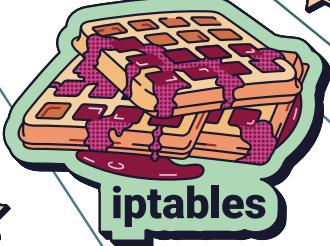
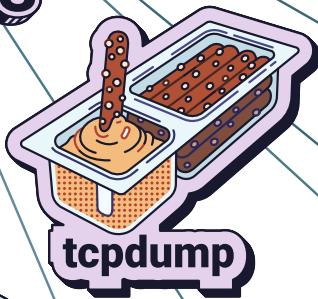
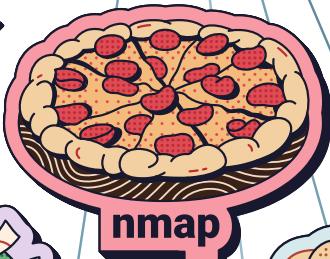
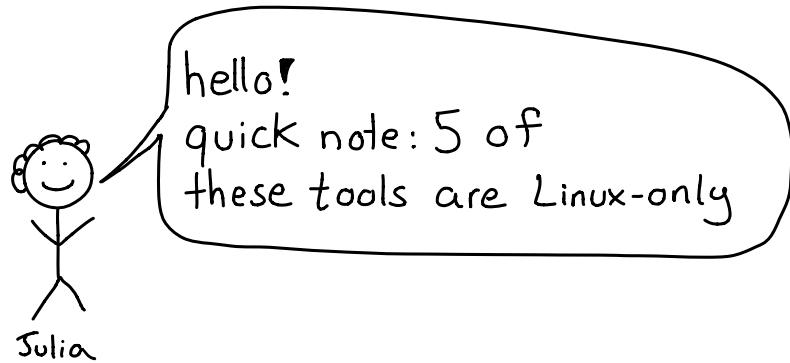


# Bite Size Networking

by Julia Evans





### Linux only tool

ip

tc

ss

iptables

ethtool

### BSD/ Mac equivalent

ifconfig, route

dummynet (?) (BSD)

netstat

pf (BSD)

ifconfig, kind of (?)

# ♥ Table of contents ♥

dig.....4	tcpdump.....10-11	ip.....18
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# dig

**dig makes  
DNS queries!**

\$ dig google.com  
answers have 5 parts:

query: google.com

TTL: 22

class: IN ←(for "internet")

ignore this

record type: A

record value: 172.217.13.110

**dig TYPE domain.com**

this lets you choose which  
DNS record to query for!

types to try: **NS** default  
**MX** **TXT** **CNAME** **A**

**dig @8.8.8.8 domain**

“Google DNS server”

dig @server lets you  
pick which DNS server  
to query! Useful when  
your system DNS is  
misbehaving !!)

**dig +trace domain**

traces how the domain  
gets resolved, starting  
at the root nameservers

if you just updated DNS,  
dig +trace should show the  
new record

**dig -x 172.217.13.174**

makes a reverse  
DNS query - find  
which domain resolves  
to an IP! Same as  
dig ptr 174.13.217.172.in-addr.arpa

**dig +short domain**

Usually dig prints lots of  
output! With +short,  
it just prints the  
DNS record

# ping & traceroute

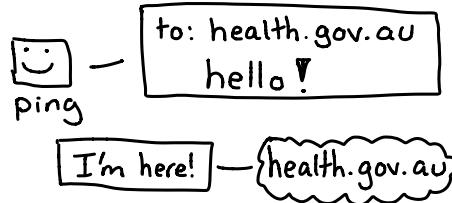
ping checks if you can reach a host and how long the host took to reply

\$ ping health.gov.au  
output:

... time=253ms ...

Australia is 17,000 km from me.  
at the speed of light it's still far!

ping works by sending an ICMP packet and waiting for a reply



myth: if a host doesn't reply to ping, that means it's down  
Some hosts never respond to ICMP packets. This is why traceroute shows "..." sometimes.



traceroute tells you the path a packet takes to get to a destination



## example traceroute

```
$ traceroute health.gov.au
1: 192.168.1.1 3ms           ← router
2: ...yul.ebox.ca 12 ms      ← ISP
...
8: NYC4.ALTER.NET 24 ms
9: SAC1.ALTER.NET 97 ms
16: health.gov.au 253ms
```

{ crossing the USA! }  
takes time

here the packet crossed the USA!  
from NYC → Sacramento!

## mtr

like traceroute, but nicer output! try it!



look up how traceroute works  
(using TTLs!)  
it's simple + cool!

# curl

curl



it's my favourite  
way to make  
HTTP requests!

great for testing  
APIs!

\$ curl wizardzines.com

-i

show response headers

-I

show only response headers  
(makes a HEAD request)

-X POST

send a POST request instead  
of a GET (-X PUT etc works too)

-H

is for header

good for POST requests to JSON APIs:

-H "Content-Type: application/json"

allow compressed response:

-H "Accept-Encoding: gzip"

-L

follow 3xx redirects

--data  
to POST data!

--data '{"name": "julia"}'

--data @filename.json

↑  
@ reads the data  
to send from  
a file

\*copy as curl\*

Have something in your  
browser you want to download  
from the command line?

In Firefox / Chrome / Safari:

Developer Tools

- Network tab
- right click on the request
- copy as curl
- (can have sensitive info in cookies!)

-V

show request headers & more

-K

insecure: don't verify  
SSL certificates

--connect-to ::IP

send request to IP instead.  
use before changing DNS to a newIP

# nmap

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nmap lets you explore a network

which ports are open?

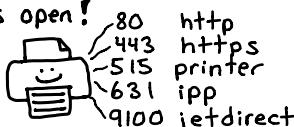
which hosts are up?

security people use it a lot!

## fast port scan

\$ nmap -SS -F 192.168.1.0/24  
just sends a SYN packet to check if each port is open.

I found out which ports my printer has open!



## find which hosts are up

\$ nmap -sn 192.168.1.0/24

↑  
my home network

-sn means "ping scan"  
(not -s + -n, it's -sn)  
just finds hosts by pinging every one,  
doesn't port scan

## -F

scan less ports: just the most common ones

## -T4 or -T5

scan faster by timing out more quickly

## aggressive scan

aggressive

nmap -v -A scanme.nmap.org  
port, server version, even OS

## -Pn

skip doing a ping scan and assume every host is up.  
good if hosts block ping (lots!)

## check TLS version and ciphers

check if your server still supports old TLS versions

\$ nmap  
--script ssl-enum-ciphers  
-p 443 wizardzines.com

list all scripts with:

\$ nmap --script-help '\*'

# netcat

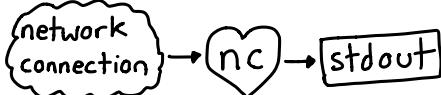
## nc

lets you create TCP (or UDP) connections from the command line



## nc -l PORT

start a server! this listens on PORT and prints everything received



## nc IP PORT

be a client! opens a TCP connection to IP:PORT.  
(to send UDP use -u)



## make HTTP requests by hand

```
$ printf 'GET / HTTP/  
1.1\r\nHost:  
example.com\r\n\r\n'  
}||  
| nc example.com 80
```

type in any weird HTTP request you want! 😊

## send files

want to send a 100 GB file to someone on the same wifi network? easy!

receiver:

```
$ nc -l 8080 > file
```

sender:

```
$ cat file.txt | nc YOUR_IP 8080
```

😊 - I ❤️ this trick!  
It works even if  
you're disconnected  
from the internet!

# socat

socat lets you proxy  
basically any 2 things



the basic syntax:

`socat THING1 THING2`

**socat supports**

- tcp sockets
- unix domain sockets
- pipes
- SSL sockets
- files
- processes
- UDP sockets
- ... and MORE!

order doesn't matter

`socat THING1 THING2`

is the same as

`socat THING2 THING1`

expose a unix domain  
socket on port 1337

`socat TCP-LISTEN:1337  
UNIX-CONNECT:/path`

proxy from local HTTP  
port to remote server

`socat TCP-LISTEN:1337  
TCP:domain.com:80`

-V

write all transferred  
data to stderr



useful for  
debugging!

# tcpdump

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tcpdump lets you view network packets being sent & received



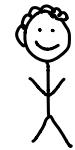
it's not the easiest to use but it's usually installed ♥

-n

don't try to resolve IP addresses / ports to DNS / port names. makes it run faster.

-i wlan0

Which network interface to capture packets on



I often use "-i any" to make sure I'm not missing any packets!

-w file.pcap

Write packets to a file for later analysis with tcpdump / tshark / wireshark / another tool

pcap is for "packet capture"

-A

print packet contents, not just headers. Nice if you want to quickly see what a few packets contain.

-c 100000

Only capture a limited count of packets



I use it with -w so I don't accidentally fill up my disk!

# BPF cheat sheet

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## Berkeley Packet Filter

a small language you can use to filter which packets tcpdump and ngrep capture

Use it like this:

```
$ tcpdump [your bpf here]  
$ ngrep [your bpf here]
```

## and / or / not

host 127.0.0.1 and port 80

udp and port 53

(port 53 or port 99) and not host 127.0.0.1

## host

Filter based on the source or destination IP address

use domain  
or IP

src host google.com  
dst host 192.168.1.1  
host 127.0.0.1

Same as "src or dst host"

## port

src port 53

port 80

again, same as "src or dst port"

## less / greater

Packet length!

less 80

greater 200

## and / or / not

host 127.0.0.1 and port 80

udp and port 53

(port 53 or port 99) and not host 127.0.0.1

## PROTOCOL [INDEX]

filter based on a specific byte in a packet

IP packets with options:

ip[0] <sup>bitwise and</sup> 0xF == 5

DNS SERVFAIL responses:

udp[11] & 0xF > 0

SYN packets:

tcp[tcpflags] == tcp-syn

## tcp / udp / icmp IPv4→ip / ip6

only show packets using that protocol



there's lots more but these are all the ones I use!

# tshark

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♥ Wireshark ♥ is an amazing graphical packet analysis tool

tshark is the command line version of Wireshark  
it can do 100x more things than tcpdump ♥

## -T FORMAT

Output format. My favourites:

- \* json
- \* fields: csv/tsv } for these you can specify which fields you want with -e
- \* text: default summary

## -Y

filter which packets are captured

tshark -Y  
'http.request.method == "GET"'

↑  
uses Wireshark's SUPER POWERFUL filter language

## -e

Which fields to output. Ex:

\$ tshark -T fields  
-e http.request.method  
-e http.request.uri  
-e ip.dst } supports WAY more protocols than HTTP

GET /foo 92.183.216.34  
POST /bar 10.23.38.132

## -d

is for "decide as"  
tells tshark what protocol to interpret a port as  
Example: 8888 is often HTTP!

\$ tshark  
-d tcp.port=8888,http

## -r file.pcap

analyze packets from a file instead of the network

-W ← same as tcpdump's

Write captured packets to a file. If -w file.pcap has permission issues, try:  
tshark -w - > file.pcap

# ngrep

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like grep for  
your network

\$ sudo ngrep GET  
will find every plaintext  
HTTP GET request

## ngrep syntax

\$ ngrep  
[options]                    what to search  
                              packets for  
[regular expression]  
[BPF filter]

↑  
same format  
as tcpdump uses!



I started using  
ngrep when I was  
intimidated by  
tcpdump and I  
found it easier!♥

-d  
is for device

which network interface  
to use. same as tcpdump's  
-i (try '-d any'!)

## -W byline

prints line breaks as  
line breaks, not "\n".  
Nice when looking at  
HTTP requests

-I file.pcap  
-O file.pcap

read/write packets  
from/to a pcap file

# openssl

openssl is a tool for doing ★SSL things★  
aka TLS

inspect certificates  
create CSRs  
sign certificates

It uses the OpenSSL library (or LibreSSL)

## inspect a certificate

```
$ openssl x509 -in FILE.crt -noout -text
```

this works for files ending in .crt or .pem! Try it out: you probably have certs in /usr/share/ca-certificates

## look at a website's certificate

```
$ openssl s_client -showcerts -connect google.com:443
```



pipe this to  
openssl x509  
to parse!

certificate authority

please upload  
a CSR

a WHAT?!

to get a SSL cert for your website, you need to make a file called a "certificate signing request".

## make a CSR

```
$ openssl req -new  
-sha256 -key FILE.key  
-out FILE.csr
```



make one of  
these with

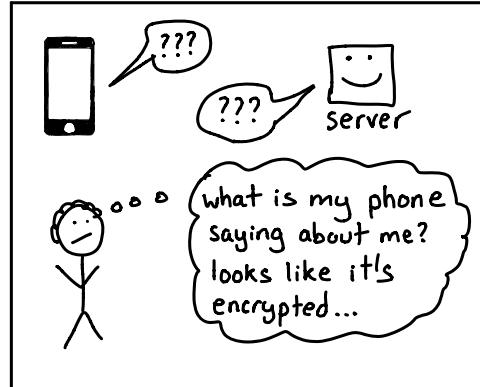
```
$ openssl genrsa
```

## md5 / sha1 / sha256 / sha512

Not quite SSL but useful:  
\$ openssl md5 FILE  
computes the md5sum  
of FILE. Same for other  
digests

```
$ openssl list -digest-commands  
shows all supported digests.
```

# mitmproxy



mitmproxy can proxy connections from your laptop or phone and let you see the contents. It even works with encrypted connections!



## how you use it

- ① install mitmproxy root CA on your laptop/phone
- ② run mitmweb web UI version on computer
- ③ tell the program/phone to proxy through mitm proxy



Some apps pin a cert makes mitmproxy not work, look up "trust killer" to get around that

**Script it in Python**  
modify requests/responses arbitrarily

## other similar tools

(not all are free, though)

- charles proxy
- burp suite
- fiddler

# miscellaneous networking tools

<b>stunnel</b> make a SSL proxy for an insecure server	<b>rsync</b> sync files over SSH or locally	<b>whois</b> is this domain registered?	<b>zenmap</b> GUI for nmap	<b>sysctl</b> configure Linux kernel's network stack
<b>hping3</b> make any TCP packet	<b>lsof</b> what ports are being used?	<b>ipcalc</b> easily see what 13.21.2.3/25 means	<b>p0f</b> identify OS of hosts connecting to you	<b>ab/iperf</b> benchmarking tools
<b>wget</b> download files	<b>httpie</b> like curl but friendlier	<b>python3 -m http.server</b> serve files from a directory	<b>openvpn</b> wireguard VPNs	<b>links</b> a browser in your terminal
<b>aria2c</b> a fancier wget	<b>iftop/nethogs/ntop/iptraf/nload</b> see what's using bandwidth	<b>nftables</b> new version of iptables	<b>tcpflow</b> capture and assemble TCP streams	<b>telnet</b> can help debug text network protocols

# ssh

## ♥ ssh keys ♥

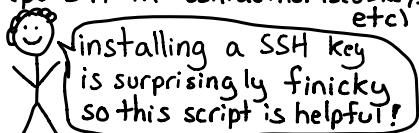
An ssh key is a secret key that lets you SSH to a machine



## ssh-copy-id

This script installs your SSH Key on a host (over SSH)

```
$ ssh-copy-id user@host  
(puts it in .ssh/authorized_keys etc)
```



## ★ port forwarding ★

```
ssh user@host.com -NfL  
3333:localhost:8888
```

↑  
local port

↑  
remote port

Lets you view a remote server that's not on the internet in your browser.

## just run 1 command

```
$ ssh user@host uname -a,  
runs this command & exits
```

## ssh-agent

remembers your SSH key passphrase so you don't have to keep typing it

~ .

<Enter> ~ . closes the SSH connection. Useful if it's hanging!

## mosh

ssh alternative: keeps the connection open if you disconnect + reconnect later

## .ssh/config

Lets you set, per host:

- username to use
- SSH key to use
- an alias!

so you can type \$ ssh ALIAS instead of ssh user@verylongdomain.com

# ip

ip

Linux  
only

lets you view + change  
network configuration.

\$ ip OBJECT COMMAND

↑  
addr, link  
neigh, etc

↑  
add, show,  
delete, etc

ip addr list

shows ip addresses  
of your devices. Look  
for something like this:  
2: eth0:  
link/ether 3c:97...  
inet 192.168.1.170/24

ip route list

displays the route table.

default via 192.168.1.1  
169.240.0.0/16 dev docker0  
...  
← my router

to see all route tables:

\$ ip route list table all

change your  
MAC address

good for cafés with  
time limits 😊

\$ ip link set wlan0 down  
\$ ip link set eth0 address  
3c:a9:f4:d1:00:32  
\$ ip link set wlan0 up  
\$ service network-manager  
restart ← or whatever you use

ip link

network devices! (like eth0)

ip neigh

view/edit the ARP table

ip xfrm

is for IPsec

ip route get IP

what route will packets with \$IP  
take?

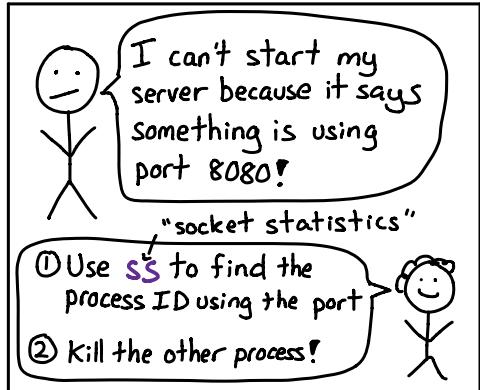
-- color

pretty colourful output!

-- brief

show a summary

# ss



## \* tuna, please! \*

\$ ss -tunapl

the 'a' here  
doesn't do  
anything

This is my favourite way to use ss! It shows all the running servers

-n

use numeric ports (80 not http)

-p

show PIDs using the socket

TONS of information



which sockets ss shows listening or connections?

↑  
non-listening/  
established

**default**: connections

- l : listening
- a : both

which protocols?

**default**: all

- t**: TCP
- u**: UDP
- x**: unix domain Sockets

## netstat

netstat -tunapl and ss -tunapl do the same thing

netstat is older and more complicated. If you're learning now, I'd recommend ss!

# iptables

iptables lets you create rules to match network packets and accept/drop/modify them

It's used for  
**firewalls** and **NAT**

tables have chains

chains have rules

tables: filter, nat, mangle, raw, security

chains: INPUT, FORWARD, PREROUTING, etc

rules: like -s 10.0.0.0/8 -j DROP

**iptables-save**

This prints out all iptables rules. You can restore them with `iptables-restore` but it's also the easiest way to view all rules!

**-j TARGET**

Every iptables rule has a **target** (what to do with matching packets). Options:

- ACCEPT, DROP, RETURN
- the name of an iptables chain
- an extension (`man iptables-extensions`)  
Popular: DNAT, LOG, MASQUERADE

**tables have different chains**

filter: INPUT, OUTPUT, FORWARD

mangle: INPUT, OUTPUT, FORWARD, PREROUTING, POSTROUTING

nat: OUTPUT, PREROUTING, POSTROUTING

It helps to know when packets get processed by a given table/chain (eg locally generated packets go through filter and OUTPUT)

**you can match lots of packet attributes**

-s: src ip	-p: tcp/udp
-d: dst ip	-i: network interface
-m: lots of things! (bpf rules! cgroups! ICMP type! cpu! conntrack state! more!)	

For more, run:  
`$ man iptables-extensions`

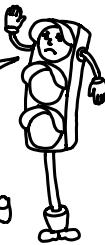
# tc

tc

is for "traffic control"

packets!  
stop/slow down/  
go the other way!

great for simulating  
network problems!



## make your internet slow

```
$ sudo tc qdisc add dev wlp3s0 root netem
    delay 500ms <delay packets by 500ms>
```

and fast again.

```
$ sudo tc qdisc del dev wlp3s0 root netem
```

## netem rules

netem ("network emulator") is a part of tc that lets you:

{  
drop      duplicate  
delay      corrupt}

packets. See the man page:

```
$ man netem
```

## make your brother's internet slow

Have a Linux router? You can configure tc on it to make your brother's internet slower than yours

google: "tc QoS" for a start

## show current tc settings

```
$ tc qdisc show
$ tc class show dev DEV
$ tc filter show dev DEV
```



tc can do 10 million more things! This is just the beginning!

# conntrack

## conntrack

not a command line tool:  
it's a Linux kernel system  
for tracking TCP / UDP  
connections.

It's a kernel module  
called `nf_conntrack`

## conntrack is used for:

- NAT (in a router!)
- firewalls (eg only allow outbound connections)

You control it with  
iptables rules.

conntrack has a table  
of every connection

Each entry contains:

- src + dest IP
- src + dest ports
- the connection state  
(eg TIME\_WAIT)

## how to enable conntrack

enable:

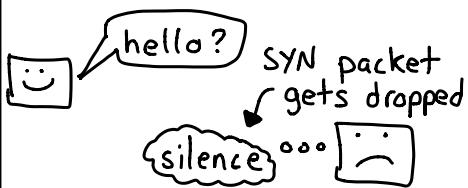
```
$ sudo modprobe nf_conntrack
```

check if it's enabled:

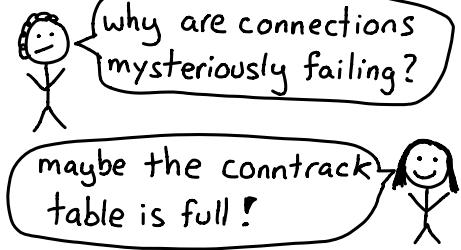
```
$ lsmod | grep conntrack
```

change table size with the sysctl  
`net.netfilter.nf_conntrack_max`

if the conntrack table  
gets full, no new  
connections can start

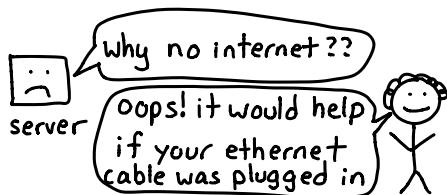


moral: be careful about  
enabling conntrack!



# ethtool

ethtool is for people who need to manage physical networks



`ethtool eth0`

name of network interface

this tells you:

- is it even connected?  
("link detected")
- speed
- lots more

`--show-offload  
--offload`

your network card can do a lot for you! Like computing checksums. This is called "offloading".  
This lets you see/change configured offloads.

**--identify INTERFACE**

blink the light on the ethernet port. good if you have multiple ports! and cute♥

**-S INTERFACE**

show statistics like bytes sent. works for wifi interfaces too.

**-S**

change speed/duplex / other settings of an interface  
`$ ethtool -s eth0 speed 100`

**-i INTERFACE**

show firmware info

**iw dev wlan0 link**

ethtool is mostly for Ethernet.

To see the speed (and more) of a wireless connection, use iw.

love this?  
more zines at  
→ wizardzines.com ←