Emilio Tuosto @ GSSI

joint work with

Maurizio Murgia Elvis Gerardin Konjoh Selabi Antonio Ravara

@GSSI & UniCam @NOVA

A tutorial @ FORTE 2025, Lille

Automata for smart contracts...and more

Automata for smart contracts...and more

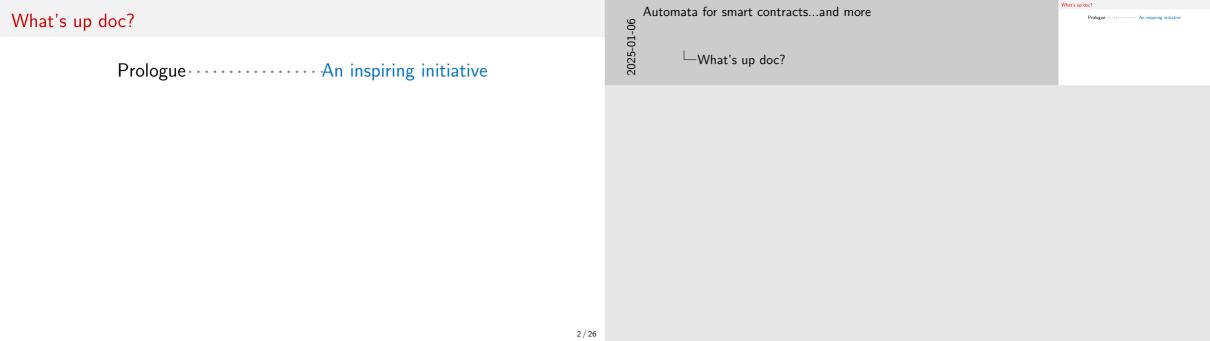
Emilio Toutol 9 (2014)

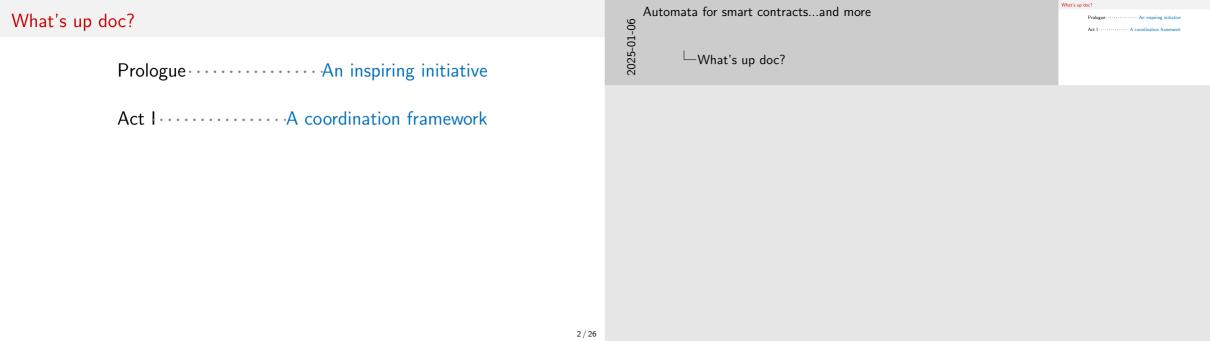
joile use's with

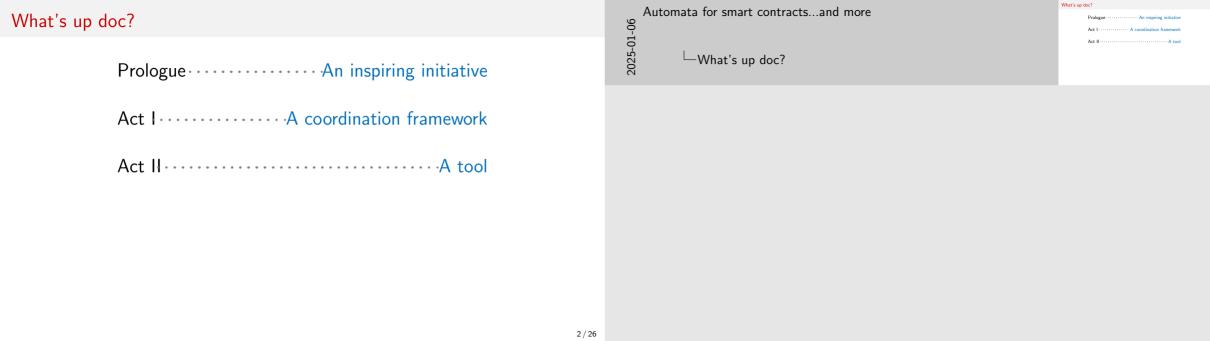
Maurico Margis Ehic Generich Knojeh Salah Antonio Reseas

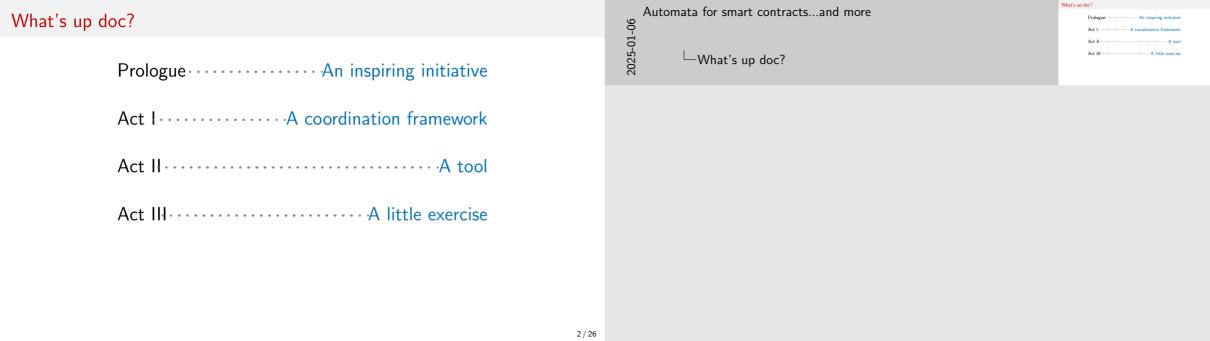
A tournel o FORTE 2025, Lile

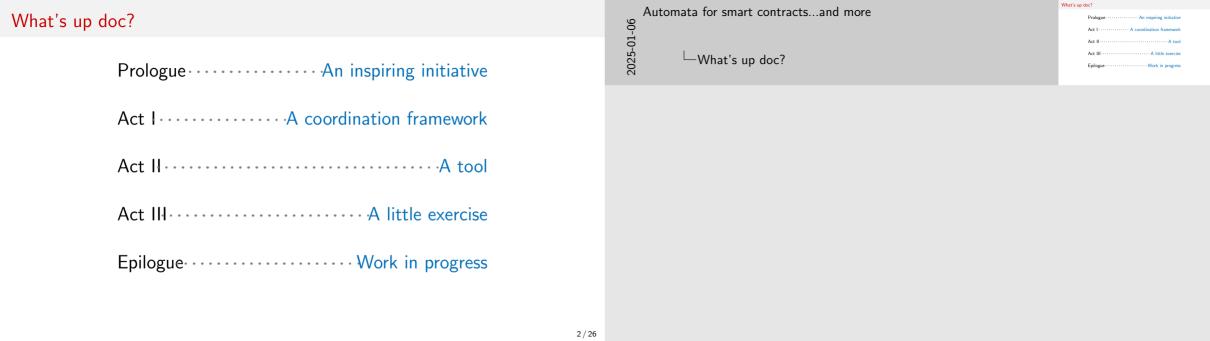
1/26











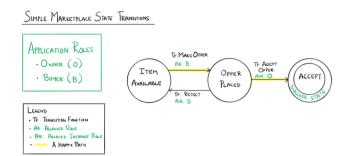
- Prologue -

- Prologue –
- [ An inspiring initiative ]

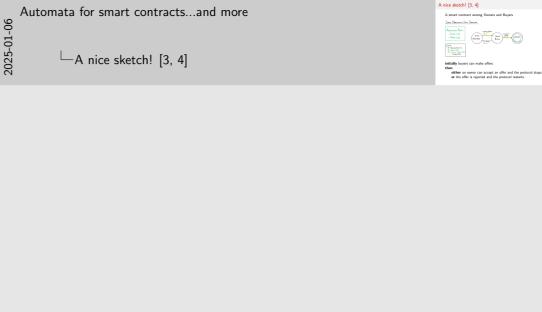
3/26

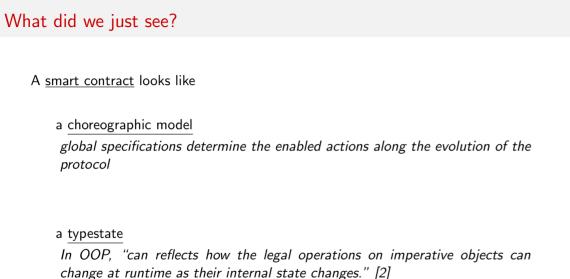
# A nice sketch! [3, 4]

A smart contract among Owners and Buyers



initially buyers can make offers
then
 either an owner can accept an offer and the protocol stops
 or the offer is rejected and the protocol restarts







Automata for smart contracts...and more

What did we just see?

a choreographic model global specifications determine the enabled actions along the evolution of the

So, we saw an interesting model where

distributed components coordinate through a global specification

which specifies which actions enabled along the computation

and it "does not force" components to be cooperative!

6/26

Automata for smart contracts...and more 2025-01-06 ☐A new coordination model

A new coordination model

So, we saw an interesting model where

distributed components coordinate through a global specification which specifies which actions enabled along the computation

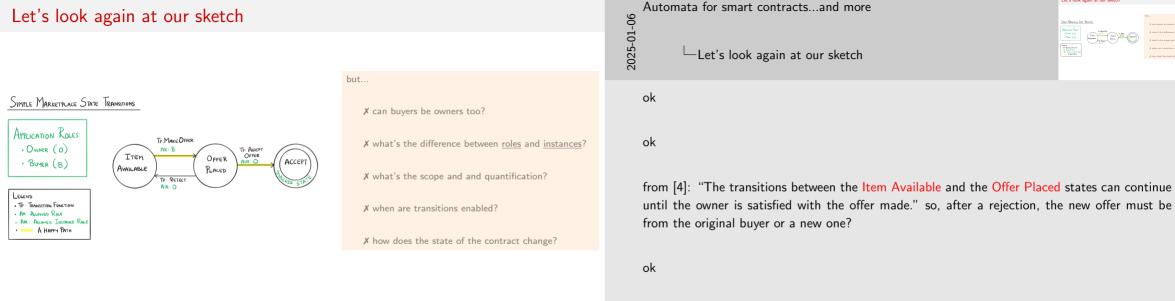
# Let's look again at our sketch

#### SIMPLE MARKETPLACE STATE TRANSITIONS APPLICATION ROLES: TF: MAKE OFFER · OWNER (O) OFFER ITEM OFFER (ACCEPT) · BUYER (B) AVAILABLE PLACED TF: REJECT LEGEND . TE : TRANSITION FUNCTION · AR: ALLOWED ROLE . AIR: ALLOWED INSTANCE ROLE · A HAPPY PATH

Automata for smart contracts...and more

Let's look again at our sketch

Let's look again at our sketch



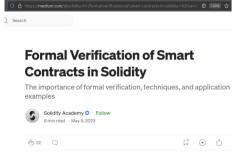
7 / 26

should the price of the item remain unchanged when the owner invokes the Reject?

Let's look again at our sketch

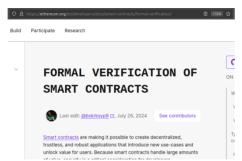
See Heaven Stee Tenner

#### ...and by the way



#### https:

//medium.com/@solidity101/form
al-verification-of-smart-contr
acts-in-solidity-192f2a4d0abd



https://ethereum.org/en/develo pers/docs/smart-contracts/forma l-verification/ Automata for smart contracts...and more

Contracts Modified or fined Contracts of Modified Contracts Modifie

acts-in-solidity-192f2a4d0abd



Our first attempt was to reuse "our toolboxes", but

X roles with multiple instances

X instances with many roles

**X** do the known notion of well-formedness make sense?

X data-awareness is crucial

Automata for smart contracts...and more

Let's go formal!

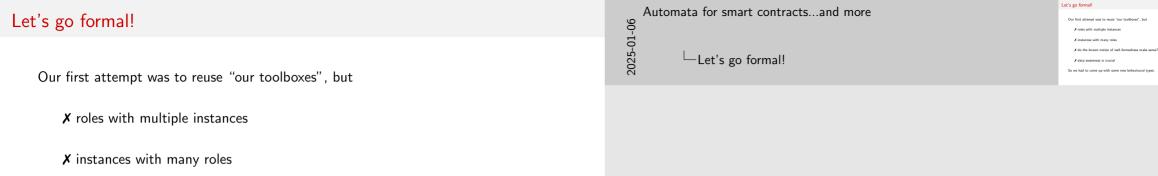
Let's go formal! Our first attempt was to reuse "our toolboxes", but

X roles with multiple instances

X instances with many roles

# do the known notion of well-formedness make sense?

V data augument is equilal





**X** do the known notion of well-formedness make sense?

- Act I -

[ A coordination framework ]



Participants  $p, p', \dots$ 

Basic concepts and notation

False. This will be used in ??.

Automata for smart contracts...and more

In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to

Basic concepts and notation

Participants p.p'...

their value before the assignments. We adapt the mechanism based on the old keyword from the Eiffel language [?] which, as

explained in [?] is necessary to render assignments into logical formulae since e.g.,  $x = x + 1 \Leftrightarrow$ 



Participants  $p, p', \dots$ 

have roles  $R, R', \dots$ 

Basic concepts and notation

their value before the assignments.

False. This will be used in ??.

Automata for smart contracts...and more

In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to

Basic concepts and notation

have roles R R'

 $\underline{\mathsf{Participants}} \ \ \mathsf{p},\mathsf{p}',\dots$ 

have roles  $R, R', \dots$ 

.....

cooperate through a  $\underline{\text{coordinator}}$   $\subset$  which is

Automata for smart contracts...and more

their value before the assignments.

Basic concepts and notation

In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to

Basic concepts and notation

Participants  $p, p', \dots$ 

have roles  $R, R', \dots$ 

cooperate through a coordinator c which is

basically an object with fields and "methods":

Automata for smart contracts...and more 2025-01-06

Basic concepts and notation

Basic concepts and notation

In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to their value before the assignments.

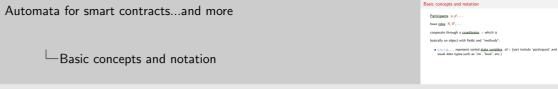
Participants  $p, p', \dots$ 

have roles  $R, R', \dots$ 

cooperate through a coordinator c which is

basically an object with fields and "methods":

• c.x, c.y, . . . represent sorted <u>state variables</u> of c (sort include 'participant' and usual data types such as 'int', 'bool', etc.)



In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to their value before the assignments.

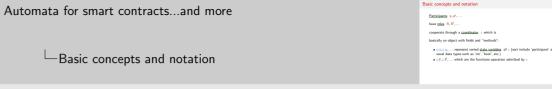
Participants  $p, p', \dots$ 

have roles  $R, R', \dots$ 

cooperate through a coordinator c which is

basically an object with fields and "methods":

- c.x, c.y, ... represent sorted <u>state variables</u> of c (sort include 'participant' and usual data types such as 'int', 'bool', etc.)
- c.f, c.f', ... which are the functions operation admitted by c



In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to their value before the assignments.

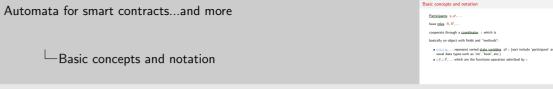
Participants  $p, p', \dots$ 

have roles  $R, R', \dots$ 

cooperate through a coordinator c which is

basically an object with fields and "methods":

- c.x, c.y, ... represent sorted <u>state variables</u> of c (sort include 'participant' and usual data types such as 'int', 'bool', etc.)
- c.f, c.f', ... which are the functions operation admitted by c



In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to their value before the assignments.

Participants  $p, p', \dots$ 

have roles  $R, R', \dots$ 

cooperate through a coordinator c which is

basically an object with fields and "methods":

- c.x, c.y, ... represent sorted state variables of c (sort include 'participant' and
- usual data types such as 'int', 'bool', etc.)

• c.f, c.f', ... which are the functions operation admitted by c

Assignment c.x := e where e is a standard syntax of pure expressions; let  $B, B', \ldots$ 

range over finite sets of assignments where each variable can be assigned at most once

Basic concepts and notation

Automata for smart contracts...and more

 c.x.c.v... represent sorted state variables of c (sort include 'participant' and - c f c f which are the functions execution admitted by enment c.x := e where e is a standard syntax of pure expressions: let B.B'.

Basic concepts and notation

In every assignment c.x := e data variables occurring in e must have the old qualifier to refer to their value before the assignments.

We adapt the mechanism based on the old keyword from the Eiffel language [?] which, as explained in [?] is necessary to render assignments into logical formulae since e.g.,  $x = x + 1 \Leftrightarrow$ False. This will be used in ??.

11 / 26



<sup>1</sup>See [1, Def. 1] for the formal definition

DAFSMs are finite-state machines whose transitions are decorated with specific labels

Here are possible transitions of DAFSMs<sup>1</sup>

12 / 26

Automata for smart contracts...and more

└─Data-Aware FSMs

Data-Aware FSMs

Here are possible transitions of DAFSMs2

See [1 Def. 1] for the formal deficition

DAFSMs are finite-state machines whose transitions are decorated with specific labels

### Data-Aware FSMs

DAFSMs are finite-state machines whose transitions are decorated with specific labels

Here are possible transitions of DAFSMs<sup>1</sup>

$$\nu p : \mathsf{R} \triangleright \mathsf{start}(\mathsf{c}, \cdots \mathsf{c}.\mathsf{x}_i : T_i \cdots) \{ \cdots \mathsf{c}.\mathsf{x}_i := \mathbf{e}_i \cdots \}$$

initial state of the contract c freshly created by p with state variables c.x; initialised by the assignments  $c.x_i := e_i$ 

<sup>1</sup>See [1, Def. 1] for the formal definition

start is a "build-in" function name

Automata for smart contracts...and more

Data-Aware FSMs

Data-Aware FSMs

DAFSMs are finite-state machines whose transitions are decorated with specific label Here are possible transitions of DAFSMs<sup>2</sup>

See [1, Def. 1] for the formal definition

each state variable is declared and initialises with type-consistent expressions

# Data-Aware FSMs

DAFSMs are finite-state machines whose transitions are decorated with specific labels

Here are possible transitions of DAFSMs<sup>1</sup>

 $\nu$  p: R  $\triangleright$  start(c,  $\cdots$  c.x<sub>i</sub>:  $T_i \cdots$ )  $\{\cdots$  c.x<sub>i</sub>:=  $e_i \cdots \}$ 

$$c.x_i := e_i$$
where  $g$  (ie a boolean expression) is a guard and

with state variables c.x; initialised by the assignments

initial state of the contract c freshly created by p

where g (ie a boolean expression) is a guard and  $\pi ::= \nu p: R \mid any p: R \mid p$ is a qualified participant invoking operation f with parameters c.v. state variables are reassigned according to B if the

invocation is successful

 $\{g\} \pi \triangleright f(\cdots y_i : T_i \cdots) B$ 

<sup>1</sup>See [1. Def. 1] for the formal definition

□Data-Aware FSMs

Automata for smart contracts...and more

Data-Awara FSMe

g predicates over state variables and formal parameters; guards have to be satisfied in order for the invocation to be enabled: an invocation that makes the guard false is rejected

 $\nu$  p: R specifies that p must be a fresh participant with role R any p: R qualifies p as an existing participant with role R p we refer to a participant in the scope of a binder invocations from non-suitable callers are rejected

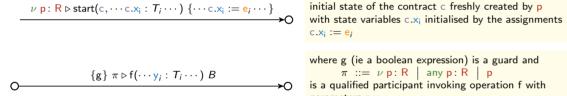
the variables occurring in the right-hand side of assignments in B are either state variables or parameters of the invocation

#### Data-Aware FSMs

DAFSMs are finite-state machines whose transitions are decorated with specific labels

Here are possible transitions of DAFSMs<sup>1</sup>

<sup>1</sup>See [1, Def. 1] for the formal definition



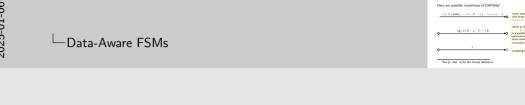
parameters c.y. state variables are reassigned according to B if the

invocation is successful









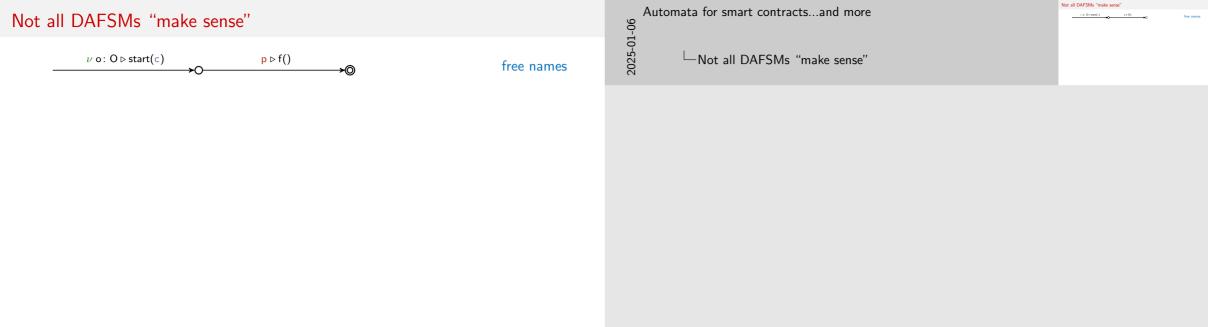
Automata for smart contracts...and more

Data-Aware FSMs

DAFSMs are finite-state machines whose transitions are decorated with specific label

accepting states denoted as usual

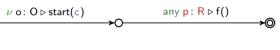
















no progress



Automata for smart contracts...and more



Not all DAFSMs "make sense"













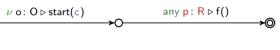




free names role emptyness











no progress



Automata for smart contracts...and more



Not all DAFSMs "make sense"













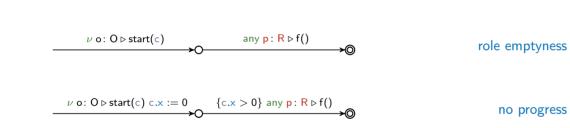




free names role emptyness

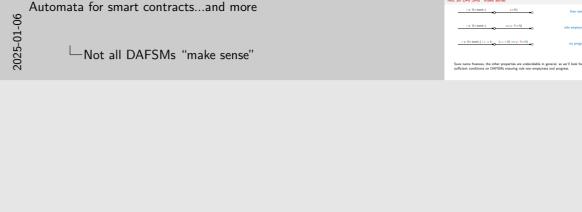


 $\nu$  o:  $0 \triangleright start(c)$ 



**p** ⊳ **f()** 

Save name freeness, the other properties are undecidable in general, so we'll look for sufficient conditions on DAFSMs ensuring role non-emptyness and progress.



Not all DAFSMs "make sense"

free names



<u>Binders</u>: parameter declaration in function call,  $\nu$  p: R, and any p: R

Closed DAFSMs

Automata for smart contracts...and more

Closed DAFSMs

Binders: parameter declaration in function call, v p: R, and any p: R

p is bound in 
$$O$$
  $\{g\} \pi \triangleright f(\cdots y_i : T_i \cdots) B\}$  or  $\pi = \text{any p} : R$  or there is  $i$  s.t.  $y_i = p$  and  $T_i = R$ 





Closed DAFSMs

Closed DAFSMs

#### Closed DAFSMs

<u>Binders</u>: parameter declaration in function call,  $\nu$  p: R, and any p: R

p is bound in 
$$(g) \pi \triangleright f(\cdots y_i : T_i \cdots) B$$
 or  $\pi = \text{any p} : R$  or there is  $i$  s.t.  $y_i = p$  and  $T_i = R$ 

The occurrence of p is bound in a path  $\sigma$ [g]  $p \triangleright f(\cdots y_i : T_i \cdots) B$ is bound in a transition of  $\sigma$ 



#### Closed DAFSMs

is bound in a transition of  $\sigma$ 

the DAFSM they occur on

Binders: parameter declaration in function call,  $\nu$  p: R, and any p: R

p is bound in 
$$G$$
  $\{g\} \pi \triangleright f(\cdots y_i : T_i \cdots) B$  or  $\pi = \text{any } p : R$  or there is  $i$  s.t.  $y_i = p$  and  $T_i = R$ 

The occurrence of p is bound in a path  $\sigma$   $\{g\} p \triangleright f(\cdots y_i : T_i \cdots) B$   $\sigma'$  if p

A DAFSM is closed if all occurrences of participant variables are bound in the paths of

Automata for smart contracts...and more Rinders : narameter declaration in function call to n: R and any n: E p is bound in  $(g) = h(\cdots y_i : T_i \cdots) B$  of if, for some role R,  $\pi = \nu p : R$ 

Closed DAFSMs

The occurrence of p is bound in a path  $\sigma$  (g)  $p \circ f(\cdots p_1 : T_1 \cdots) B$   $\sigma'$  if p A DAFSM is closed if all occurrences of participant variables are bound in the paths of the DAFSM they occur on

Closed DAFSMs

# Roles non-emptyness

in  $\sigma$  expands R

Role R is expanded in a path  $\sigma$  (gs) any  $p: R \triangleright f(\cdots y_i : T_i \cdots) B \rightarrow \sigma'$  if a transition

A DAFSM expands R if all its paths expand R and is (strongly) empty-role free if it expands all its roles

Roles non-emptyness

Automata for smart contracts...and more

A DAFSM expands R if all its paths expand R and is (strongly) empty-role free it

Roles non-emptyness

### **Progress**

A DAFSM with state variables  $X = \{c.x_1, ..., c.x_n\}$  is <u>consistent</u> if it is closed and the following implication holds for each transition O  $\{g\} \pi \triangleright f(\cdots y_i : T_i \cdots) B$ 

$$\forall (c.x, old \ c.x)_{c.x \in X} \ \exists \dots, y_i, \dots : (g\{old \ c.x/c.x\}_{c.x \in X} \land g_B) \implies g_s \quad \text{where}$$

$$g_s = \begin{cases} \text{True} & \text{if s is accepting} \\ \text{the disjunction of guards of the outgoing transitions of s} & \text{otw} \end{cases}$$

$$g_B = \bigwedge_{(x,y) \in B} c.x = e \land \bigwedge_{(x,y) \in B} c.x = old c.x$$

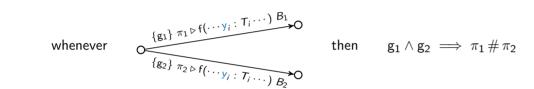
$$(c.x:=e)\in B$$
  $c.x\notin B$  with  $c.x\notin B\iff (c.y:=e)\in B\implies x\neq y$  and old c.xdoes not occur in e

Automata for smart contracts...and more

Progress  $\begin{cases} b = \begin{cases} \text{Tree} \\ \text{ordination of guests of the argin} \end{cases} \\ b_0 = \begin{cases} -c_0 - c_0 \\ \text{ordination of guests} \end{cases} \\ \text{with } c_0 \notin \mathcal{B} \Rightarrow (c_0 - c_0) \in \mathcal{B} \end{cases}$ 

## Determinism

A DAFSM is deterministic if



where # is the least binary symmetric relation s.t.

$$\nu$$
 p: R #  $\pi$  and  $\nu$  p: R # any p': R' and R  $\neq$  R'  $\Longrightarrow$  any p: R # any p': R'

└ Determinism

Determinism

transitions from the same source state and calling the same function

Automata for smart contracts...and more

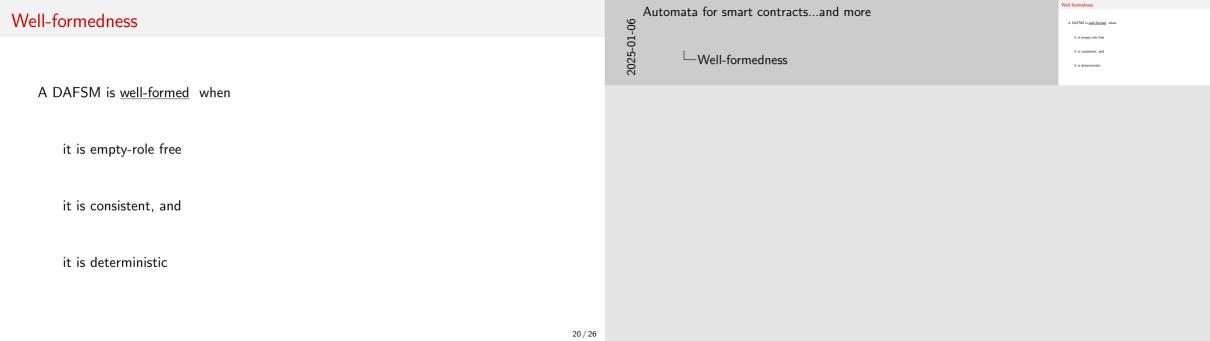
Exercise: Determinism

Fxercise Determinism

- is deterministic or not, depending on the labels  $\ell_1$  and  $\ell_2$ .
- Is it the case that S is not deterministic when  $\ell_1 = \ell_2$ ?
- Find two labels  $\ell_1$  and  $\ell_2$  that make  $\mathcal{S}$  deterministic
- Find two labels  $\ell_1 \neq \ell_2$  that make S non-deterministic

- 1. no: eg for  $\ell_1 = \ell_2 = \nu$  p: R S is deterministic
- 2.  $\ell_1 = \ell_2 = \nu p: \mathbb{R} \triangleright f(\cdots v_i: T_i \cdots)$  make S deterministic because the next state is unambiguously determined by the caller which is fresh on both transitions
- 3.  $\ell_1 = \{x < 10\} p \triangleright f(x : Int)$  and  $\ell_2 = \{x \ge 10\} p \triangleright f(x : Int)$  make S non-deterministic because the guards of  $\ell_1$  and of  $\ell_2$  are not disjoint therefore the next state is not determined by the caller of c.g. because guard  $\times < 10$  leading to  $s_1$  and guard  $\times > 10$ leading to s<sub>2</sub> are disjoint; therefore the next state is determined by the value of the parameter x, and every value enables at most one transition.

Also, taking  $\ell_1$  as in the latter case and  $\ell_2 = \{x \geq 10\}$  o  $\triangleright c.g(x : Int)$  would make S nondeterministic



Automata for smart contracts...and more

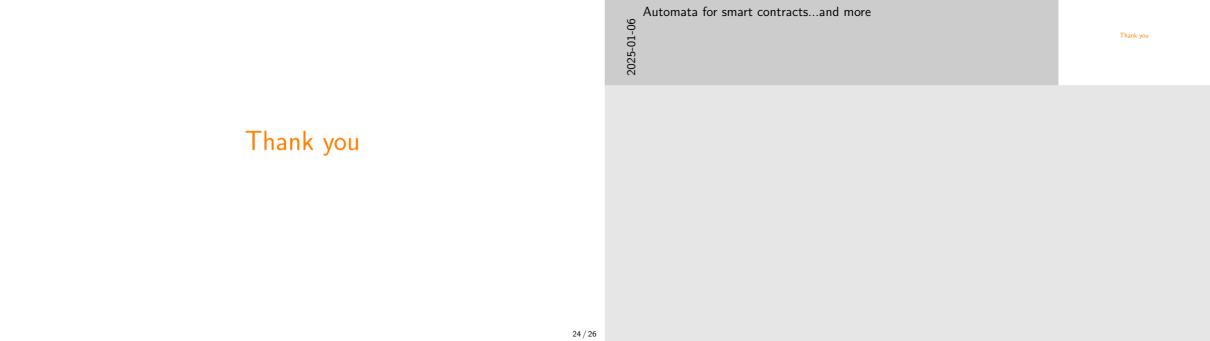
- Act III -

[ A little exercise ]

Epilogue –

[ Work in progress ]

23 / 26



#### References I

- [1] J. Afonso, E. Konjoh Selabi, M. Murgia, A. Ravara, and E. Tuosto. TRAC: A tool for data-aware coordination (with an application to smart contracts). In I. Castellani and F. Tiezzi, editors, Coordination Models and Languages 26th IFIP WG 6.1 International Conference, COORDINATION 2024, Held as Part of the 19th International Federated Conference on Distributed Computing Techniques, DisCoTec 2024, Groningen, The Netherlands, June 17-21, 2024, Proceedings, volume 14676 of Lecture Notes in Computer Science, pages 239–257. Springer, 2024.
- [2] R. Garcia, E. Tanter, R. Wolff, and J. Aldrich. Foundations of typestate-oriented programming. *ACM Trans. Program. Lang. Syst.*, 36(4), Oct. 2014.
- [3] Microsoft. The blockchain workbench. https://github.com/Azure-Samples/blockchain/tree/master/blockchain-workbench, 2019.

References I Automata for smart contracts, and more [1] J. Afonso, E. Konioh Selabi, M. Mureia, A. Ravara, and E. Tuosto, TRAC: A too for data-aware coordination - (with an application to smart contracts) in I. Castellani and F. Tiezzi, editors, Coordination Models and Languages - 26th IF WG 6.1 International Conference COORDINATION 2024 Held as Part of the 10s volume 14676 of Lecture Notes in Computer Science, pages 239-257. Springer -References [2] R. Garcia, E. Tanter, R. Wolff, and J. Aldrich, Foundations of typestate-prienter programming, ACM Trans. Program, Lang. Syst., 36(4), Oct. 2014. [3] Microsoft. The Norkehain workhearh. https://github.com/Azuro

Automata for smart contracts...and more  $\frac{90}{1}$ 

[4] Microsoft. Simple marketplace sample application for aurar blockchain workbanch https://github.com/hcss-Sample/lubechain/new/marketplace/simpleworkbanch/application-and-smart-contract-samples/simple-marketplace, 2019.

References II

References