ERIK MIEHLING

mail: emiehling@gmail.com

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University of Michigan

Ann Arbor, MI

Ph.D. – Electrical Engineering & Computer Science

Sept 2011 – Dec 2017

University of British Columbia

Vancouver, BC

M.A.Sc. – Electrical & Computer Engineering

Sept 2009 - Aug 2011

B.A.Sc. – Electrical Engineering

Sept 2006 – May 2009

work experience

IBM Research

Dublin, Ireland Aug 2022 – present

Research Scientist (AI)

- Pioneered and prototyped new approaches for studying algorithmic amplification of bias in RL and ML pipelines
- Developed recommender system simulators to study dynamic fairness in online advertising domains
- Played a key role in seeking government funding through involvement in research ideation and proposal writing

University of Illinois at Urbana-Champaign

Urbana, IL

Postdoctoral Research Associate

Feb 2018 - Aug 2022

- Advised 10 Ph.D. students and published 15 peer-reviewed articles in multi-agent reinforcement learning and game theory spanning five federally funded projects (total research funding: \$39,500,000 USD)
- Made foundational contributions to multi-agent reinforcement learning in both cooperative domains (RNN-based information embeddings) and adversarial domains (online attacker intent inference for defense)
- Co-wrote a successful NSF grant valued at \$500 000 USD which funded a three year research program on modeling, learning, and control of epidemic processes

research experience

C3.ai: Algorithms and Software Tools for Testing and Control of COVID-19

Dec 2020 - Aug 2022

- Initiated an interdisciplinary collaboration with epidemiologists to construct data-driven models for explaining the spread of COVID-19.
- Developed control-theoretic models for efficient allocation of testing kits in epidemics.

NSF: A Comprehensive Approach to Modeling, Learning, Analysis and Oct 2020 – Aug 2022 Control of Epidemic Processes Over Time-Varying and Multi-Layer Networks

 Employed mean-field game theory to construct an agent-based behavioral model for describing asymptomatic viral spread.

ARO: A Multimodal Approach to Network Information Dynamics Sept 2020 – Aug 2022

 Constructed game-theoretic models describing how misinformation/disinformation emerges, spreads, and is sustained.

ARL: Internet of Battlefield Things Collaborative Research Alliance Feb 2019 – Aug 2022

 Employed recurrent neural networks (RNNs) to discover low-dimensional summaries of sufficient information for decentralized partially observable Markov decision processes. • Developed game-theoretic conflict models for large-scale, uncertain, and time-critical battle-field environments.

ONR: An Analytical Framework for Actionable Defense against Advanced Persistent Threats (ADAPT)

Feb 2018 – Jun 2021

- Designed provably-convergent reinforcement learning algorithms for cooperative and non-cooperative multi-agent decision problems.
- Developed game-theoretic models for online intent inference in adversarial domains.

ARO: Adversarial and Uncertain Reasoning for Adaptive Cyber Defense Jan 2014 – Dec 2017

- Design and analysis of sequential decision-making models under both probabilistic and nonprobabilistic uncertainty.
- Application to the development of dynamic defense schemes for large-scale networks.
- Extended the theory of structural results in partially observable Markov decision processes.

NSF: Foundations of Resilient Cyber-Physical Systems (FORCES)

Jan 2013 – Dec 2017

- Developed provably convergent algorithms for a class of non-convex problems.
- Application to the design of decentralized electricity market mechanisms.

coding projects

Information State Embedding in Partially Observable Multi-Agent Reinforcement Learning

Aug 2020

https://github.com/xizeroplus/marl-embedding

- Aided in the development of an RNN-based model for learning near-optimal representations of information for cooperative multi-agent reinforcement learning settings.
- *Python packages*: pytorch, scikit-learn

research advising

PhD students

 Shubham Aggarwal (with T. Başar): mean-field games 	2021 - 2022
 Raj Kiriti Velicheti (with T. Başar): misinformation, multi-agent RL 	2021 - 2022
 Xiaoqi Bi (with C. Beck): epidemics, stochastic control 	2020 - 2022
 S. Yagiz Olmez (with P. G. Mehta): epidemics, game theory 	2020 - 2022
 Jameson Mori (with R. L. Smith): epidemics 	2020 - 2021
 Weichao Mao (with T. Başar): multi-agent RL 	2019 – 2022
 Kaiqing Zhang (with T. Başar): multi-agent RL 	2018 – 2020
 Xiangyuan Zhang (with T. Başar): multi-agent RL, game theory 	2018 – 2022
 Aneeq Zaman (with T. Başar): mean-field games 	2018 – 2022
 Muhammed Sayin (with T. Başar): security, game theory 	2018 – 2019

Masters students

• Danilo Dordevic (ETH Zürich, with M. Hudoba de Badyn): math finance

2022

teaching experience

University of Illinois at Urbana-Champaign

ECE 486 - Control Systems, Guest Lecturer

Urbana, IL **Apr 2019**

University of Michigan, College of Engineering

EECS 215 - Introduction to Electronic Circuits, Discussion Lecturer

Winter 2013

Ann Arbor, MI

EECS 216 - Signals and Systems, Laboratory Lecturer

Fall 2012

internships	US Department of Energy, Oak Ridge National Laboratory Advanced Short-Term Research Opportunity	Oak Ridge, TN May 2013 – Sept. 2013 Ottawa, ON May 2010 – Sept. 2010	
	Defense Research & Development Canada, Radar Systems Group Summer Internship		
	Broadcom Canada, Centre for Audio Excellence Summer Internship	Richmond, BC May 2008 – Sept. 2008	
talks & presentations	"Mixed Signals: Information Disclosure in Persuasion, Security, and Value A IBM Research, Dublin, Ireland	Alignment" <i>April</i> 2022	
	"Estimation, Modeling, and Active Testing of Uncertain Epidemic Processes C3.ai Digital Transformation Institute Research Symposium, Miami, FL	." Mar 2022	
	"Optimal Transport and Boundary-Constrained Control" Internet of Battlefield Things (IoBT) Research Presentation (remote)	Feb 2022	
	"Secure Contingency Prediction and Response for Cyber-Physical Systems" 4th IEEE Conf. on Control Technology and Applications, Montreal, QC, Cana	da (remote)	
	"Strategic Inference With a Single Private Sample" 58th IEEE Conf. on Decision and Control, Nice, France	Dec 2 019	
	"Optimal Switching Strategies for System Obfuscation" Internet of Battlefield Things (IoBT) Bootcamp, Chicago, IL	Jul 2019	
	"Online Planning for Decentralized Stochastic Control with Partial History American Control Conf. (ACC) 2019, Philadelphia, PA	Sharing" Jul 2019	
	"Strategic Inference Under Private Sampling" EC 2019 Workshop: Learning in the Presence of Strategic Behavior, Phoenix, A 8th Midwest Workshop on Control and Game Theory, St. Louis, MO	Z Jun 2019 Apr 2019	
	"A Bayesian Multi-armed Bandit Approach for Identifying Human Vulneral Decision and Game Theory for Security (GameSec 2018)	oilities" Oct 2018	
	"Monotonicity Properties of Optimal Policies for POMDPs on Partially Ordon Department of Electrical Engineering, University of Washington, Seattle, WA Host: Lillian Ratliff	ered Spaces" Apr 2018	
	Stanford Intelligent Systems Laboratory Seminar, Stanford University Hosts: Katherine Driggs-Campbell, Mykel J Kochenderfer	Jan 2018	
	"A Dependency Graph Formalism for the Dynamic Defense of Cyber Netwo 5th IEEE Global Conf. on Signal and Information Processing (Global SIP 2017)		
	"A Stochastic Control Approach to Dynamic Defense of Large-Scale Cyber ECE Systems & Control Seminar, University of New Mexico Host: Meeko Oishi	Networks" Nov 2017	
	"A Dependency Graph Formalism for the Dynamic Defense of Large-Scale 3rd Multidiscip. Conf. on Reinforcement Learning & Decision Making (RLDM)	-	
	"A Decentralized Mechanism for Computing Competitive Equilibria in Der Electricity Markets"		
	American Control Conf. (ACC 2016) "A Formal Model for the Dynamic Defense of Cyber Networks"	Jul 2016	
	2nd Moving Target Defense Quantification Workshop (MTDQ)	Jun 2016	
	"Optimal Defense Policies for Partially Observable Spreading Processes on Ba 2nd ACM Workshop on Moving Target Defense (MTD)	ayesian Attack Graphs" Oct 2015	

academic service

Organizational & Outreach

- IBM Research speaker at Technical Vitality Day 2022
- NSF grant review panelist, Spring 2022 session
- CDC 2021 session co-organizer (modeling, prediction, and control of epidemic processes)
- CDC 2020 session co-chair (epidemics)
- CDC 2019 session co-chair (machine learning in complex networks II)
- Allerton 2019 session assistant (performance, reliability, and security)
- ACC 2019 volunteer
- SPS 2019 technical program committee member
- CDC 2018 volunteer
- GameSec 2018 session chair (advanced persistent threats)
- Allerton 2018 session assistant (dynamic games); tutorial session assistant (real time optimization for estimation and control)
- ACC 2018 volunteer

Reviewer

- ACM/IEEE International Conference on Cyber-Physical Systems
- ACM Transactions on Cyber-Physical Systems
- ACM Workshop on Moving Target Defense
- American Control Conference (ACC)
- Computers & Security
- Dynamics Games and Applications (Springer)
- IEEE Conference on Decision and Control (CDC)
- IEEE International Workshop on Signal Processing Advances in Wireless Communications
- IEEE Power & Energy Society General Meeting
- IEEE Transactions on Information Forensics & Security
- IEEE Transactions on Power Systems
- IEEE Transactions on Reliability
- IEEE/PES Transmission and Distribution Conference and Exposition
- Indian Control Conference (ICC)
- Springer/Birkhäuser
- Systems & Control Letters

Professional Membership

Institute of Electrical and Electronics Engineers (IEEE)

publications

Journal

- A. Zaman, E. Miehling, and T. Başar. Reinforcement Learning for Non-Stationary Discrete-Time Linear-Quadratic Mean-Field Games in Multiple Populations. *Dynamic Games and Applications*, vol. 13, no. 1, pp. 118-164, 2023.
- E. Miehling and D. Teneketzis. Monotonicity Properties for Two-Action Partially Observable Markov Decision Processes on Partially Ordered Spaces. *European Journal of Operational Research*, vol. 282, no. 3, pp. 936-944, 2019.
- E. Miehling, M. Rasouli and D. Teneketzis. A POMDP Approach to the Dynamic Defense of Large-Scale Cyber Networks. *IEEE Transactions on Information Forensics and Security*, vol. 13, no. 10, pp. 2490–2505, 2018.

• V. Krishnamurthy, R.R. Bitmead, M. Gevers, and E. Miehling. Sequential Detection with Mutual Information Stopping Cost. *IEEE Transactions on Signal Processing*, vol. 60, no. 2, pp. 700–714, 2012.

Conference & Workshop

- X. Bi, E. Miehling, C. Beck, T. Başar. Approximate Testing in Uncertain Epidemic Processes. In *Conference on Decision and Control (CDC 2022)*, pp. 4339-4344. IEEE, 2022.
- S. Y. Olmez, S. Aggarwal, J. W. Kim, E. Miehling, T. Başar, M. West, and P. G. Mehta. Modeling Presymptomatic Spread in Epidemics via Mean-Field Games. In *American Control Conference* (ACC 2022), pp. 3648-3655. IEEE, 2022.
- M. H. de Badyn, E. Miehling, D. Janak, Behcet Açıkmeşe, Mehran Mesbahi, T. Başar, J. Lygeros, R. S. Smith. Discrete-Time Linear-Quadratic Regulation via Optimal Transport. In Conference on Decision and Control (CDC 2021), pp. 3060-3065. IEEE, 2021.
- S. Y. Olmez, J. Mori, E. Miehling, T. Başar, R. L. Smith, M. West, and P. G. Mehta. A Data-Informed Approach for Analysis, Validation, and Identification of COVID-19 Models. In American Control Conference (ACC 2021), pp. 3138-3144. IEEE, 2021.
- R. Dong, E. Miehling, and C. Langbort. Protecting Consumers Against Personalized Pricing: A Stopping Time Approach. Extended abstract in *The Symposium on Foundations of Responsible Computing (FORC 2020)*.
- W. Mao, K. Zhang, E. Miehling, and T. Başar. Information State Embedding in Partially Observable Cooperative Multi-Agent Reinforcement Learning. In 59th Conference on Decision and Control (CDC 2020), pp. 6124-6131. IEEE, 2020.
- A. Zaman, K. Zhang, E. Miehling, and T. Başar. Reinforcement Learning in Non-Stationary Discrete-Time Linear-Quadratic Mean-Field Games. In 59th Conference on Decision and Control (CDC 2020), pp. 2278-2284. IEEE, 2020.
- E. Miehling, C. Langbort, and T. Başar. Secure Contingency Prediction and Response for Cyber-Physical Systems. In 4th IEEE Conference on Control Technology and Applications (CCTA 2020), pp. 998-1003. IEEE, 2020.
- A. Zaman, K. Zhang, E. Miehling, and T. Başar. Approximate Equilibrium Computation for Discrete-Time Linear-Quadratic Mean-Field Games. In *American Control Conference (ACC)*, pp. 333-339. IEEE, 2020.
- X. Zhang, K. Zhang, E. Miehling, and T. Başar. Non-cooperative Inverse Reinforcement Learning. In *Advances in Neural Information Processing Systems (NeurIPS)*, pp. 9482-9493. 2019.
- E. Miehling, R. Dong, C. Langbort, and T. Başar. Strategic Inference with a Single Private Sample, In *58th Conference on Decision and Control (CDC)*, arXiv:1909.06057. IEEE, 2019.
- K. Zhang, E. Miehling, and T. Başar. Online Planning for Decentralized Stochastic Control with Partial History Sharing. In *American Control Conference (ACC)*, pp. 3544–3550. IEEE, 2019.
- E. Miehling, B. Xiao, R. Poovendran, and T. Başar. A Bayesian Multi-armed Bandit Approach for Identifying Human Vulnerabilities. In *Decision and Game Theory for Security (GameSec)*, pp. 521–539. Springer, 2018.
- E. Miehling and D. Teneketzis. A Decentralized Mechanism for Computing Competitive Equilibria in Deregulated Electricity Markets. In *American Control Conference (ACC)*, pp. 4107–4113. IEEE, 2016.
- E. Miehling, M. Rasouli, D. Teneketzis. Optimal Defense Policies for Partially Observable Spreading Processes on Bayesian Attack Graphs. In *Proceedings of the Second ACM Workshop on Moving Target Defense*, pp. 67–76. ACM, 2015.
- E. Miehling and D. Teneketzis. Multilateral Trades in Interconnected Power Systems: A Local Public Goods Approach. In *Proceedings of the 3rd International Conference on High Confidence Networked Systems*. ACM, 2014.
- M. Rasouli, E. Miehling, D. Teneketzis. A Supervisory Control Approach to Dynamic Cyber-Security. In *Decision and Game Theory for Security*, pp. 99–117. Springer, 2014.

Book Chapters

- E. Miehling, M. Rasouli, and D. Teneketzis. Control-Theoretic Approaches to Cyber-Security. In *Adversarial and Uncertain Reasoning for Adaptive Cyber Defense* (Sushil Jajodia, George Cybenko, Peng Liu, Cliff Wang, Michael Wellman; Editors), pp. 12–28. Springer/Birkhäuser, 2019.
- M. Rasouli, E. Miehling, D. Teneketzis. A Scalable Decomposition Method for the Dynamic Defense of Cyber Networks. In *Game Theory for Security Risk Management From Theory to Practice* of *Static & Dynamic Game Theory: Foundations and Applications* (Tamer Başar, Series Editor), pp. 75–98. Springer/Birkhäuser, 2017.