

Date: 2015-05-12

Facilitator: Erik

Participants: Erik, Emil, Hampus. (Rebecka is sick)

1. Objectives (5 min). Resolve any issues preventing the team to continue.

MVC is a problem. We have to refactor the classes.

2. Reports (15 min) from previous meeting

We have been done most of the things we assigned last week. But everything is not done

The menu is now clickable

Save time on the levels

MVC refactoring has been done

Restart level when crashed or clicked on R

Door and key are now "synced"

etc.

3. Discussion items (35 min)

There are many things that we want to do in this projec. Here is a list of the things we want to do:

- Class with sound
- Javadoc
- A superclass for the menus, the entity view, model and controller.
- Pause menu
- Design real levels.
- Make our own textures (ex. the character)
- Make it possible to rebound buttons

Test has not been done because of the MVC problem. Should be fixed this week

Refactoring in classes has not been done so much

4. Outcomes and assignments (5 min)

Hampus will fix settings menu and clickable menu, testing.

Erik will make it possible rebound buttons.

Emil will fix superclasses for model, view, controller.

Revecka will be assigned with tasks when we meet her

5. Wrap up

Next meeting monday 18/5