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Receive Combining vs. Multistream Multiplexing in Multiuser MIMO Systems

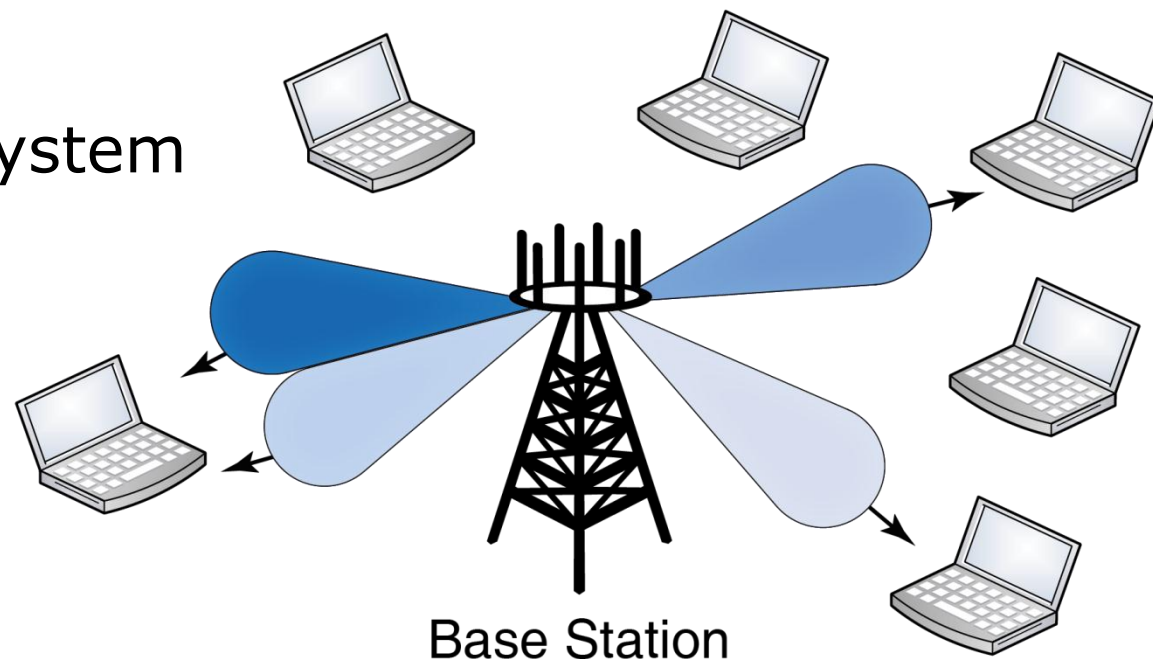
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Introduction

- Multiuser MIMO System

- One Transmitting Base Station
- Many Users
- Multiple Antennas on all Devices



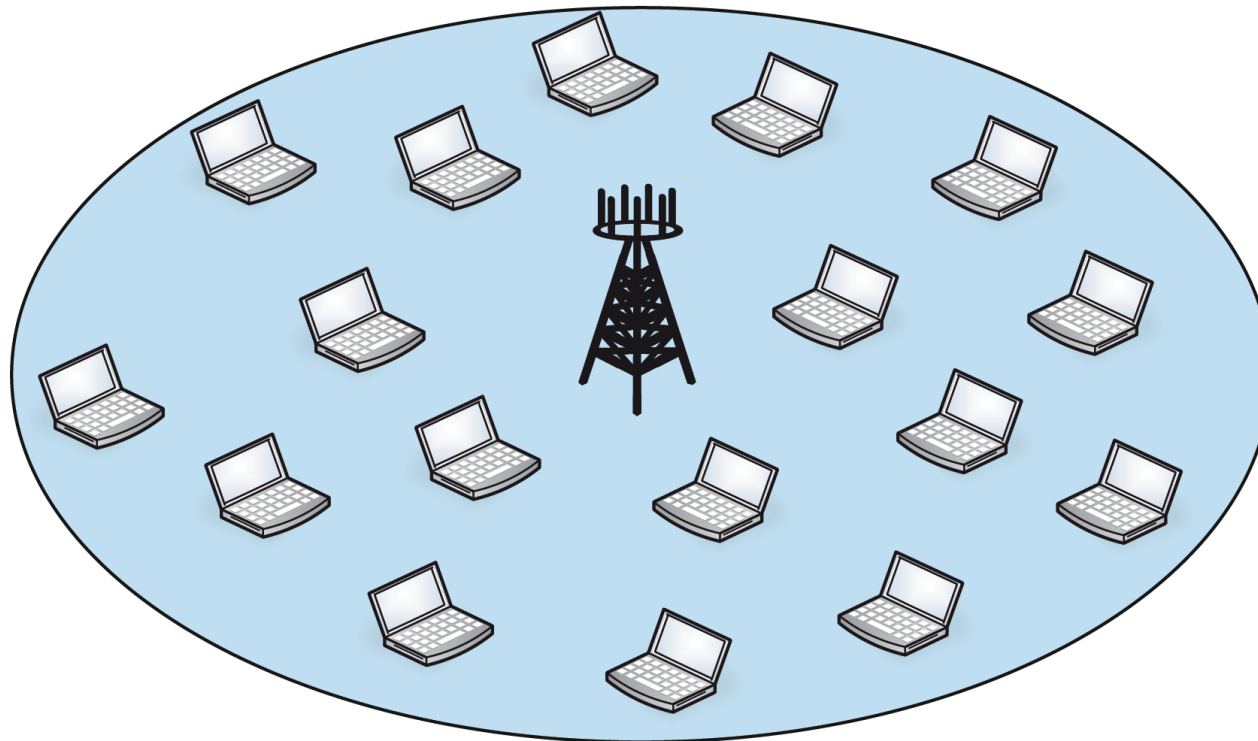
- Space Division Multiple Access (SDMA)

- Downlink Transmission
- Serve Multiple Users – Simultaneously
- Beamforming: Spatially Directed Signals
- Combining: Directed Reception (one or many streams)
- Co-User Interference Control – Requires Channel Knowledge

Introduction (2)

- Basic Parameters

- N Antennas at Base Station
- K Users and M Antennas/User $(K \geq N \geq M)$
- P = Total Transmit Power (Large)



Introduction (2)

- Basic Parameters

- N Antennas at Base Station
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- Number of Data Streams

- Achievable Sum Rate Behaves as (large P)

$$\min(N, MK) \log_2(P) + O(1) = N \log_2(P) + O(1) \quad [\text{bits/channel use}]$$

- Maximal Multiplexing Gain: N
- Depends on Transmit Antennas – Not on Receive Antennas
- Achievable with N Data Streams and Linear Precoding

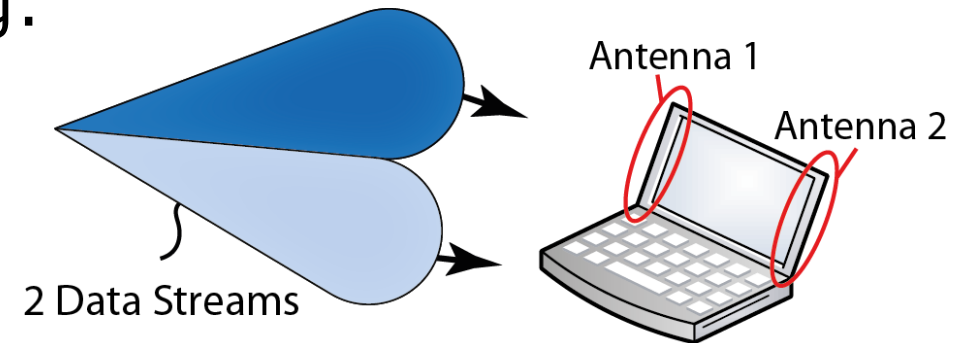
- Question: How to Allocate N Streams among Users?

Introduction (3)

- M Antennas per User: How to Use them?

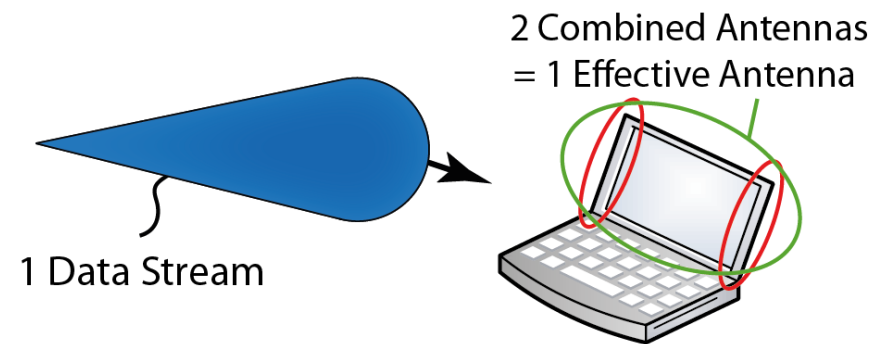
- Multistream Multiplexing:

- Select up to N/M Users
- M Data Streams per User
- Manage Inter-Stream Interference at User-Side
- Requires Rich Scattering



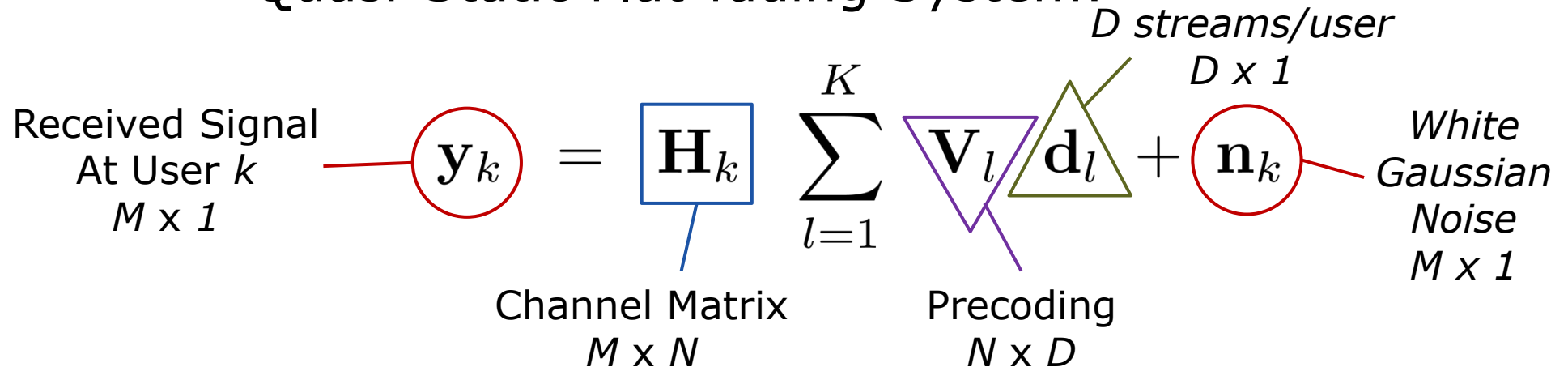
- Receive Combining:

- Select up to N Users
- One Data Stream per User
- Form one Effective Antenna
- Protect Against Bad Channels
- Enables Interference Rejection



System Model and Linear Precoding

- Quasi-Static Flat-fading System:



- Channel State Information (CSI)

- Precoding Based on \mathbf{H}_k

- Kronecker Model:

- Spatial Antenna Correlation:

- Direction and quality correlated
- Affects: Spread in singular values
- High corr: Ill-conditioned matrix

$$\mathbf{H}_k = \underbrace{\mathbf{R}_{R,k}^{1/2}}_{\text{Receive-side correlation}} \underbrace{\tilde{\mathbf{H}}_k^{\text{i.i.d.}}}_{\text{CN}(0,1)\text{-elements}} \underbrace{\mathbf{R}_{T,k}^{1/2}}_{\text{Transmit-side correlation}}$$

Linear Precoding

Sum Rate
Optimization:
Select Precoding

*Satisfy Power
Constraint*

$$\begin{aligned} & \underset{\{\mathbf{V}_k\}_{\forall k}}{\text{maximize}} && \sum_{k=1}^K \log_2 \frac{\det \left(\mathbf{I} + \sum_{l=1}^K \mathbf{H}_k \mathbf{V}_l \mathbf{V}_l^H \mathbf{H}_k^H \right)}{\det \left(\mathbf{I} + \sum_{l \neq k} \mathbf{H}_k \mathbf{V}_l \mathbf{V}_l^H \mathbf{H}_k^H \right)}, \\ & \text{subject to} && \sum_{k=1}^K \text{tr}\{\mathbf{V}_k \mathbf{V}_k^H\} \leq P. \end{aligned}$$

- Block-Diagonalization (BD)

- Select up to N/M Users: M Streams/User
- Precoding to Remove Co-User Interference: $\mathbf{H}_k \mathbf{V}_l^{\text{BD}} = \mathbf{0} \quad l \neq k$

$$\begin{bmatrix} \mathbf{H}_1 \\ \mathbf{H}_2 \end{bmatrix} \begin{bmatrix} \mathbf{V}_1 & \mathbf{V}_2 \end{bmatrix} = \begin{bmatrix} \boxed{\mathbf{H}_1 \mathbf{V}_1} & & \\ & \boxed{\mathbf{H}_2 \mathbf{V}_2} & \\ & & \end{bmatrix}$$

- Exact BD Requires Perfect CSI

Linear Precoding (2)

- Zero-Forcing with Combining (ZFC)
 - Select up to N Users, 1 Streams/User
 - User k Selects Unit-Norm Vector \mathbf{r}_k
 - Linear Combination of Antennas: Effective Channel $\mathbf{r}_k^H \mathbf{H}_k$
 - Preliminary choice: Good channel quality
 - Final choice: Balance channel quality and interference rejection
 - Zero-Forcing: Block-Diagonalization on Effective Channels

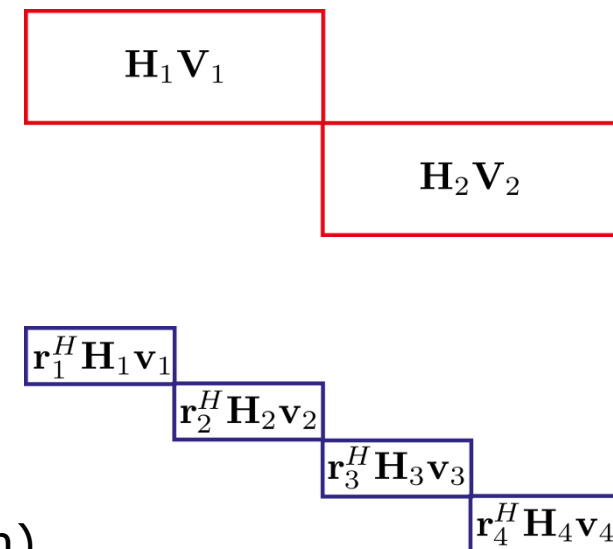
$$\begin{bmatrix} \mathbf{r}_1^H \mathbf{H}_1 \\ \mathbf{r}_2^H \mathbf{H}_2 \\ \mathbf{r}_3^H \mathbf{H}_3 \\ \mathbf{r}_4^H \mathbf{H}_4 \end{bmatrix} [\mathbf{v}_1 \ \mathbf{v}_2 \ \mathbf{v}_3 \ \mathbf{v}_4] = \begin{matrix} \boxed{\mathbf{r}_1^H \mathbf{H}_1 \mathbf{v}_1} & & & \\ & \boxed{\mathbf{r}_2^H \mathbf{H}_2 \mathbf{v}_2} & & \\ & & \boxed{\mathbf{r}_3^H \mathbf{H}_3 \mathbf{v}_3} & \\ & & & \boxed{\mathbf{r}_4^H \mathbf{H}_4 \mathbf{v}_4} \end{matrix}$$

- Exact ZFC Requires Perfect CSI (of effective channels)

Important: Not the only zero-forcing approach for $M > 1$

Problem Formulation

- Receive Combining vs. Multistream Multiplexing
 - Which Strategy Provides Highest Sum Rate?
 1. Block-Diagonalization (Multistream Multiplexing)
 2. Zero-Forcing with Combining (Receive Combining)
- What Can We Expect?
 - Block-Diagonalization (BD)
 - Less restrictive interference cancelation
 - Sensitive to ill-conditioned channels
 - Zero-Forcing with Combining (ZFC)
 - Quite robust to ill-conditioned channels
 - Enables interference rejection (update combining after precoding design)



Prior Work

- My intuition: Receive Combining is beneficial
 - Is My Intuition Wrong?
 - BD Much Better than ZFC in:

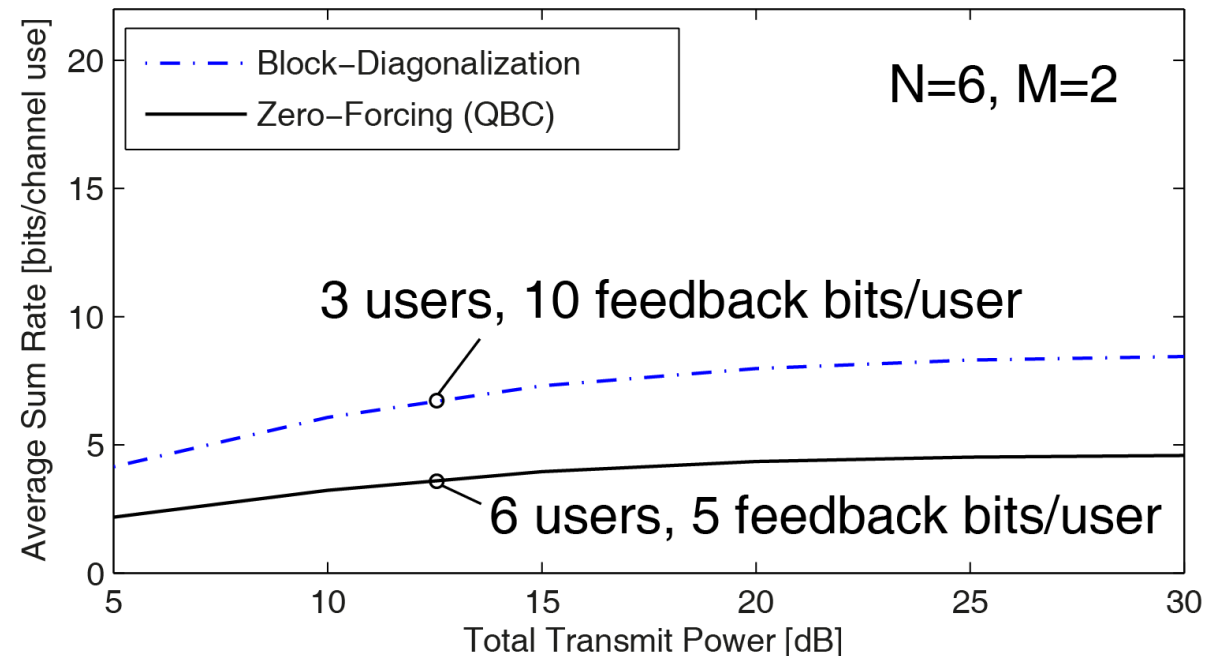
N. Ravindran and N. Jindal, "*Limited feedback-based block diagonalization for the MIMO broadcast channel*," IEEE J. Sel. Areas Commun., vol. 26, no. 8, pp. 1473–1482, 2008.

*Homogenous users
i.i.d. Rayleigh fading*

Random User Selection

Perfect CSI at users

*Quantized CSI feedback
(Random Quantization)
(30 bits in total)*



Analysis: Perfect CSI

Theorem 1 (*Spatial Antenna Correlation*): Assume

- Random User Selection (N/M users with BD, N with ZFC)
- Correlated Receive Antennas: $\mathbf{H}_k = \mathbf{R}_{R,k}^{1/2} \tilde{\mathbf{H}}_k^{\text{i.i.d.}}$
- Same Eigenvalues: $\lambda_M \geq \dots \geq \lambda_1 > 0$ (not necessary)

Average Asymptotic Difference (in Sum Rate):

$$\begin{aligned} \bar{\beta} &= \lim_{P \rightarrow \infty} \mathbb{E}\{f^{\text{sum rate, BD}}(P) - f^{\text{sum rate, ZFC}}(P)\} \\ &\leq \underbrace{N \frac{\log_2(e)}{M} \sum_{i=1}^{M-1} \frac{M-i}{i}}_{\text{Positive Constant}} + \underbrace{N \log_2 \left(\frac{(\prod_{m=1}^M \lambda_m)^{1/M}}{\lambda_M} \right)}_{\text{Increasingly Negative with Eigenvalue Spread}}. \end{aligned}$$

- **Conclusion:** BD good at low correlation } Confirmed with simulations
ZFC good at high correlation }

Analysis: Perfect CSI (2)

- User Selection
 - Find Strong Users – Easier with ZFC (largest singular value)
 - Find Near-Orthogonal Users – Could be Fewer than N streams
- Theorem 2:
 - Easier to Find Near-Orthogonal Users with ZFC
 - Natural: Only Consider one Direction per User

Impact of User Selection (Greedy Selection Algorithm)

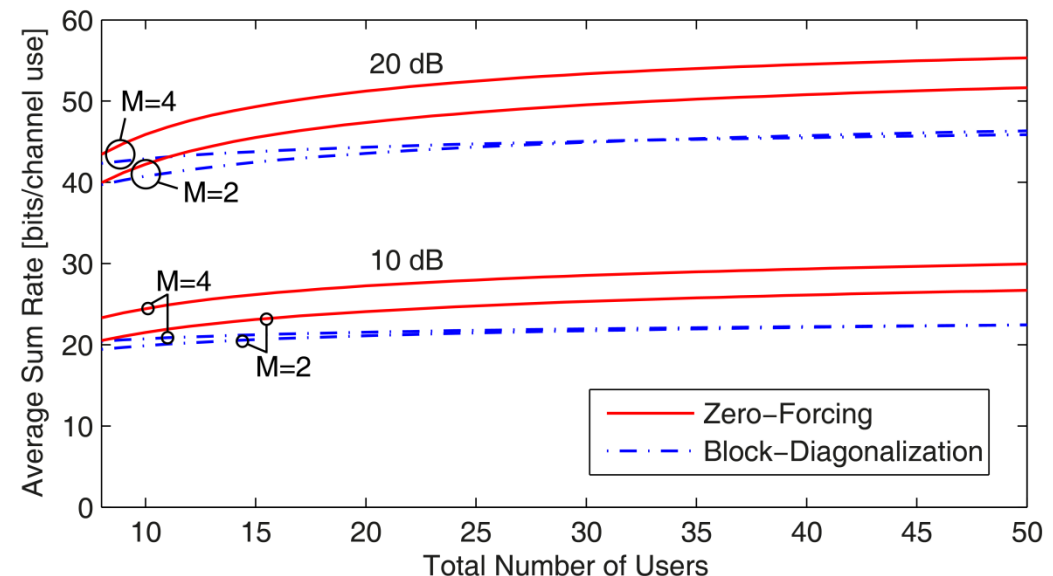
$N=8$ transmit antennas

$M=2$ or $M=4$ receive antennas

$P = 10$ or 20 dB transmit power

Uncorrelated channels

Observation: ZFC Superior to BD
also at Uncorrelated Channels



Extension: Imperfect CSI

- Perfect CSI Cannot be Obtained
 - Estimation and Quantization Errors
- How does Imperfect CSI affect our Problem?
 - Limited Uplink Resources for CSI Acquisition:
 - *Only obtain CSI for a fixed number of channel directions*
 - CSI from M times more users with ZFC than BD
 - *Further amplifies the larger user selection benefit for ZFC*
- Shown analytically in the paper* {
 - CSI Accuracy not an issue:
 - Estimation and Quantization Accuracy improves with Power
 - Bounded Loss for BD and ZF – No Loss in Multiplexing Gain

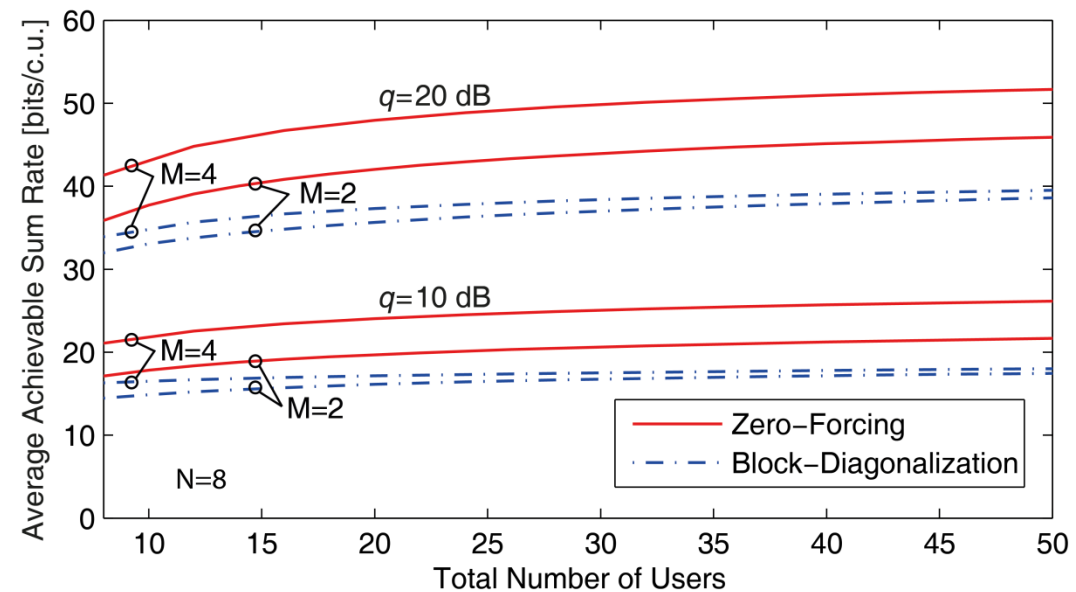
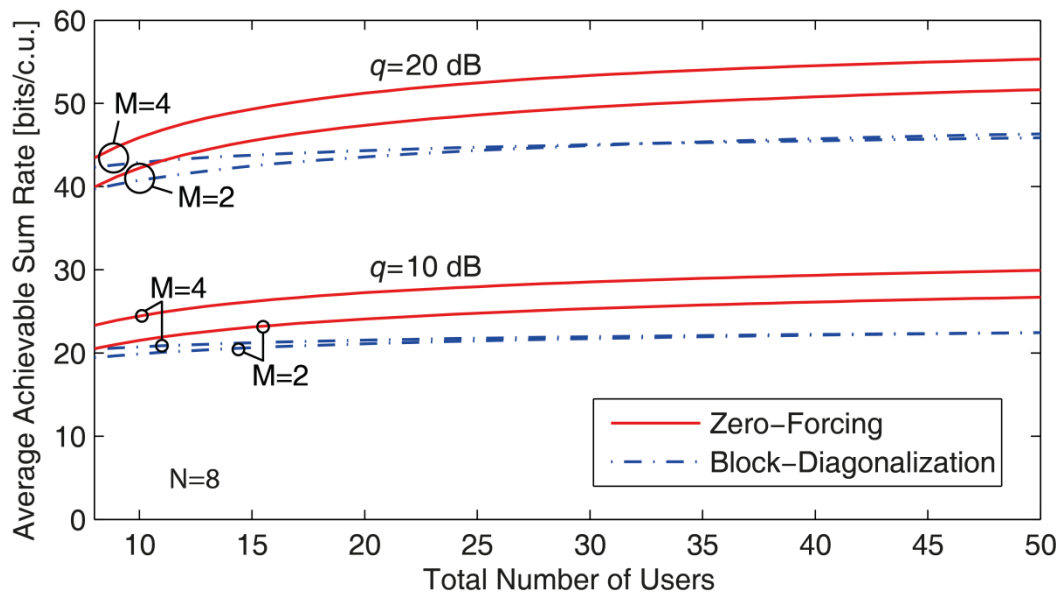
Extension: Imperfect CSI (3)

Impact of User Selection (Greedy Selection Algorithm)

Imperfect CSI Estimation: Same Simulation as with Perfect CSI

$N=8$ transmit antennas, $M=2$ or $M=4$ receive antennas

$P = 10$ or 20 dB transmit/training power



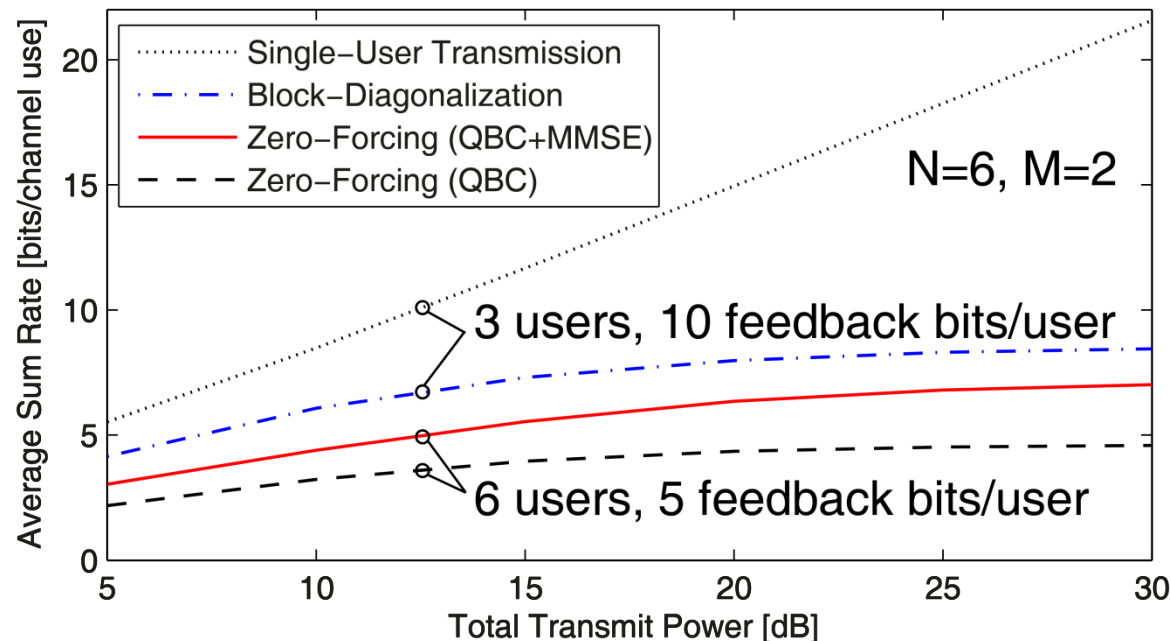
Observation: Performance Loss of Around 10%
ZFC Still Superior to BD - Even Larger Difference!

Back to Prior Work

- Our Results Shows Advantage of ZFC
 - Inconsistent with Prior Work? (Ravindran/Jindal, 2008)

Conclusion

- 1) Single-user transmission best in this scenario
- 2) Too few bits to do SDMA – Both BD and ZFC are bad



- Fixed Number of bits: Should Increase with Power
- No User Selection: Select Fewer Users if poor CSI Accuracy
- Did not Include: Single-user Transmission
- Did not Update Combining in ZFC (after precoding)

Summary

- Multiantenna Downlink SDMA Transmission
 - Transmit antennas: Decides the Multiplexing Gain
 - Receive antennas: Combining or Multistream Multiplexing?
- How to Allocate N Data Streams?
 - Select Many Users: One Stream/User – Represented by ZFC
 - Select Few Users: Many Streams/User – Represented by BD
- Conclusions
 - With Sufficiently Good Channel Knowledge:
Receive Combining Should be Used
(Higher benefit from user selection, resilience to bad channels)
 - With Poor Channel Knowledge:
Single-User Transmission is Best
- Implication: Simple User Hardware is Sufficient

Thank You for Listening!

Many More Mathematical Details in the Paper!

Questions?

Papers and Presentations Available:
<http://www.ee.kth.se/~emilbjo>