

IS1300 Project  
HT-2022  
KTH

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## File List

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# Module Documentation

## CMSIS

### Modules

- `Stm32l4xx_system`
- 

### Detailed Description

# Stm32l4xx\_system

## Modules

- STM32L4xx\_System\_Private\_Includes
- STM32L4xx\_System\_Private\_TypesDefinitions
- STM32L4xx\_System\_Private\_Defines
- STM32L4xx\_System\_Private\_Macros
- STM32L4xx\_System\_Private\_Variables
- STM32L4xx\_System\_Private\_FunctionPrototypes
- STM32L4xx\_System\_Private\_Functions

---

## Detailed Description



## **STM32L4xx\_System\_Private\_Includes**

## **STM32L4xx\_System\_Private\_TypesDefinitions**

## STM32L4xx\_System\_Private\_Defines

### Macros

- `#define HSE_VALUE 8000000U`
  - `#define MSI_VALUE 4000000U`
  - `#define HSI_VALUE 16000000U`
- 

### Detailed Description

---

### Macro Definition Documentation

**#define HSE\_VALUE 8000000U**

Value of the External oscillator in Hz

**#define HSI\_VALUE 16000000U**

Value of the Internal oscillator in Hz

**#define MSI\_VALUE 4000000U**

Value of the Internal oscillator in Hz

## **STM32L4xx\_System\_Private\_Macros**

## STM32L4xx\_System\_Private\_Variables

### Variables

- uint32\_t **SystemCoreClock** = 4000000U
- const uint8\_t **AHBPrescTable** [16] = {0U, 0U, 0U, 0U, 0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U, 6U, 7U, 8U, 9U}
- const uint8\_t **APBPrescTable** [8] = {0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U}
- const uint32\_t **MSIRangeTable** [12]

---

### Detailed Description

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### Variable Documentation

#### const uint32\_t MSIRangeTable[12]

```
Initial value:= {1000000U, 2000000U, 4000000U, 8000000U, 10000000U, 20000000U,  
40000000U, 80000000U, 160000000U, 240000000U, 320000000U,  
480000000U}
```

## **STM32L4xx\_System\_Private\_FunctionPrototypes**

# STM32L4xx\_System\_Private\_Functions

## Functions

- void **SystemInit** (void)  
*Setup the microcontroller system.*
- void **SystemCoreClockUpdate** (void)  
*Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.*

---

## Detailed Description

---

## Function Documentation

### void SystemCoreClockUpdate (void )

Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

#### Note

Each time the core clock (HCLK) changes, this function must be called to update SystemCoreClock variable value. Otherwise, any configuration based on this variable will be incorrect.

- The system frequency computed by this function is not the real frequency in the chip. It is calculated based on the predefined constant and the selected clock source:

- If SYSCLK source is MSI, SystemCoreClock will contain the **MSI\_VALUE**(\*)
- If SYSCLK source is HSI, SystemCoreClock will contain the **HSI\_VALUE**(\*\*)
- If SYSCLK source is HSE, SystemCoreClock will contain the **HSE\_VALUE**(\*\*\*)
- If SYSCLK source is PLL, SystemCoreClock will contain the **HSE\_VALUE**(\*\*\*) or **HSI\_VALUE**(\*) or **MSI\_VALUE**(\*) multiplied/divided by the PLL factors.

(\*) **MSI\_VALUE** is a constant defined in stm32l4xx\_hal.h file (default value 4 MHz) but the real value may vary depending on the variations in voltage and temperature.

(\*\*) **HSI\_VALUE** is a constant defined in stm32l4xx\_hal.h file (default value 16 MHz) but the real value may vary depending on the variations in voltage and temperature.

(\*\*\*) **HSE\_VALUE** is a constant defined in stm32l4xx\_hal.h file (default value 8 MHz), user has to ensure that HSE\_VALUE is same as the real frequency of the crystal used. Otherwise, this function may have wrong result.

- The result of this function could be not correct when using fractional value for HSE crystal.

#### Return values

None	
------	--

## **void SystemInit (void )**

Setup the microcontroller system.

### **Return values**

<i>None</i>	
-------------	--



# File Documentation

## FreeRTOSConfig.h

```
1 /* USER CODE BEGIN Header */
2 /*
3  * FreeRTOS Kernel V10.3.1
4  * Portion Copyright (C) 2017 Amazon.com, Inc. or its affiliates. All Rights Reserved.
5  * Portion Copyright (C) 2019 STMicroelectronics, Inc. All Rights Reserved.
6  *
7  * Permission is hereby granted, free of charge, to any person obtaining a copy of
8  * this software and associated documentation files (the "Software"), to deal in
9  * the Software without restriction, including without limitation the rights to
10 * use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of
11 * the Software, and to permit persons to whom the Software is furnished to do so,
12 * subject to the following conditions:
13 *
14 * The above copyright notice and this permission notice shall be included in all
15 * copies or substantial portions of the Software.
16 *
17 * THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
18 * IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS
19 * FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR
20 * COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER
21 * IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN
22 * CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
23 *
24 * http://www.FreeRTOS.org
25 * http://aws.amazon.com/freertos
26 *
27 * 1 tab == 4 spaces!
28 */
29 /* USER CODE END Header */
30
31 #ifndef FREERTOS_CONFIG_H
32 #define FREERTOS_CONFIG_H
33
34 /*-----
35  * Application specific definitions.
36  *
37  * These definitions should be adjusted for your particular hardware and
38  * application requirements.
39  *
40  * These parameters and more are described within the 'configuration' section of the
41  * FreeRTOS API documentation available on the FreeRTOS.org web site.
42  *
43  * See http://www.freertos.org/a00110.html
44  *-----*/
45
46 /* USER CODE BEGIN Includes */
47 /* Section where include file can be added */
48 /* USER CODE END Includes */
49
50 /* Ensure definitions are only used by the compiler, and not by the assembler. */
51 #if defined( ICCARM ) || defined( CC_ARM ) || defined( GNUC )
52 #include <stdint.h>
53 extern uint32_t SystemCoreClock;
54 #endif
55 #ifndef CMSIS_device_header
56 #define CMSIS_device_header "stm32l4xx.h"
57 #endif /* CMSIS_device_header */
58
59 #define configENABLE_FPU 0
60 #define configENABLE_MPU 0
61
62 #define configUSE_PREEMPTION 1
63 #define configSUPPORT_STATIC_ALLOCATION 1
64 #define configSUPPORT_DYNAMIC_ALLOCATION 1
65 #define configUSE_IDLE_HOOK 0
66 #define configUSE_TICK_HOOK 0
67 #define configCPU_CLOCK_HZ ( SystemCoreClock )
68 #define configTICK_RATE_HZ ((TickType_t)1000)
69 #define configMAX_PRIORITIES ( 56 )
```

```

70 #define configMINIMAL_STACK_SIZE          ((uint16_t)128)
71 #define configTOTAL_HEAP_SIZE              ((size_t)4000)
72 #define configMAX_TASK_NAME_LEN           ( 16 )
73 #define configUSE_TRACE_FACILITY          1
74 #define configUSE_16_BIT_TICKS           0
75 #define configUSE_MUTEXES                  1
76 #define configQUEUE_REGISTRY_SIZE         8
77 #define configUSE_RECURSIVE_MUTEXES       1
78 #define configUSE_COUNTING_SEMAPHORES     1
79 #define configUSE_PORT_OPTIMISED_TASK_SELECTION 0
80 /* USER CODE BEGIN MESSAGE_BUFFER_LENGTH_TYPE */
81 /* Defaults to size_t for backward compatibility, but can be changed
82    if lengths will always be less than the number of bytes in a size_t. */
83 #define configMESSAGE_BUFFER_LENGTH_TYPE   size_t
84 /* USER CODE END MESSAGE_BUFFER_LENGTH_TYPE */
85
86 /* Co-routine definitions. */
87 #define configUSE_CO_ROUTINES               0
88 #define configMAX_CO_ROUTINE_PRIORITIES    ( 2 )
89
90 /* Software timer definitions. */
91 #define configUSE_TIMERS                     1
92 #define configTIMER_TASK_PRIORITY          ( 2 )
93 #define configTIMER_QUEUE_LENGTH          10
94 #define configTIMER_TASK_STACK_DEPTH      256
95
96 /* The following flag must be enabled only when using newlib */
97 #define configUSE_NEWLIB_REENTRANT         1
98
99 /* CMSIS-RTOS V2 flags */
100 #define configUSE_OS2_THREAD_SUSPEND_RESUME 1
101 #define configUSE_OS2_THREAD_ENUMERATE      1
102 #define configUSE_OS2_EVENTFLAGS_FROM_ISR   1
103 #define configUSE_OS2_THREAD_FLAGS          1
104 #define configUSE_OS2_TIMER                  1
105 #define configUSE_OS2_MUTEX                  1
106
107 /* Set the following definitions to 1 to include the API function, or zero
108    to exclude the API function. */
109 #define INCLUDE_vTaskPrioritySet              1
110 #define INCLUDE_uxTaskPriorityGet             1
111 #define INCLUDE_vTaskDelete                  1
112 #define INCLUDE_vTaskCleanUpResources        0
113 #define INCLUDE_vTaskSuspend                  1
114 #define INCLUDE_vTaskDelayUntil              1
115 #define INCLUDE_vTaskDelay                    1
116 #define INCLUDE_xTaskGetSchedulerState       1
117 #define INCLUDE_xTimerPendFunctionCall       1
118 #define INCLUDE_xQueueGetMutexHolder         1
119 #define INCLUDE_uxTaskGetStackHighWaterMark  1
120 #define INCLUDE_xTaskGetCurrentTaskHandle    1
121 #define INCLUDE_eTaskGetState                1
122
123 /*
124  * The CMSIS-RTOS V2 FreeRTOS wrapper is dependent on the heap implementation used
125  * by the application thus the correct define need to be enabled below
126  */
127 #define USE_FreeRTOS_HEAP_4
128
129 /* Cortex-M specific definitions. */
130 #ifdef __NVIC_PRIO_BITS
131 /* BVIC PRIO BITS will be specified when CMSIS is being used. */
132 #define configPRIO_BITS    NVIC_PRIO_BITS
133 #else
134 #define configPRIO_BITS    4
135 #endif
136
137 /* The lowest interrupt priority that can be used in a call to a "set priority"
138    function. */
139 #define configLIBRARY_LOWEST_INTERRUPT_PRIORITY 15
140
141 /* The highest interrupt priority that can be used by any interrupt service
142    routine that makes calls to interrupt safe FreeRTOS API functions. DO NOT CALL
143    INTERRUPT SAFE FREERTOS API FUNCTIONS FROM ANY INTERRUPT THAT HAS A HIGHER
144    PRIORITY THAN THIS! (higher priorities are lower numeric values. */
145 #define configLIBRARY_MAX_SYSCALL_INTERRUPT_PRIORITY 5
146

```

```

147 /* Interrupt priorities used by the kernel port layer itself. These are generic
148 to all Cortex-M ports, and do not rely on any particular library functions. */
149 #define configKERNEL_INTERRUPT_PRIORITY      (
configLIBRARY LOWEST_INTERRUPT_PRIORITY << (8 - configPRIO BITS) )
150 /* !!!! configMAX_SYSCALL_INTERRUPT_PRIORITY must not be set to zero !!!!
151 See http://www.FreeRTOS.org/RTOS-Cortex-M3-M4.html. */
152 #define configMAX_SYSCALL_INTERRUPT_PRIORITY (
configLIBRARY MAX_SYSCALL_INTERRUPT_PRIORITY << (8 - configPRIO BITS) )
153
154 /* Normal assert() semantics without relying on the provision of an assert.h
155 header file. */
156 /* USER CODE BEGIN 1 */
157 #define configASSERT( x ) if ((x) == 0) {taskDISABLE_INTERRUPTS(); for( ;; );}
158 /* USER CODE END 1 */
159
160 /* Definitions that map the FreeRTOS port interrupt handlers to their CMSIS
161 standard names. */
162 #define vPortSVCHandler SVC_Handler
163 #define xPortPendSVHandler PendSV_Handler
164
165 /* IMPORTANT: After 10.3.1 update, SysTick_Handler comes from NVIC (if SYS timebase
166 = systick), otherwise from cmsis_os2.c */
167 #define USE_CUSTOM_SYSTICK_HANDLER_IMPLEMENTATION 0
168
169 /* USER CODE BEGIN Defines */
170 /* Section where parameter definitions can be added (for instance, to override default
171 ones in FreeRTOS.h) */
172 /* USER CODE END Defines */
173 #endif /* FREERTOS_CONFIG_H */

```

## Inc/gpio.h File Reference

This file contains all the function prototypes for the **gpio.c** file.  
`#include "main.h"`

### Functions

- `void MX_GPIO_Init (void)`
- 

### Detailed Description

This file contains all the function prototypes for the **gpio.c** file.

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### Function Documentation

#### **void MX\_GPIO\_Init (void )**

Configure pins as Analog Input Output EVENT\_OUT EXTI

## gpio.h

```
Go to the documentation of this file.1 /* USER CODE BEGIN Header */
19 /* USER CODE END Header */
20 /* Define to prevent recursive inclusion -----*/
21 #ifndef __GPIO_H__
22 #define __GPIO_H__
23
24 #ifdef __cplusplus
25 extern "C" {
26 #endif
27
28 /* Includes -----*/
29 #include "main.h"
30
31 /* USER CODE BEGIN Includes */
32
33 /* USER CODE END Includes */
34
35 /* USER CODE BEGIN Private defines */
36
37 /* USER CODE END Private defines */
38
39 void MX_GPIO_Init(void);
40
41 /* USER CODE BEGIN Prototypes */
42
43 /* USER CODE END Prototypes */
44
45 #ifdef __cplusplus
46 }
47 #endif
48 #endif /* GPIO H */
49
```

## Inc/main.h File Reference

: Header for **main.c** file. This file contains the common defines of the application.  
`#include "stm32l4xx_hal.h"`

### Macros

- `#define TL1_Car_Pin GPIO_PIN_4`
- `#define TL1_Car_GPIO_Port GPIOC`
- `#define STCP_Pin GPIO_PIN_12`
- `#define STCP_GPIO_Port GPIOB`
- `#define TL2_Car_Pin GPIO_PIN_13`
- `#define TL2_Car_GPIO_Port GPIOB`
- `#define TL3_Car_Pin GPIO_PIN_14`
- `#define TL3_Car_GPIO_Port GPIOB`
- `#define Enable_Pin GPIO_PIN_7`
- `#define Enable_GPIO_Port GPIOC`
- `#define Reset_Pin GPIO_PIN_9`
- `#define Reset_GPIO_Port GPIOA`
- `#define TL4_Car_Pin GPIO_PIN_10`
- `#define TL4_Car_GPIO_Port GPIOA`
- `#define PL1_Switch_Pin GPIO_PIN_15`
- `#define PL1_Switch_GPIO_Port GPIOA`
- `#define SCHP_Pin GPIO_PIN_10`
- `#define SCHP_GPIO_Port GPIOC`
- `#define PL2_Switch_Pin GPIO_PIN_7`
- `#define PL2_Switch_GPIO_Port GPIOB`

### Functions

- `void Error_Handler (void)`  
*This function is executed in case of error occurrence.*

---

## Detailed Description

: Header for **main.c** file. This file contains the common defines of the application.

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---

## Function Documentation

### `void Error_Handler (void )`

This function is executed in case of error occurrence.

**Return values**

<i>None</i>	
-------------	--

## main.h

```
Go to the documentation of this file.1 /* USER CODE BEGIN Header */
19 /* USER CODE END Header */
20
21 /* Define to prevent recursive inclusion -----*/
22 #ifndef __MAIN_H
23 #define __MAIN_H
24
25 #ifdef __cplusplus
26 extern "C" {
27 #endif
28
29 /* Includes -----*/
30 #include "stm32l4xx_hal.h"
31
32 /* Private includes -----*/
33 /* USER CODE BEGIN Includes */
34
35 /* USER CODE END Includes */
36
37 /* Exported types -----*/
38 /* USER CODE BEGIN ET */
39
40 /* USER CODE END ET */
41
42 /* Exported constants -----*/
43 /* USER CODE BEGIN EC */
44
45 /* USER CODE END EC */
46
47 /* Exported macro -----*/
48 /* USER CODE BEGIN EM */
49
50 /* USER CODE END EM */
51
52 /* Exported functions prototypes -----*/
53 void Error_Handler(void);
54
55 /* USER CODE BEGIN EFP */
56
57 /* USER CODE END EFP */
58
59 /* Private defines -----*/
60 #define TL1_Car_Pin GPIO_PIN_4
61 #define TL1_Car_GPIO_Port GPIOC
62 #define STCP_Pin GPIO_PIN_12
63 #define STCP_GPIO_Port GPIOB
64 #define TL2_Car_Pin GPIO_PIN_13
65 #define TL2_Car_GPIO_Port GPIOB
66 #define TL3_Car_Pin GPIO_PIN_14
67 #define TL3_Car_GPIO_Port GPIOB
68 #define Enable_Pin GPIO_PIN_7
69 #define Enable_GPIO_Port GPIOC
70 #define Reset_Pin GPIO_PIN_9
71 #define Reset_GPIO_Port GPIOA
72 #define TL4_Car_Pin GPIO_PIN_10
73 #define TL4_Car_GPIO_Port GPIOA
74 #define PL1_Switch_Pin GPIO_PIN_15
75 #define PL1_Switch_GPIO_Port GPIOA
76 #define SCHP_Pin GPIO_PIN_10
77 #define SCHP_GPIO_Port GPIOC
78 #define PL2_Switch_Pin GPIO_PIN_7
79 #define PL2_Switch_GPIO_Port GPIOB
80
81 /* USER CODE BEGIN Private defines */
82
83 /* USER CODE END Private defines */
84
85 #ifdef __cplusplus
86 }
87 #endif
88
89 #endif /* __MAIN_H */
```





## Inc/spi.h File Reference

This file contains all the function prototypes for the **spi.c** file.  
`#include "main.h"`

### Functions

- `void MX_SPI3_Init (void)`

### Variables

- `SPI_HandleTypeDef hspi3`

---

### Detailed Description

This file contains all the function prototypes for the **spi.c** file.

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## spi.h

```
Go to the documentation of this file.1 /* USER CODE BEGIN Header */
19 /* USER CODE END Header */
20 /* Define to prevent recursive inclusion -----*/
21 #ifndef __SPI_H__
22 #define __SPI_H__
23
24 #ifdef __cplusplus
25 extern "C" {
26 #endif
27
28 /* Includes -----*/
29 #include "main.h"
30
31 /* USER CODE BEGIN Includes */
32
33 /* USER CODE END Includes */
34
35 extern SPI_HandleTypeDef hspi3;
36
37 /* USER CODE BEGIN Private defines */
38
39 /* USER CODE END Private defines */
40
41 void MX_SPI3_Init(void);
42
43 /* USER CODE BEGIN Prototypes */
44
45 /* USER CODE END Prototypes */
46
47 #ifdef __cplusplus
48 }
49 #endif
50
51 #endif /* __SPI_H__ */
52
```

## Inc/stm32l4xx\_hal\_conf.h File Reference

HAL configuration template file. This file should be copied to the application folder and renamed to **stm32l4xx\_hal\_conf.h**.

```
#include "stm32l4xx_hal_rcc.h"
#include "stm32l4xx_hal_gpio.h"
#include "stm32l4xx_hal_dma.h"
#include "stm32l4xx_hal_cortex.h"
#include "stm32l4xx_hal_exti.h"
#include "stm32l4xx_hal_flash.h"
#include "stm32l4xx_hal_i2c.h"
#include "stm32l4xx_hal_pwr.h"
#include "stm32l4xx_hal_spi.h"
#include "stm32l4xx_hal_tim.h"
```

### Macros

- **#define HAL\_MODULE\_ENABLED**  
*This is the list of modules to be used in the HAL driver.*
- **#define HAL\_SPI\_MODULE\_ENABLED**
- **#define HAL\_TIM\_MODULE\_ENABLED**
- **#define HAL\_GPIO\_MODULE\_ENABLED**
- **#define HAL\_EXTI\_MODULE\_ENABLED**
- **#define HAL\_I2C\_MODULE\_ENABLED**
- **#define HAL\_DMA\_MODULE\_ENABLED**
- **#define HAL\_RCC\_MODULE\_ENABLED**
- **#define HAL\_FLASH\_MODULE\_ENABLED**
- **#define HAL\_PWR\_MODULE\_ENABLED**
- **#define HAL\_CORTEX\_MODULE\_ENABLED**
- **#define HSE\_VALUE** ((uint32\_t)8000000U)  
*Adjust the value of External High Speed oscillator (HSE) used in your application. This value is used by the RCC HAL module to compute the system frequency (when HSE is used as system clock source, directly or through the PLL).*
- **#define HSE\_STARTUP\_TIMEOUT** ((uint32\_t)100U)
- **#define MSI\_VALUE** ((uint32\_t)4000000U)  
*Internal Multiple Speed oscillator (MSI) default value. This value is the default MSI range value after Reset.*
- **#define HSI\_VALUE** ((uint32\_t)16000000U)  
*Internal High Speed oscillator (HSI) value. This value is used by the RCC HAL module to compute the system frequency (when HSI is used as system clock source, directly or through the PLL).*
- **#define HSI48\_VALUE** ((uint32\_t)48000000U)  
*Internal High Speed oscillator (HSI48) value for USB FS, SDMMC and RNG. This internal oscillator is mainly dedicated to provide a high precision clock to the USB peripheral by means of a special Clock Recovery System (CRS) circuitry. When the CRS is not used, the HSI48 RC oscillator runs on it default frequency which is subject to manufacturing process variations.*
- **#define LSI\_VALUE** 32000U  
*Internal Low Speed oscillator (LSI) value.*

- **#define LSE\_VALUE 32768U**  
*External Low Speed oscillator (LSE) value. This value is used by the UART, RTC HAL module to compute the system frequency.*
  
- **#define LSE\_STARTUP\_TIMEOUT 5000U**
- **#define EXTERNAL\_SAI1\_CLOCK\_VALUE 2097000U**  
*External clock source for SAI1 peripheral This value is used by the RCC HAL module to compute the SAI1 & SAI2 clock source frequency.*
  
- **#define EXTERNAL\_SAI2\_CLOCK\_VALUE 2097000U**  
*External clock source for SAI2 peripheral This value is used by the RCC HAL module to compute the SAI1 & SAI2 clock source frequency.*
  
- **#define VDD\_VALUE 3300U**  
*This is the HAL system configuration section.*
  
- **#define TICK\_INT\_PRIORITY 15U**
- **#define USE\_RTOS 0U**
- **#define PREFETCH\_ENABLE 1U**
- **#define INSTRUCTION\_CACHE\_ENABLE 1U**
- **#define DATA\_CACHE\_ENABLE 1U**
- **#define USE\_HAL\_ADC\_REGISTER\_CALLBACKS 0U**  
*Uncomment the line below to expanse the "assert\_param" macro in the HAL drivers code.*
  
- **#define USE\_HAL\_CAN\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_COMP\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_CRYP\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_DAC\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_DCMI\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_DFSDM\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_DMA2D\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_DSI\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_GFXMMU\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_HASH\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_HCD\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_I2C\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_IRDA\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_LPTIM\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_LTDC\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_MMC\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_OPAMP\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_OSPI\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_PCD\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_QSPI\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_RNG\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_RTC\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_SAI\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_SD\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_SMARTCARD\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_SMBUS\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_SPI\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_SWPMI\_REGISTER\_CALLBACKS 0U**
- **#define USE\_HAL\_TIM\_REGISTER\_CALLBACKS 0U**

- `#define USE_HAL_TSC_REGISTER_CALLBACKS 0U`
- `#define USE_HAL_UART_REGISTER_CALLBACKS 0U`
- `#define USE_HAL_USART_REGISTER_CALLBACKS 0U`
- `#define USE_HAL_WWDG_REGISTER_CALLBACKS 0U`
- `#define USE_SPI_CRC 0U`
- `#define assert_param(expr) ((void)0U)`  
*Include module's header file.*

---

## Detailed Description

HAL configuration template file. This file should be copied to the application folder and renamed to **stm32l4xx\_hal\_conf.h**.

### Author

MCD Application Team

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---

## Macro Definition Documentation

### **#define EXTERNAL\_SAI1\_CLOCK\_VALUE 2097000U**

External clock source for SAI1 peripheral This value is used by the RCC HAL module to compute the SAI1 & SAI2 clock source frequency.

Value of the SAI1 External clock source in Hz

### **#define EXTERNAL\_SAI2\_CLOCK\_VALUE 2097000U**

External clock source for SAI2 peripheral This value is used by the RCC HAL module to compute the SAI1 & SAI2 clock source frequency.

Value of the SAI2 External clock source in Hz

### **#define HSE\_STARTUP\_TIMEOUT ((uint32\_t)100U)**

Time out for HSE start up, in ms

### **#define HSE\_VALUE ((uint32\_t)8000000U)**

Adjust the value of External High Speed oscillator (HSE) used in your application. This value is used by the RCC HAL module to compute the system frequency (when HSE is used as system clock source, directly or through the PLL).

Value of the External oscillator in Hz

**#define HSI48\_VALUE ((uint32\_t)48000000U)**

Internal High Speed oscillator (HSI48) value for USB FS, SDMMC and RNG. This internal oscillator is mainly dedicated to provide a high precision clock to the USB peripheral by means of a special Clock Recovery System (CRS) circuitry. When the CRS is not used, the HSI48 RC oscillator runs on its default frequency which is subject to manufacturing process variations.

Value of the Internal High Speed oscillator for USB FS/SDMMC/RNG in Hz. The real value may vary depending on manufacturing process variations.

**#define HSI\_VALUE ((uint32\_t)16000000U)**

Internal High Speed oscillator (HSI) value. This value is used by the RCC HAL module to compute the system frequency (when HSI is used as system clock source, directly or through the PLL).

Value of the Internal oscillator in Hz

**#define LSE\_STARTUP\_TIMEOUT 5000U**

Time out for LSE start up, in ms

**#define LSE\_VALUE 32768U**

External Low Speed oscillator (LSE) value. This value is used by the UART, RTC HAL module to compute the system frequency.

< Value of the Internal Low Speed oscillator in Hz The real value may vary depending on the variations in voltage and temperature. Value of the External oscillator in Hz

**#define LSI\_VALUE 32000U**

Internal Low Speed oscillator (LSI) value.

LSI Typical Value in Hz

**#define MSI\_VALUE ((uint32\_t)4000000U)**

Internal Multiple Speed oscillator (MSI) default value. This value is the default MSI range value after Reset.

Value of the Internal oscillator in Hz

**#define TICK\_INT\_PRIORITY 15U**

tick interrupt priority

**#define USE\_HAL\_ADC\_REGISTER\_CALLBACKS 0U**

Uncomment the line below to expand the "assert\_param" macro in the HAL drivers code.

Set below the peripheral configuration to "1U" to add the support of HAL callback registration/deregistration feature for the HAL driver(s). This allows user application to provide specific callback functions thanks to HAL\_PPP\_RegisterCallback() rather than overwriting the default weak callback functions (see each stm32l4xx\_hal\_ppp.h file for possible callback identifiers defined in HAL\_PPP\_CallbackIDTypeDef for each PPP peripheral).

```
#define VDD_VALUE 3300U
```

This is the HAL system configuration section.

Value of VDD in mv



## stm32l4xx\_hal\_conf.h

```
Go to the documentation of this file.1 /* USER CODE BEGIN Header */
21 /* USER CODE END Header */
22
23 /* Define to prevent recursive inclusion -----*/
24 #ifndef STM32L4xx_HAL_CONF_H
25 #define STM32L4xx_HAL_CONF_H
26
27 #ifdef __cplusplus
28 extern "C" {
29 #endif
30
31 /* Exported types -----*/
32 /* Exported constants -----*/
33
34 /* ##### Module Selection ##### */
35 #define HAL_MODULE_ENABLED
36 /*#define HAL_ADC_MODULE_ENABLED */
37 /*#define HAL_CRYP_MODULE_ENABLED */
38 /*#define HAL_CAN_MODULE_ENABLED */
39 /*#define HAL_COMP_MODULE_ENABLED */
40 /*#define HAL_CRC_MODULE_ENABLED */
41 /*#define HAL_CRYP_MODULE_ENABLED */
42 /*#define HAL_DAC_MODULE_ENABLED */
43 /*#define HAL_DCMI_MODULE_ENABLED */
44 /*#define HAL_DMA2D_MODULE_ENABLED */
45 /*#define HAL_DFSDM_MODULE_ENABLED */
46 /*#define HAL_DSI_MODULE_ENABLED */
47 /*#define HAL_FIREWALL_MODULE_ENABLED */
48 /*#define HAL_GFXMMU_MODULE_ENABLED */
49 /*#define HAL_HCD_MODULE_ENABLED */
50 /*#define HAL_HASH_MODULE_ENABLED */
51 /*#define HAL_I2S_MODULE_ENABLED */
52 /*#define HAL_IRDA_MODULE_ENABLED */
53 /*#define HAL_IWDG_MODULE_ENABLED */
54 /*#define HAL_LTDC_MODULE_ENABLED */
55 /*#define HAL_LCD_MODULE_ENABLED */
56 /*#define HAL_LPTIM_MODULE_ENABLED */
57 /*#define HAL_MMC_MODULE_ENABLED */
58 /*#define HAL_NAND_MODULE_ENABLED */
59 /*#define HAL_NOR_MODULE_ENABLED */
60 /*#define HAL_OPAMP_MODULE_ENABLED */
61 /*#define HAL_OSPI_MODULE_ENABLED */
62 /*#define HAL_OSPI_MODULE_ENABLED */
63 /*#define HAL_PCD_MODULE_ENABLED */
64 /*#define HAL_PKA_MODULE_ENABLED */
65 /*#define HAL_QSPI_MODULE_ENABLED */
66 /*#define HAL_QSPI_MODULE_ENABLED */
67 /*#define HAL_RNG_MODULE_ENABLED */
68 /*#define HAL_RTC_MODULE_ENABLED */
69 /*#define HAL_SAI_MODULE_ENABLED */
70 /*#define HAL_SD_MODULE_ENABLED */
71 /*#define HAL_SMBUS_MODULE_ENABLED */
72 /*#define HAL_SMARTCARD_MODULE_ENABLED */
73 #define HAL_SPI_MODULE_ENABLED
74 /*#define HAL_SRAM_MODULE_ENABLED */
75 /*#define HAL_SWPMI_MODULE_ENABLED */
76 #define HAL_TIM_MODULE_ENABLED
77 /*#define HAL_TSC_MODULE_ENABLED */
78 /*#define HAL_UART_MODULE_ENABLED */
79 /*#define HAL_USART_MODULE_ENABLED */
80 /*#define HAL_WWDG_MODULE_ENABLED */
81 /*#define HAL_EXTI_MODULE_ENABLED */
82 /*#define HAL_PSSI_MODULE_ENABLED */
83 #define HAL_GPIO_MODULE_ENABLED
84 #define HAL_EXTI_MODULE_ENABLED
85 #define HAL_I2C_MODULE_ENABLED
86 #define HAL_DMA_MODULE_ENABLED
87 #define HAL_RCC_MODULE_ENABLED
88 #define HAL_FLASH_MODULE_ENABLED
89 #define HAL_PWR_MODULE_ENABLED
90 #define HAL_CORTEX_MODULE_ENABLED
91
92 /* ##### Oscillator Values adaptation ##### */
```

```

101 #if !defined (HSE_VALUE)
102 #define HSE_VALUE ((uint32_t)8000000U)
103 #endif /* HSE_VALUE */
104
105 #if !defined (HSE_STARTUP_TIMEOUT)
106 #define HSE_STARTUP_TIMEOUT ((uint32_t)100U)
107 #endif /* HSE_STARTUP_TIMEOUT */
108
109 #if !defined (MSI_VALUE)
110 #define MSI_VALUE ((uint32_t)4000000U)
111 #endif /* MSI_VALUE */
112
113 #if !defined (HSI_VALUE)
114 #define HSI_VALUE ((uint32_t)16000000U)
115 #endif /* HSI_VALUE */
116
117 #if !defined (HSI48_VALUE)
118 #define HSI48_VALUE ((uint32_t)48000000U)
119 #endif /* HSI48_VALUE */
120
121 #if !defined (LSI_VALUE)
122 #define LSI_VALUE 32000U
123 #endif /* LSI_VALUE */
124
125 #if !defined (LSE_VALUE)
126 #define LSE_VALUE 32768U
127 #endif /* LSE_VALUE */
128
129 #if !defined (LSE_STARTUP_TIMEOUT)
130 #define LSE_STARTUP_TIMEOUT 5000U
131 #endif /* LSE_STARTUP_TIMEOUT */
132
133 #if !defined (EXTERNAL_SAI1_CLOCK_VALUE)
134 #define EXTERNAL_SAI1_CLOCK_VALUE 2097000U
135 #endif /* EXTERNAL_SAI1_CLOCK_VALUE */
136
137 #if !defined (EXTERNAL_SAI2_CLOCK_VALUE)
138 #define EXTERNAL_SAI2_CLOCK_VALUE 2097000U
139 #endif /* EXTERNAL_SAI2_CLOCK_VALUE */
140
141 /* Tip: To avoid modifying this file each time you need to use different HSE,
142 == you can define the HSE value in your toolchain compiler preprocessor. */
143
144 /* ##### System Configuration ##### */
145 #define VDD_VALUE 3300U
146 #define TICK_INT_PRIORITY 15U
147 #define USE_RTOS 0U
148 #define PREFETCH_ENABLE 1U
149 #define INSTRUCTION_CACHE_ENABLE 1U
150 #define DATA_CACHE_ENABLE 1U
151
152 /* ##### Assert Selection ##### */
153 #define USE_FULL_ASSERT 1U
154
155 /* ##### Register callback feature configuration ##### */
156 #define USE_HAL_ADC_REGISTER_CALLBACKS 0U
157 #define USE_HAL_CAN_REGISTER_CALLBACKS 0U
158 #define USE_HAL_COMP_REGISTER_CALLBACKS 0U
159 #define USE_HAL_Cryp_REGISTER_CALLBACKS 0U
160 #define USE_HAL_DAC_REGISTER_CALLBACKS 0U
161 #define USE_HAL_DCMI_REGISTER_CALLBACKS 0U
162 #define USE_HAL_DFSDM_REGISTER_CALLBACKS 0U
163 #define USE_HAL_DMA2D_REGISTER_CALLBACKS 0U
164 #define USE_HAL_DSI_REGISTER_CALLBACKS 0U
165 #define USE_HAL_GFXMMU_REGISTER_CALLBACKS 0U
166 #define USE_HAL_HASH_REGISTER_CALLBACKS 0U
167 #define USE_HAL_HCD_REGISTER_CALLBACKS 0U
168 #define USE_HAL_I2C_REGISTER_CALLBACKS 0U
169 #define USE_HAL_IRDA_REGISTER_CALLBACKS 0U
170 #define USE_HAL_LPTIM_REGISTER_CALLBACKS 0U
171 #define USE_HAL_LTDC_REGISTER_CALLBACKS 0U
172 #define USE_HAL_MMC_REGISTER_CALLBACKS 0U
173 #define USE_HAL_OPAMP_REGISTER_CALLBACKS 0U
174 #define USE_HAL_OSPI_REGISTER_CALLBACKS 0U
175 #define USE_HAL_PCD_REGISTER_CALLBACKS 0U
176 #define USE_HAL_QSPI_REGISTER_CALLBACKS 0U
177 #define USE_HAL_RNG_REGISTER_CALLBACKS 0U
178 #define USE_HAL_RTC_REGISTER_CALLBACKS 0U
179 #define USE_HAL_SAI_REGISTER_CALLBACKS 0U

```

```

232 #define USE_HAL_SD_REGISTER_CALLBACKS 0U
233 #define USE_HAL_SMARTCARD_REGISTER_CALLBACKS 0U
234 #define USE_HAL_SMBUS_REGISTER_CALLBACKS 0U
235 #define USE_HAL_SPI_REGISTER_CALLBACKS 0U
236 #define USE_HAL_SWPMI_REGISTER_CALLBACKS 0U
237 #define USE_HAL_TIM_REGISTER_CALLBACKS 0U
238 #define USE_HAL_TSC_REGISTER_CALLBACKS 0U
239 #define USE_HAL_UART_REGISTER_CALLBACKS 0U
240 #define USE_HAL_USART_REGISTER_CALLBACKS 0U
241 #define USE_HAL_WWDG_REGISTER_CALLBACKS 0U
242
243 /* ##### SPI peripheral configuration ##### */
244
245 /* CRC FEATURE: Use to activate CRC feature inside HAL SPI Driver
246 * Activated: CRC code is present inside driver
247 * Deactivated: CRC code cleaned from driver
248 */
249
250 #define USE_SPI_CRC 0U
251
252 /* Includes -----*/
253 #ifdef HAL_RCC_MODULE_ENABLED
254 #include "stm32l4xx_hal_rcc.h"
255 #endif /* HAL_RCC_MODULE_ENABLED */
256
257 #ifdef HAL_GPIO_MODULE_ENABLED
258 #include "stm32l4xx_hal_gpio.h"
259 #endif /* HAL_GPIO_MODULE_ENABLED */
260
261 #ifdef HAL_DMA_MODULE_ENABLED
262 #include "stm32l4xx_hal_dma.h"
263 #endif /* HAL_DMA_MODULE_ENABLED */
264
265 #ifdef HAL_DFSDM_MODULE_ENABLED
266 #include "stm32l4xx_hal_dfsdm.h"
267 #endif /* HAL_DFSDM_MODULE_ENABLED */
268
269 #ifdef HAL_CORTEX_MODULE_ENABLED
270 #include "stm32l4xx_hal_cortex.h"
271 #endif /* HAL_CORTEX_MODULE_ENABLED */
272
273 #ifdef HAL_ADC_MODULE_ENABLED
274 #include "stm32l4xx_hal_adc.h"
275 #endif /* HAL_ADC_MODULE_ENABLED */
276
277 #ifdef HAL_CAN_MODULE_ENABLED
278 #include "stm32l4xx_hal_can.h"
279 #endif /* HAL_CAN_MODULE_ENABLED */
280
281 #ifdef HAL_CAN_LEGACY_MODULE_ENABLED
282 #include "Legacy/stm32l4xx_hal_can_legacy.h"
283 #endif /* HAL_CAN_LEGACY_MODULE_ENABLED */
284
285 #ifdef HAL_COMP_MODULE_ENABLED
286 #include "stm32l4xx_hal_comp.h"
287 #endif /* HAL_COMP_MODULE_ENABLED */
288
289 #ifdef HAL_CRC_MODULE_ENABLED
290 #include "stm32l4xx_hal_crc.h"
291 #endif /* HAL_CRC_MODULE_ENABLED */
292
293 #ifdef HAL_Cryp_MODULE_ENABLED
294 #include "stm32l4xx_hal_cryp.h"
295 #endif /* HAL_Cryp_MODULE_ENABLED */
296
297 #ifdef HAL_DAC_MODULE_ENABLED
298 #include "stm32l4xx_hal_dac.h"
299 #endif /* HAL_DAC_MODULE_ENABLED */
300
301 #ifdef HAL_DCMI_MODULE_ENABLED
302 #include "stm32l4xx_hal_dcmi.h"
303 #endif /* HAL_DCMI_MODULE_ENABLED */
304
305 #ifdef HAL_DMA2D_MODULE_ENABLED
306 #include "stm32l4xx_hal_dma2d.h"
307 #endif /* HAL_DMA2D_MODULE_ENABLED */
308
309
310
311
312

```

```

313 #ifndef HAL_DSI_MODULE_ENABLED
314 #include "stm3214xx_hal_dsi.h"
315 #endif /* HAL_DSI_MODULE_ENABLED */
316
317 #ifndef HAL_EXTI_MODULE_ENABLED
318 #include "stm3214xx_hal_exti.h"
319 #endif /* HAL_EXTI_MODULE_ENABLED */
320
321 #ifndef HAL_GFXMMU_MODULE_ENABLED
322 #include "stm3214xx_hal_gfxmmu.h"
323 #endif /* HAL_GFXMMU_MODULE_ENABLED */
324
325 #ifndef HAL_FIREWALL_MODULE_ENABLED
326 #include "stm3214xx_hal_firewall.h"
327 #endif /* HAL_FIREWALL_MODULE_ENABLED */
328
329 #ifndef HAL_FLASH_MODULE_ENABLED
330 #include "stm3214xx_hal_flash.h"
331 #endif /* HAL_FLASH_MODULE_ENABLED */
332
333 #ifndef HAL_HASH_MODULE_ENABLED
334 #include "stm3214xx_hal_hash.h"
335 #endif /* HAL_HASH_MODULE_ENABLED */
336
337 #ifndef HAL_HCD_MODULE_ENABLED
338 #include "stm3214xx_hal_hcd.h"
339 #endif /* HAL_HCD_MODULE_ENABLED */
340
341 #ifndef HAL_I2C_MODULE_ENABLED
342 #include "stm3214xx_hal_i2c.h"
343 #endif /* HAL_I2C_MODULE_ENABLED */
344
345 #ifndef HAL_IRDA_MODULE_ENABLED
346 #include "stm3214xx_hal_irda.h"
347 #endif /* HAL_IRDA_MODULE_ENABLED */
348
349 #ifndef HAL_IWDG_MODULE_ENABLED
350 #include "stm3214xx_hal_iwdg.h"
351 #endif /* HAL_IWDG_MODULE_ENABLED */
352
353 #ifndef HAL_LCD_MODULE_ENABLED
354 #include "stm3214xx_hal_lcd.h"
355 #endif /* HAL_LCD_MODULE_ENABLED */
356
357 #ifndef HAL_LPTIM_MODULE_ENABLED
358 #include "stm3214xx_hal_lptim.h"
359 #endif /* HAL_LPTIM_MODULE_ENABLED */
360
361 #ifndef HAL_LTDC_MODULE_ENABLED
362 #include "stm3214xx_hal_ltdc.h"
363 #endif /* HAL_LTDC_MODULE_ENABLED */
364
365 #ifndef HAL_MMC_MODULE_ENABLED
366 #include "stm3214xx_hal_mmc.h"
367 #endif /* HAL_MMC_MODULE_ENABLED */
368
369 #ifndef HAL_NAND_MODULE_ENABLED
370 #include "stm3214xx_hal_nand.h"
371 #endif /* HAL_NAND_MODULE_ENABLED */
372
373 #ifndef HAL_NOR_MODULE_ENABLED
374 #include "stm3214xx_hal_nor.h"
375 #endif /* HAL_NOR_MODULE_ENABLED */
376
377 #ifndef HAL_OPAMP_MODULE_ENABLED
378 #include "stm3214xx_hal_opamp.h"
379 #endif /* HAL_OPAMP_MODULE_ENABLED */
380
381 #ifndef HAL_OSPI_MODULE_ENABLED
382 #include "stm3214xx_hal_ospi.h"
383 #endif /* HAL_OSPI_MODULE_ENABLED */
384
385 #ifndef HAL_PCD_MODULE_ENABLED
386 #include "stm3214xx_hal_pcd.h"
387 #endif /* HAL_PCD_MODULE_ENABLED */
388
389 #ifndef HAL_PKA_MODULE_ENABLED

```

```

390 #include "stm32l4xx_hal_pka.h"
391 #endif /* HAL_PKA_MODULE_ENABLED */
392
393 #ifdef HAL_PSSI_MODULE_ENABLED
394 #include "stm32l4xx_hal_pssi.h"
395 #endif /* HAL_PSSI_MODULE_ENABLED */
396
397 #ifdef HAL_PWR_MODULE_ENABLED
398 #include "stm32l4xx_hal_pwr.h"
399 #endif /* HAL_PWR_MODULE_ENABLED */
400
401 #ifdef HAL_QSPI_MODULE_ENABLED
402 #include "stm32l4xx_hal_qspi.h"
403 #endif /* HAL_QSPI_MODULE_ENABLED */
404
405 #ifdef HAL_RNG_MODULE_ENABLED
406 #include "stm32l4xx_hal_rng.h"
407 #endif /* HAL_RNG_MODULE_ENABLED */
408
409 #ifdef HAL_RTC_MODULE_ENABLED
410 #include "stm32l4xx_hal_rtc.h"
411 #endif /* HAL_RTC_MODULE_ENABLED */
412
413 #ifdef HAL_SAI_MODULE_ENABLED
414 #include "stm32l4xx_hal_sai.h"
415 #endif /* HAL_SAI_MODULE_ENABLED */
416
417 #ifdef HAL_SD_MODULE_ENABLED
418 #include "stm32l4xx_hal_sd.h"
419 #endif /* HAL_SD_MODULE_ENABLED */
420
421 #ifdef HAL_SMARTCARD_MODULE_ENABLED
422 #include "stm32l4xx_hal_smartcard.h"
423 #endif /* HAL_SMARTCARD_MODULE_ENABLED */
424
425 #ifdef HAL_SMBUS_MODULE_ENABLED
426 #include "stm32l4xx_hal_smbus.h"
427 #endif /* HAL_SMBUS_MODULE_ENABLED */
428
429 #ifdef HAL_SPI_MODULE_ENABLED
430 #include "stm32l4xx_hal_spi.h"
431 #endif /* HAL_SPI_MODULE_ENABLED */
432
433 #ifdef HAL_SRAM_MODULE_ENABLED
434 #include "stm32l4xx_hal_sram.h"
435 #endif /* HAL_SRAM_MODULE_ENABLED */
436
437 #ifdef HAL_SWPMI_MODULE_ENABLED
438 #include "stm32l4xx_hal_swpmi.h"
439 #endif /* HAL_SWPMI_MODULE_ENABLED */
440
441 #ifdef HAL_TIM_MODULE_ENABLED
442 #include "stm32l4xx_hal_tim.h"
443 #endif /* HAL_TIM_MODULE_ENABLED */
444
445 #ifdef HAL_TSC_MODULE_ENABLED
446 #include "stm32l4xx_hal_tsc.h"
447 #endif /* HAL_TSC_MODULE_ENABLED */
448
449 #ifdef HAL_UART_MODULE_ENABLED
450 #include "stm32l4xx_hal_uart.h"
451 #endif /* HAL_UART_MODULE_ENABLED */
452
453 #ifdef HAL_USART_MODULE_ENABLED
454 #include "stm32l4xx_hal_usart.h"
455 #endif /* HAL_USART_MODULE_ENABLED */
456
457 #ifdef HAL_WWDG_MODULE_ENABLED
458 #include "stm32l4xx_hal_wwdg.h"
459 #endif /* HAL_WWDG_MODULE_ENABLED */
460
461 /* Exported macro -----*/
462 #ifdef USE_FULL_ASSERT
471 #define assert_param(expr) ((expr) ? (void)0U : assert_failed((uint8_t *) FILE ,
    LINE ))
472 /* Exported functions ----- */
473 void assert_failed(uint8_t *file, uint32_t line);

```

```
474 #else
475     #define assert_param(expr) ((void)0U)
476 #endif /* USE_FULL_ASSERT */
477
478 #ifdef __cplusplus
479 }
480 #endif
481
482 #endif /* STM32L4xx_HAL_CONF_H */
```

## Inc/stm32l4xx\_it.h File Reference

This file contains the headers of the interrupt handlers.

### Functions

- void **NMI\_Handler** (void)  
*This function handles Non maskable interrupt.*
- void **HardFault\_Handler** (void)  
*This function handles Hard fault interrupt.*
- void **MemManage\_Handler** (void)  
*This function handles Memory management fault.*
- void **BusFault\_Handler** (void)  
*This function handles Prefetch fault, memory access fault.*
- void **UsageFault\_Handler** (void)  
*This function handles Undefined instruction or illegal state.*
- void **DebugMon\_Handler** (void)  
*This function handles Debug monitor.*
- void **TIM1\_UP\_TIM16\_IRQHandler** (void)  
*This function handles TIM1 update interrupt and TIM16 global interrupt.*

---

### Detailed Description

This file contains the headers of the interrupt handlers.

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## stm32l4xx\_it.h

```
Go to the documentation of this file.1 /* USER CODE BEGIN Header */
18 /* USER CODE END Header */
19
20 /* Define to prevent recursive inclusion -----*/
21 #ifndef __STM32L4xx_IT_H
22 #define __STM32L4xx_IT_H
23
24 #ifdef __cplusplus
25 extern "C" {
26 #endif
27
28 /* Private includes -----*/
29 /* USER CODE BEGIN Includes */
30
31 /* USER CODE END Includes */
32
33 /* Exported types -----*/
34 /* USER CODE BEGIN ET */
35
36 /* USER CODE END ET */
37
38 /* Exported constants -----*/
39 /* USER CODE BEGIN EC */
40
41 /* USER CODE END EC */
42
43 /* Exported macro -----*/
44 /* USER CODE BEGIN EM */
45
46 /* USER CODE END EM */
47
48 /* Exported functions prototypes -----*/
49 void NMI_Handler(void);
50 void HardFault_Handler(void);
51 void MemManage_Handler(void);
52 void BusFault_Handler(void);
53 void UsageFault_Handler(void);
54 void DebugMon_Handler(void);
55 void TIM1_UP_TIM16_IRQHandler(void);
56 /* USER CODE BEGIN EFP */
57
58 /* USER CODE END EFP */
59
60 #ifdef __cplusplus
61 }
62 #endif
63
64 #endif /* __STM32L4xx_IT_H */
```



## Inc/streetFunc.h File Reference

: Header for streetFunc.c file. This file contains the functions used in the project

```
#include <stdbool.h>
```

```
#include <stdint.h>
```

### Functions

- void **Led\_Clear** (void)  
void **Blue\_Clear1** (void)  
*Function to clear all LEDS Led\_Clear();.*
- void **Blue\_Clear2** (void)  
*Function to clear the blue light on Crossing 1 Blue\_Clear();.*
- void **Led\_Toggle** (uint8\_t n, char state)  
*Function to clear the blue light on Crossing 2 Blue\_Clear();.*
- void **Flash\_Led** (uint8\_t n, char state, uint8\_t delay, uint8\_t times)  
*Function light up a specific colour of a specific traffic/crossing light Led\_Toggle(n, 'state');.*
- void **States** (uint8\_t state)  
*Function to toggle on/off LED in a loop Flash\_Led(n, 'state', delay, times);.*
- bool **Crossing\_Button1** (void)  
*Function containing the different states of the crossing and the functions to show each of them.*
- bool **Crossing\_Button2** (void)  
*Function for checking if button 1 has been pressed.*
- bool **Car\_Horizontal** (void)  
*Function for checking if button 2 has been pressed.*
- bool **Car\_Vertical** (void)  
*Function for checking if any cars are present on the horizontal road.*
- void **sendSPIData** (uint8\_t data[], uint8\_t byteSize)  
*Function for checking if any cars are present on the vertical road.*

---

### Detailed Description

: Header for streetFunc.c file. This file contains the functions used in the project

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---

## Function Documentation

### **void Blue\_Clear1 (void )**

Function to clear all LEDS Led\_Clear();.

#### **Parameters**

<i>void</i>	
-------------	--

### **void Blue\_Clear2 (void )**

Function to clear the blue light on Crossing 1 Blue\_Clear();.

#### **Parameters**

<i>void</i>	
-------------	--

### **bool Car\_Horizontal (void )**

Function for checking if button 2 has been pressed.

void **Crossing\_Button2()**;

#### **Parameters**

<i>void</i>	
-------------	--

#### **Returns**

bool, true if Button 2 has been pressed, otherwise false

### **bool Car\_Vertical (void )**

Function for checking if any cars are present on the horizontal road.

**Car\_Horizontal(void);**

#### **Parameters**

<i>void</i>	
-------------	--

#### **Returns**

bool, true if Car is present, otherwise false

### **bool Crossing\_Button1 (void )**

Function containing the different states of the crossing and the functions to show each of them.

void

state = 1: Vertical cars have green light

state = 2: Horizontal cars have green light

state = 3: Yellow lights are displayed States(state);

#### Template Parameters

<i>uint8_t</i>	state: Choosing which state is active
----------------	---------------------------------------

#### bool Crossing\_Button2 (void )

Function for checking if button 1 has been pressed.

void **Crossing\_Button2**();

#### Parameters

<i>void</i>	
-------------	--

#### Returns

bool, true if Button 1 has been pressed, otherwise false

#### void Flash\_Led (uint8\_t *n*, char *state*, uint8\_t *delay*, uint8\_t *times*)

Function light up a specific colour of a specific traffic/crossing light Led\_Toggle(n, 'state');.

#### Parameters

<i>1</i>	uint8_t <i>n</i> : Which traffic light is to be toggled
<i>2</i>	char <i>state</i> : Which colour is to be toggled

#### void Led\_Toggle (uint8\_t *n*, char *state*)

Function to clear the blue light on Crossing 2 Blue\_Clear();.

#### Parameters

<i>void</i>	
-------------	--

#### void sendSPIData (uint8\_t *data*[], uint8\_t *byteSize*)

Function for checking if any cars are present on the vertical road.

**Car\_Vertical**();

#### Parameters

<i>void</i>	
-------------	--

#### void States (uint8\_t *state*)

Function to toggle on/off LED in a loop Flash\_Led(n, 'state', delay, times);.

#### Parameters

<i>1</i>	uint8_t <i>delay</i> : Ms delay between blink
<i>2</i>	uint8_t <i>times</i> : How many times LED should blink

## streetFunc.h

```
Go to the documentation of this file.1 /* USER CODE BEGIN Header */
19 /* USER CODE END Header */
20
21 #ifndef INC_STREETFUNC_C_
22 #define INC_STREETFUNC_C_
23 #include <stdbool.h>
24 #include <stdint.h>
25
26
27
28 #endif /* INC_STREETFUNC_C_ */
29
30
31
32 void Led_Clear(void);
37 void Blue_Clear1(void);
42 void Blue_Clear2(void);
47
48 void Led_Toggle(uint8_t n, char state);
53
54 void Flash_Led(uint8_t n, char state, uint8_t delay, uint8_t times);
59
60 void States(uint8_t state);
70
71 bool Crossing_Button1(void);
78
79 bool Crossing_Button2(void);
86
87 bool Car_Horizontal(void);
93
94 bool Car_Vertical(void);
99 // @return bool, true if Car is present, otherwise false
100
101 void sendSPIData(uint8_t data[], uint8_t byteSize);
```

## Inc/Test.h File Reference

: Header for Test.c file. This file contains the Test functions used in developing the project.

### Functions

- void **Test\_Led** (void)
  - void **Test\_program** (void)
- 

### Detailed Description

: Header for Test.c file. This file contains the Test functions used in developing the project.

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## Test.h

```
Go to the documentation of this file.1 /* USER CODE BEGIN Header */
19 /* USER CODE END Header */
20
21 #ifndef SRC_TEST_H_
22 #define SRC_TEST_H_
23
24
25
26 #endif /* SRC_TEST_H_ */
27 void Test_Led(void);
28 void Test_program(void);
```

## Src/gpio.c File Reference

This file provides code for the configuration of all used GPIO pins.  
`#include "gpio.h"`

### Functions

- `void MX_GPIO_Init (void)`
- 

### Detailed Description

This file provides code for the configuration of all used GPIO pins.

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---

### Function Documentation

#### **`void MX_GPIO_Init (void )`**

Configure pins as Analog Input Output EVENT\_OUT EXTI

## Src/main.c File Reference

```
: Main program body
#include "main.h"
#include "cmsis_os.h"
#include "spi.h"
#include "gpio.h"
#include "FreeRTOS.h"
#include "streetFunc.H"
#include "Test.h"
```

### Functions

- void **SystemClock\_Config** (void)  
*System Clock Configuration.*
- void **MX\_FREERTOS\_Init** (void)  
*FreeRTOS initialization.*
- int **main** (void)  
*The application entry point.*
- void **HAL\_TIM\_PeriodElapsedCallback** (TIM\_HandleTypeDef \*htim)  
*Period elapsed callback in non blocking mode.*
- void **Error\_Handler** (void)  
*This function is executed in case of error occurrence.*

---

### Detailed Description

: Main program body

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---

### Function Documentation

#### **void Error\_Handler (void )**

This function is executed in case of error occurrence.



**Return values**

<i>None</i>	
-------------	--

**void HAL\_TIM\_PeriodElapsedCallback (TIM\_HandleTypeDef \* *htim*)**

Period elapsed callback in non blocking mode.

**Note**

This function is called when TIM1 interrupt took place, inside HAL\_TIM\_IRQHandler(). It makes a direct call to HAL\_IncTick() to increment a global variable "uwTick" used as application time base.

**Parameters**

<i>htim</i>	: TIM handle
-------------	--------------

**Return values**

<i>None</i>	
-------------	--

**int main (void )**

The application entry point.

**Return values**

<i>int</i>	
------------	--

**void MX\_FREERTOS\_Init (void )**

FreeRTOS initialization.

**Parameters**

<i>None</i>	
-------------	--

**Return values**

<i>None</i>	
-------------	--

**void SystemClock\_Config (void )**

System Clock Configuration.

**Return values**

<i>None</i>	
-------------	--

Configure the main internal regulator output voltage

Initializes the RCC Oscillators according to the specified parameters in the RCC\_OscInitTypeDef structure.

Initializes the CPU, AHB and APB buses clocks

## Src/spi.c File Reference

This file provides code for the configuration of the SPI instances.

```
#include "spi.h"
```

### Functions

- void **MX\_SPI3\_Init** (void)
- void **HAL\_SPI\_MspInit** (SPI\_HandleTypeDef \*spiHandle)
- void **HAL\_SPI\_MspDeInit** (SPI\_HandleTypeDef \*spiHandle)

### Variables

- SPI\_HandleTypeDef **hspi3**

---

### Detailed Description

This file provides code for the configuration of the SPI instances.

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---

### Function Documentation

**void HAL\_SPI\_MspDeInit** (SPI\_HandleTypeDef \* *spiHandle*)

SPI3 GPIO Configuration PC10 ----> SPI3\_SCK PB5 ----> SPI3\_MOSI

**void HAL\_SPI\_MspInit** (SPI\_HandleTypeDef \* *spiHandle*)

SPI3 GPIO Configuration PC10 ----> SPI3\_SCK PB5 ----> SPI3\_MOSI

## Src/stm32l4xx\_hal\_msp.c File Reference

This file provides code for the MSP Initialization and de-Initialization codes.  
`#include "main.h"`

### Functions

- `void HAL_MspInit (void)`
- 

### Detailed Description

This file provides code for the MSP Initialization and de-Initialization codes.

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---

### Function Documentation

#### **`void HAL_MspInit (void )`**

Initializes the Global MSP.

## Src/stm32l4xx\_hal\_timebase\_tim.c File Reference

HAL time base based on the hardware TIM.  
#include "stm32l4xx\_hal.h"  
#include "stm32l4xx\_hal\_tim.h"

### Functions

- HAL\_StatusTypeDef **HAL\_InitTick** (uint32\_t TickPriority)  
*This function configures the TIM1 as a time base source. The time source is configured to have 1ms time base with a dedicated Tick interrupt priority.*
- void **HAL\_SuspendTick** (void)  
*Suspend Tick increment.*
- void **HAL\_ResumeTick** (void)  
*Resume Tick increment.*

### Variables

- TIM\_HandleTypeDef **htim1**

---

## Detailed Description

HAL time base based on the hardware TIM.

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---

## Function Documentation

### HAL\_StatusTypeDef HAL\_InitTick (uint32\_t *TickPriority*)

This function configures the TIM1 as a time base source. The time source is configured to have 1ms time base with a dedicated Tick interrupt priority.

#### Note

This function is called automatically at the beginning of program after reset by HAL\_Init() or at any time when clock is configured, by HAL\_RCC\_ClockConfig().

#### Parameters

<i>TickPriority</i>	Tick interrupt priority.
---------------------	--------------------------

**Return values**

<i>HAL</i>	status
------------	--------

**void HAL\_ResumeTick (void )**

Resume Tick increment.

**Note**

Enable the tick increment by Enabling TIM1 update interrupt.

**Parameters**

<i>None</i>	
-------------	--

**Return values**

<i>None</i>	
-------------	--

**void HAL\_SuspendTick (void )**

Suspend Tick increment.

**Note**

Disable the tick increment by disabling TIM1 update interrupt.

**Parameters**

<i>None</i>	
-------------	--

**Return values**

<i>None</i>	
-------------	--

## Src/stm32l4xx\_it.c File Reference

Interrupt Service Routines.

```
#include "main.h"  
#include "stm32l4xx_it.h"
```

### Functions

- void **NMI\_Handler** (void)  
*This function handles Non maskable interrupt.*
- void **HardFault\_Handler** (void)  
*This function handles Hard fault interrupt.*
- void **MemManage\_Handler** (void)  
*This function handles Memory management fault.*
- void **BusFault\_Handler** (void)  
*This function handles Prefetch fault, memory access fault.*
- void **UsageFault\_Handler** (void)  
*This function handles Undefined instruction or illegal state.*
- void **DebugMon\_Handler** (void)  
*This function handles Debug monitor.*
- void **TIM1\_UP\_TIM16\_IRQHandler** (void)  
*This function handles TIM1 update interrupt and TIM16 global interrupt.*

### Variables

- TIM\_HandleTypeDef **htim1**
- 

### Detailed Description

Interrupt Service Routines.

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## Src/syscalls.c File Reference

STM32CubeIDE Minimal System calls file.

```
#include <sys/stat.h>
#include <stdlib.h>
#include <errno.h>
#include <stdio.h>
#include <signal.h>
#include <time.h>
#include <sys/time.h>
#include <sys/times.h>
```

### Functions

- `int __io_putchar (int ch) __attribute__((weak))`
- `int __io_getchar (void)`
- `void initialise_monitor_handles ()`
- `int _getpid (void)`
- `int _kill (int pid, int sig)`
- `void _exit (int status)`
- `__attribute__((weak))`
- `int _close (int file)`
- `int _fstat (int file, struct stat *st)`
- `int _isatty (int file)`
- `int _lseek (int file, int ptr, int dir)`
- `int _open (char *path, int flags,...)`
- `int _wait (int *status)`
- `int _unlink (char *name)`
- `int _times (struct tms *buf)`
- `int _stat (char *file, struct stat *st)`
- `int _link (char *old, char *new)`
- `int _fork (void)`
- `int _execve (char *name, char **argv, char **env)`

### Variables

- `char ** environ = __env`

---

## Detailed Description

STM32CubeIDE Minimal System calls file.

### Author

Auto-generated by STM32CubeIDE

For more information about which c-functions  
need which of these lowlevel functions  
please consult the Newlib libc-manual

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## Src/systemem.c File Reference

STM32CubeIDE System Memory calls file.

```
#include <errno.h>
#include <stdint.h>
```

### Functions

- void \* **\_sbrk** (ptrdiff\_t incr)  
*\_sbrk() allocates memory to the newlib heap and is used by malloc and others from the C library*

---

### Detailed Description

STM32CubeIDE System Memory calls file.

### Author

Generated by STM32CubeIDE

```
For more information about which C functions
need which of these lowlevel functions
please consult the newlib libc manual
```

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---

### Function Documentation

**void \* \_sbrk (ptrdiff\_t *incr*)**

*\_sbrk()* allocates memory to the newlib heap and is used by malloc and others from the C library

```
* #####
* # .data # .bss #      newlib heap      #      MSP stack      #
* #      #      #      # Reserved by  Min Stack Size #
* #####
* ^-- RAM start      ^-- _end      _estack, RAM end --^
*
```

This implementation starts allocating at the '\_end' linker symbol The '\_Min\_Stack\_Size' linker symbol reserves a memory for the MSP stack The implementation considers '\_estack' linker symbol to be RAM end NOTE: If the MSP stack, at any point during execution, grows larger than the reserved size, please increase the '\_Min\_Stack\_Size'.

### Parameters

<i>incr</i>	Memory size
-------------	-------------

**Returns**

Pointer to allocated memory

## Src/system\_stm32l4xx.c File Reference

CMSIS Cortex-M4 Device Peripheral Access Layer System Source File.  
#include "stm32l4xx.h"

### Macros

- #define **HSE\_VALUE** 8000000U
- #define **MSI\_VALUE** 4000000U
- #define **HSI\_VALUE** 16000000U

### Functions

- void **SystemInit** (void)  
*Setup the microcontroller system.*
- void **SystemCoreClockUpdate** (void)  
*Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.*

### Variables

- uint32\_t **SystemCoreClock** = 4000000U
- const uint8\_t **AHBPrescTable** [16] = {0U, 0U, 0U, 0U, 0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U, 6U, 7U, 8U, 9U}
- const uint8\_t **APBPrescTable** [8] = {0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U}
- const uint32\_t **MSIRangeTable** [12]

---

## Detailed Description

CMSIS Cortex-M4 Device Peripheral Access Layer System Source File.

### Author

MCD Application Team

This file provides two functions and one global variable to be called from user application:

- **SystemInit**(): This function is called at startup just after reset and before branch to main program. This call is made inside the "startup\_stm32l4xx.s" file.
- **SystemCoreClock** variable: Contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.
- **SystemCoreClockUpdate**(): Updates the variable SystemCoreClock and must be called whenever the core clock is changed during program execution.

After each device reset the MSI (4 MHz) is used as system clock source. Then **SystemInit**() function is called, in "startup\_stm32l4xx.s" file, to configure the system clock before to branch to main program.

## This file configures the system clock as follows:

---

<b>System Clock source</b>	<b>  MSI</b>
<b>SYSCCLK(Hz)</b>	<b>  4000000</b>
<b>HCLK(Hz)</b>	<b>  4000000</b>
<b>AHB Prescaler</b>	<b>  1</b>
<b>APB1 Prescaler</b>	<b>  1</b>
<b>APB2 Prescaler</b>	<b>  1</b>
<b>PLL_M</b>	<b>  1</b>
<b>PLL_N</b>	<b>  8</b>
<b>PLL_P</b>	<b>  7</b>
<b>PLL_Q</b>	<b>  2</b>
<b>PLL_R</b>	<b>  2</b>
<b>PLLSAI1_P</b>	<b>  NA</b>
<b>PLLSAI1_Q</b>	<b>  NA</b>
<b>PLLSAI1_R</b>	<b>  NA</b>
<b>PLLSAI2_P</b>	<b>  NA</b>

**PLLSAI2\_Q** | **NA**

**PLLSAI2\_R** | **NA**

Require 48MHz for USB OTG FS, | Disabled

**SDIO and RNG clock** |

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