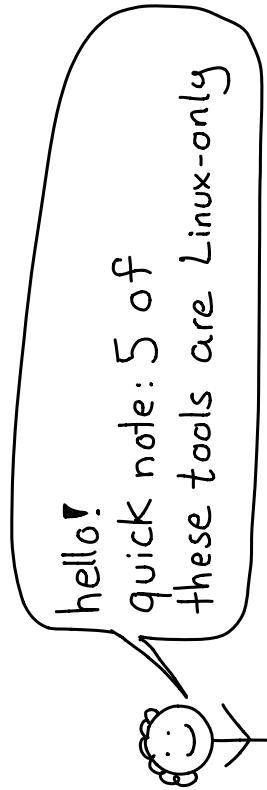


love this?  
more zines at  
→ [wizardzines.com](http://wizardzines.com) ←



Silia

## Linux only tool

### BSD/ Mac equivalent

ip	ifconfig, route
tc	dummynet (?) (BSD)
ss	netstat
iptables	pf (BSD)
ethtool	ifconfig, kind of (?)

## 23

## ethtool

ethtool is for people who need to manage physical networks

why no internet??  
oops! it would help server if your ethernet cable was plugged in

ethtool *eth0*  
name of network interface  
this tells you:  
- is it even connected?  
("link detected")  
- speed  
- lots more

-- show-offload  
-- offload  
your network card can do a lot for you! Like computing checksums. This is called "offloading". This lets you see / change configured offloads.

-- identify INTERFACE  
blink the light on the ethernet port. good if you have multiple ports! and cute

-S  
change speed/duplex / other settings of an interface  
\$ ethtool -s eth0 speed 100

-S INTERFACE  
show statistics like bytes sent. works for wifi interfaces too.

iw dev wlan0 link  
ethtool is mostly for Ethernet.  
To see the speed (and more) of a wireless connection, use iw.

# conntrack

**conntrack**  
not a command line tool:  
it's a Linux kernel system  
for tracking TCP / UDP  
connections.

It's a kernel module  
called `nf_conntrack`

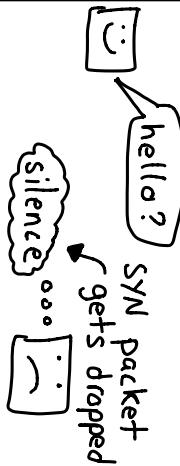
**how to enable conntrack**  
enable:

```
$ sudo modprobe nf_conntrack
check if it's enabled:
$ lsmod | grep conntrack
change table size with the sysctl
net.netfilter.nf_conntrack_max
```

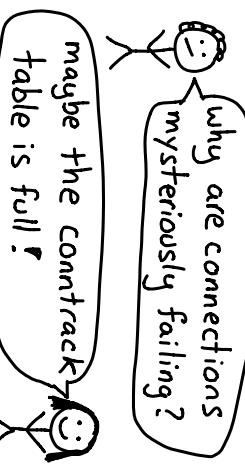
**conntrack is used for:**  
- NAT (in a router!)  
- firewalls (eg only allow  
outbound connections)  
- src + dest IP  
- the connection state  
(eg TIME\_WAIT)

You control it with  
iptables rules.

if the conntrack table  
gets full, no new  
connections can start



moral: be careful about  
enabling conntrack!



**conntrack has a table  
of every connection**  
Each entry contains:

- src + dest IP
- src + dest ports
- the connection state  
(eg TIME\_WAIT)

## ♥ Table of contents ♥

dig.....	4	tcpdump.....	10-11	ip.....	18
ping.....	5	tshark.....	12	ss / netstat ..	19
curl.....	6	ngrep.....	13	iptables.....	20
nmap.....	7	openssl.....	14	tc.....	21
netcat.....	8	mitmproxy....	15	conntrack.....	22
socat.....	9	misc tools....	16	ethtool.....	23
ssh.....	17				

# dig

## dig makes DNS queries!

```
$ dig google.com
answers have 5 parts:
query: google.com
TTL: 22
class: IN (for "internet")
record type: A
record value: 172.217.13.110
```

## dig TYPE domain.com

this lets you choose which DNS record to query for!  
 types to try: NS default  
 MX TXT CNAME A

## dig +trace domain

traces how the domain gets resolved, starting at the root nameservers if you just updated DNS, dig +trace should show the new record

## dig -x 172.217.13.174

makes a reverse DNS query - find which domain resolves to an IP! Same as dig ptr 174.13.217.172.in-addr.arpa

**dig @ 8.8.8 domain**

dig @server lets you pick which DNS server to query! Useful when your system DNS is misbehaving :)

## dig +short domain

Usually dig prints lots of output! With +short, it just prints the DNS record

# 21

## netem rules

netem ("network emulator") is a part of tc that lets you:

- drop
- duplicate
- delay
- corrupt

packets. See the man page:  
\$ man netem

# tc

## tc

is for "traffic control"  
 packets! stop / slow down / go the other way!  
 great for simulating network problems!

## make your internet slow

```
$ sudo tc qdisc add dev
wlp3s0 root netem
delay 500ms <-- delay packets by 500ms
and fast again.
$ sudo tc qdisc del dev
wlp3s0 root netem
```

tc can do 10 million more things! This is just the beginning!



## show current tc settings

```
$ tc qdisc show
$ tc class show dev DEV
$ tc filter show dev DEV
```

Have a Linux router? You can configure tc on it to make your brother's internet slower than yours  
 google: "tc QoS" for a start

# iptables

iptables lets you

create rules to match network packets and accept/drop/modify them

It's used for firewalls and NAT

## -j TARGET

Every iptables rule has a target (what to do with matching packets). Options:  
→ ACCEPT, DROP, RETURN  
→ the name of an iptables chain  
→ an extension (man iptables-extensions)  
Popular: DNAT, LOG, MASQUERADE

tables have chains  
chains have rules

tables: filter, nat, mangle, raw, security

chains: INPUT, FORWARD, PREROUTING, etc

rules: like -s 10.0.0.0/8 -j DROP

tables have different chains  
filter: INPUT, OUTPUT, FORWARD  
mangle: INPUT, OUTPUT, FORWARD, PREROUTING, POSTROUTING  
nat: OUTPUT, PREROUTING, POSTROUTING  
It helps to know when packets get processed by a given table/chain (eg locally generated packets go through filter and OUTPUT)

you can match lots of packet attributes  
-s: src ip    -p: tcp/udp  
-d: dst ip    -i: network interface  
-m: lots of things!  
(bpf rules! cgroups! ICMP type!  
cpu! conntrack state! more!)  
For more run:  
\$ man iptables-extensions

# Ping & traceroute

5

ping checks if you can reach a host and how long the host took to reply

\$ ping health.gov.au  
output:  
... time=253ms ...  
Australia is 17,000 km from me  
at the speed of light it's still far!

ping works by sending an ICMP packet and waiting for a reply

ping — [to: health.gov.au]  
I'm here! — {health.gov.au}

myth: if a host doesn't reply to ping, that means it's down  
Some hosts never respond to ICMP packets. This is why traceroute shows "... sometimes.

ping — [hello!] — {not listening!! host}

traceroute tells you the path a packet takes to get to a destination

me) NYC Sacramento Australia  
my ISP

example traceroute  
\$ traceroute health.gov.au  
1: 192.168.1.1 3ms ← router  
2: ...yul.ebox.ca 12 ms ← ISP  
8: NYC4.ALTER.NET 24 ms } say! Guiness  
9: SAC1.ALTER.NET 97 ms } say! Guiness  
16: health.gov.au 253ms } say! Guiness  
here the packet crossed the USA!

mtr  
like traceroute, but nicer output! try it!

look up how traceroute works (using TTLs!) it's simple + cool!

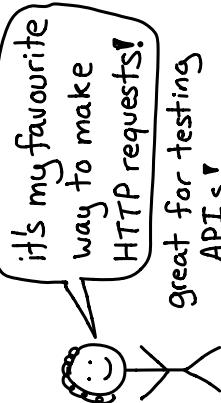
iptables-save

This prints out all iptables rules. You can restore them with iptables-restore but it's also the easiest way to view all rules!

# Curl

6

## curl



\$ curl wizardzines.com

## -H

is for header

good for POST requests to JSON APIs:

-H "Content-Type: application/json"

allow compressed response:

-H "Accept-Encoding: gzip"

@ reads the data to send from a file

## --data

to POST data!

--data '{"name": "julia"}'

--data @filename.json

@ reads the data to send from a file

## -L

follow 3xx redirects

## -i

show response headers

## -I

show only response headers  
(makes a HEAD request)

## -V

show request headers & more

## -K

insecure: don't verify  
SSL certificates

In Firefox / Chrome / Safari:

Developer Tools  
→ Network tab  
→ right click on the request

→ copy as curl  
(can have sensitive info in cookies!)

## \* copy as curl \*

Have something in your browser you want to download from the command line?

In Firefox / Chrome / Safari:

Developer Tools  
→ Network tab  
→ right click on the request  
→ copy as curl  
(can have sensitive info in cookies!)

## -X

POST  
send a POST request instead  
of a GET (-X PUT etc works too)

## --connect-to :: IP

or hostname  
send request to IP instead.  
use before changing DNS to a new IP

19

# SS

## \* tuna, please! \*

I can't start my server because it says something is using port 8080!

"socket statistics"

① Use ss to find the process ID using the port  
② Kill the other process!

## \$ ss -tunapl

here  
the 'a' is borking  
it doesn't do anything

This is my favourite way to use ss! It shows all the running servers

-n use numeric ports (80 not http)

## -P

show PIDs using the socket

TONS of information

## which sockets ss shows

listening or connections?  
 non-listening / established

default: connections

## -l

: listening

-t : TCP

## -u

: UDP

-X : unix domain

Sockets

## netstat

netstat -tunapl and ss -tunapl do the same thing

netstat is older and more complicated. If you're learning now, I'd recommend ss!

# ip

## ip

lets you view + change network configuration.

\$ ip OBJECT COMMAND  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗

addr, link add, show, neigh, etc delete, etc

Linux only

ip addr list shows ip addresses of your devices. Look for something like this:

2: eth0:  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗

link/ether 3c:97...  
 inet 192.168.1.170/24

ip route list displays the route table.

default via 192.168.1.1 ↗ my router  
 ↗

to see all route tables:  
 \$ ip route list table all

ip link network devices! (like eth0)

ip neigh view/edit the ARP table

ip xfrm is for IPsec

ip route get IP what route will packets with IP take?  
 ↗

-- color

pretty colourful output!

-- brief

show a summary

# nmap

7

nmap lets you explore a network

which ports are open?

which hosts are up?

security people use it a lot!

aggressive scan

nmap -v -A scanme.nmap.org

Port, server version, even OS

-Pn aggressive

(not -s + -n, it's -sn)

just finds hosts by pinging everyone, doesn't port scan

-F

scan less ports: just the most common ones

-T4 or -T5

scan faster by timing out more quickly

\$ nmap -sS -F 192.168.1.0/24 just sends a SYN packet to check if each port is open. I found out which ports my printer has open! ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗  
 ↗

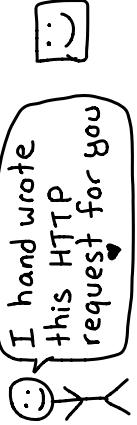
80 http  
 443 https  
 515 printer  
 631 IPP  
 9100 jetdirect

# netcat

8

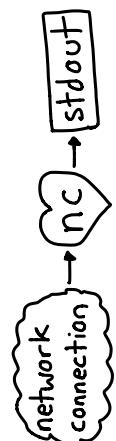
## nc

lets you create TCP (or UDP) connections from the command line



## nc -l PORT

Start a server! This listens on PORT and prints everything received



## nc IP PORT

be a client! opens a TCP connection to IP: PORT  
(to send UDP use -u)



### make HTTP requests by hand

```
$ printf 'GET / HTTP/1.1\r\nHost: example.com\r\n\r\n' | nc example.com 80
```

{ all one line }

type in any weird HTTP request you want!

### send files

Want to send a 1GB file to someone on the same wifi network? easy!

#### receiver:

```
$ nc -l 8080 > file
```

#### sender:

```
$ cat file.txt | nc YOUR_IP 8080
```

I do this trick!  
- It works even if you're disconnected from the internet!

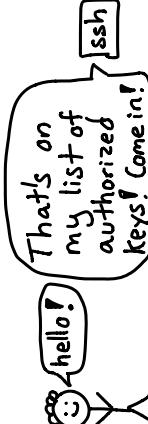


17

# ssh

## ssh keys

An ssh key is a secret key that lets you SSH to a machine

  
hello!

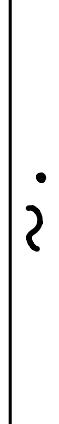
## ssh-copy-id

This script installs your SSH key on a host (over SSH)  
\$ ssh-copy-id user@host

(puts it in .ssh/authorized\_keys etc.)

Installing a SSH key is surprisingly finicky!

so this script is helpful!



## port forwarding \*

ssh user@host.com -NfL  
3333:localhost:8888

local part ↑ remote part

Lets you view a remote server

that's not on the internet

in your browser.

~ •

< Enter > ~. closes the SSH connection. Useful if it's hanging!

## ssh-agent

remembers your SSH key passphrase so you don't have to keep typing it

## just run 1 command

\$ ssh user@host uname -a, runs this command & exits

## mosh

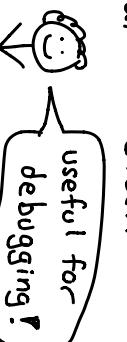
ssh alternative: keeps the connection open if you disconnect + reconnect later

## .ssh / config

Lets you set, per host:

- username to use
  - SSH key to use
  - an alias!
- so you can type \$ ssh ALIAS instead of ssh user@verylongdomain.com

# miscellaneous networking tools

<b>stunnel</b> make a SSL proxy for an insecure server	<b>rsync</b> sync files over SSH or locally	<b>whois</b> is this domain registered?	<b>zenmap</b> GUI for nmap
<b>hping3</b> make any TCP packet	<b>lsof</b> what ports are being used?	<b>ipcalc</b> easily see what 13.2.1.2/25 means	<b>p0f</b> identify os of hosts connecting to you
<b>wget</b> download files	<b>httppie</b> like curl but friendlier	<b>python3 -m http.server</b> serve files from a directory	<b>openvpn</b> Wireguard VPNs
<b>aria2c</b> a fancier wget	<b>iftop/nethogs/ntop/iptraf/nload</b> see what's using bandwidth	<b>nftables</b> new version of iptables	<b>tcpflow</b> capture and assemble TCP streams
<b>expose a unix domain socket on port 1337</b>	<b>socat</b> supports tcp sockets Unix domain sockets Pipes SSL sockets files processes UDP sockets ... and MORE!	<b>telnet</b> can help debug text network protocols	<b>links</b> a browser in your terminal
<code>socat TCP-LISTEN:1337 UNIX-CONNECT:/path</code>	<b>order doesn't matter</b> socat THING1 THING2 is the same as socat THING2 THING1	<b>-V</b> write all transferred data to stderr  useful for debugging!	<b>sysctl</b> configure Linux kernel's network stack

# SOCAT

9

# tcpdump

10

-n  
tcpdump lets you view network packets being sent & received  
it's not the easiest to use but it's usually installed ☺

-r  
don't try to resolve IP addresses / ports to DNS/port names.  
makes it run faster.

-l wlan0  
Which network interface to capture packets on  
I often use "-i any" to make sure I'm not missing any packets!

-w file.pcap  
Write packets to a file for later analysis with tcpdump / tshark / wireshark / another tool  
pcap is for "packet capture"

-A  
print packet contents, not just headers. Nice if you want to quickly see what a few packets contain.

-c 100000  
Only capture a limited count of packets  
I use it with -w so I don't accidentally fill up my disk!

# mitmproxy

15

how it works  
wizardzines.com  
what is my phone saying about me?  
looks like it's encrypted...  
mitmproxy

mitmproxy can proxy connections from your laptop or phone and let you see the contents. It even works with encrypted connections!  
server → mitmproxy ← server

how you use it  
① install mitmproxy root CA on your laptop/phone  
② run mitmproxy ← version on computer  
③ tell the program/phone to proxy through mitm proxy

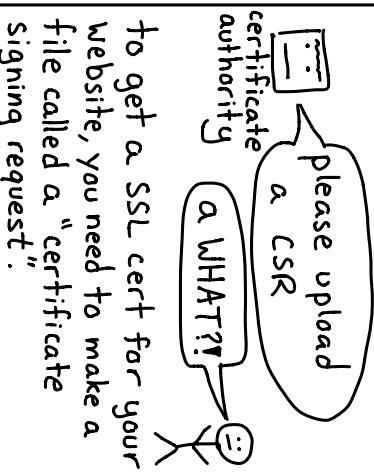
script it in Python  
make requests / responses arbitrarily  
fake CA you installed  
I trust says that certificate is valid

other similar tools  
(not all are free, though)  
- charles proxy  
- burp suite  
- fiddler

# openssl

openssl is a tool for doing ★SSL things★ aka TLS

inspect certificates  
create CSRs  
sign certificates  
It uses the OpenSSL library (or Libressl)

 Please upload a certificate authority a WHAT?? to get a SSL cert for your website, you need to make a file called a "certificate signing request".

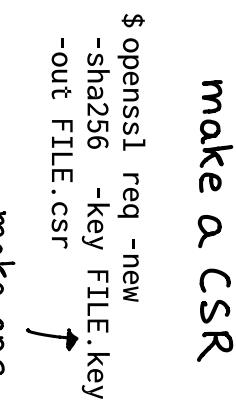
inspect a certificate

```
$ openssl x509 -in FILE.crt -noout -text
```

this works for files ending in .crt or .pem! Try it out: You probably have certs in /usr/share/ca-certificates

make a CSR

```
$ openssl req -new -sha256 -key FILE.key -out FILE.csr
```

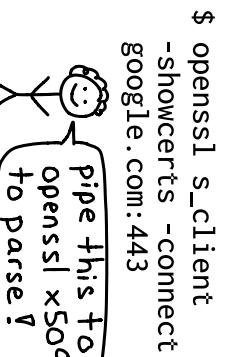
 make one of these with \$ openssl genrsa

md5 / sha1 / sha256 / sha512

Not quite SSL but useful:  
\$ openssl md5 FILE computes the md5sum of FILE. Same for other digests  
\$ openssl list -digest-commands shows all supported digests.

look at a website's certificate

\$ openssl s\_client -showcerts -connect google.com:443

 Pipe this to openssl x509 to parse!

# BPF cheat sheet

||

Berkeley Packet Filter

a small language you can use to filter which packets tcpdump and ngrep capture

Use it like this:

```
$ tcpdump [your bpf here]
$ ngrep [your bpf here]
```

and / or / not

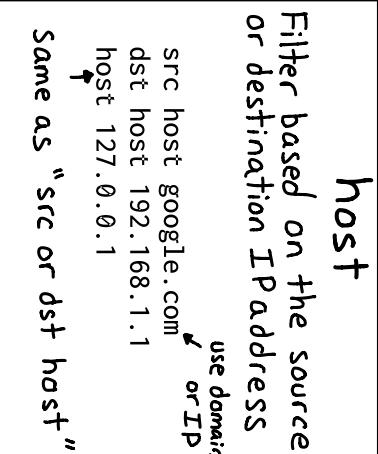
```
host 127.0.0.1 and port 80
udp and port 53
(port 53 or port 99) and
not host 127.0.0.1
```

host

Filter based on the source or destination IP address

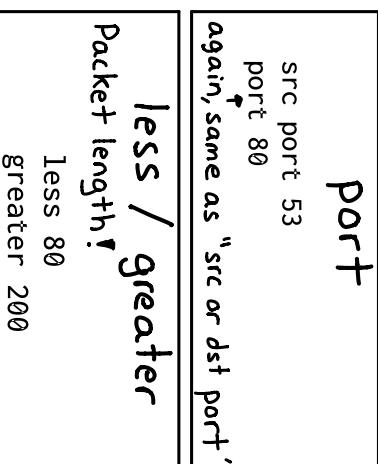
use domain or IP

```
src host google.com
dst host 192.168.1.1
host 127.0.0.1
```

 same as "src or dst host"

port

src port 53  
port 80  
again, same as "src or dst port"

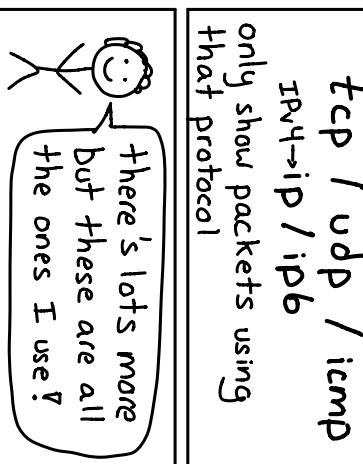
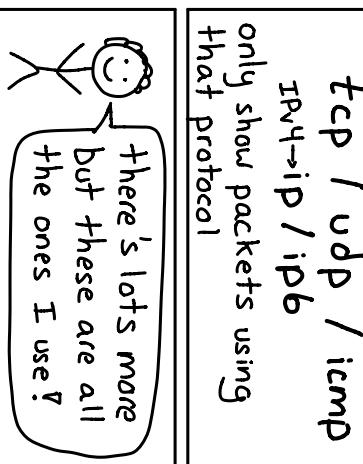
 less / greater

Packet length!  
Less 80  
Greater 200

PROTOCOL[INDEX]

filter based on a specific byte in a packet

IP packets with options:  
ip[0] & 0xF == 5  
DNS SERVFAIL responses:  
udp[11] & 0xF > 0  
SYN packets:  
tcp[tcpflags] == tcp-syn

 tcp / udp / icmp  
IPv4>ip / ip6  
only show packets using that protocol  
 + there's lots more but these are all the ones I use!

# tshark

12

Wireshark is an amazing graphical packet analysis tool  
tshark is the command line version of Wireshark it can do **10x more things** than tcpdump

-Y  
filter which packets are captured  
tshark -Y  
'http.request.method == "GET"'  
uses Wireshark's SUPER POWERFUL filter language

## -T FORMAT

Output format. My favourites:  
for these you can specify which fields you want with -e  
json  
fields: csv/tsv  
text: default summary

-e  
Which fields to output. Ex:  
\$ tshark -T fields  
-e http.request.method  
-e ip.dst ↗ supports WAY more protocols than HTTP  
GET /foo 92.183.216.34  
POST /bar 10.23.38.132

-d  
is for "decode as"  
tells tshark what protocol to interpret a part as  
Example: 8888 is often HTTP!  
\$ tshark  
-d tcp.port==8888,http

-r file.pcap  
analyze packets from a file instead of the network  
-W ↗ same as tcpdump's  
Write captured packets to a file. If -w file.pcap has permission issues, try: tshark -w - > file.pcap

# ngrep

13

like grep for your network!

\$ sudo ngrep GET  
will find every plaintext HTTP GET request

ngrep syntax  
\$ ngrep [options] [regular expression]  
[BPF filter]  
same format as tcpdump uses!

I started using ngrep when I was intimidated by tcpdump and I found it easier

-d  
is for device  
which network interface to use. same as tcpdump's -i (try '-d any'!)

-I file.pcap  
-O file.pcap  
read/write packets from/to a pcap file