```
Puppy::Primitive
+ Primitive()
+ Primitive()
+ ~Primitive()
+ operator=()
+ execute()
+ getName()
+ getNumberArguments()
+ giveReference()
+ refer()
+ setValue()
+ unrefer()
# getArgument()
# setName()
# setNumberArguments()
  Puppy::TokenT< T >
  + mToken
```

+ TokenT() + TokenT() + ~TokenT() + execute() + setValue()