## Melrōse

program and play music



#### What is it?

A language to create music, as programs

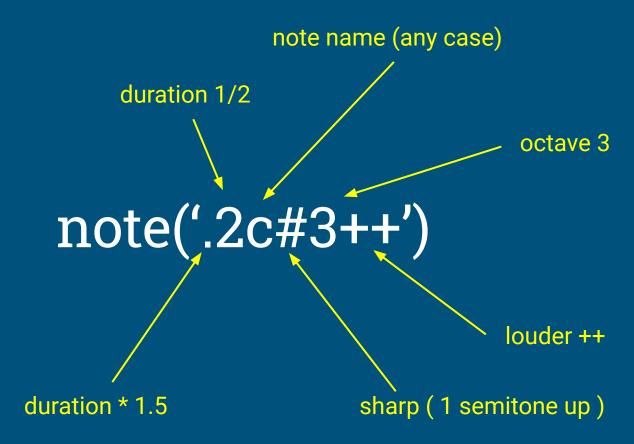
A runtime environment to play programs

```
bpm(120)
s1 = sequence('.c5 8b_ a_ e_ c-- e_-- a_-- =')
s2 = sequence('.d_5 8c5 b_ f d_-- f-- b_-- =')
s3 = sequence('.b_ 8a_ g e_ b_3-- e_-- g-- =')
line = stretch(0.5, join(s1, s1, s2, s2, s3, s3, s1, s1))
loop(line)
```



## Language bits







#### Note examples

```
note('e')
note('=') // quarter rest
note('16b_5--') // 16th duration, b flat, octave 5, softer
midi(8,36,72) // 1/2 duration, MIDI nr 36, velocity 72
```



# grouping for chord sequence('c e g (e g c5)') note notation



#### Sequence example: Frère Jacques

```
f1 = sequence('C D E C')
f2 = sequence('E F 2G')
f3 = sequence('8G 8A 8G 8F E C')
f4 = sequence('2C 2G3 2C 2=')
```

v1 = join(f1,f1,f2,f2,f3,f3,f4)

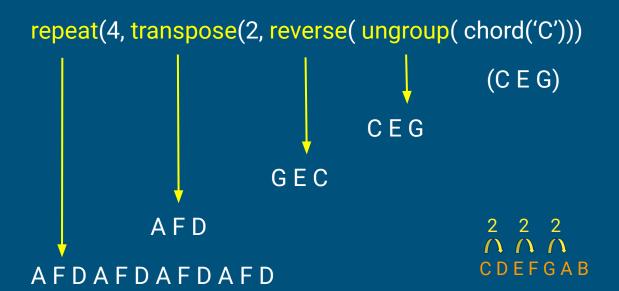


### Other music primitives

```
chord('C#/m') // c4 sharp minor
scale(3, '8G#2')
progression('c#3','I VI II V')
chordsequence('A3 B3 C#/m')
```



#### Composition





#### Composition 2

```
y = sequence('f#2 c#3 f#3 a3 c# f# = ')
p = resequence('3 4 2 5 1 6 2 5', y)
f = fraction(8, p)
jf = join(repeat(2,f),
    repeat(2,pitch(1,f)),
    repeat(2,pitch(-2,f)),
    repeat(2,pitch(3,f)))
```



#### More composition

at, duration, dynamic, dynamicmap, export, fraction, fractionmap, group, if, import, index, interval, iterator, join, joinmap, listen, merge, midi\_send, next, notemap

octave, octavemap, onbar, pitch, pitchmap, print, random, repeat, replace, resequence, reverse, stretch, track, transpose (pitch), transposemap (pitchmap), undynamic, ungroup, value, velocitymap



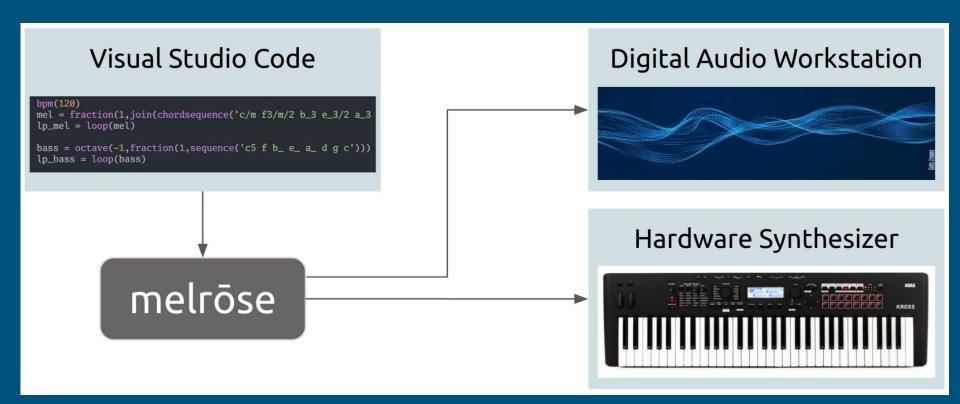
# Play bits



### No sound processing

The runtime produces MIDI which can be send to 16 channels, per device.





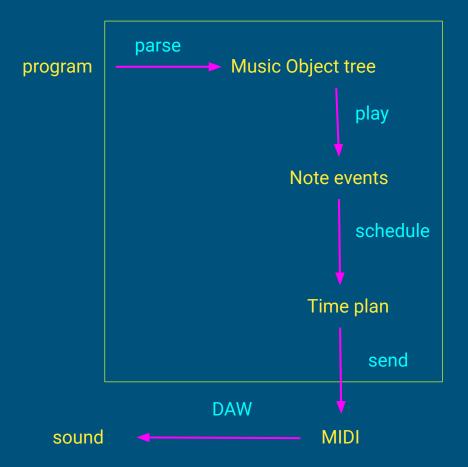


## Go bits

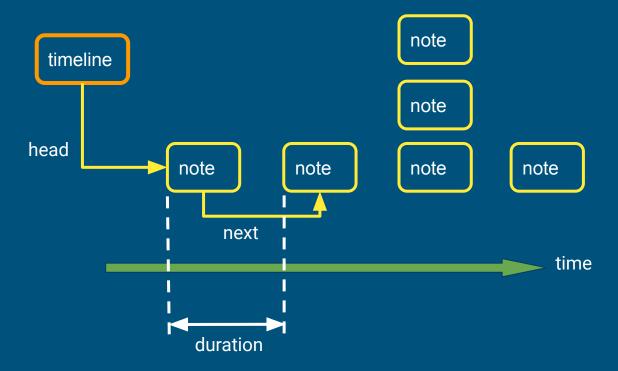














#### Thanks

Open Source. MIT License.

https://github.com/emicklei/melrose

https://melrose.org

https://play.melrose.org

Music contributions wanted