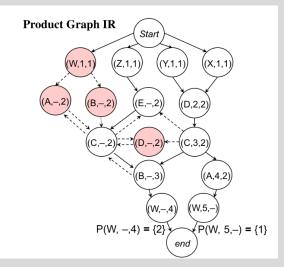
#### **Policy Automata**

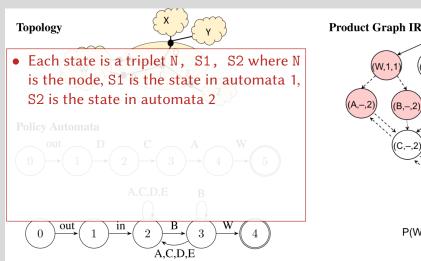


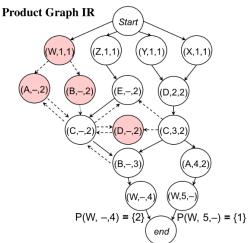


#### **Policy Automata**



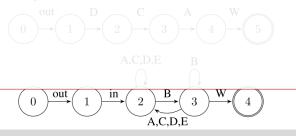


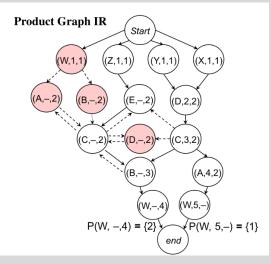




# Topology

- Each state is a triplet N, S1, S2 where N is the node, S1 is the state in automata 1, S2 is the state in automata 2
- Solid line represents a valid transition



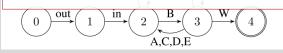


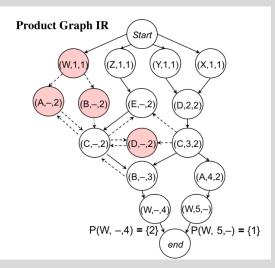
#### **Topology**



- Each state is a triplet N, S1, S2 where N is the node, S1 is the state in automata 1, S2 is the state in automata 2
- Solid line represents a valid transition
- Dashed line represents an invalid transition (1) (2) (3) (4) (5)

A,C,D,E B

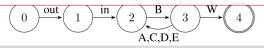


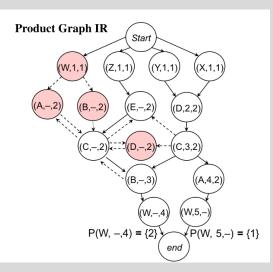


#### Topology



- Each state is a triplet N, S1, S2 where N is the node, S1 is the state in automata 1, S2 is the state in automata 2
- Solid line represents a valid transition
- Dashed line represents an invalid transition (2) (3) (4) (5)
- Red nodes are eliminated because there are no solid paths using these nodes





### What's Next

After obtaining the PGIR, Propane conducts preference inference with analysis on:

- failure-safety: whether the policy can be realized under network failures
- aggregation-safety: whether sub-prefixes can be aggregated into a shorter prefix

Then PGIR is translated into abstract BGP configuration

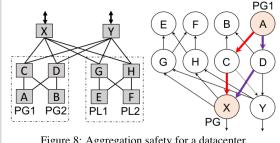


Figure 8: Aggregation safety for a datacenter.

### Summary

- Propane is a programming language that allows programmers to specify centralized prefix routing requirements
- Propane policies are organized as well-formed regular intermediate representation (RIR)
- RIR is compiled with the topology to generate product graph intermediate representation (PGIR)
- Propane infers the local preferences with safety analysis, and translates PGIR into abstract BGP

### **SNAP**

### Overview

### SNAP: Stateful Network-Wide Abstractions for Packet Processing

Mina Tahmasbi Arashloo<sup>1</sup>, Yaron Koral<sup>1</sup>, Michael Greenberg<sup>2</sup>, Jennifer Rexford<sup>1</sup>, and David Walker<sup>1</sup>  $^{1}\text{Princeton University , }^{2}\text{Pomona College}$ 

Mina Tahmasbi Arashloo et al. "SNAP: Stateful Network-Wide Abstractions for Packet Processing". In: Proceedings of the 2016 ACM SIGCOMM Conference. SIGCOMM ' 16. Florianopolis, Brazil: Association for Computing Machinery, 2016, pp. 29–43. URL: https://doi.org/10.1145/2934872.2934892

### Stateful Network Policies

#### **Example:** DNS tunnel detection

- Keep a counter for resolved but not used DNS requests for each host
- If a counter exceeds a threshold, block the traffic from the host

#### DNS-tunnel-detect

```
if dstip = 10.0.6.0/24 & srcport = 53 then
orphan[dstip][dns.rdata] <- True;
susp-client[dstip]++;
if susp-client[dstip] = threshold then
blacklist[dstip] <- True
else id
else
if srcip = 10.0.6.0/24 & orphan[srcip][dstip]
then orphan[srcip][dstip] <- False;
susp-client[srcip]--
else id</pre>
```

Figure 1: SNAP implementation of DNS-tunnel-detect.

### Stateful Network Policies

#### **Example:** DNS tunnel detection

- Keep a counter for resolved but not used DNS requests for each host
- If a counter exceeds a threshold, block the traffic from the host

```
DNS-tunnel-detect

1 if dstip = 10.0.6.0/24 & srcport = 53 then
2 orphan[dstip][dns.rdata] <- True;
3 susp-client[dstip]++;
4 if susp-client[dstip] = threshold then
5 blacklist[dstip] <- True
6 else id
7 else
8 if srcip = 10.0.6.0/24 & orphan[srcip][dstip]
9 then orphan[srcip][dstip] <- False;
10 susp-client[srcip]--
11 else id
```

Figure 1: SNAP implementation of DNS-tunnel-detect.

- orphan[dstip][dns.rdata]: for each host (dstip), the request to dns.rdata is resolved but not used
- susp-client[ip]: the counter for host with ip

# **SNAP: Syntax**

#### The syntax of SNAP:

- is based on the syntax of Pyretic
- with extensions to support stateful policies
- has no support for traversal order (one-big-switch abstraction)

```
v \mid f \mid \overrightarrow{e}
  e \in \mathsf{Expr} ::=
x, y \in \mathsf{Pred} ::=
                                           Identity
                     drop
                                           Drop
                                           Test
                                           Negation
                      \neg x
                     x|y
                                           Disjunction
                                           Conjunction
                     y\&x
                     s[e] = e
                                           State Test
 p,q\in\mathsf{Pol}
                                           Filter
                                           Modification
                                           Parallel comp.
                     p+q
                                           Sequential comp.
                                           State Modification
                                           Increment value
                                           Decrement value
                                           Conditional
                     if a then p else q
                     atomic(p)
                                           Atomic blocks
```

Figure 4: SNAP's syntax. Highlighted items are not in NetCore.

# **SNAP:** Compilation

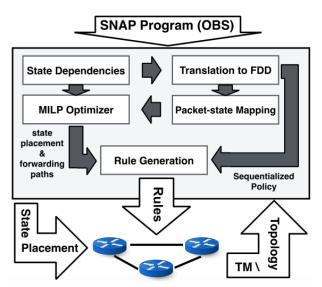


Figure 5: Overview of the compiler phases.

#### Main process:

- Translate SNAP program into xFDD
- Use xFDD to derive placement constraints for state variables
- Build MILP problem to solve the state placement problem
- Apply state placement and routing

#### xFDD

# Extended Forwarding Decision Diagram (xFDD) is similar to binary decision diagram

# It captures the data dependencies in a network policy

```
DNS-tunnel-detect
    if dstip = 10.0.6.0/24 \& srcport = 53 then
     orphan[dstip][dns.rdata] <- True;
     susp-client[dstip]++;
 4
      if susp-client[dstip] = threshold then
        blacklist[dstip] <- True
     else id
   else
     if srcip = 10.0.6.0/24 & orphan[srcip][dstip]
     then orphan[srcip][dstip] <- False;
9
10
          susp-client[srcip]--
11
     else id
```

Figure 1: SNAP implementation of DNS-tunnel-detect.

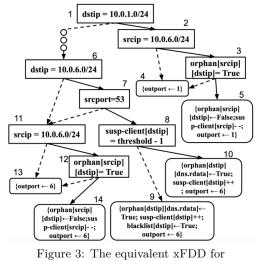


Figure 3: The equivalent xFDD for DNS-tunnel-detect; assign-egress

# xFDD Translation

#### SNAP uses syntax-driven translation

```
::= t ? d_1 : d_2 | \{as_1, \ldots, as_n\}
                                                               xFDDs
     := f = v | f_1 = f_2 | s[e_1] = e_2
                                                                   tests
 as ::= a \mid a; a
                                                    action sequences
  a ::= id | drop | f \leftarrow v | s[e_1] \leftarrow e_2
                                                               actions
               |s[e_1]++|s[e_1]--
                   TO-XFDD(a) = \{a\}
             TO-XFDD(f = v) = f = v ? \{id\} : \{drop\}
                 \text{TO-XFDD}(\neg x) = \ominus \text{TO-XFDD}(x)
        TO-XFDD(s[e_1] = e_2) = s[e_1] = e_2 ? \{id\} : \{drop\}
         TO-XFDD(atomic(p)) = TO-XFDD(p)
              \text{TO-XFDD}(p+q) = \text{TO-XFDD}(p) \oplus \text{TO-XFDD}(q)
                \text{TO-XFDD}(p;q) = \text{TO-XFDD}(p) \odot \text{TO-XFDD}(q)
TO-XFDD(if x then p else q) = (TO-XFDD(x) \odot TO-XFDD(p))
                                  \oplus (\ominus \text{TO-XFDD}(x) \odot \text{TO-XFDD}(q))
```

Figure 6: xFDD syntax and translation.

# xFDD Composition

```
 \begin{cases} \{as_{11}, \cdots, as_{1n}\} \oplus \{as_{21}, \cdots, as_{2m}\} = \{as_{11}, \cdots, as_{1n}\} \cup \{as_{21}, \cdots, as_{2m}\} \\ (t ? d_1 : d_2) \oplus \{as_{1}, \cdots, as_n\} = (t ? d_1 \oplus \{as_{1}, \cdots, as_n\} : d_2 \oplus \{as_{1}, \cdots, as_n\}) \end{cases} 
 \begin{cases} (t_1 ? d_{11} : d_{12}) \oplus (t_2 ? d_{21} : d_{22}) = \begin{cases} (t_1 ? d_{11} \oplus d_{21} : d_{12} \oplus d_{22}) & t_1 = t_2 \\ (t_1 ? d_{11} \oplus t_2 ? d_{21} : d_{22}) : d_{12} \oplus (t_2 ? d_{21} : d_{22}) & t_1 = t_2 \\ (t_2 ? d_{21} \oplus (t_1 ? d_{11} : d_{12}) : d_{22} \oplus (t_1 ? d_{11} : d_{12}) & t_2 = t_1 \end{cases} 
 \begin{cases} as \odot \{as_1, \cdots, as_n\} = \{as \odot as_1, \cdots, as \odot as_n\} \\ as \odot (t ? d_1 : d_2) = (see explanations in \{4.2\} \\ \{as_1, \cdots, as_n\} \odot d = (as_1 \odot d) \oplus \cdots \oplus (as_n \odot d) \\ (t ? d_1 : d_2) \odot d = (d_1 \odot d)|_{t} \oplus (d_2 \odot d)|_{\sim t} \end{cases} 
 \begin{cases} (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_2 ? (t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_2 ? (t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_2 ? (t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t_1 ? d_1 : d_2)|_{t_2} = \{(t_1 ? d_1 : d_2) : \{drop\}\} \\ (t
```

Figure 7: Definitions of xFDD composition operators.

# State Placement and Routing Problem

#### SNAP places the program for one-big-switch in the network

```
DNS-tunnel-detect

1 if dstip = 10.0.6.0/24 & srcport = 53 then
2 orphan[dstip][dns.rdata] <- True;
3 susp-client[dstip]++;
4 if susp-client[dstip] = threshold then
5 blacklist[dstip] <- True
6 else id
7 else
8 if srcip = 10.0.6.0/24 & orphan[srcip][dstip]
9 then orphan[srcip][dstip] <- False;
10 susp-client[srcip]--
11 else id
```

Figure 1: SNAP implementation of DNS-tunnel-detect.

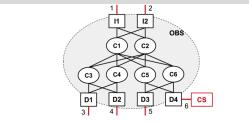


Figure 2: Topology for the running example.

#### This is achieved by constructing an MILP problem

### **Problem Formulation**

Variables and Constants

#### **Decision variables**

- $R_{uvij} \in \{0, 1\}$ : flow from u to v that traverses link (i, j)
- $P_{sn} \in \{0, 1\}$ : state variable *s* is placed on node *n*
- $P_{suvij} \in \{0, 1\}$ : flow from u to v has traversed state variable s before traversing link (i, j)

#### **Constants**

- $d_{uv}$ : traffic from u to v
- $c_{ij}$ : link capacity for link (i, j)
- $S_{uv}$ : state variables that flow from u to v depends on
- state dependencies:  $(s, t) \in tied$  state variables s and t must be put on the same device
- state dependencies:  $(s, t) \in dep$  state variables s must be visited before t

## **Problem Formulation**

**Routing Constraints** 

$$\sum_{j} R_{uvuj} = 1 \qquad \forall u, v \text{ (source)}$$

$$\sum_{i} R_{uviv} = 1 \qquad \forall u, v \text{ (sink)}$$

$$\sum_{i} R_{uvij} d_{uv} \leq c_{ij} \qquad \forall i, j \text{ (link capacity)}$$

$$\sum_{i} R_{uvin} = \sum_{j} R_{uvnj} \quad \forall u, v, n \text{ (flow conservation)}$$

$$\sum_{i} R_{uvin} \leq 1 \qquad \forall u, v, n \text{ (single path)}$$

## **Problem Formulation**

#### **State Constraints**

#### State constraints

$$\sum_{n} P_{sn} = 1 \qquad \forall s \quad \text{(visited once)}$$
 
$$\sum_{i} R_{uvin} \geq P_{sn} \qquad \forall u, v, \forall s \in S_{uv} \quad \text{(only placed on path)}$$
 
$$P_{sn} = P_{tn} \qquad \forall (s, t) \in tied \quad \text{(state placement constraint)}$$
 
$$P_{suvij} \leq R_{uvij} \qquad \forall u, v, s \in S_{uv} \quad \text{(only traversed on path)}$$
 
$$P_{sn} + \sum_{i} P_{suvin} = \sum_{j} P_{suvij} \qquad \forall u, v, s, \in S_{uv} \quad \text{(state traversal)}$$
 
$$P_{sv} + \sum_{i} P_{suviv} = 1 \qquad \forall u, v, s \in S_{uv} \quad \text{(state sink)}$$
 
$$P_{sn} + \sum_{i} P_{suviv} \geq P_{tn} \qquad \forall u, v, (s, t) \in dep \quad \text{(state dependency)}$$

## Summary

- SNAP enables stateful network policies
- SNAP translates one-big-switch policies into xFDD to analyze the state dependencies
- The routing and state placement are modeled as an MILP problem

# The End

# Summary

In the coming lectures, we cover the following topics on network control programming

- SDN-based policy routing
- distributed enforcement of centralized policy
- programming stateful networks

In this lecture, you should

- learn network programming languages Merlin, Propane and SNAP
- learn path constraints expressed in regular expressions
- learn how to use product graph to find policy compliant paths
- learn how to use ILP to solve state placement problem

# Thanks!

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#### References I

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