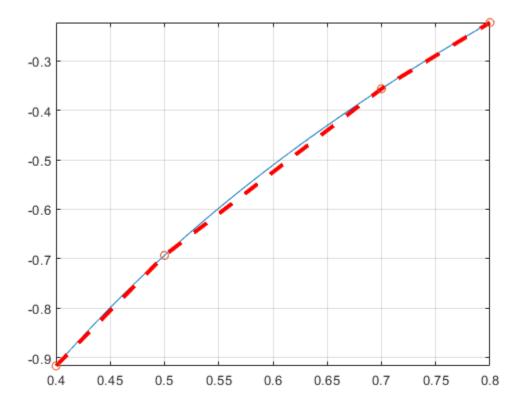
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## Ex1

end

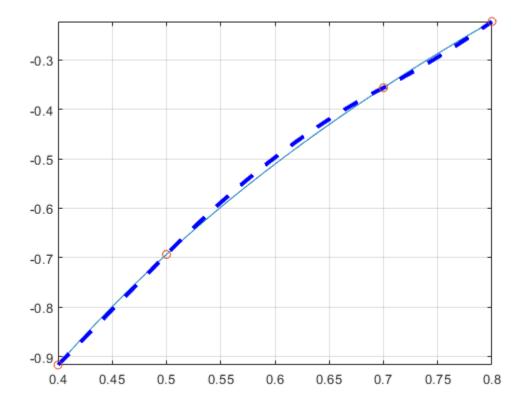
```
X=[0.4 \ 0.5 \ 0.7 \ 0.8];
f=0(x)\log(x);
Y=f(X);
xgraf=linspace(0.4,0.8,200);
[ygraf]=SplineL(X,Y,xgraf);
figure(1);
fplot(f,[0.4 0.8]);
hold on;
plot(xgraf,ygraf,"--r","LineWidth",3);
plot(X,Y,"o");
type('SplineL');
function [y] = SplineL(X,Y,x)
n=length(X)-1;
for j=1:n
    a(j)=Y(j);
    b(j) = (Y(j+1)-Y(j))/(X(j+1)-X(j));
end
nr=length(x);
for k=1:nr
for i=1:n
    if x(k) >= X(i) & x(k) <= X(i+1)
        indice=i;
        break;
end
y(k) = a(indice) + b(indice) * (x(k) - X(indice));
```

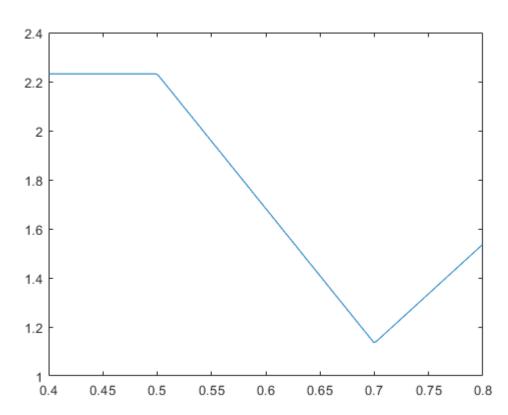


## Ex2

```
X=[0.4 0.5 0.7 0.8];
f=0(x)\log(x);
Y=f(X);
fpa=(Y(2)-Y(1))/(X(2)-X(1));
xgraf=linspace(0.4,0.8,200);
[ygraf zgraf]=SplineP(X,Y,xgraf,fpa);
figure(2);
fplot(f,[0.4,0.8]);
hold on;
grid on;
plot(xgraf, ygraf, "--b", "LineWidth", 3);
plot(X,Y,"o");
figure(3);
plot(xgraf,zgraf);
type('SplineP');
function [y z]=SplineP(X,Y,x,fpa)
n=length(X)-1;
for i=1:n
    h(i) = X(i+1) - X(i);
    a(i) = Y(i);
```

```
end
b(1)=fpa;
for i=1:n
   b(i+1)=2/h(i) * (Y(i+1)-Y(i))-b(i);
   c(i) = (1/(h(i)*h(i))) * (Y(i+1)-Y(i)-h(i)*b(i));
end
nr=length(x);
for k=1:nr
for i=1:n
    if x(k) >= X(i) && x(k) <= X(i+1)
       indice=i;
       break;
    end
end
y(k) = a(indice) + b(indice) * (x(k) - X(indice)) + c(indice) * (x(k) - X(indice))^2;
z(k) = b(indice) + 2*c(indice) * (x(k) - X(indice));
end
end
```





## Ex3

n=length(X)-1;

```
X1=[1 2 5 6 7 8 10 13 17];
Y1=[3.0 3.7 3.9 4.2 5.7 6.6 7.1 6.7 4.5];
fpa1=1.0;
fpb1=-0.67;
xgraf1=linspace(1,17,200);
[ygraf1 zgraf1] = splineC(X1,Y1,fpa1,fpb1,xgraf1);
X2=[17 20 23 24 25 27 27.7];
Y2=[4.5 7.0 6.1 5.6 5.8 5.2 4.1];
fpa2=3.0;
fpb2=-4.0;
xgraf2=linspace(17,27.7,200);
[ygraf2 zgraf2 tgraf2] = splineC(X2,Y2,fpa2,fpb2,xgraf2);
X3=[27.7 28 29 30];
Y3=[4.1 4.3 4.1 3.0]
fpa3=0.33;
fpb3=-1.5;
xgraf3=linspace(27.7,30,200);
[ygraf3 zgraf3 tgraf3] = splineC(X3,Y3,fpa3,fpb3,xgraf3);
figure(4);
plot(xgraf1, ygraf1, "--b", "LineWidth", 3);
hold on;
axis equal;
plot(X1,Y1,'o');
plot(xgraf2, ygraf2, "--b", "LineWidth", 3);
plot(X2,Y2,'o');
plot(xgraf3, ygraf3, "--b", "LineWidth", 3);
plot(X3,Y3,'o');
type('SplineC');
Y3 =
    4.1000 4.3000 4.1000 3.0000
function [y,z,t] = splineC(X,Y,fpa,fpb,x)
%SplineC Calculeaza functia spline cubica.
```

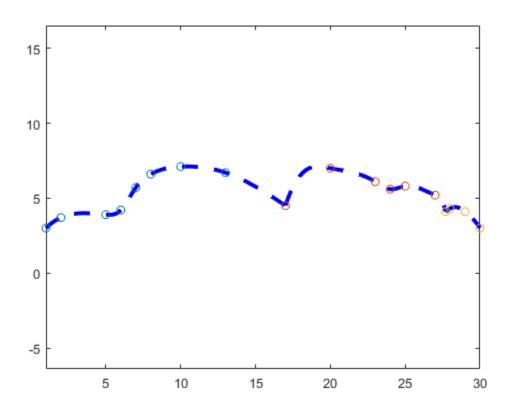
```
% Calculam coeficientii a(i) si h(i)
for i=1:n
   h(i) = X(i+1) - X(i);
   a(i) = Y(i);
end
% Calculam coeficientii b(i)
B(1,1)=1;
B(n+1,n+1)=1;
V(1)=fpa;
V(n+1) = fpb;
for j=2:n
B(j,j-1)=1/h(j-1);
B(j,j)=2/h(j) + 2/h(j-1);
B(j,j+1)=1/h(j);
 \label{eq:varphi} V(j) = -3/h(j-1)^2 * Y(j-1) + (3/h(j-1)^2 - 3/h(j)^2) * Y(j) + 3/h(j)^2 * Y(j+1); 
end
b=gaussPivTot(B,V);
for j=1:n
    d(j) = -2/h(j)^3 * (Y(j+1) - Y(j)) + 1/h(j)^2 * (b(j+1) + b(j));
    c(j)=3/h(j)^2 * (Y(j+1) - Y(j)) - (b(j+1) + 2*b(j)) / h(j);
end
nr=length(x);
for k=1:nr
for i=1:n
    if x(k) >= X(i) && x(k) <= X(i+1)
```

```
indice=i;
break;
end
```

```
y(k) = a (indice) + b (indice) * (x(k) - X (indice)) + c (indice) * (x(k) - X (indice)) ^2 + d (indice) * (x(k) - X (indice)) ^3;
z(k) = b (indice) + 2*c (indice) * (x(k) - X (indice)) + 3*d (indice) * (x(k) - X (indice)) ^2;
t(k) = 2*c (indice) + 6*d (indice) * (x(k) - X (indice));
```

end

end



Published with MATLAB® R2017b