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Outline

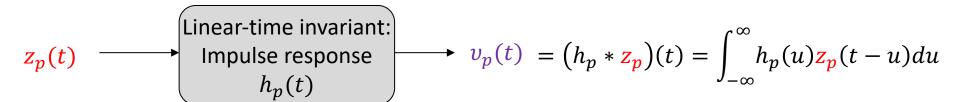
- Signals and systems
 - Fourier transform
- Complex baseband representation
 - Signals and communication channels
- Pulse amplitude modulation
 - Received signal
 - Narrowband channel

Linear time-invariant system

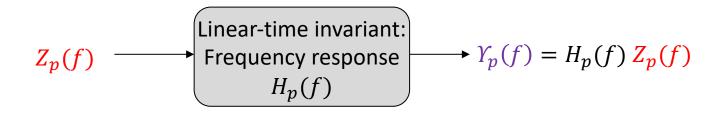
• System in time-domain:

Impulse (Dirac function)

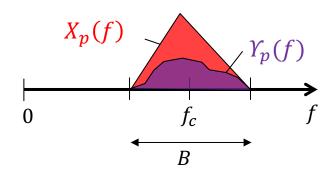
$$\delta(t): \int_{-\infty}^{\infty} x(t) \, \delta(t) \, dt = x(0)$$



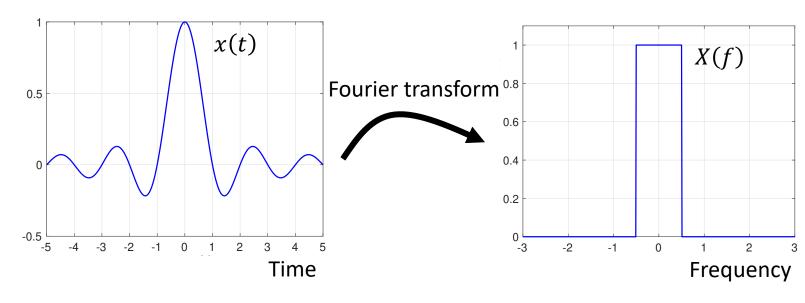
• System in frequency domain:



Passband signal:



Fourier transform



- Definition: $X(f) = \mathcal{F}\{x(t)\} = \int_{-\infty}^{\infty} x(t)e^{-j2\pi ft}dt$
 - Exists if $\int_{-\infty}^{\infty} |x(t)| dt < \infty$

Example: Cosine

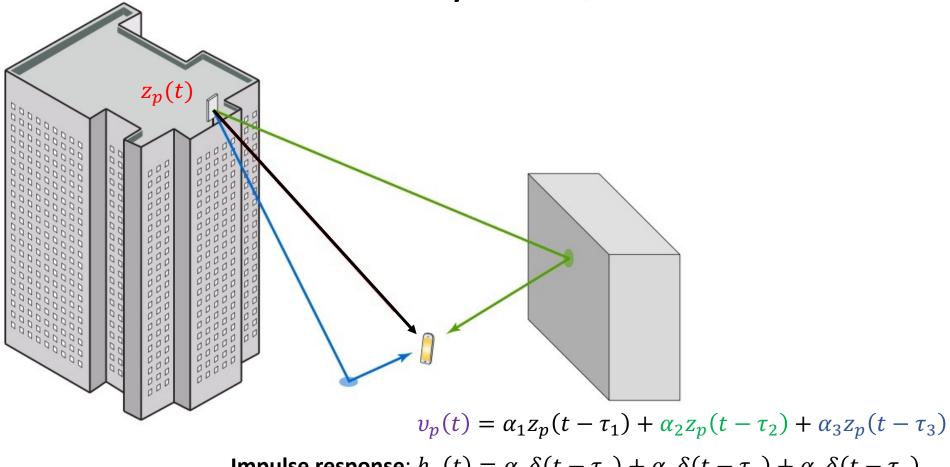
$$x(t) = \cos(2\pi f_c t)$$

$$X(f) = \frac{1}{2}\delta(f - f_c) + \frac{1}{2}\delta(f + f_c)$$

Example: Sinc-function

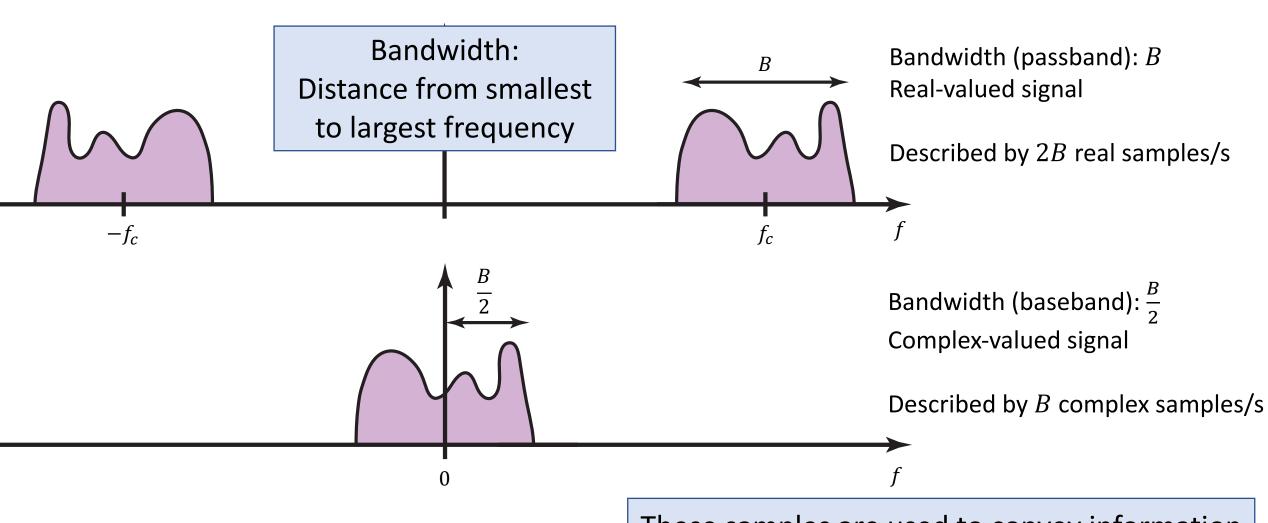
$$x(t) = \operatorname{sinc}(t) = \frac{\sin(\pi t)}{\pi t}$$
$$X(f) = 1 \text{ for } |t| \le 1/2$$

Wireless channels are systems/filters



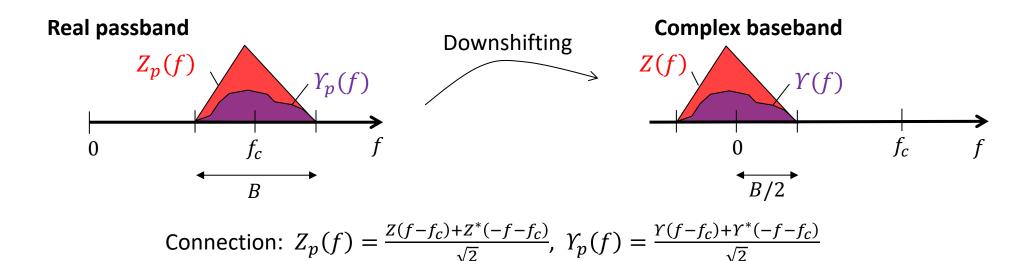
Impulse response: $h_p(t) = \alpha_1 \delta(t-\tau_1) + \alpha_2 \delta(t-\tau_2) + \alpha_3 \delta(t-\tau_3)$

Sampling theorem: Passband and baseband signals



These samples are used to convey information

Communication theory is not developed for a passband



• Equivalent complex-baseband system:

Z(t) Linear-time invariant: Impulse response
$$v(t) = (h * z)(t) = \int_{\infty}^{-\infty} h(u)z(t-u)du$$

Downshifted channel:

$$h(t) = h_p(t)e^{-j2\pi f_c t}, \qquad H(f) = H_p(f + f_c)$$

How to transmit data?

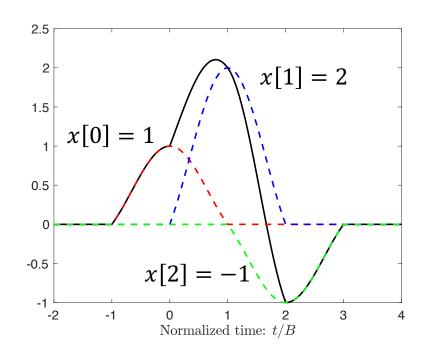
- Transmit discrete sequence x[k], k = integer
- Pulse amplitude modulation:

$$z(t) = \sum_{k} x[k]p\left(t - \frac{k}{B}\right)$$

Use a pulse-form p(t) satisfying the Nyquist criterion:

$$p\left(\frac{k}{B}\right) = 0$$
 for integer $k \neq 0$ and non-zero for $k = 0$

• Example: $p(t) = \sqrt{B} \operatorname{sinc}(Bt)$



Sampling of signal z(t) at time t = l/B:

$$z\left(\frac{l}{B}\right) = \sum_{k} x[k]p\left(\frac{l-k}{B}\right) = x[l]$$

Reception with channel and noise

• Received signal (with complex Gaussian noise):

$$\mu(t) = (h * z)(t) + w(t)$$

1. Lowpass filtering using $p(t) = \sqrt{B} \operatorname{sinc}(Bt)$:

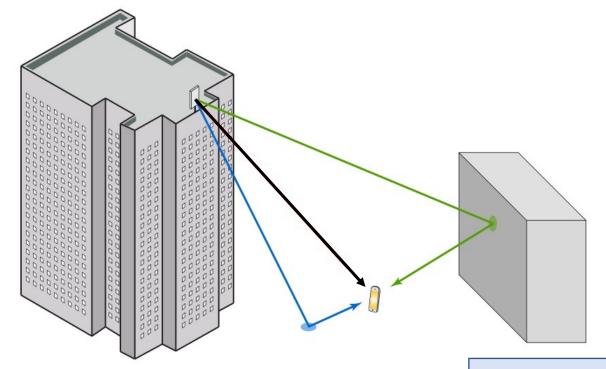
$$(p * \mu)(t) = \sum_{k} x[k] (p * h * p) \left(t - \frac{k}{B}\right) + (p * w)(t)$$

2. Sample at time t = l/B:

$$y[l] = (p * \mu)(t) \Big|_{t=l/B} = \sum_{k} x[k] (p * h * p) \left(\frac{l-k}{B}\right) + (p * w) \left(\frac{l}{B}\right)$$
Effective pulse function Complex Gaussian noise $CN(0, N_0)$

Channel with memory?

Revisiting channel model



Original channel: Propagation delay
$$h_p(t) = \sum_{i=1}^L \alpha_i \delta(t + \eta - \tau_i)$$
 Amplitude loss Synchronization

Equivalent in complex baseband:

$$h(t) = \sum_{i=1}^{L} \alpha_i e^{-j2\pi f_c t} \delta(t + \eta - \tau_i)$$

$$(p*h*p)\left(\frac{l-k}{B}\right) = \sum_{i=1}^{L} \alpha_i e^{-j2\pi f_c(\tau_i - \eta)} \operatorname{sinc}((l-k) + B(\eta - \tau_i))$$

Narrowband assumption

• Small variations in delays (set $\eta \approx \tau_i$):

$$\operatorname{sinc}((l-k) + B(\eta - \tau_i)) \approx \operatorname{sinc}(l-k) = \begin{cases} 1, & l = k \\ 0, & l \neq k \end{cases}$$

• Symbol-sampled system model:

$$y[l] = \sum_{k} x[k] \sum_{i=1}^{L} \alpha_i e^{-j2\pi f_c(\tau_i - \eta)} \operatorname{sinc}(l - k) + n[l]$$

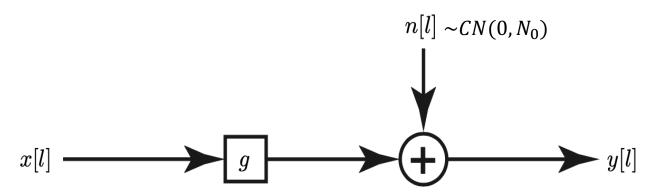
Discrete memoryless channel:

$$y[l] = g \cdot x[l] + n[l]$$

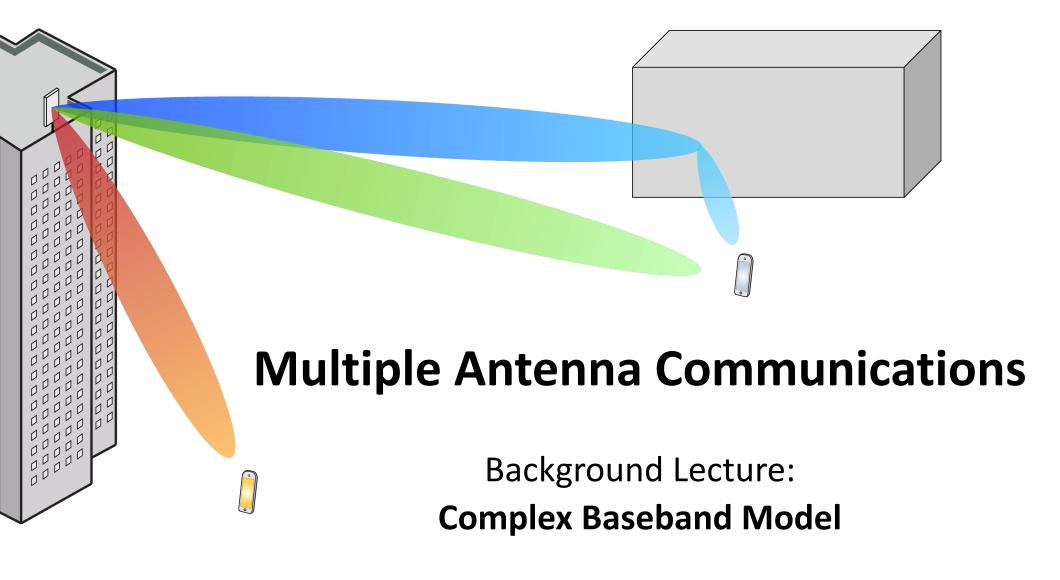
Summary

• Transmission in continuous time at frequency f_c

• Equivalent discrete description:



- B symbols per second (B = bandwidth)
- Memoryless channel: $y = g \cdot x + n$



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